Ad-hoc polymorphic delimited continuations

unifying monads and continuations

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We designed and implemented a framework for creating extensible domain-specific languages that consists of library-defined keywords. First-class language features in other programming languages can be implemented as libraries with the help of our framework.

The core concept in our framework is the type class Ds1, which can be considered as both the ad-hoc polymorphic version of a delimited continuation and a more generic version of Monad. Thus it can be also used as a statically typed extensible effect system that is more efficient and more concise than existing Monad-based effect systems.

Additional Key Words and Phrases: type class, scala, delimited continuation, monad, haskell

1 INTRODUCTION

Traditionally, the capacity of a general purpose language can be extended to a special domain by creating an embedded Domain-Specific Language (eDSL) [Fowler 2010]. For example, Akka provides a DSL to create finite-state machines [Lightbend, Inc. 2017], which consists of some domain-specific operators including when, goto, stay, etc. Although those operators looks similar to native control flow, they are not embeddable in native **if**, **while** or **try** blocks, because the DSL code is split into small closures, preventing ordinary control flow from crossing the boundary of those closures. Thus, this kind of DSLs reinvent incompatible control flow to the meta-languages. TensorFlow's control flow operations [Abadi et al. 2016] and Caolan's async library [McMahon 2017] are other examples of reinventing control flow in eDSLs.

Instead of reinventing the whole set of control flow for each DSL, a more general approach is designing a common protocol for control flow operators of all domains. In Haskell, Scala, and other functional programming language, monads are used as the generic protocol of control flow operators [Jones and Duponcheel 1993; Wadler 1990, 1992]. Scala implementations of monads are provided by Scalaz [Yoshida et al. 2017], Cats [Typelevel 2017], Monix [Nedelcu et al. 2017] and Algebird [Twitter, Inc. 2016]. A DSL author only has to implement >>= and return operators in Monad type class, and all the derived control flow operations like whileM or ifM are available. In addition, those monadic data types can be created and composed from do-notation [Jones et al. 1998] or for-comprehension [Odersky et al. 2004]. For example, in Scala, you can use the same scalaz.syntax or for-comprehension to create random value generators [Nilsson 2015] and databinding expressions [Yang 2016], as long as there are Monad instances for those domain-specific monadic data types respectively.

An idea to avoid incompatible domain-specific control flow is converting direct style control flow to domain-specific control flow at compile time. For example, Scala Async provides a macro to generate asynchronous control flow [Haller and Zaugg 2013], allowing normal sequential code inside a scala.async block to run asynchronously. This approach can be generalized to any monadic data types. ThoughtWorks Each [Yang 2015], Monadless [Brasil 2017], effectful [Crockett 2013] and !-notation in Idris [Brady 2013] are compiler-time transformers to convert source code of direct style control flow to monadic control flow. For example, with the help of ThoughtWorks Each, Binding.scala [Yang 2016] can be used to create reactive HTML template from ordinary direct style code.

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Another generic protocol of control flow is delimited continuation, which is known as the mother of all monads [Filinski 1994; Piponi 2008], where specific control flow in specific domain can be supported by specific answer types of continuations [Asai and Kameyama 2007]. Scala Continuations [Rompf et al. 2009] and Stateless Future [Yang 2014a] are two delimited continuation implementations in Scala. Both projects can convert direct style control flow to continuation-passing style closure chains at compile time. For example, Stateless Future Akka [Yang 2014b], based on Stateless Future, provides a special answer type for akka actors. Unlike reinvented control flow in akka.actor.AbstractFSM, users can create complex finite-state machines from simple direct style control flow along with Stateless Future Akka's domain-specific operator nextMessage.

All the previous approaches lack of the ability to collaborate with other DSLs. Each of the above DSLs can be exclusively enabled in a code block. Scala Continuations enables calls to @cps method in reset blocks, and ThoughtWorks Each enables the magic each method [Yang 2015] for scalaz. Monad in monadic blocks. It was impossible to enable both DSL in one function.

Monad transformers [Liang et al. 1995] is a popular technique to solve the collaboration problem. The basic idea is to use an ad-hoc polymorphic lift function to convert different monadic type into the same transformed monadic type. Thus a **do** block of a transformed monadic type can contain different DSL operations as long as they can be lifted. With the help of additional type classes, those lift operations can be performed automatically.

However, a deeply nested transformed monad was considered inefficient due to the nested lift. An alternative approach proposed by [Kiselyov et al. 2013] is effect handlers. In the effect handler approach, the DSL "script" is written in a universal monadic type Eff, which allows for multiple DSLs in one **do** block. Each DSL is considered as an effect, which is dispatched by Eff to the specific Handler. This approach is heavy-weight, since only expressions written in Eff script are able to use DSLs defined in effect handlers. Additional conversion is required to retrieve the "raw" data type from an Eff **do** block.

This paper proposes a new type class Ds1, which can be considered as both the ad-hoc polymorphic version of a delimited-continuation and a more generic version of Monad. The Scala definition of the type class is shown in listing 1.

```
trait Dsl[Keyword, Domain, Value] {
  def cpsApply(keyword: Keyword, handler: Value => Domain): Domain
}
```

Listing 1. The definition of Dsl type class

Because Dsl is more generic than Monad, it allows a code block to contain interleaved heterogeneous Keywords, interpreted by different Dsl type class instances. Instead of returning an intermediate script type like Eff [Kiselyov et al. 2013], the return types of a DSL code block are the final result type, which can vary as long as where are corresponding Dsl instances for all operators inside the DSL code block. No intermediate Monad for dispatching is used. The difference of architecture between effect handler approach and our approach is shown in figs. 1 and 2.

Our approach is more flexible than ordinary delimited continuation, too. An ordinary delimited continuation [Danvy and Filinski 1989] can be defined as a CPS (Continuation-Passing Style) functions to register a callback function (listing 2), which is similar to the signature of Ds1 type class.

```
type Continuation[Domain, Value] = (Value => Domain) => Domain
```

Listing 2. The definition of a delimited continuation

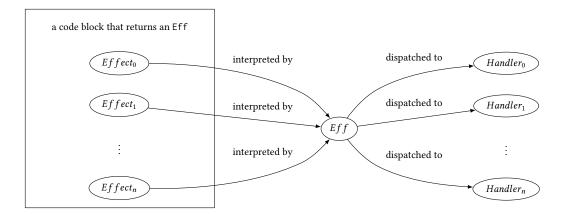


Fig. 1. The architecture of Eff approach

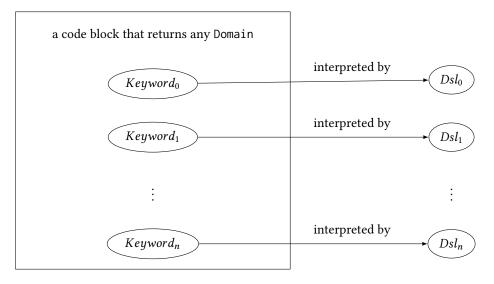


Fig. 2. The architecture of Dsl approach

Since a Continuation is a function, it contains the hard-coded implementation of an operation. As a result, a delimited continuation can only be used in a function that returns the specified Domain. In contrast, in our approach, each Keyword is ad-hoc polymorphic to the Domain, thus it can be interpreted differently according to the enclosing Domain.

