Tyler Alamo Port

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WORK AND EXPERIENCE

Caltech., Teaching Assistant in Computer Science

Jan 2022 - March 2022

- Taught Rust programming for the CS11 Rust track.
- Held office hours and graded assignments.
- Additionally translated and reimplemented assignments for CS24 (Operating Systems) from C to Rust.

Caltech., Teaching Assistant in Computer Science

Jan 2021 - March 2021

- Taught relational database theory and use with Structured Query Language (SQL) in CS121.
- Held office hours and graded assignments.

North American Partners in Anesthesia., Operations Intern

Dec 2019 - August 2020

- Automated inter-database information validation between Cactus and the National Provider Database.
- Assisted with automation testing and development interfacing with GUI based terminal systems for healthcare data processing.

Tinder Inc., Operations Intern

June 2018 - August 2018

- Worked to automate monitoring tasks by programmatically defining service state requirements.
- Used and extended Grafana and Prometheus to automate status page generation.

Caltech, Lecturer and Teaching Assistant in Computer Science

April 2018 - June 2018

- Developed and updated course material for CS179 GPU Programming.
- Lectured, held office hours, and graded assignments for the course.

NASA Jet Propulsion Lab, Year Round Intern

January 2018 - June 2018

• Worked on trajectory finding and visualization for the Europa Lander mission.

DoubleVerify Inc., Bot Fraud Analyst Intern

June 2015 - September 2015

- Infected machines with malware and analyzed the collected network traffic for evidence of botnet based ad fraud.
- Researched botnet forums for new developments in the field, especically the prevalence of voluntary botnets known as traffic exchanges, and youtube based revenue generation.

KarmaFleet, Software Developer and Systems Administrator

January 2015 - Febuary 2016

- Wrote a web application in flask(python) for recruitment, customer relations management, human resources, and internal affairs. Included automated testing and continuous integration.
- Maintained multiple applications for VOIP, market management, expenses, and claims.
- Containerized application development and deployment.
- Linux server setup, administration, and maintenance.

GLO Gaming, Office IT

September 2012 - September 2014

- Built office storage server and network infrastructure including JUNOS configuration.
- Helped develop Salesforce integrations.
- Built and maintained openVPN and NAS instances.

EDUCATION

California Inst. of Technology [Caltech], B.S. in CS Expected

September 2015 - June 2022

• Studied Computer Science with a focus on GPU Programming for parallelizing and accelerating algorithms.

SKILLS

- <u>Lanugages:</u> **Python**, Rust, C/C++, CUDA/OpenCL, C#, Haskell, VHDL, OCaml, Javascript, SQL, Golang, Java, Mathematica.
- Platforms/Technology: Linux (Gentoo, Arch, RHEL, Debian), MacOS, BSD, Windows, FPGA (Intel, Xilinx), Git.
- Specialties: GPU programming, functional programming, graphics, relational database design and managagement, graph theory, systems administration, dev ops.