

Exp No: 1

Date:

IMPLEMENT CODE TO RECOGNIZE TOKENS IN C

AIM:

To implement the program to identify C keywords, identifiers, operators, end statements like [], {} using C tool.

ALGORITHM:

1. Start
2. Define functions to check if a character is a delimiter, operator, or a valid identifier.
3. Define functions to check if a given string is a keyword, integer, real number, or a valid identifier based on certain conditions.
4. Define a function to extract substrings from the input string based on delimiter positions.
5. Define a parsing function that iterates through the input string character by character and identify substrings delimited by spaces or operators.
6. Check each substring for being a keyword, integer, real number, or a valid identifier and print the corresponding message.
7. Define the main function.
8. Initialize a string with the input expression.
9. Call the parsing function with the input string.
10. Print the results of the parsing, indicating whether substrings are keywords, integers, real numbers, or valid identifiers.

PROGRAM:

```
#include <stdbool.h>
#include <stdio.h>
#include <string.h>
#include <stdlib.h> bool isDelimiter(char
ch)
{ if (ch == ' ' || ch == '+' || ch == '-' || ch == '*' || ch == '/' ||
    ch == ',' || ch == ';' || ch == '>' || ch == '<' || ch ==
    '=' || ch == '(' || ch == ')' || ch == '[' || ch == ']' || ch
    == '{' || ch == '}') return (true); return (false);
} bool isOperator(char
ch) { if (ch == '+' || ch
== '-' || ch == '*' || ch ==
```

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```
'/' || ch == '>' || ch == '<
```

```
|| ch == '=') return  
(true); return (false);  
}
```

```
bool validIdentifier(char* str)
```

```
{ if (str[0] == '0' || str[0] == '1' || str[0] == '2' || str[0] == '3'  
    || str[0] == '4' || str[0] == '5' || str[0] == '6' || str[0]  
    == '7' || str[0] == '8' || str[0] == '9' ||  
    isDelimiter(str[0]) == true) return (false);  
    return (true);
```

```
} bool isKeyword(char* str)
```

```
{ if (!strcmp(str, "if") || !strcmp(str, "else") ||  
    !strcmp(str, "while") || !strcmp(str, "do") ||  
    !strcmp(str, "break") ||  
    !strcmp(str, "continue") || !strcmp(str, "int")  
    || !strcmp(str, "double") || !strcmp(str, "float")  
    || !strcmp(str, "return") || !strcmp(str, "char")  
    || !strcmp(str, "case") || !strcmp(str, "char")  
    || !strcmp(str, "sizeof") || !strcmp(str, "long")  
    || !strcmp(str, "short") || !strcmp(str, "typedef")  
    || !strcmp(str, "switch") || !strcmp(str, "unsigned")  
    || !strcmp(str, "void") || !strcmp(str, "static")  
    || !strcmp(str, "struct") || !strcmp(str, "goto"))  
    return (true);  
    return (false);
```

```
} bool isInteger(char*
```

```
str) { int i, len = strlen(str);
```

```
    if (len == 0) return
```

```
        (false);
```

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```

        for (i = 0; i < len; i++) { if (str[i] != '0' && str[i] != '1'
            && str[i] != '2'
                && str[i] != '3' && str[i] != '4' && str[i] != '5'
                && str[i] != '6' && str[i] != '7' && str[i] != '8'
                && str[i] != '9' || (str[i] == '-' && i > 0)) return
            (false);
        }
        return
        (true);
} bool isRealNumber(char* str)
{ int i, len = strlen(str); bool hasDecimal =
    false;

    if (len == 0) return
        (false);

    for (i = 0; i < len; i++) { if (str[i] != '0' && str[i] != '1'
        && str[i] != '2'
            && str[i] != '3' && str[i] != '4' && str[i] != '5' &&
            str[i] != '6' && str[i] != '7' && str[i] != '8'
            && str[i] != '9' && str[i] != '.' ||
            (str[i] == '-' && i > 0)) return
                (false);

        if (str[i] == '.')
            hasDecimal = true;
    }
    return
        (hasDecimal);
} char* subString(char* str, int left, int
right)
{ int i;

    char* subStr = (char*)malloc( sizeof(char) * (right - left
        + 2));

    for (i = left; i <= right; i++) subStr[i
        - left] = str[i]; subStr[right