In the remaining sections of this paper, we will present the design and use cases of Dsl type class, including:

- (1) Simulating some first-class features in Python, C#, ECMAScript and C++, as library-defined keywords;
- (2) Simulating Monad to create imperative code blocks;
- (3) Composing delimited continuations with less closure creation than Monad for continuations;
- (4) Making Continuation stack safe, in a non-intrusive way;
- (5) Using any combination of the features of items 1 to 4, in a single code block.

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All code examples except section 7 are written in our Scala library *Dsl.scala*, which provides some built-in instances of Dsl type class, along with a Scala compiler plug-in to perform a CPS-transformation. The compiler plug-in avoids the "callback hell" problem, allowing Idris-like !-notation [Brady 2013] direct style DSL in Scala, which can be used for not only monadic data type but also other operations.

2 FROM DELIMITED CONTINUATION TO THE DSL TYPE CLASS

Our goal is making the control flow of a programming language to be extensible. In this section, we will introduce the Ds1 type class and the concept of name-based CPS transformation. We will also demonstrate how to use these techniques to port first class Python language features to Scala, as library-defined keywords (LDK) ¹. The term LDK denotes language features implemented by libraries. No metaprogramming knowledge is required for either LDK authors or LDK users ², while, in other languages, they are used to be implemented as compiler built-in first-class features.

The remaining parts of this section are organized as following. Firstly, in sections 2.1 and 2.2, we will present how to port **yield** to Scala in the ordinary delimited continuation approach. Then in section 2.3, we will present how to port **await** to Scala in a monad-like interface. Finally, in sections 2.4 and 2.5, we will introduce the type class Dsl to unifying all the previous approaches, and in addition, allowing for the use of multiple LDKs like **yield** and **await** together.

2.1 Implementing LDKs as ordinary delimited continuations

In Python, ECMAScript, and C#, a generator is a function that returns an Iterator or an IEnumerator . The **yield** keyword is available inside the generator to lazily produce one element, which can be consumed by the Iterator / IEnumerator user. Listing 3 is a Python example to create an xorshift [Marsaglia et al. 2003] pseudo-random number generator that returns an infinite iterator of generated numbers. Note that NumPy 3 is used for 32-bit integers, and type hinting 4 is used for clarity.

```
def xor_shift_random_generator(seed: np.uint32) -> Iterator[np.uint32]:
    tmp1 = np.uint32(seed ^ (seed << 13))
    tmp2 = np.uint32(tmp1 ^ (tmp1 >> 17))
    tmp3 = np.uint32(tmp2 ^ (tmp2 << 5))
    yield tmp3
    yield from xor_shift_random_generator(tmp3)

generated_numbers = xor_shift_random_generator(seed = np.uint32(2463534242))

print(generated_numbers.__next__()) // The first generated random number
    print(generated_numbers.__next__()) // The second generated random number</pre>
```

Listing 3. An Xorshift pseudo-random number generator in Python 3.5+

This generator feature can be ported to Scala as an LDK. In our LDK-based generator, the return type is replaced to scala. Stream, which can be considered as the immutable version of Iterator, and the compiler-defined keyword yield is replaced to library-defined keyword Yield. Listing 4 is

¹Code listings shown in section ² are not exactly the same as the implementation in *Dsl.scala*, instead, these implementations of LDKs are modified or simplified for the purpose of introducing the concept of the LDK approach more clearly.

 $^{^2}$ Though, Scala LDKs need the common compiler plug-ins to perform CPS transformation and Haskell LDKs need RebindableSyntax described in section 7

³http://www.numpy.org/

 $^{^4} https://docs.python.org/3/library/typing.html\\$

an example to create an Xorshift [Marsaglia et al. 2003] pseudo-random number generator that returns an infinite stream of generated numbers.

xorShiftRandomGenerator does not throw a StackOverflowError, because the execution of xorShiftRandomGenerator will be paused at Yield, and it will be resumed when the caller is looking for the next number.

```
def xorShiftRandomGenerator(seed: Int): Stream[Int] = {
   val tmp1 = seed ^ (seed << 13)
   val tmp2 = tmp1 ^ (tmp1 >>> 17)
   val tmp3 = tmp2 ^ (tmp2 << 5)
   Yield(tmp3) { _: Unit =>
        xorShiftRandomGenerator(tmp3)
   }
}

val generatedNumbers = xorShiftRandomGenerator(seed = 2463534242)

println(generatedNumbers(0)) // The first generated random number
   println(generatedNumbers(1)) // The second generated random number
```

Listing 4. An Xorshift pseudo-random number generator with the help of the LDK Yield

Despite of the implementation of Yield, which will be revealed in upcoming sections, the above use case demonstrates some basic concepts in our approach:

- (1) xorShiftRandomGenerator, and any other functions that contain nested continuation-passing style (CPS) calls, are considered as written in some kind of eDSL.
- (2) The word "domain" in the term "Domain-Specific Language" stands for the return type of the enclosing function. For example, Stream[Int] is the domain of xorShiftRandomGenerator.
- (3) The domain-specific language used by the enclosing function consists of some domain-specific "library-defined keywords" (LDK). For example, Yield is an LDK available for Stream domains.
- (4) Along with LDK, DSLs written in *Dsl.scala* also support native Scala control flows and expressions.

For a simple use case such as xorShiftRandomGenerator, LDKs can be implemented as ordinary delimited continuations. Listing 5 shows an implementation of the Yield LDK, as a delimited continuation, in which the Yield LDK creates infinite Streams by capturing handler into a lazily evaluated Stream. Cons.

```
case class Yield[A](element: A) extends Continuation[Stream[A], Unit] {
  def apply(handler: Unit => Stream[A]): Stream[A] = {
    new Stream.Cons(element, handler(()))
  }
}
```

Listing 5. Implementing Yield LDK as an ordinary delimited continuation

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2.2 Auto-reset name-based CPS transformation

 The syntax of listing 4 differs from first-class generators in Python, as the code block contains some manually created CPS closures. Ideally, the "rest" program after a Yield operation should be indented at the same level of Yield, not in a nested closure. This coding style can be achieved by the !-notation provided by *Dsl.scala*'s built-in compiler plug-ins. The function xorShiftRandomGenerator can be written as listing 6 with the help of the !-notation plug-ins.

```
def xorShiftRandomGenerator(seed: Int): Stream[Int] = {
  val tmp1 = seed ^ (seed << 13)
  val tmp2 = tmp1 ^ (tmp1 >>> 17)
  val tmp3 = tmp2 ^ (tmp2 << 5)
  !Yield(tmp3)
  xorShiftRandomGenerator(tmp3)
}</pre>
```

Listing 6. The Xorshift pseudo-random number generator, in the style of !-notation

Our compiler plug-ins performs CPS-transform in a similar approach to reset/shift control operators in Scala Continuations [Rompf et al. 2009]. Our domain type corresponds to the answer type in delimited continuations; our ! prefix corresponds to the shift control operator; and the reset control operator will be automatically injected to every function body. Thus the above xorShiftRandomGenerator is equivalent to listing 7 in Scala Continuations.

```
def xorShiftRandomGenerator(seed: Int): Stream[Int] = reset {
  val tmp1 = seed ^ (seed << 13)
  val tmp2 = tmp1 ^ (tmp1 >>> 17)
  val tmp3 = tmp2 ^ (tmp2 << 5)
  shift(Yield(tmp3))
  xorShiftRandomGenerator(tmp3)
}</pre>
```

Listing 7. The Xorshift pseudo-random number generator, in Scala Continuations

Because of the automatically injected reset control operator, the boundary of a delimited continuation can never be escaped from a function in our approach. Therefore, our plug-ins are able to eliminate the internal context of delimited continuations. Scala Continuations' ControlContext and cps type annotations are not necessary any more.

