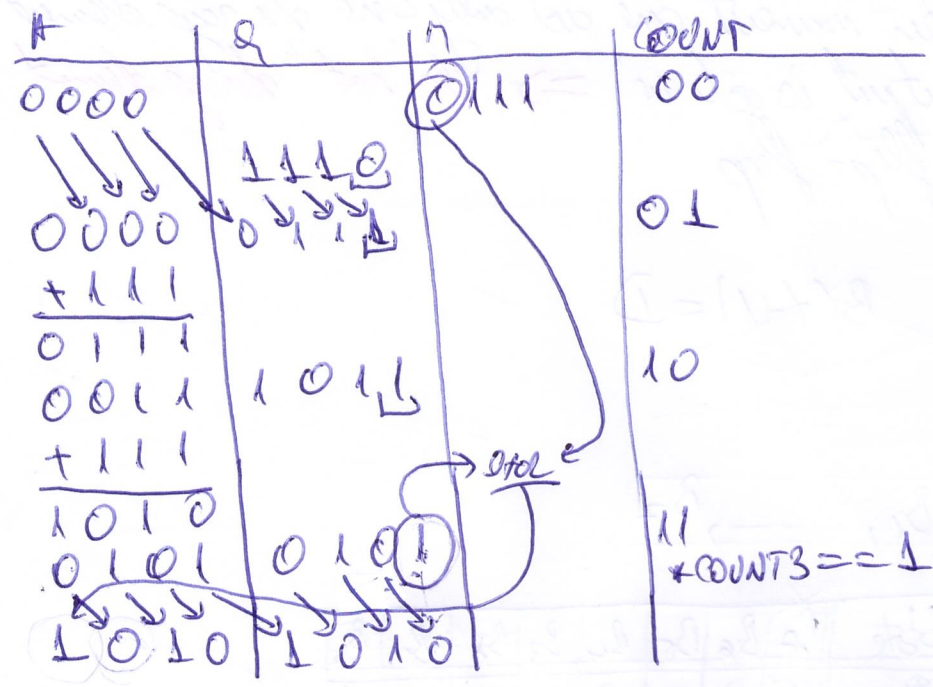


CAC13

$$X = -6 = \Delta 110_{sn}$$

$$Y = +7 = 0111_{sn}$$

$$P = X * Y = -42$$



$$012$$

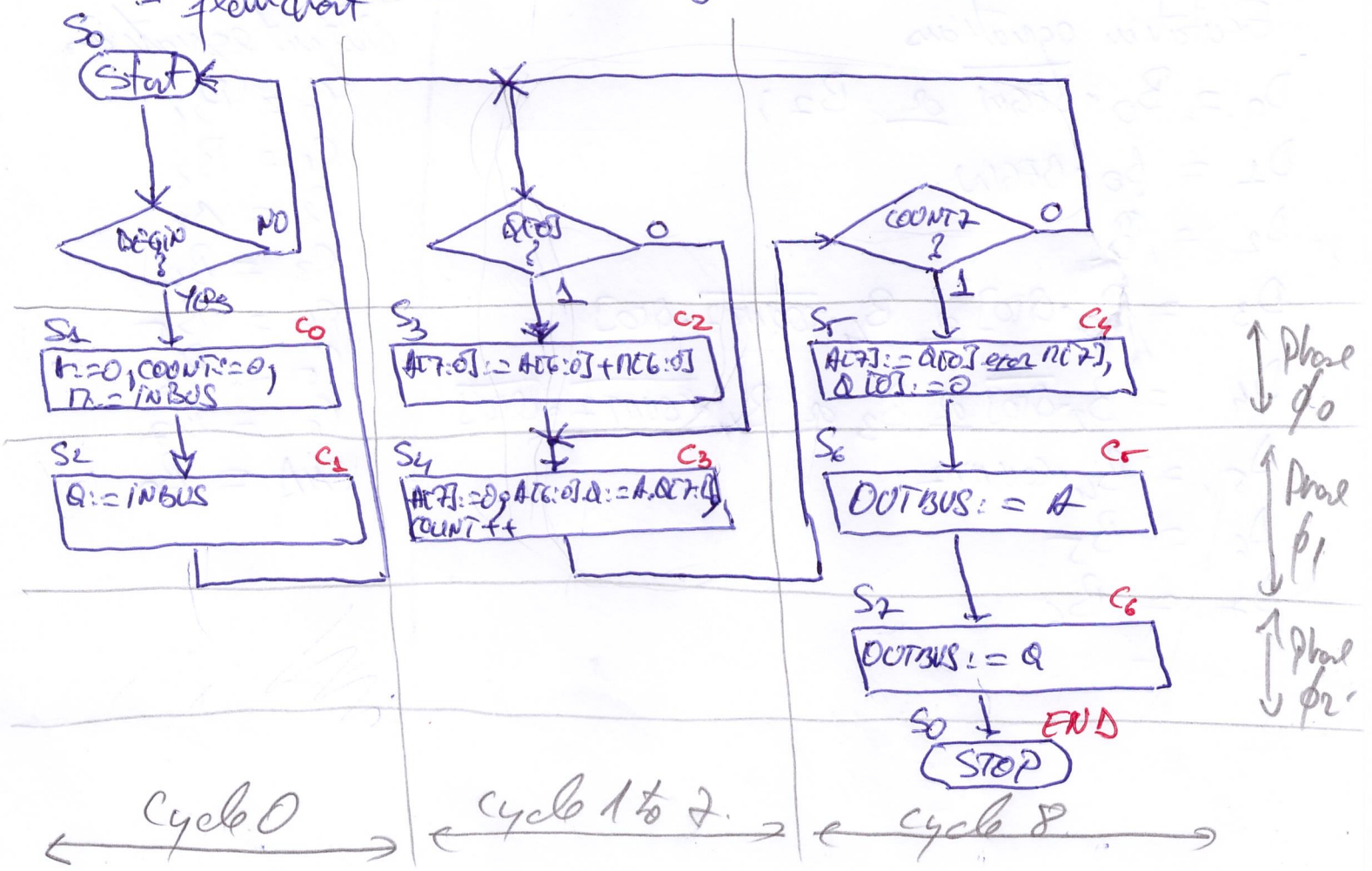
$$0012$$

$$P = \Delta 10101010 =$$

$$= -101010 = -(32+10) = -42 \checkmark$$

4.3 Elements of Control Unit synthesis.

- flowchart.



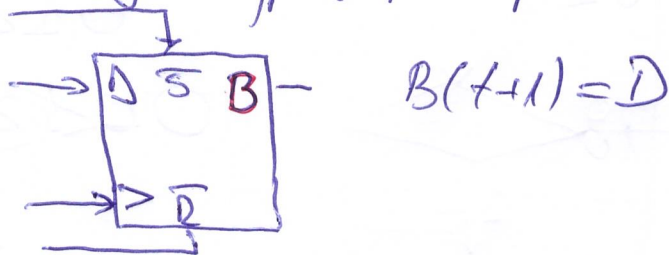
④ State table method (read address)

⑤ One Hot method.

- uses one storage element per state.

→ at any given moment one and only one storage element is set (output is active) ⇒ the "hot" storage element.

Consider using D type flip-flop



State variable: B_0, B_1, \dots, B_7

State encoding:

State	B_7	B_6	B_5	B_4	B_3	B_2	B_1	B_0
S_0	0	0	0	0	0	0	0	1
S_1	0	0	0	0	0	0	1	0
S_2	0	0	0	0	0	1	0	0
S_3	0	0	0	0	1	0	0	0
S_4	0	0	0	1	0	0	0	0
S_5	0	0	1	0	0	0	0	0
S_6	0	1	0	0	0	0	0	0
S_7	1	0	0	0	0	0	0	0

