Seven H. Randall

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Education

 2016-2020 – St. Francis Xavier University, Bachelor of Science in Computer Science, Minor in Mathematics.

Work Experience

- **Student Worker** North Shore Archives, Summer 2016.
- Cashier Tim Hortons, Summer 2018.
- Cashier Foodland, Fall 2015 Spring 2016.

Projects

- TimeSlot, full-stack meeting scheduler built using the MERN framework. Spring 2020.
- CUDA PSO, parallel implementation of a Particle Swarm Optimizer using CUDA. Fall 2019.
- **Juvenile Statistical Database**, full-stack java application, built using Oracle SQL and a custom pixel graphics engine. Spring 2018.
- Java 2D Graphics Engine, pixel graphics engine, built with JavaFX. 2016 2018.
- Cardea, game engine with an Entity Component System, python scripting, and much more. 2018
 now.
- BOID Demo, interactive web demo of a flock of BOIDs, built with Unity. Spring 2020.
- Tank Combat Demo, interactive web demo of a tank combat simulation, built with Unity. Spring 2020.

Service

 Co-founder of the "Competitive Programming Society", every week I organized a competitive programming session to spread awareness and educate students in the fundamentals of competitive programming. Spring 2020.

Other

• I maintain a technical blog https://threefourseven.github.io/sevenrandall/ where I frequently discuss topics related to mathematics, graphics, and game development.