There is another difference between our compiler plug-ins and Scala Continuation. Our compiler plug-ins are name-based instead of type-based, allowing CPS-transformation in monadic blocks, which will be discussed in next section.

2.3 Monadic blocks

In previous sections, we have demonstrated how to port the compiler-defined keyword **yield** to Scala, as a library-defined keyword. In this section, we will demonstrate how to import another compiler-defined keyword, **await**, to Scala, as a library-defined keyword.

await is available in Python, ECMAScript, or C#, to compose multiple asynchronous tasks into one task. The compiler-defined keyword await in Python is available in functions marked as async. Each await pauses the execution until the awaiting operation is completed, and each

 return keyword in an **async** function will turn the return value into an Awaitable. An example of creating an Awaitable to download two web pages by aiohttp ⁵ is shown in listing 8.

```
async def download_two_pages() -> Awaitable[Tuple[bytes, bytes]]:
    session = aiohttp.ClientSession()
    response1 = await session.get('http://example.com')
    content1 = await response1.read()
    response2 = await session.get('http://example.net')
    content2 = await response2.read()
    return (content1, content2)
```

Listing 8. Asynchronously downloading two web pages in Python

When porting <code>await</code> feature to Scala, we replaced the compiler-defined keyword <code>await</code> to a library-defined keyword <code>Await</code>, and replaced <code>Awaitable</code> to <code>Future</code> 6 as shown in listing 9. Note that <code>ByteString</code>, <code>Http</code>, <code>HttpMethods</code>, <code>HttpRequest</code> in <code>downloadTwoPages</code> are asynchronous <code>HTTP</code> library provided by Akka 7 and Akka <code>HTTP</code> 8 .

Listing 9. Asynchronously downloading two web pages in Dsl.scala

Await should accept a handler to handle the incoming value in an asynchronous Future, and it can be implemented as a forwarder of flatMap on Future, as shown in listing 10.

```
case class Await[A](future: Future[A]) {
  def apply[B](handler: A => Future[B])(implicit ec: ExecutionContext): Future[
    B] = {
    future.flatMap(handler)
  }
}
```

Listing 10. Implementing Await LDK as a forwarder to flatMap

⁵https://docs.aiohttp.org/

⁶https://docs.scala-lang.org/overviews/core/futures.html

⁷https://akka.io/

⁸https://akka.io/akka-http/

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Similar to CPS-transformation in listing 6, the nested callback functions registered to Await in the downloadTwoPages method can be replaced to !-notation with the help of our compiler plug-ins. The direct style version of downloadTwoPages is shown in listing 11.

```
def downloadTwoPages(): Future[(ByteString, ByteString)] = Future {
   val response1 = !Await(Http().singleRequest(HttpRequest(HttpMethods.GET, "
        http://example.com")))
   val content1 = !Await(response1.entity.toStrict(timeout = 5.seconds))
   val response2 = !Await(Http().singleRequest(HttpRequest(HttpMethods.GET, "
        http://example.net")))
   val content2 = !Await(response2.entity.toStrict(timeout = 5.seconds))
   (content1.data, content2.data)
}
```

Listing 11. Asynchronously downloading two web pages, in the style of !-notation

Note that listing 11 are unable to be expressed in Scala Continuation because the shift control operator accepts only CPS-functions, while the signature of flatMap differs from CPS-functions, due to the additional type parameter B and the additional implicit parameter of ExecutionContext.

Fortunately our CPS-transformation compiler plug-ins are name-based. Given any expression e_0 , e_1 , ..., e_n , variable name v_0 , v_1 , ..., v_n and the final expression r in a function f, as shown in listing 12, our compiler plug-ins will convert the code block to listing 13. The plug-ins convert! prefixes to callback functions registrations, regardless what the signatures of those expressions are. Both delimited continuation and monad-like operations are supported. The behavior of our CPS-transformation compiler plug-ins is similar to !-notation in Idris or **do**-notation with RebindableSyntax in Haskell.

```
\begin{array}{l} \mathbf{def} \ f = \{ \\ \ \mathbf{val} \ \upsilon_0 = ! \, e_0; \\ \ \mathbf{val} \ \upsilon_1 = ! \, e_1; \\ \ \dots \\ \ \mathbf{val} \ \upsilon_n = ! \, e_n; \\ \ r; \\ \} \end{array}
```

Listing 12. A function with !-notation

```
def f = {
    e_0 { v_0 => }
        e_1 { v_1 => }
        ...
        e_n { v_n => }
        r
        }
    }
}
```

Listing 13. The code converted from !-notation by our name-based CPS-transformation plug-ins

While Await implemented in listing 10 can "extract" the value of a Future, it can be generalized to any Monads as shown in listing 14.

```
trait Monad[F[_]] {
       def bind[A, B](fa: F[A])(f: A => F[B])
       def point[A](a: A): F[A]
     object Monad {
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       implicit def futureMonad(implicit ec: ExecutionContext) = new Monad[Future] {
         def bind[A, B](fa: Future[A])(f: A => Future[B]) = fa.flatMap(f)
         def point[A](a: A): Future[A] = Future(a)
     }
     case class Monadic[F[_], A](fa: F[A]) {
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       def apply[B](handler: A => F[B])(implicit monad: Monad[F]): F[B] = {
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         monad.bind(fa)(handler)
       }
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     }
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```

Listing 14. Implementing Monadic LDK as a forwarder to Monad

Monadic is an LDK more generic than Await, able to "extract" any monadic value, not only future, as long as the corresponding Monad type class instance exists.

2.4 Collaborative library-defined keywords

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In this section, we will present a use case of Python's **yield** and **await** in one function, and then modify the previous implementation of LDK Yield and Await to gain the same ability of collaboration as Python.