Excitation equations

$$D_0 = B_0 \cdot \overline{\text{BEGIN}} \text{ or } B_7;$$

$$D_1 = B_0 \cdot \text{BEGIN};$$

$$D_2 = B_1$$

$$D_3 = B_2 \cdot \overline{\text{COUNT7}} \text{ or } B_4 \cdot \text{COUNT7} \cdot \overline{\text{COUNT7}}$$

$$D_4 = B_2 \cdot \overline{\text{COUNT7}} \text{ or } B_3 \text{ or } B_4 \cdot \text{COUNT7} \cdot \overline{\text{COUNT7}}$$

$$D_5 = B_4 \cdot \text{COUNT7}$$

$$D_6 = B_5$$

$$D_7 = B_6$$

Output equations

$$C_0 = B_1$$

$$C_1 = B_2$$

$$C_2 = B_3$$

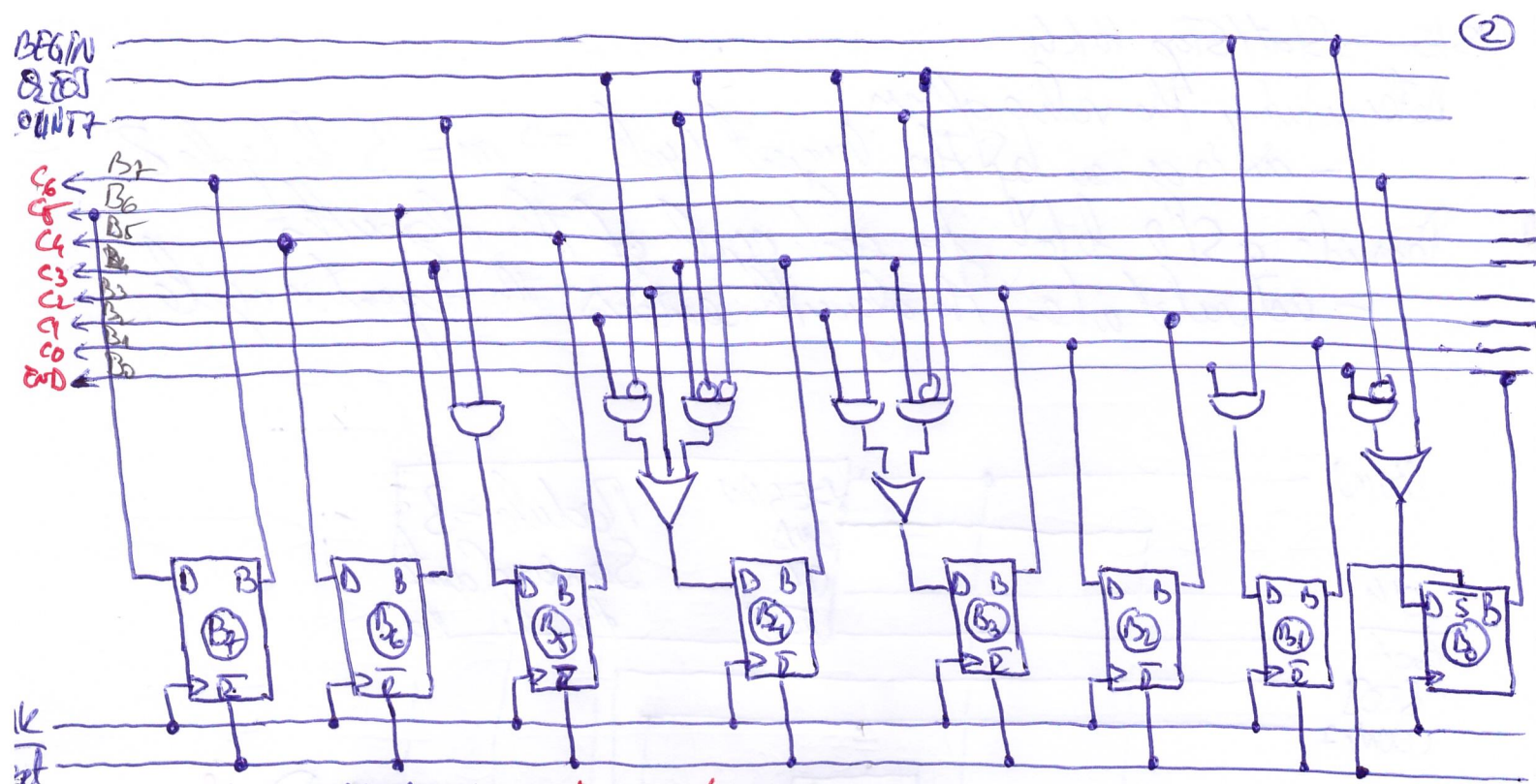
$$C_3 = B_4$$

$$C_4 = B_5$$

$$C_5 = B_6$$

$$C_6 = B_7$$

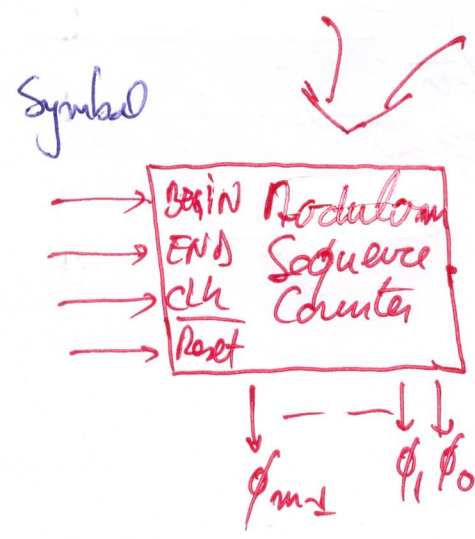
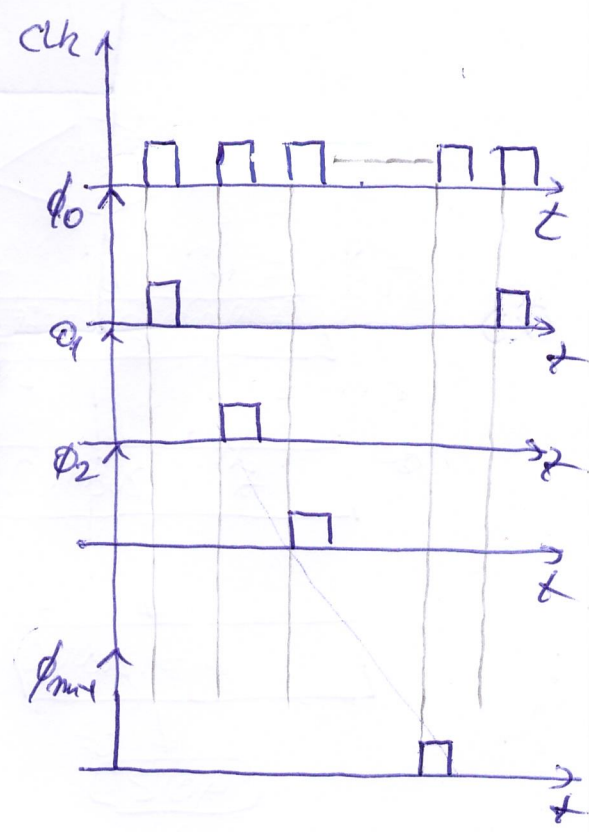
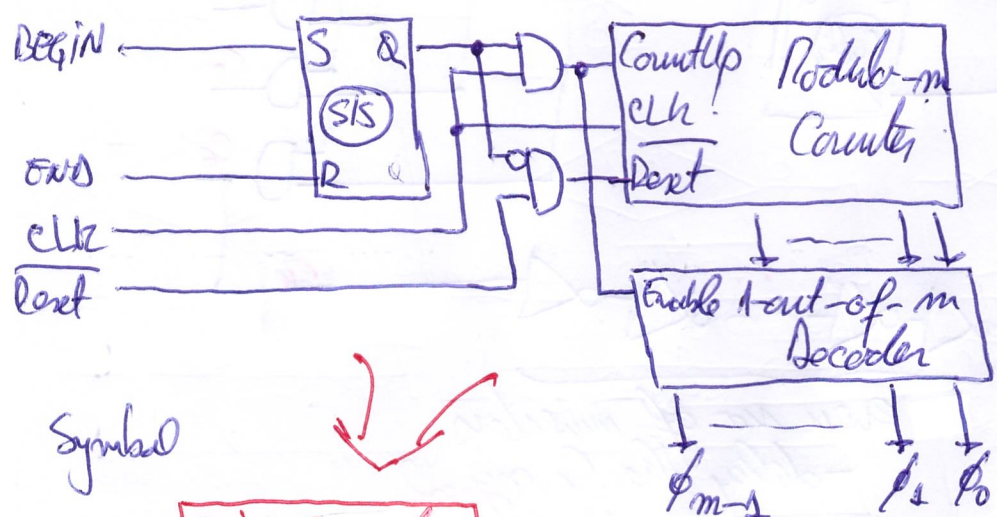
$$\text{END} = B_0$$



