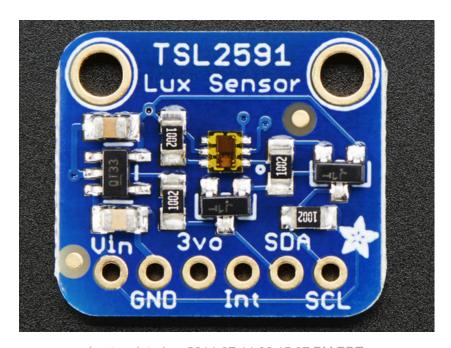


# Adafruit TSL2591 High Dynamic Range Digital Light Sensor

Created by lady ada

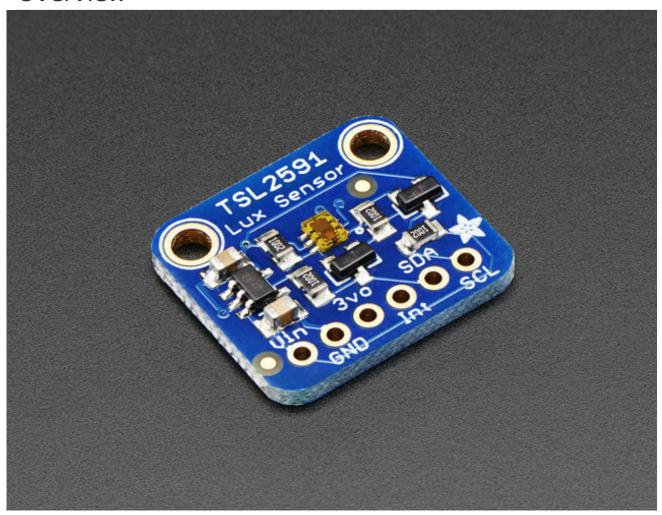


Last updated on 2014-07-11 02:15:07 PM EDT

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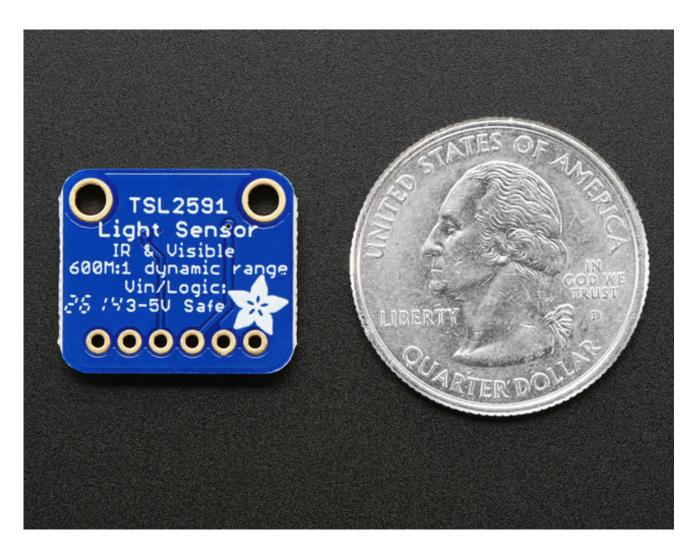
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### Overview