```
async def download_two_pages_generator() -> AsyncGenerator[bytes, None]:
    session = aiohttp.ClientSession()
    response1 = await session.get('http://example.com')
    content1 = await response1.read()
    yield content1
    response2 = await session.get('http://example.net')
    content2 = await response2.read()
    yield content2
```

Listing 15. Downloading two web pages as an asynchronous generator in Python

Listing 15 shows an example of downloading two web pages with combination of yield and await. In Python, when an async function like download_two_pages_generator contains both yield and await keywords, the return type becomes AsyncGenerator.

The corresponding type of AsyncGenerator[bytes, None] in Scala could be Stream[Future [ByteString]], which should be the return type of apply in the modified version of Yield and Await. Therefore, the modified version of Yield and Await can be implemented as listings 16 and 17, and the usage of asynchronous generator with !-notation is shown in listing 18.

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```
case class Yield[A](element: A) {
  def apply(handler: Unit => Stream[Future[A]])(implicit ec: ExecutionContext):
       Stream[Future[A]] = {
    new Stream.Cons(Future(element), handler(()))
  }
}
    Listing 16. Implementing modified version of Yield LDK for creating asynchronous generators
case class Await[A](future: Future[A]) {
  def apply[B](handler: A => Stream[Future[B]])(implicit ec: ExecutionContext):
       Stream[Future[B]] = {
    val ff = future.map(handler)
    new Stream.Cons(ff.flatMap(_.head), result(ff, Duration.Inf).tail)
  }
}
    Listing 17. Implementing a modified version of Await LDK for creating asynchronous generators
def downloadTwoPagesGenerator(): Stream[Future[ByteString]] = {
  // The following Await and Yield LDKs will create a Future to download the
      page at example.com, as the first element of the output Stream
  val response1 = !Await(Http().singleRequest(HttpRequest(HttpMethods.GET, "
      http://example.com")))
  val content1 = !Await(response1.entity.toStrict(timeout = 5.seconds))
  !Yield(content1.data)
  // The following Await and Yield LDKs will create a Future to download the
      page at example.net, as the second element of the output Stream
  val response2 = !Await(Http().singleRequest(HttpRequest(HttpMethods.GET, "
      http://example.net")))
  val content2 = !Await(response2.entity.toStrict(timeout = 5.seconds))
  !Yield(content2.data)
  // Remaining elements after yielded futures
  Stream.empty[Future[ByteString]]
```

Listing 18. Downloading two web pages as an asynchronous generator, in the style of !-notation

Semantically, each Yield LDK "prepend" a value at the head of the output Stream, and the remaining parts of the output Stream is a Stream. empty. Any asynchronous Await operations performed before a Yield are collected as the asynchronous Future for the yielded element.

The modified version of Yield and Await LDKs are collaborative, as they are both available for the domain of Stream[Future[ByteString]], thus they can be used together in one function.

2.5 Adaptive library-defined keywords

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In previous sections, we presented two different implementations of Yield in listings 5 and 16, and two different implementations of Await in listings 10 and 17, for creating asynchronous value

and asynchronous generators, respectively. However, the collaborative version of Yield and Await still lack of adaptivity, as the semantics the Yield and Await are not automatically determined by their context like Python. In this section, we will introduce the type class Dsl for creating adaptive library-defined keywords to solve the adaptivity problem.

In *Dsl.scala*, the Dsl type class as defined in listing 1 is usually used along with Keyword (listing 19), which should be the super type of all adaptive LDKs.

Listing 19. Keyword, the super type of all adaptive LDKs

An apply call is an alias of cpsApply, which registers a callback to handle the Value, and finally returns a Domain. The self type (Self) and the value of the keyword (Value) are defined in sub types of Keyword. The actually implementation of a keyword is resolved by the multi-parameter type class Dsl, which varies according to Domain, which is the return type of the enclosing function of the keyword's call site. For example, the adaptive version of Yield and Await can be defined as listings 20 and 21.

```
case class Yield[A](element: A) extends Keyword[Yield[A], Unit]
```

Listing 20. The Yield LDK, the adaptive version

```
case class Await[Value](future: Future[Value]) extends Keyword[Await[Value],
    Value]
```

Listing 21. The Await LDK, the adaptive version

When performing !-notation on a Keyword to produce a Value inside a function whose return type is Domain, the type class instance of Dsl[Keyword, Domain, Value] is required. For example, adaptive version of LDKs in listings 5, 10, 16 and 17 requires Dsl instances implemented in listings 22 to 25.

```
implicit def yieldDsl[A, B >: A]: Dsl[Yield[A], Stream[B], Unit] =
  new Dsl[Yield[A], Stream[B], Unit] {
    def cpsApply(keyword: Yield[A], mapper: Unit => Stream[B]): Stream[B] = {
        new Stream.Cons(keyword.element, mapper(()))
    }
}
```

Listing 22. The Dsl type class instance of Yield for creating generators

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Listing 23. The Ds1 type class instance of Yield for creating asynchronous generators

```
implicit def awaitDsl[A, B](implicit ec: ExecutionContext): Dsl[Await[A],
   Future[B], A] =
new Dsl[Await[A], Future[B], A] {
   def cpsApply(keyword: Await[A], handler: A => Future[B]): Future[B] = {
     keyword.future.flatMap(handler)
   }
}
```

Listing 24. The Dsl type class instance of Await for creating asynchronous values

Listing 25. The Dsl type class instance of Await for creating asynchronous generators

By introducing the type class Ds1, the calls to Keyword are ad-hoc polymorphic to the specific domain of the call site. As a result, library-defined keywords like Yield and Await are now adaptive like first-class keywords.

3 IMPLEMENTATION

 We implemented the LDK approach in the Scala library *Dsl.scala*, which consists of the following parts:

The core library contains the definition of the Dsl type class and Keyword, the common super type of LDKs. They are slightly different from the definition in listings 1 and 19:

• There is an additional dummy method unary_! annotated as @shift defined in Keyword. The unary_! method (or any other @shift-annotated methods) will be specially treated by our compiler plug-ins, and it will be considered as an ordinary method for !-notation, from the point view of type checker when our compiler plug-ins are not enabled. The definition of the unary_! method is especially useful for IntelliJ IDEA ⁹'s built-in type

⁹https://www.jetbrains.com/idea/

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636 637 checker, preventing the edit window in the IDE from being red marked, even though the type checker does not load compiler plug-ins.

• Keyword is a universal trait ¹⁰, allowing its subtypes to be value classes, which involves lower memory overhead in most of LDK use cases.

Compiler plug-ins performs CPS-transformation as described in section 2.2. There are two compiler plug-ins in *Dsl.scala*: ResetEverywhere and BangNotation. The ResetEverywhere plug-in adds a hidden @reset annotation to the code block of every method in source code, and the BangNotation plug-in perform CPS-transformation according to the unary_! method (or any method annotated as @shift) and @reset annotation, which are equivalent to shift and reset control operators [Danvy and Filinski 1989], respectively.

In addition to block expressions mentioned in listing 13, all other first-class control flows in Scala ¹¹ are transformed to CPS form by the BangNotation plug-in in the metacontinuation [Danvy and Filinski 1990] approach.

Unlike other typed delimited continuation implementations, the BangNotation plug-in performs name-based CPS-transformation. Each !-notation in a transformed function can be converted to an arbitrary cpsApply method call as long as it accepts a callback function parameter. Type checking for the transformed function will be performed once the transformation is done.

Although the Dsl type class does not allow changing the domain of a DSL code block, the BangNotation plug-in itself allows domain changing when the cpsApply method is implemented without Dsl type class. Thus, the printf problem can be trivially resolved by our compiler plug-ins as described in appendix A.1.