- it is affected by **clock skew**
 - the clock signal does not reach simultaneously all f.f.

③ Sequence Counter

- constructed around a Sequence Counter device.
 Sequence Counter: generates non-overlapping, synchronous phase pulses



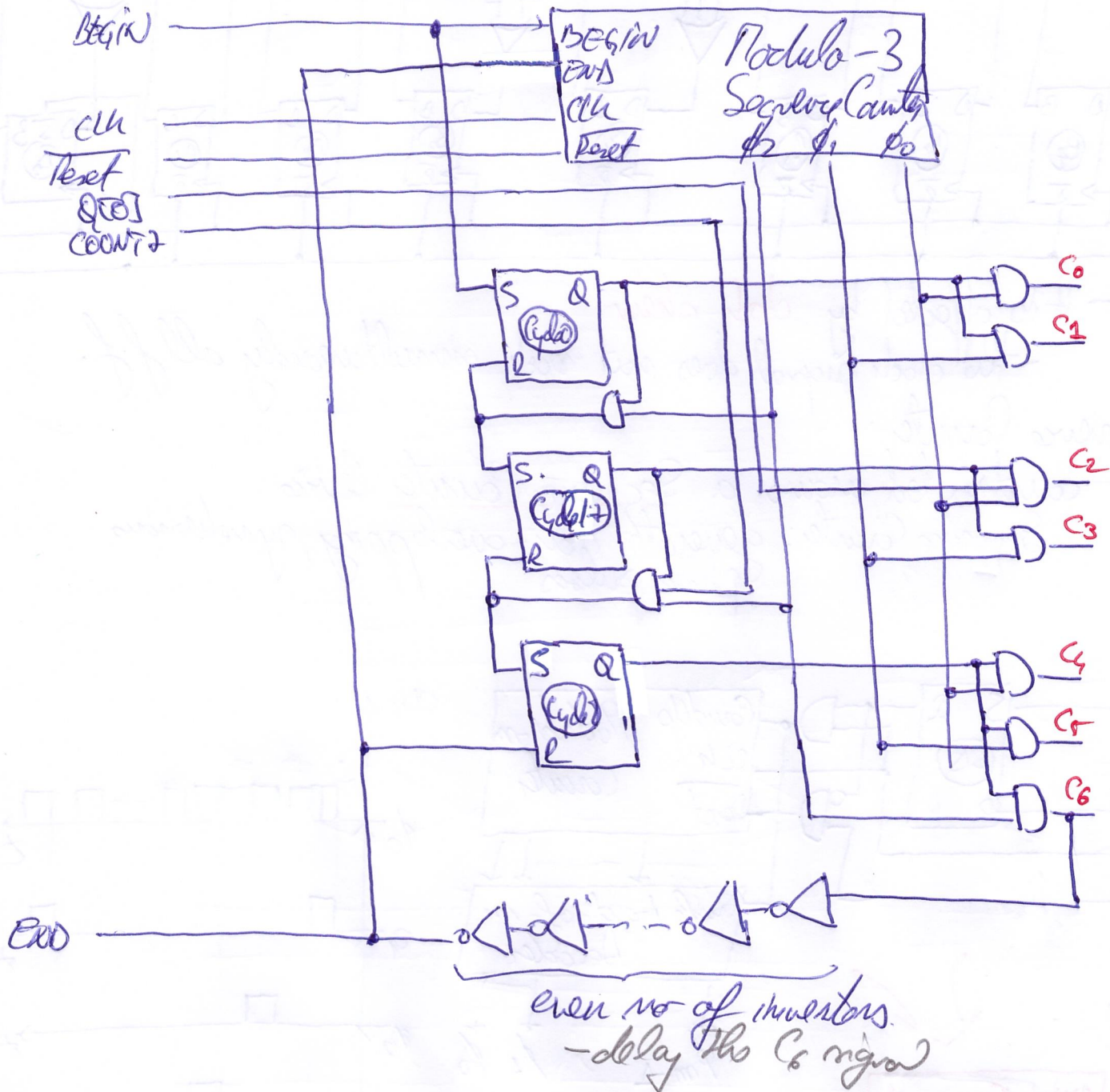
S/S - Start/Stop latch

Determining the value of m

- m is given by the largest cycle $\Rightarrow m = 3$ for Cycle 8

Provide a S/R latch for each cycle of the algorithm

- activated when the algorithm enters the respective cycle.



4.4. Two's Complement Multiplication Based on Robertson's Procedure

- multiply 2 no. in C2

- use conversion
1. convert X, Y. C2 \rightarrow SN
 2. multiply in SN: $X * Y = P$
 3. convert P SN \rightarrow C2.

Robertson's interpretation:

Let $X_{C2} = \overset{\text{sign}}{X_{n-1}} \overset{\text{magnitude}}{X_{n-2} \dots X_1 X_0}$

value of X, as integer

$X = -X_{n-1} \cdot 2^{n-1} + 0X_{n-2}X_{n-3} \dots X_1X_0$

value of X, as fractional

$X = -X_{n-1} \cdot 2^0 + 0.X_{n-2}X_{n-3} \dots X_1X_0$

