

Transactional Logic

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0.0 Introduction

I talked about my original idea called *propositional stability*- roughly, when a truth-value for a proposition or sentence remains bound by the same range of truth-values after being *transacted* between two logics regardless of the range of truth-values available within the second logic.

So, no proposition or sentence assigned *true* or *false* under a classical logic can be assigned say *both true and false* within say a Kleene 3-valued so-called *logic of contradiction* (Priest's *logic of paradox* where a third-truth value is understood as standing for *both true and false* rather than as *indeterminate* which was proposed as a solution to Alethic paradox).

I'd like to take some time to elaborate that concept, discuss two related concepts, and then talk briefly about [combined modal logics](#) which have just begun to be studied.

Again, importantly, a lot of this discussion fits within the larger [logical pluralism](#) debate which regards the feasibility of at least one of the following three theses:

- (1) There is no one, sole and universal, logic that structures, limits, defines, or describes all of reality.
- (2) There are either multiple truth-predicates/operators, conceptions of truth, and/or alethic inferences underpinning truth-predicates/operators.
- (3) There are multiple truth-properties.

That thesis is not as radical as it might at first seem -*abductive* reasoning is common in law, medicine, and science and requires something like a non-monotonic logical framework to truly represent and understand the types of valid inference patterns allowed. Classical logic (Boolean Algebra), however, is *monotonic*.

1.0 Definitions

Meta-language: (following [Tarski](#)) a language *L* sufficient for First-Order Logic within which object languages are constructed.

Object-language: a language *O* constructed within a meta-language *L* - the target language to

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be specified or built.

Cross Logics: two object languages O_1 and O_2 so-constructed in a meta-language L such that they comprise a *transactional logic* are each referred to as the *cross logic* of the other.

Logical Transaction: a time-based mechanism or procedure by which a proposition P in a meta-language L also residing in an object language O in L is assigned a new truth-value within the *cross logic* of L .

Transactional Logic: a meta-language L implements a *transactional logic if-and-only-if* L contains languages O_1, \dots that are *cross logics* of each other supporting *logical transactions* between them.