Built-in library-defined keywords are shipped with *Dsl.scala*, to provide many language features that are not available natively in Scala, including:

- The Await LDK for asynchronous programming with Scala Future, similar to the **await** and **async** keywords in C#, Python and JavaScript.
- The Shift LDK for asynchronous programming with delimited continuations, similar to the shift operator in Scala Continuations.
- The Asynchronous Io LDKs for perform I/O on an asynchronous channel.
- The Yield LDK for generating lazy streams, similar to the **yield** keyword in C#, Python and JavaScript.
- The Each LDK for traversing each element of a collection, similar to for, yield keywords for Scala collections.
- The Continue LDK to skip an element in a LDK-based collection comprehension, similar to continue keyword in many languages.
- The Fork LDK for duplicating current thread, similar to the fork system call in POSIX.
- The AutoClose LDK to automatically close resources when exiting a scope, similar to the destructor feature in C++.
- The Monadic LDK for creating Scalaz [Yoshida et al. 2017] or Cats [Typelevel 2017] monadic control flow, similar to the !-notation in Idris [Brady 2013].

Asynchronous task utilities contains a Task type and related utility functions, for stack-safe asynchronous programming with the ability of exception handling and auto-closeable resource management. Task is a type alias of delimited continuation whose answer type is

¹⁰https://docs.scala-lang.org/overviews/core/value-classes.html

¹¹Note that the **for** expression is not converted as it is not a first-class control flow but a group of nested method calls in AST (Abstract Syntax Tree) of the Scala compiler.

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composed of TailRec and Throwable in the approach described in section 5, and the use case of our Task can be found in appendix A.4.

According to the result of the benchmarks shown in appendix B, the computational performance of Task in *Dsl.scala* is comparable to state-of-the-art Scala asynchronous programming libraries when running in HotSpot Server VM, and it achieves significant higher performance than state-of-the-art libraries when running in GraalVM.

4 THE UNDERSCORE TRICK

 As described in section 3, our compiler plug-ins automatically perform reset control operation for every function. However, a complex continuation is usually executed across multiple functions, which requires an approach to prevent the automatically performed reset control operation.

We will propose two approaches to resolve the problem. The first solution is called the "underscore trick", which will be discussed in this section. Another solution is automatically derived Return LDK, which will be described in section 5.

For example, in addition to **yield**, Python generators also allow the **return** and **yield from** keywords. A generator that contains both **yield** and **return** keywords can be invoked by **yield from** from another generator. The elements being **yield**ed in the former generator will be added into the latter generator, and the return value of the former generator can be used in the latter generator, too. An example of **return** and **yield from** is shown in listing 26.

```
def returnable_generator() -> Generator[str, None, int]:
    yield 'inside_returnable_generator'
    return 1

def generator_test() -> Iterator[str]:
    yield 'before_returnable_generator'
    v = yield from returnable_generator()
    yield 'after_returnable_generator'
    yield f'the_return_value_of_returnable_generator_is_{v}'

# Output:
# before returnable_generator
# inside returnable_generator
# after returnable_generator
# after returnable_generator
# the return value of returnable_generator is 1
print(*generator_test(), sep='\n')
```

Listing 26. Use **yield from** and **return** in Python generators

Unlike generators introduced in section 2.1, returnable_generator has the additional ability of returning values, therefore its return type becomes Generator[str, None, int], where str is the iterator element type and int is the type to return ¹².

When porting **return** and **yield from** to Scala, the return type should indicate both the element type and the type to return, thus Stream is not applicable for return type any more. We can instead use the return type Continuation[Stream[String], Int], as shown in listing 27. It accepts a callback function k, which can handle the Int value being returned and resume the rest program

 $^{^{12}}$ Note that the declared return type and the type to return are different in Python generators. In other words, the **return** keyword in Python "lifts" the plain value to a Generator.

in generatorTest. Note that the underscore character is a Scala parameter placeholder for the callback function of the created Continuation closure.

```
def returnableGenerator(): Continuation[Stream[String], Int] = _ {
  !Yield("inside_returnableGenerator")
  1
}

def generatorTest(): Stream[String] = {
  !Yield("before_returnableGenerator")
  val v = !Shift(returnableGenerator())
  !Yield("after_returnableGenerator")
  !Yield(s"the_return_value_of_returnableGenerator_is_$v")
  Stream.empty
}

generatorTest.foreach(println)
```

Listing 27. Returning an additional value in LDK-based generators

We also create Shift, an additional ad-hoc polymorphic LDK used in generatorTest, to perform the continuation 13 . It can be considered as the LDK-based replacement of Python's **yield from** keyword, which is defined as listing 28 .

```
case class Shift[Domain, Value](continuation: Continuation[Domain, Value])
    extends Keyword[Shift[Domain, Value], Value]
```

Listing 28. The definition of Shift LDK

As described in section 2.5, we had split the LDK declaration (i.e. a subtype of Keyword) from its implementation (i.e. a Dsl type class instance). A Dsl type class instance of Dsl[Shift[Stream[String], Int], Stream[String], Int] is required to perform !Shift in the domain of Stream [String]. The implementation should forward cpsApply call to the underlying continuation of the Shift LDK, as shown in listing 29.

```
implicit def shiftDsl[Domain, Value] =
  new Dsl[Shift[Domain, Value], Domain, Value] {
    def cpsApply(keyword: Shift[Domain, Value], handler: Value => Domain) =
        keyword.continuation(handler)
  }
```

Listing 29. The Dsl instance of Shift LDK, to forward cpsApply to the underlying continuation

The Shift LDK can be considered as a simple wrapper of Continuation that forward cpsApply calls to the underlying continuation.

Semantically, the automatically performed reset control operator is prevented by the prepending underscore character. We call this usage of the underscore character the "underscore trick".

This "underscore trick" can also be applied on not only monomorphic delimited continuation, but also polymorphic delimited continuation [Asai and Kameyama 2007]. More examples can be found in appendix A.2.

 $^{^{13}}$ There is an implicit conversion from Continuation to Shift LDK in *Dsl.scala*, thus the explicit Shift() call can be omitted. We keep the explicit instantiation of Shift in this section for clarity.

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5 DSL DERIVATION

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783 784 Another solution to allow continuations to cross functions is Ds1 Derivation.

In section 2.5, we have present how to create an LDK for different domains, interpreted by different implementations of Dsl type class instances. In this section, we will discuss derived Dsl type class instances for an LDK, available in derived domains.

A derived domain means a domain whose type signature contains another domain, and a derived Dsl means a Dsl whose implementation internally invokes another Dsl. For example, the domain Continuation[Stream[String], Int], which we used in section 4, can be considered as a derived domain of Stream[String]. We will present a derived Dsl to automatically "lift" the original domain Stream[String] to the derived domain Continuation[Stream[String], Int], instead of manually creating CPS functions in the "underscore trick". In addition, Dsl derivation approach supports early return, which is impossible in "underscore trick".