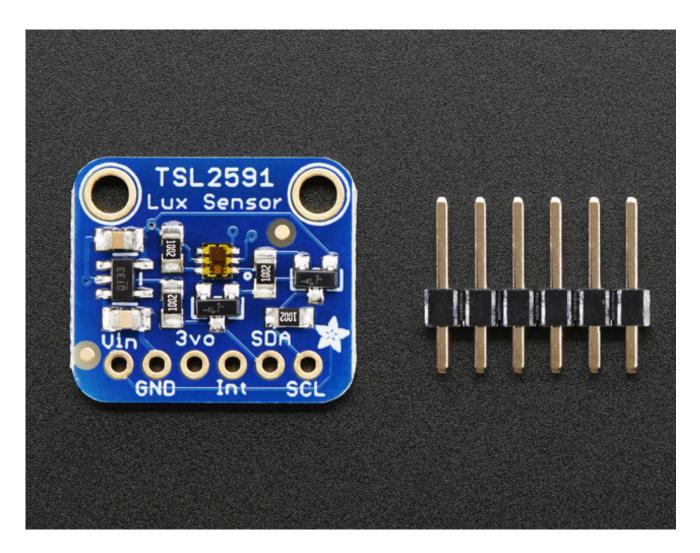


When the future is dazzlingly-bright, this ultra-high-range luminosity sensor will help you measure it. The TSL2591 luminosity sensor is an advanced digital light sensor, ideal for use in a wide range of light situations. Compared to low cost CdS cells, this sensor is more precise, allowing for exact lux calculations and can be configured for different gain/timing ranges to detect light ranges from up to 188uLux up to 88,000 Lux on the fly.

The best part of this sensor is that it **contains both infrared and full spectrum diodes**! That means you can separately measure infrared, full-spectrum or human-visible light. Most sensors can only detect one or the other, which does not accurately represent what human eyes see (since we cannot perceive the IR light that is detected by most photo diodes)



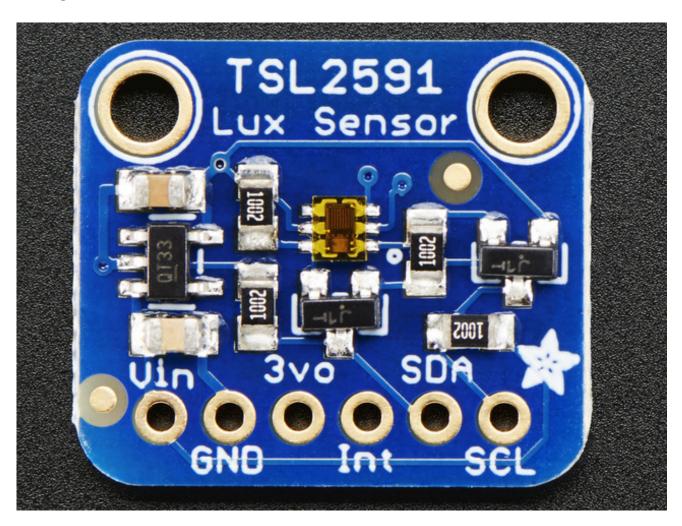
This sensor is much like the TSL2561 but with a wider range (and the interface code is different). This sensor has a massive 600,000,000:1 dynamic range! Unlike the TSL2561 you cannot change the I2C address either, so keep that in mind.



The built in ADC means you can use this with any microcontroller, even if it doesn't have analog inputs. The current draw is extremely low, so its great for low power data-logging systems. about 0.4mA when actively sensing, and less than 5 uA when in power-down mode.

### **Pinouts**

The TSL2591 is a I2C sensor. That means it uses the two I2C data/clock wires available on most microcontrollers, and can share those pins with other sensors as long as they don't have an address collision. For future reference, the I2C address is **0x29** and you *can't* change it!



#### **Power Pins:**

- Vin this is the power pin. Since the chip uses 3 VDC, we have included a voltage regulator on board that will take 3-5VDC and safely convert it down. To power the board, give it the same power as the logic level of your microcontroller - e.g. for a 5V micro like Arduino, use 5V
- **3vo** this is the 3.3V output from the voltage regulator, you can grab up to 100mA from this if you like
- GND common ground for power and logic

## (http://adafru.it/dGy)I2C Logic pins:

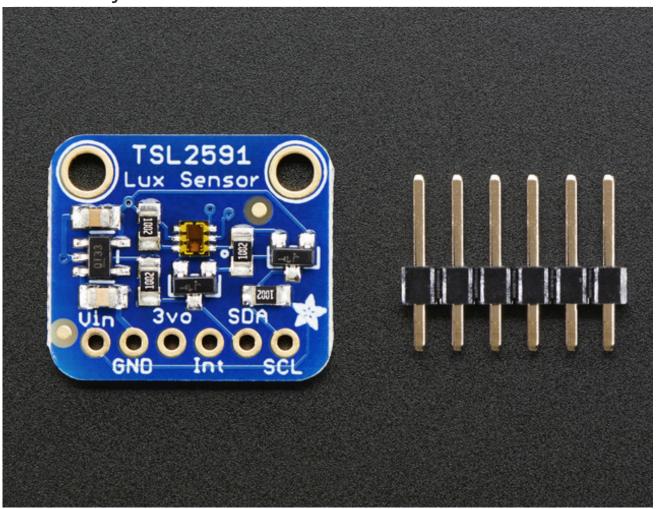
• SCL - I2C clock pin, connect to your microcontrollers I2C clock line.

