



image coord @ $z=0$

$$p = f \frac{P}{z} = \begin{bmatrix} f \frac{x}{z} \\ f \frac{y}{z} \\ f \end{bmatrix} = \begin{bmatrix} 13 \\ 16 \\ 1 \end{bmatrix} \Rightarrow f = 1 \quad \begin{bmatrix} 3 \\ 6 \\ 1 \end{bmatrix}$$

$$v_x = \frac{T_x X - T_z f}{z} \Rightarrow (x - x_0) \frac{T_x}{z}$$

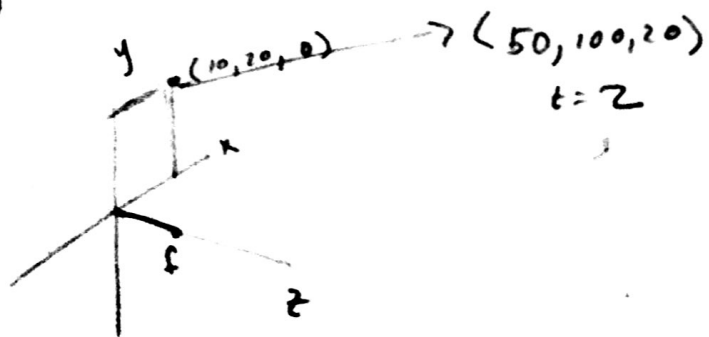
$$v_y = \frac{T_y Y - T_z f}{z} \Rightarrow (y - y_0) \frac{T_y}{z}$$

$$p_0 = \begin{bmatrix} x_0 \\ y_0 \\ f \end{bmatrix} = \begin{bmatrix} f \frac{T_x}{T_z} \\ f \frac{T_y}{T_z} \\ f \end{bmatrix} = \begin{bmatrix} 13 \\ 16 \\ 1 \end{bmatrix} = \begin{bmatrix} 56 \\ 104 \\ 1 \end{bmatrix} = \begin{bmatrix} 5 \\ 10 \\ 1 \end{bmatrix}$$

time of collision = point passing through $z = 0$.

$$\frac{z}{T_z} = \frac{10}{1} = \boxed{10}$$

(2)

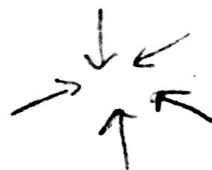


$$A = \begin{bmatrix} 20 \\ 40 \\ 10 \end{bmatrix}$$

$$V = \begin{bmatrix} 40 \\ 80 \\ 20 \end{bmatrix}$$

$$P_0 = \begin{bmatrix} f & \frac{4f}{20} \\ f & \frac{80}{20} \\ f & f \end{bmatrix} = \begin{bmatrix} 2f \\ 4f \\ f \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 1 \end{bmatrix}$$

point of contraction.



③

40 people \times 10 images = 400 images

400 images \cdot 92,112 pixels = 4,121,600

no compression.

$$X = \begin{bmatrix} x_1 & x_2 & \dots & x_{400} \\ 11304 & & & \end{bmatrix}$$

400 images

total = e + mean + coeff.

$e = 10304 \times 1$

$n = 400$

= 4,121,600

mean = $\begin{bmatrix} \bar{x}_1 \\ \vdots \end{bmatrix}$

11304

= 10304

coeff = $n \text{ images} \times n \text{ coeff/image}$

400^2

= 160,000

all eigen vectors = 4291,904

40 vectors $\rightarrow 10304 \times 40 = 412160$ (eigen vectors)

$10304 \times 1 = 10304$ (mean)

$400 \times 40 = 16000$ (coeff)

438464 (40 vectors)
universal

Individual

$\begin{bmatrix} 10 \\ 10304 \\ \vdots \end{bmatrix}$

$10304 \times 10 = 103040$ (eigen vectors)

$10304 \times 1 = 10304$ (mean)

$10 \times 10 = 100$ (coeff)

113444 #/person

$\times 40$ people

$10304 \times 3 = 30912$

$10304 = 10304$

$10 \times 3 = 30$

41246 #/person

$\times 40$ people

4,537,760 (keeping all vectors)
Keeping 10 vectors

individual

1649540 #s for 3 eigen vectors

(4)

$$a) \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \rightarrow b/3 = \begin{bmatrix} 2 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \rightarrow b/3 = \begin{bmatrix} 2 \end{bmatrix}$$

b) 2 vectors are orthogonal if they are perpendicular \rightarrow dot product of vectors are 0

$$\begin{bmatrix} \sqrt{2}/2 \\ \sqrt{2}/2 \end{bmatrix} \cdot \begin{bmatrix} -\sqrt{2}/2 \\ \sqrt{2}/2 \end{bmatrix} = (\sqrt{2} \cdot \sqrt{2}/2) + (\sqrt{2}/2 \cdot \sqrt{2}/2) = 0$$

c) use $\begin{bmatrix} \sqrt{2}/2 \\ \sqrt{2}/2 \end{bmatrix} \rightarrow$ non zero eigen value

$$d) \begin{bmatrix} 1 \\ 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \end{bmatrix} \begin{bmatrix} \sqrt{2}/2 \\ \sqrt{2}/2 \end{bmatrix} = -\sqrt{2}$$

$$\begin{bmatrix} 2 \\ 2 \end{bmatrix} \rightarrow \begin{bmatrix} 2 \\ 2 \end{bmatrix} - \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \begin{bmatrix} \sqrt{2}/2 \\ \sqrt{2}/2 \end{bmatrix} = 0$$

$$\begin{bmatrix} 3 \\ 3 \end{bmatrix} \rightarrow \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} \sqrt{2} \\ \sqrt{2} \end{bmatrix} = \sqrt{2}$$

$$e) \begin{bmatrix} 0 \\ 2 \end{bmatrix} \begin{bmatrix} \sqrt{2}/2 \\ \sqrt{2}/2 \end{bmatrix} = 0 + \sqrt{2} = \sqrt{2}$$

f) closest match is $\begin{bmatrix} 3 \\ 3 \end{bmatrix}$