For example, the native keyword **return** in Python can early return from a function, as shown in listing 30.

```
def early_generator(early_return: bool) -> Generator[str, None, int]:
  yield 'inside_early_generator'
  if early_return:
    yield 'early_return'
    return 1
  yield 'normal_return'
  return 0
def early_generator_test() -> Iterator[str]:
  yield 'before_early_generator'
  v = yield from early_generator(True)
  yield 'after_early_generator'
  yield f'the_return_value_of_early_generator_is_{v}'
# Output:
#
    before early_generator
    inside early_generator
    early return
    after early_generator
    the return value of early_generator is 1
print(*early_generator_test(), sep='\n')
```

Listing 30. Use yield from and return in Python generators

The ability of early return is impossible with Scala native keyword **return**, because the above **return** 0 does not compile in a function whose type is not a Int. Instead we defined a new Return LDK to port Python **return** to Scala, as shown in listings 31 and 32.

```
case class Return[A](returnValue: A) extends Keyword[Return[A], Nothing]
```

Listing 31. The definition of Return LDK

```
def earlyGenerator(earlyReturn: Boolean): Continuation[Stream[String], Int] = {
  !Yield("inside_earlyGenerator")
  if (earlyReturn) {
```

```
!Yield("early_return")
785
          !Return(1)
786
787
        !Yield("normal_return")
788
        !Return(0)
789
     }
791
792
     def earlyGeneratorTest(): Stream[String] = {
        !Yield("before_earlyGenerator")
       val v = !Shift(earlyGenerator(true))
794
        !Yield("after_earlyGenerator")
        !Yield(s"the_return_value_of_earlyGenerator_is_$v")
796
797
       Stream.empty
798
     }
799
     earlyGeneratorTest.foreach(println)
800
```

Listing 32. Use Shift and Return in LDK-based generators

Unlike the "underlying trick" approach, the domain of LDKs used in earlyGenerator is the return type Continuation[Stream[String], Int], which requires some Dsl instances listed below:

(1) Dsl[Yield[String], Stream[String], Unit]
 (required by !Yield in earlyGeneratorTest)

- (2) Dsl[Shift[Stream[String], Int], Stream[String], Int]
 (required by !Shift in earlyGeneratorTest)
- (3) Dsl[Yield[String], Continuation[Stream[String], Int], Unit] (required by !Yield in earlyGenerator)
- (4) Dsl[Return[Int], Continuation[Stream[String], Int], Nothing] (required by !Return in earlyGenerator)

As discussed in section 4, items 1 and 2 can be resolved by yieldDsl and shiftDsl, respectively, but Items 3 and 4 are instances that have not been defined.

Item 3 should register a callback handler and then return a new continuation, whose answer type is Stream[String]. Thus, the Yield[String] keyword can be performed inside the newly created continuation, interpreted by the existing Dsl instance yieldDsl[String, String]. The extracted value v and the final handler k is then passed to handler to continue the execution of rest program, as shown in listing 33.

Listing 33. The derived Dsl instance for Yield LDK, which can be used in a Continuation

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As described in section 3, !keyword will be desugared to keyword.cpsApply { $v \Rightarrow ...$ }, which is equivalent to yieldDsl[String, String].cpsApply(keyword, { $v \Rightarrow ...$ }) after inlining. Therefore, yieldContinuationDsl can be considered as a derived Dsl instance of implicitly resolved yieldDsl.

Also the implementation of yieldContinuationDsl can be generalized to not only Yield LDK, but also any other LDKs, since yieldContinuationDsl does not depend on internal details of Yield. Any instances of Dsl[Keyword, State => Domain, Value] can be derived from Dsl[Keyword, Domain, Value] as shown in listing 34. The implementation is the same to listing 33 except we manually desugared !keyword and switched the instance to a more generalized type signature.

Listing 34. Derived Dsl instance in a curried function

Now the required Dsl instance of item 3 can be resolved from either yieldContinuationDsl, or, more generically, derivedFunction1Dsl[Yield[String], Int => Stream[String], Stream[String], Unit](yieldDsl[String, String]).

Similarly, since a !Return LDK immediately returns from the current function, the implementation of Dsl instance for !Return should skip the rest part of the function, which is captured as a callback function passed to cpsApply, as shown in listing 35. Then, item 4 can be resolved as derivedContinuationDsl(returnDsl).

```
implicit def returnDsl[A] =
  new Dsl[Return[A], A, Nothing] {
    def cpsApply(keyword: Return[A], handler: Nothing => A) =
        keyword.returnValue
  }
```

Listing 35. The Dsl instance of Return LDK, to skip the registered callback function

Ds1 derivation enables heterogeneous LDKs to be present in one function, whose return type is a derived domain composed from the required domain of LDKs in use. We provided more examples of this approach, including multiple mutable states, asynchronous tasks, and some advanced varieties of collection comprehension, as shown in appendix A.3.2 and appendices A.4 and A.5.

6 RELATED WORKS

 Previous works related to *Dsl.scala* can be divided into two categories:

Generic protocols of control flow operators are motivated by the goal similar to our Ds1 type class. Operators of specific purposes can be implemented in single protocol, therefore, users of

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those operators can use a common interface for different domains. Monads and CPS functions are notable examples of such protocols.

Direct style notations provide similar syntaxes to our name-based CPS transformation. Those notations allow users to write sequential imperative style code that will be translated to CPS or monadic style that consist of nested closures. yield, async / await, reset / shift, for-comprehension, do-notation and !-notation are notable examples of such notations.

6.1 Generators

A generator is a special procedure to lazily produce values, which can be consumed as an iterator. Early implementation of generators are shipped in Alphard [Shaw et al. 1977] and CLU [Liskov et al. 1977], and the feature is now available in Python, ECMAScript, C#, and many other programming languages.

The execution of a generator will be paused at the yield statement, and can be resumed when the consumer side of the generator asks for the next value. The yield statement can be considered as a direct style notation for producer / consumer pattern.

Generators can be used for creating eDSLs in the following approach:

- The producer side **yield**s command objects of the DSL.
- The consumer side interprets these produced command objects to actually perform operations.

However, the producer side can be only executed once, therefore generators cannot represent eDSLs for collection comprehension or "thread" forking, though they are supported in our approach, as described in appendix A.4.2 and appendix A.5.

Another limitation of producer / consumer approach is that the type of the command object is a part of the protocol, and must be determined in advance. Therefore, the number of available commands in a generator is fixed. A generator eDSL is not composable with other generator eDSLs. In addition, generators are traditionally implemented as a first class feature by the compiler, thus they do not collaborate with other direct style notation unless changing the compiler.

In contrast, our LDK-based generators can be used along with other LDKs, including but not limited to Shift (section 4), Return (section 5), Await (section 2.4), Each (appendix A.5.4), without modifying the compiler or existing Ds1 implementations.

6.2 async and await

async and await are compiler-defined keywords in Python, ECMAScript, or C#, to compose multiple asynchronous tasks into one task. Similar to generators, async and await provide a special purpose direct style notation, which does not support forking and does not collaborate with other direct style notations, unless modifying the implementation of the compiler like [Selivanov 2016] did.

Alternatively, we provide Await, Shift LDK in Dsl.scala for asynchronous programming with Scala Futures and Continuation, respectively. Those asynchronous LDKs collaborate with other LDK as demonstrated in section 2.4, appendix A.4, and appendix A.5.3.

Delimited continuations 6.3

Delimited continuations operators of shift and reset [Danvy and Filinski 1990] are direct style notations for performing CPS-transformation. The underlying data structures are either monomorphic [Danvy and Filinski 1989] or polymorphic [Asai and Kameyama 2007], which can be considered as a generic protocol of control flow operators.

Our BangNotation compiler plug-ins described in section 3 can be considered as a simplified version of delimited continuations operators, disallowing delimited continuations across multiple :20 Anon.

functions. Fortunately, this limitation can be overcame by the "underscore trick" as described in section 4.

An ordinary delimited continuation is a CPS function whose implementation is predetermined. In contrast, we introduced the Ds1 type class as an ad-hoc polymorphic CPS function, adaptive to the enclosing domain, as described in section 2.5.