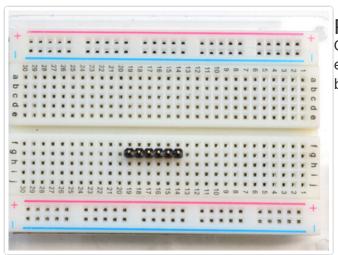
• **SDA** - I2C data pin, connect to your microcontrollers I2C data line.

#### Other Pins:

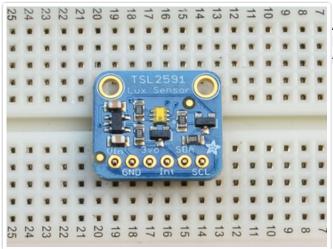
• **INT** - this is the INTerrupt pin from the sensor. It can be programmed to do a couple different things by noodling with the i2c registers. For example trigger when a conversion is done, or when the light level has changed a lot, etc. We don't have library support for this pin

# Assembly

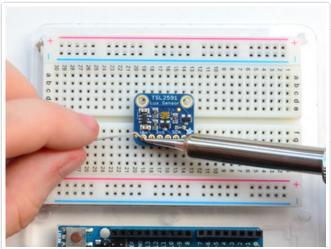




#### Prepare the header strip: Cut the strip to length if necessary. It will be easier to solder if you insert it into a breadboard - **long pins down**



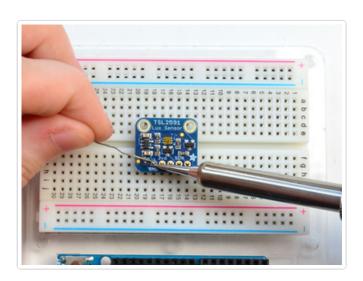
Add the breakout board:
Place the breakout board over the pins so that the short pins poke through the breakout pads

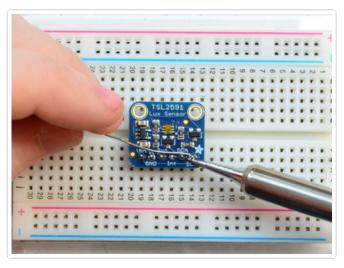


## And Solder!

Be sure to solder all pins for reliable electrical contact.

(For tips on soldering, be sure to check out our Guide to Excellent Soldering (http://adafru.it/aTk)).



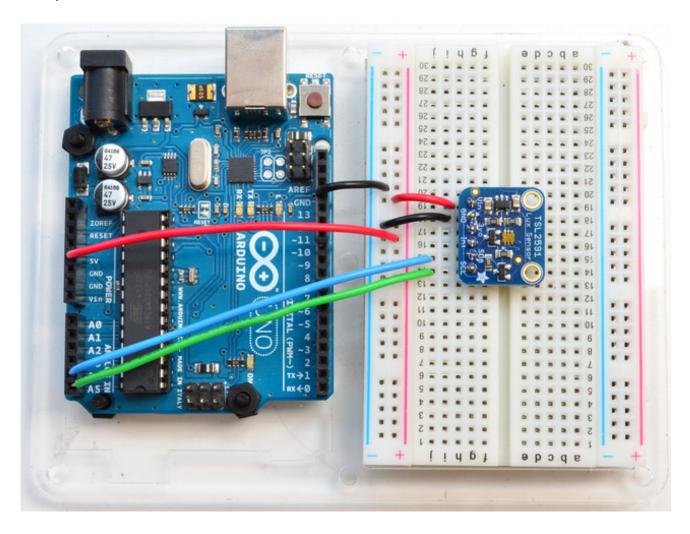




You're done! Check your solder joints visually and continue onto the next steps

# Wiring & Test

You can easily wire this breakout to any microcontroller, we'll be using an Arduino. For another kind of microcontroller, just make sure it has I2C, then port the code - its pretty simple stuff!