A positive in C2 \equiv the same positive in SN.

A negative in C2 = a positive in SN + correction.

let X, Y - fractional

$$P = X_{C2} * Y = (-X_{n-1} \cdot 2^0 + 0X_{n-2}X_{n-3} \dots X_1X_0) * Y$$

$$= \underbrace{X_{SN} * Y}_{\text{bulk of } *, \text{ SN-multiplication}} - \underbrace{X_{n-1} * Y * 2^0}_{X^*, \text{ positive in SN.}} \rightarrow \text{final correction}$$

Multiplicand Y can also be negative \Rightarrow all the partial products are negative \Rightarrow the partial products need to have the sign of Y +

multiplier 3

declare registers A[7:0], Q[7:0], R[7:0], COUNT[2:0], F;

declare bus INBUS[7:0], OUTBUS[7:0];

BEGIN:
INPUT:

A := 0, COUNT := 0, F := 0;

M := INBUS;

Q := INBUS;

TEST1:

ADD:

if Q[0] = 0 then go to Rshift,
A := A + M, F := F OR (Q[0] AND M[7]);

Rshift:

INCREMENT:

A[7] := F, A[6:0], Q := A, Q[7:0];
COUNT := COUNT + 1;

TEST2:

TEST3:

if COUNT \neq 1 then go to TEST1,
if Q[0] = 0 then go to OUTPUT,

CORRECTION:

A := A - M, Q[0] := 0;

OUTPUT:

OUTBUS := A;

OUTBUS := Q;

END:

\rightarrow {END}