6.4 for-comprehension

for-comprehension is a Scala language feature, originally used to produce collections. It is a general form of list comprehension. The Scala compiler internally translates **for**-comprehension expressions into method calls to map, flatMap and withFitler. Like our BangNotation compiler plug-in, The translation is also name-based, therefore, **for**-comprehension can be used not only for collection generation, but also as a general direct style notation for asynchronous programming ¹⁴, resource management ¹⁵, or creating monadic expression [Twitter, Inc. 2016; Typelevel 2017; Yoshida et al. 2017].

However, complex imperative procedures that contain native Scala control flow statements are not supported in **for**-comprehensions. In addition, **for**-comprehensions always end with a map, preventing tail call optimization when composing multiple **for**-comprehensions, consuming more memory and resulting worse computational performance than manually written flatMap calls, according to our benchmarks in appendix B.1.2.

6.5 do-notation

do-notation was originally introduced in Haskell [Jones et al. 1998] as a direct style notation for creating monadic expressions in an imperative style. **do**-notation in Idris or RebindableSyntax in Haskell are name-based, as they can be used with type classes other than monads.

The <- expression is similar to the shift operator in first-class delimited continuations. However, programs written in **do**-notation can be unnecessarily verbose, since <- is not an expression that can be nested in other expressions, instead, each <- must be present in an individual statement.

6.6 !-notation

!-notation is a direct style notation in Idris [Brady 2013], to make up nested expressions in an effectful block. Our BangNotation and ResetEverywhere compiler plug-ins are re-implementation of Idris's !-notation in Scala, with some minor differences. Our compiler plug-ins support more native control flow expressions, including do/while and try/catch/finally/throw.

Since Idris's !-notation is also name-based, our Dsl type class can be port to Idris and work with !-notation as well.

6.7 Monads

A monad is a generic protocol of control flow operators used in Haskell and many other functional programming languages. A monad defines two primary operators for creating monadic expressions of a certain type. (1) The return operator ¹⁶ lifts a plain value to a monadic value. (2) The >>= operator ¹⁷ composes two steps monadic expressions into one monadic value, where the second step is a handler to "flat-map" the value of the first step into a new monadic value.

Since a monad is specified to a certain monadic data type, the capacity of a monadic data type is predetermined, unless introducing an additional abstract layer of interpreters. For example, the

¹⁴SIP-14 - Futures and Promises

¹⁵Scala ARM

¹⁶Also called point or pure.

¹⁷Also called flatMap or bind.

 List monad in Haskell ¹⁸ can be used to create a List based on Lists, but it cannot create a List based on other collection types, nor creating a List from a generator.

In our LDK approach, we remove the limitation of monads by separating the concept of monadic value into two orthogonal concepts: domain (concept 2) and LDK (concept 3). A domain is the return type of the enclosing function, and an LDK is an operation allowed in the domain. Therefore, any collections can be created from any collections or generators, because in our approach the types of the source collection and the output collection are not necessarily the same, as demonstrated in appendices A.5.1 and A.5.4.

In addition, decoupling domains and LDKs can lead simpler implementation. Our state LDKs can be used to create ordinary functions with multiple mutable states, while State and StateT monads are more complicated, as discussed in appendices A.3.1 and A.3.2. Also, the implementation of a Cont monad [Dyvbig et al. 2007], as defined in eqs. (1) and (2), is more complicated, as it creates two more additional closures $-\lambda \kappa.t_1 (\lambda v.t_2 v\kappa)$ and $\lambda v.t_2 v\kappa$ – for each >>= operator. In contrast, our Shift LDK for delimited continuation runs as a simple forwarder, which creates no closure, as defined in listing 29 of section 4.

$$return_k = \lambda t. \lambda \kappa. \kappa t \tag{1}$$

$$>>=_k = \lambda t_1.\lambda t_2.\lambda \kappa.t_1 (\lambda v.t_2 v\kappa)$$
 (2)

In fact, the >>= operator of a monad is equivalent to a special case of Ds1 when the domain type and the LDK type are the same, and the return operator of a monad can be considered another special case of Ds1 when the LDK is a Return, which holds a plain value of the domain type, as discussed in section 5.

There are other workarounds to overcome the limitation of monads, which will be discussed in sections 6.7.1 and 6.7.2.

- 6.7.1 Monad transformers. Monad transformers [Liang et al. 1995] are monads derived from other monads. "Monad transformer" is to "monad" as "Ds1 derivation" is to "Ds1". The monadic data type can be composed at type level as a chain of monad transformers, so that various operations can be lifted to the same nested transformed monadic data type, which can be then used in a single monadic code block. The process to perform an operation in a monad transformer requires two steps:
 - (1) Performing the derived lift, in order to transform an operation to the lifted monadic value.
 - (2) Performing the derived >>=, in order to reduce to the final monadic value.

However, as [Kiselyov et al. 2013] pointed out, lifting an atomic type to a deeply nested transformed monadic data type is inefficient, because each step has to iterate through derived type class stack. The overhead of lifting a single operation is high if there is a large number of nested monad transformers.

The inefficient lifting can be avoided in our Ds1 derivation approach, since an LDK already represents an operation for any compatible domains. Only one step – the cpsApply method – in the Ds1 type class is derived, as shown in fig. 2. The LDK is executed in one step without creating an intermediate nested monadic data value. The performance improvement can be observed in the benchmark at appendix B.2.2.

6.7.2 Effect handlers. Effect handler [Kiselyov et al. 2013] is an alternative approach to monad transformers. An eDSL code block is considered as a script of Eff, which is composed of effects. A

¹⁸A Haskell List is lazy by default, equivalent to a Scala Stream.

generic Eff monad type class instance composes individual effects into a larger script Eff, which is then interpreted by a stack of Handlers for each type of effect.

The effect handler approach is more efficient than monad transformer because Eff is a light-weight script instead of the underlying data structure. Lifting an atomic effect to an Eff is faster than lifting real data structures. However, this approach lacks of straightforwardness and keyword-wise extensibility in comparison to our LDK approach.

Straightforwardness determines how easy an eDSL is to interoperate with native types and functions of the hosting language. Effect handlers are not straightforward because Eff is an additional intermediate script, which is unable to directly collaborate with the hosting language, instead, every eDSL written Eff requires two steps of type classes, Monad and Handler, in order to produce native data structures, as shown in fig. 1. What is worse is, two Effs cannot invoke each other if they contain different effect stacks.

Our LDK approach is more straightforward, as only one type class Dsl is used to interpret the eDSL, as shown in fig. 2. Instead of producing indirect scripts, LDKs directly produces the underlying data structures, which can be easily used in the hosting language. In addition, an eDSL block can be used in another eDSL block of a different domain as long as the underlying data types are compatible. For example, in section 4, the generatorTest function can internally call the returnableGenerator function even when the return types of the two functions are different.

Keyword-wise Extensibility determines whether a new keyword or operator can be introduced into an eDSL without changing the original domain type. Unfortunately, the effect handler approach is not extensible in keyword-wise because an Eff consists of a stack of effects, and each effect is specially designed for only a fix number of supported operators. It is only extensible in the domain-wise by appending a new effect, which will change the return type of an Eff script.