#### (http://adafru.it/dBn)

- Connect **Vin** to the power supply, 3-5V is fine. Use the same voltage that the microcontroller logic is based off of. For most Arduinos, that is 5V
- Connect GND to common power/data ground
- Connect the SCL pin to the I2C clock SCL pin on your Arduino. On an UNO & '328 based Arduino, this is also known as A5, on a Mega it is also known as digital 21 and on a Leonardo/Micro, digital 3
- Connect the SDA pin to the I2C data SDA pin on your Arduino. On an UNO & '328 based Arduino, this is also known as A4, on a Mega it is also known as digital 20 and on a Leonardo/Micro, digital 2

The TSL2591 has a default I2C address of **0x29** and cannot be changed!

# Download Adafruit\_TSL2591

To begin reading sensor data, you will need to download Adafruit\_TSL2591\_Library from our github repository (http://adafru.it/dGz). You can do that by visiting the github repo and manually downloading or, easier, just click this button to download the zip

#### Download Adafruit TSL2591 Library

http://adafru.it/dGA

Rename the uncompressed folder **Adafruit\_TSL2591** and check that the **Adafruit\_TSL2591** folder contains **Adafruit\_TSL2591.cpp** and **Adafruit\_TSL2591.h** 

Place the **Adafruit\_TSL2591** library folder your **arduinosketchfolder/libraries/** folder. You may need to create the **libraries** subfolder if its your first library. Restart the IDE.

We also have a great tutorial on Arduino library installation at: http://leam.adafruit.com/adafruit-all-about-arduino-libraries-install-use (http://adafru.it/aYM)

### Download Adafruit Sensor

The TSL2591 library uses the Adafruit\_Sensor support backend so that readings can be normalized between sensors. You can grab Adafruit\_Sensor from the github repo (http://adafru.it/aZm) or just click the button below.

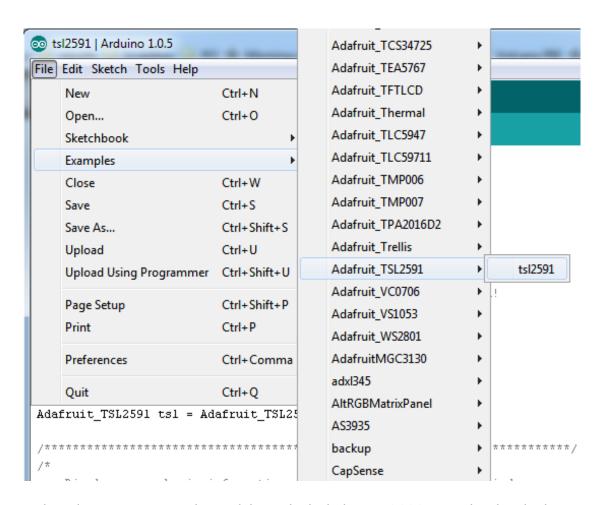
Download Adafruit\_Sensor Library

http://adafru.it/cMO

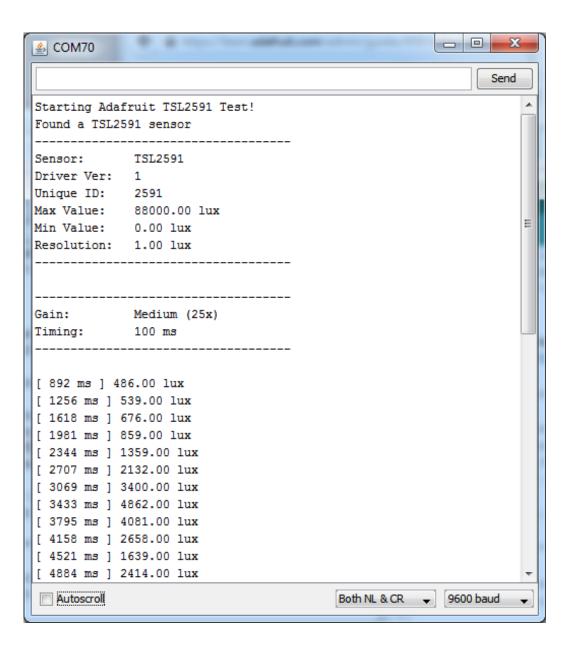
Install like you did with Adafruit TSL2591

#### Load Demo

Open up **File->Examples->Adafruit\_TSL2591->tsl2591** and upload to your Arduino wired up to the sensor



Thats it! Now open up the serial terminal window at 9600 speed to begin the test.