```

```

        - left + 1] = '\0'; return
    (subStr);
}
void parse(char* str){ int left
    = 0, right = 0; int len
    = strlen(str);

    while (right <= len && left <= right) { if
        (isDelimiter(str[right]) == false)
            right++;

        if (isDelimiter(str[right]) == true && left == right) { if
            (isOperator(str[right]) == true) printf("'%c' IS AN
            OPERATOR\n", str[right]);

            right++;
            left = right;
        } else if (isDelimiter(str[right]) == true && left != right
            || (right == len && left != right)) { char*
            subStr = subString(str, left, right - 1);

            if (isKeyword(subStr) == true) printf("'%s' IS A
            KEYWORD\n", subStr);

            else if (isInteger(subStr) == true) printf("'%s' IS
            AN INTEGER\n", subStr);

            else if (isRealNumber(subStr) == true) printf("'%s' IS
            A REAL NUMBER\n", subStr);

            else if (validIdentifier(subStr) == true
                && isDelimiter(str[right - 1]) == false) printf("'%s'
            IS A VALID IDENTIFIER\n", subStr);

```

```
else if (validIdentifier(subStr) == false
```

```
    && isDelimiter(str[right - 1]) == false) printf("'"s' IS NOT A VALID  
IDENTIFIER\n", subStr); left = right;}}
```

```
    return;}  
}
```

```
int main(){
```

```
    // maximum length of string is 100 here
```

```
    printf("The expression is: float b= 0.5 * b;\n");
```

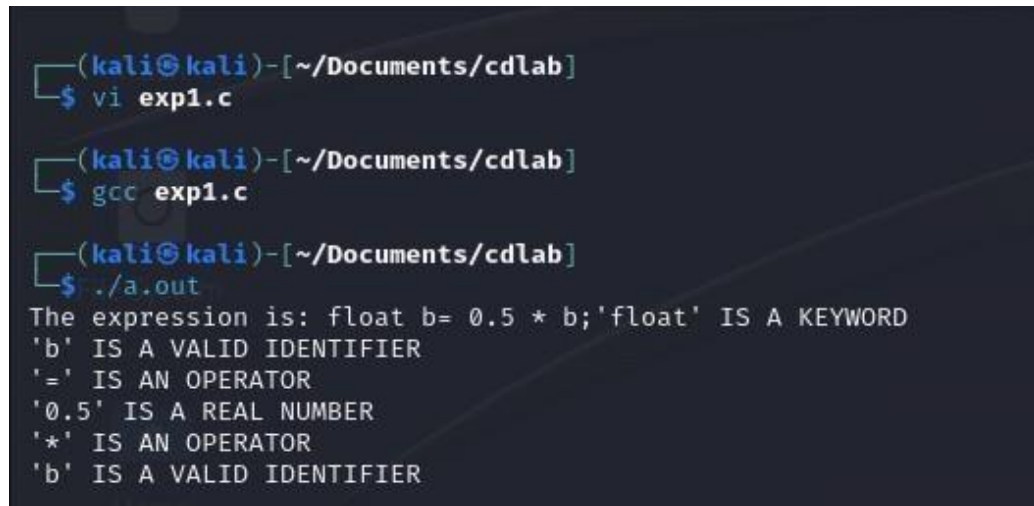
```
    char str[100] = "float b = 0.5 * b;";
```

```
    parse(str); // calling the parse function
```

```
    return (0);
```

```
}
```

OUTPUT:



```
(kali@kali)-[~/Documents/cdlab]  
$ vi exp1.c  
  
(kali@kali)-[~/Documents/cdlab]  
$ gcc exp1.c  
  
(kali@kali)-[~/Documents/cdlab]  
$ ./a.out  
The expression is: float b= 0.5 * b; 'float' IS A KEYWORD  
'b' IS A VALID IDENTIFIER  
'=' IS AN OPERATOR  
'0.5' IS A REAL NUMBER  
'*' IS AN OPERATOR  
'b' IS A VALID IDENTIFIER
```

RESULT:

Thus, a C program is implemented to identify C keywords, identifiers, operators and end statements.