In contrast, our LDK approach is extensible in both domain-wise and keyword-wise.

- (1) Domain-wise extensibility is achieved by Dsl derivation as described in section 5;
- (2) Keyword-wise extensibility is achieved by providing a Dsl instance for the new LDK and the existing domain. For example, we introduced Yield LDK in LDK-based collection comprehension in listing 67 without changing the return type nor the implementation of existing Each LDK.

7 HASKELL IMPLEMENTATION

We ported *Dsl.scala* to Haskell as the package *control-dsl* ¹⁹. The Dsl type class in Haskell is defined in listing 36. The type of cpsApply is slightly different from Scala version Dsl defined in listing 1, as k is an arity-2 type parameter while Keyword is a first-order type parameter ²⁰. The additional type parameters for k improve the ability of type inference in **do** notation.

We also provided some helper functions for Dsl based **do**-notation, as shown in listing 37. RebindableSyntax language extension is required to enable those functions for **do**-notation.

²⁰ We use shorter identifiers in *control-dsl* to confirm Haskell naming conventions, as shown below:

Identifiers in control-dsl
k
r
a
Cont
f

 $^{^{19}} https://hackage.haskell.org/package/control-dsl/docs/Control-Dsl.html\\$

```
class Dsl k r a where
1079
        cpsApply :: k r a \rightarrow (a \rightarrow r) \rightarrow r
1080
                                     Listing 36. Dsl type class in control-dsl
1082
      (>>=) k = cpsApply k
      k >> a = k >>= const a
1086
      data Return r' r a where Return :: r' -> Return r' r Void
1087
1088
      return r = Return r >>= absurd
1089
      fail r = return (userError r)
1090
1091
```

Listing 37. Helpers for Dsl based do-notation

Unfortunately, the additional r type parameter prevents Dsl derivation, since the an LDK whose type is k r a can only be present in **do** blocks of type r. As a result, we are not able to port derived Dsls to Haskell like instance Dsl k r $a \Rightarrow Dsl$ k $(s \Rightarrow r)$ a.

To allow derived keywords, we introduced a new type class PolyCont, which looses the restriction in Dsl. Instead of deriving Dsl, an LDK author creates derived PolyCont, and finally resolves Dsl from derived PolyCont, as shown in listing 38.

```
class PolyCont k r a where
  runPolyCont :: k r' a -> (a -> r) -> r

instance PolyCont k r a => PolyCont k (s -> r) a where
  runPolyCont k f s = runPolyCont k (\a -> f a s)

instance PolyCont k r a => Dsl k r a where
  cpsApply = runPolyCont
```

Listing 38. PolyCont derivation

Yield and Return LDKs are ported to Haskell with the help of PolyCont, as shown in listing 39 We created another Dsl instance for monomorphic delimited continuation Cont, which is used to created control flow operators with nested **do**-notation, as shown in listings 40 and 41.

With the help of the above control flow operators, we are able to create direct style DSL in do-notation, as shown in listing 42

f is a **do** block that contains LDKs Yield, Get and Return (invoked by **return** internally). With the help of built-in PolyCont instances for those keywords, f can be used as a function that accepts a boolean parameter, as shown in listing 43

In fact, f can be any types as long as PolyCont instances for the types are provided. The type can be inferred by GHC, as shown in listing 44

For example, f can be interpreted as an impure IO () (listing 46), providing the instances defined in listing 45.

In brief, the Haskell implementation *control-dsl* can infer type better than *Dsl.scala*, while the **do**-notation is more verbose than !-notation in *Dsl.scala*.

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```
data Get r a where Get :: forall s r. Get r s
1128
1129
      instance PolyCont Get (s -> r) s where
1130
        runPolyCont Get f s = f s s
1131
1132
      data Yield x r a where Yield :: x -> Yield x r ()
1133
1134
      instance PolyCont (Yield x) [x] () where
1135
        runPolyCont (Yield x) f = x : f()
1137
      instance PolyCont (Return r) r Void where
1138
        runPolyCont (Return r) _ = r
1139
1140
                           Listing 39. PolyCont instances for Get, Yield and Return
1141
1142
      newtype Cont r a = Cont { runCont :: (a -> r) -> r }
1143
1144
      instance Dsl Cont r a where
1145
        cpsApply = runCont
1146
1147
                                      Listing 40. Dsl instance for Cont
1148
1149
      when :: Bool -> Cont r () -> Cont r ()
1150
      when True k = k
1151
      when False _ = Cont ($ ())
1152
                                   Listing 41. Control flow operator when
1153
1154
      f = do
1155
        Yield "foo"
1156
        config <- Get @Bool
1157
        when config $ do
1158
          Yield "bar"
1159
          return ()
1160
        return "baz"
1161
1162
                                      Listing 42. Nested Dsl do blocks
1163
1164
      > f False :: [String]
1165
      ["foo", "baz"]
1166
1167
      > f True :: [String]
1168
      ["foo", "bar", "baz"]
1169
                                    Listing 43. Running f purely in REPL
1170
```

```
> :type f
1177
     f :: (PolyCont (Yield [Char]) r (),
1178
            PolyCont (Return [Char]) r Void, PolyCont Get r Bool) =>
1179
1180
                                Listing 44. The inferred type of a do block
     instance PolyCont (Yield String) (IO ()) () where
        runPolyCont (Yield a) = (Prelude.>>=) (putStrLn $ "Yield_" ++ a)
     instance PolyCont Get (IO ()) Bool where
        runPolyCont Get f = putStrLn "Get" Prelude.>> f False
     instance PolyCont (Return String) (IO ()) Void where
        runPolyCont (Return r) _ = putStrLn $ "Return_" ++ r
1190
                          Listing 45. Custom effectful instances for built-in LDKs
1191
1192
     > f :: IO ()
1193
     Yield foo
1194
1195
```

Listing 46. Running f effectfuly in REPL

8 CONCLUSION

Return baz

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1224 1225 We have presented a novel approach to create direct style embedded domain specific languages that are more extensible, more straightforward and more efficient than existing monad based and continuation based approaches. The main highlights of our approaches are:

- (1) the ability to define LDKs that work with existing native types, as if they are first-class features;
- (2) the extensibility in both keyword-wise and domain-wise;
- (3) Dsl derivation, allowing an LDK to be adaptive to various domains.

The capacity of LDKs is the superset of both monads and ordinary delimited continuations, thus LDKs can be used in various domains as they can be, including asynchronous or parallel programming, lazy stream generation, collection manipulation, resource management, etc. But unlike monads or ordinary delimited continuations, an LDK user can use multiple LDKs for different domains at once, along with ordinary control flow and ordinary types. No manually lifting is required, just like first-class features. This approach has been implemented in both Scala and Haskell, and can be implemented in Idris or other languages that support type classes or implicit parameters.

8.1 Future work

Two types of polymorphism are involved in this paper. We implemented a BangNotation Scala compiler plug-in to perform name-based CPS-transformation, which support answer type modification, or **polymorphic delimited continuation**; we introduced Ds1 type class, which allows running an LDK as a CPS function adaptive to the predetermined answer type, or **ad-hoc polymorphic delimited continuation**. In the future, we will investigate how to represent a delimited continuation that is both polymorphic and ad-hoc polymorphic.

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