Try covering with your hand or shining a lamp onto the sensor to experiment with the light levels!

### Library Reference

The **Adafruit\_TSL2591** library contains a number of public functions to help you get started with this sensor.

#### Constructor

To create an instance of the Adafruit\_TSL2591 driver, simple declare an appropriate object, along with a 32-bit numeric value to identify this sensor (in case you have several TSL2591s and want to track them separately in a logging system).

#### Adafruit\_TSL2591 tsl = Adafruit\_TSL2591(2591);

### Gain and Timing

You can adjust the gain settings and integration time of the sensor to make it more or less sensitive to light, depending on the environment where the sensor is being used.

The gain can be set to one of the following values (though the last value, MAX, has limited use in the real world given the extreme amount of gain applied):

- TSL2591 GAIN LOW: Sets the gain to 1x (bright light)
- TSL2591 GAIN MEDIUM: Sets the gain to 25x (general purpose)
- TSL2591 GAIN HIGH: Sets the gain to 428x (low light)
- TSL2591\_GAIN\_MAX: Sets the gain to 9876x (extremely low light)

Gain can be read or set via the following functions:

- void setGain(tsl2591Gain t gain);
- tsl2591Gain\_t getGain();

The integration time can be set between 100 and 600ms, and the longer the integration time the more light the sensor is able to integrate, making it more sensitive in low light the longer the integration time. The following values can be used:

- TSL2591 INTEGRATIONTIME 100MS
- TSL2591 INTEGRATIONTIME 200MS
- TSL2591 INTEGRATIONTIME 300MS
- TSL2591 INTEGRATIONTIME 400MS
- TSL2591\_INTEGRATIONTIME\_500MS
- TSL2591 INTEGRATIONTIME 600MS

The integration time can be read or set via the following functions:

- void setTiming (tsl2591IntegrationTime\_t integration);
- tsl2591IntegrationTime\_t getTiming();

An example showing how these functions are used can be seen in the code below:

```
// Changing the integration time gives you a longer time over which to sense light
// longer timelines are slower, but are good in very low light situtations!
tsl.setTiming(TSL2591 INTEGRATIONTIME 100MS); // shortest integration time (bright light)
//tsl.setTiming(TSL2591 INTEGRATIONTIME 200MS);
//tsl.setTiming(TSL2591 INTEGRATIONTIME 300MS);
//tsl.setTiming(TSL2591 INTEGRATIONTIME 400MS);
//tsl.setTiming(TSL2591_INTEGRATIONTIME_500MS);
//tsl.setTiming(TSL2591 INTEGRATIONTIME 600MS); // longest integration time (dim light)
/* Display the gain and integration time for reference sake */
Serial.println("-----");
Serial.print ("Gain:
                      ");
tsl2591Gain t gain = tsl.getGain();
switch(gain)
 case TSL2591 GAIN LOW:
  Serial.println("1x (Low)");
  break:
 case TSL2591 GAIN MED:
  Serial.println("25x (Medium)");
  break:
 case TSL2591 GAIN HIGH:
  Serial.println("428x (High)");
  break:
 case TSL2591 GAIN MAX:
  Serial.println("9876x (Max)");
  break;
Serial.print ("Timing: ");
Serial.print((tsl.getTiming() + 1) * 100, DEC);
Serial.println(" ms");
Serial.println("-----");
Serial.println("");
```

#### **Unified Sensor API**

The Adafruit\_TSL2591 library makes use of the Adafruit unified sensor framework (http://adafru.it/dGB) to provide sensor data in a standardized format and scale. If you wish to make use of this framweork, the two key functions that you need to work with are **getEvent** and **getSensor**, as described below:

