Lab 11

```
Problem 1
  - Node
  type 'a node =
      Null
      | Node of ('a node * 'a * 'a node)
  ;;
  - Insert
  let rec insert elem root = match root with
      | Null -> Node (Null, elem, Null)
      | Node (left, x, right) ->
          if elem < x then
              Node (insert elem left, x, right)
          else if elem > x then
              Node (left, x, insert elem right)
          else
              root
  ;;
  - Search
  let rec search elem root = match root with
      Null -> false
      | Node (left, x, right) _->
          if elem < x then
              search elem left
          else if elem > x then
              search elem right
          else
              true
  ;;
```

```
- Preorder
```

- Inorder

Postorder

• Test Tree:

```
let root = insert 5 Null;;
let root = insert 2 root;;
let root = insert 8 root;;
let root = insert 3 root;;
let root = insert 1 root;;
let root = insert 6 root;;
let root = insert 7 root;;
let root = insert 9 root;;
let root = insert 4 root;;
```

• Test Functions:

```
Printf.printf "Search (3): %b\n" (search 3 root);;
Printf.printf "Search (7): %b\n" (search 7 root);;
Printf.printf "Search (10): %b\n" (search 10 root);;
(* Search (3): true *)
(* Search (7): true *)
(* Search (10): false *)

Printf.printf "Preorder: ";;
List.iter (Printf.printf "%d ") (preorder root);
Printf.printf "\nInorder: ";;
List.iter (Printf.printf "%d ") (inorder root);
Printf.printf "\nPostorder ";;
List.iter (Printf.printf "%d ") (postorder root);
(* Preorder: 5 2 1 3 4 6 7 8 9 *)
(* Inorder: 1 2 3 4 5 6 7 8 9 *)
(* Postorder 1 2 3 4 6 7 8 9 5 *)
```

```
Problem 2
```

;;

- Expression

```
type expression =
    | Value of float
    | Add of (expression * expression)
    | Sub of (expression * expression)
    | Mul of (expression * expression)
    | Div of (expression * expression)
    | Fn1 of ((float -> float) * expression)
    | Fn2 of ((float -> float -> float) * expression *
expression)
;;
- Evaluate
let rec evaluate expr = match expr with
    | Value x -> x
     Add (x, y) \rightarrow \text{evaluate } x + . \text{evaluate } y
    | Sub (x, y) -> evaluate x -. evaluate y
     Mul (x, y) -> evaluate x *. evaluate y
    | Div (x, y) -> evaluate x /. evaluate y
    | Fn1 (f, x) -> f (evaluate x)
    | Fn2 (f, x, y) -> f (evaluate x) (evaluate y)
```

```
• Test Expression:
let eq =
Add(
    Sub(
        Div(
            Value(6.0),
            Value(2.0)
        ),
        Fn2(
            Float.pow,
            Value(2.0),
            Value(3.0)
    ),
    Fn1(
        Float.cos,
        Mul(
            Value(2.0),
            Fn1(
                Float.asin,
                Value(1.0)
);;
• Test Result:
Printf.printf "Expression = %.2f\n" (evaluate eq);;
```

(* Expression = -6.00 *)