### void getEvent(sensors\_event\_t\*)

This function will read a single sample from the sensor and return it in a generic sensors\_event\_t object. To use this function, you simply pass in a sensors\_event\_t

reference, which will be populated by the function, and then read the results, as shown in the following code:

```
Performs a read using the Adafruit Unified Sensor API.
void unifiedSensorAPIRead(void)
/* Get a new sensor event */
 sensors event tevent;
 tsl.getEvent(&event);
 /* Display the results (light is measured in lux) */
 Serial.print("[ "); Serial.print(event.timestamp); Serial.print(" ms ] ");
 if ((event.light == 0))
   (event.light > 4294966000.0)
   (event.light <-4294966000.0))
  /* If event.light = 0 lux the sensor is probably saturated */
  /* and no reliable data could be generated! */
  /* if event.light is +/- 4294967040 there was a float over/underflow */
  Serial.println("Invalid data (adjust gain or timing)");
 else
  Serial.print(event.light); Serial.println(" lux");
```

Note that some checks need to be performed on the sensor data in case the sensor saturated. If saturation happens, please adjust the gain and integration time up or down to change the sensor's sensitivity and output range.

### void getSensor(sensor\_t\*)

This function returns some basic information about the sensor, and operates in a similar fashion to getEvent. You pass in an empty sensor\_t reference, which will be populated by this function, and we can then read the results and retrieve some key details about the sensor and driver, as shown in the code below:

#### Raw Data Access API

If you don't wish to use the Unified Sensor API, you can access the raw data for this sensor via the following three functions:

```
uint16_t getLuminosity (uint8_t channel);
uint32_t getFullLuminosity ();
uint32_t calculateLux (uint16_t ch0, uint16_t ch1);
```

**getLuminosity** can be used to read either the visible spectrum light sensor, or the infrared light sensor. It will return the raw 16-bit sensor value for the specified channel, as shown in the code below:

```
//uint16_t x = tsl.getLuminosity(TSL2561_INFRARED);

Serial.print("[ "); Serial.print(millis()); Serial.print(" ms ] ");

Serial.print("Luminosity: ");

Serial.println(x, DEC);

}
```

**getFullLuminosity** reads both the IR and full spectrum sensors at the same time to allow tigher correlation between the values, and then separates them in SW. The function returns a 32-bit value which needs to be split into two 16-bit values, as shown in the code below:

**calculateLux** can be used to take both the infrared and visible spectrum sensor data and roughly correlate with the equivalent SI lux value, based on a formula from the silicon vendor that takes into account the sensor properties and the integration time and gain settings of the device.

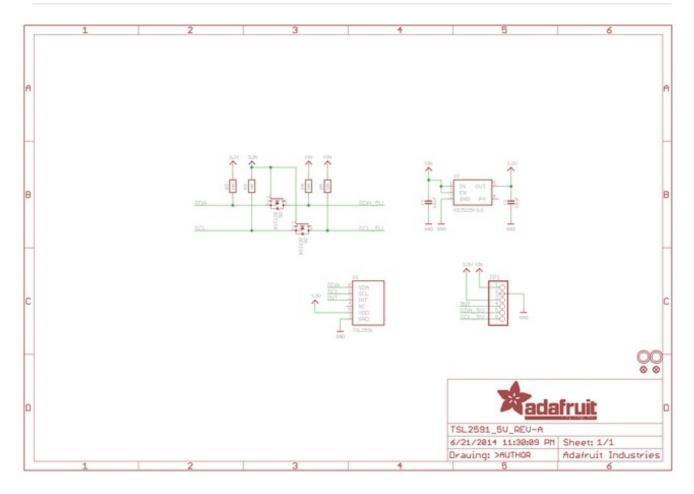
To calculate the lux, simple call **calculateLux(full, ir)**, where 'full' and 'ir' are raw 16-bit values taken from one of the two raw data functions above. See the code sample above for an example of calculating lux.

# **Downloads**

### **Datasheets**

• TSL2591 Datasheet (http://adafru.it/dGs)

# Schematic



# Layout

(Dimensions are in Inches)

