使用Zookeeper改造舊系統

Matt @ JCConf 2016

About me

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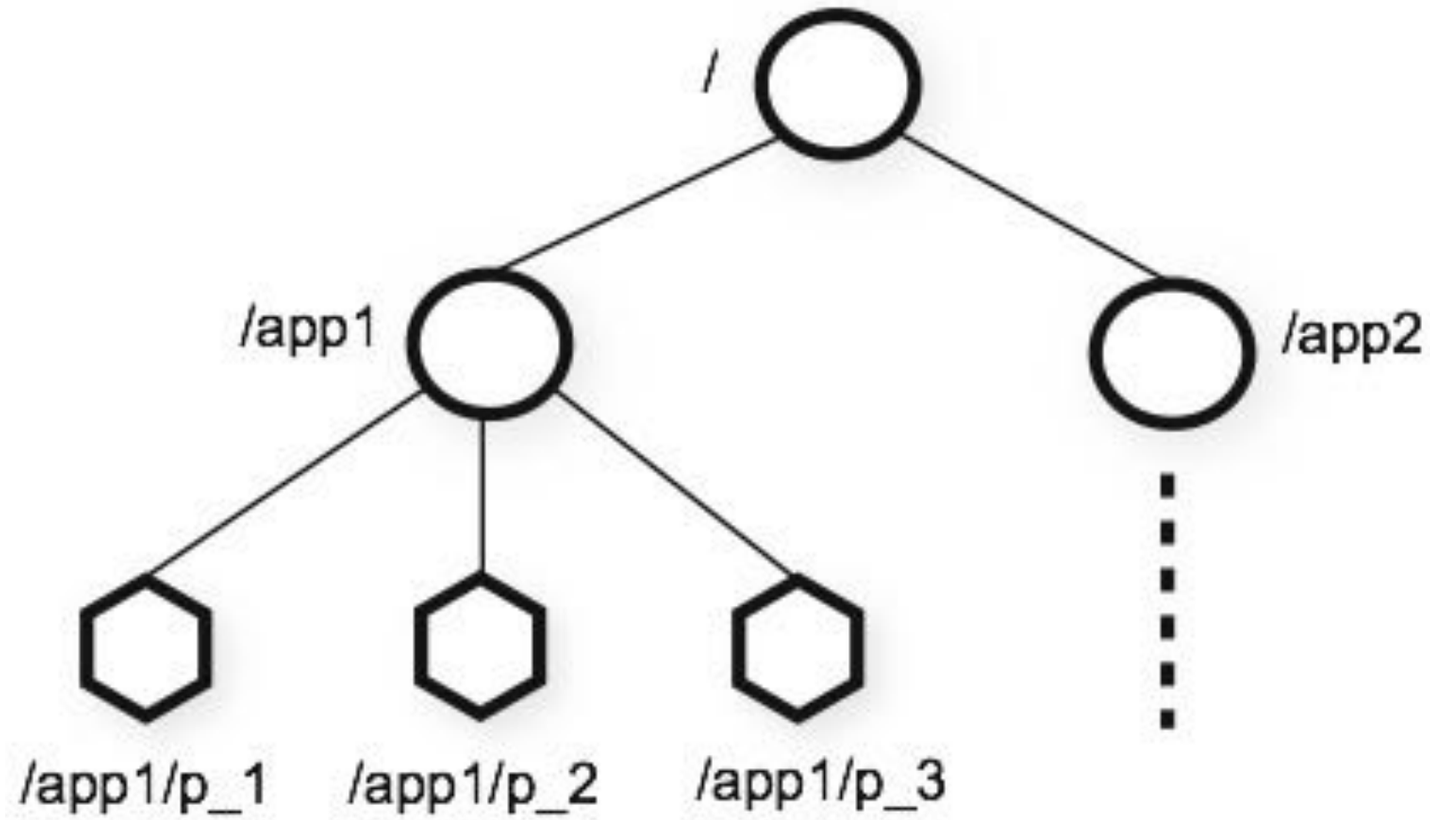
大綱

- ZooKeeper 介紹
- 使用 ZooKeeper 前的方法
- Java programming to ZooKeeper
  - o.a.z.ZooKeeper (3.4.9)
  - o.a.c.f.r.l.LeaderLatch (2.11.0)

Because coordinating distributed systems is a Zoo

Apache ZooKeeper wiki

WHAT IS ZOOKEEPER



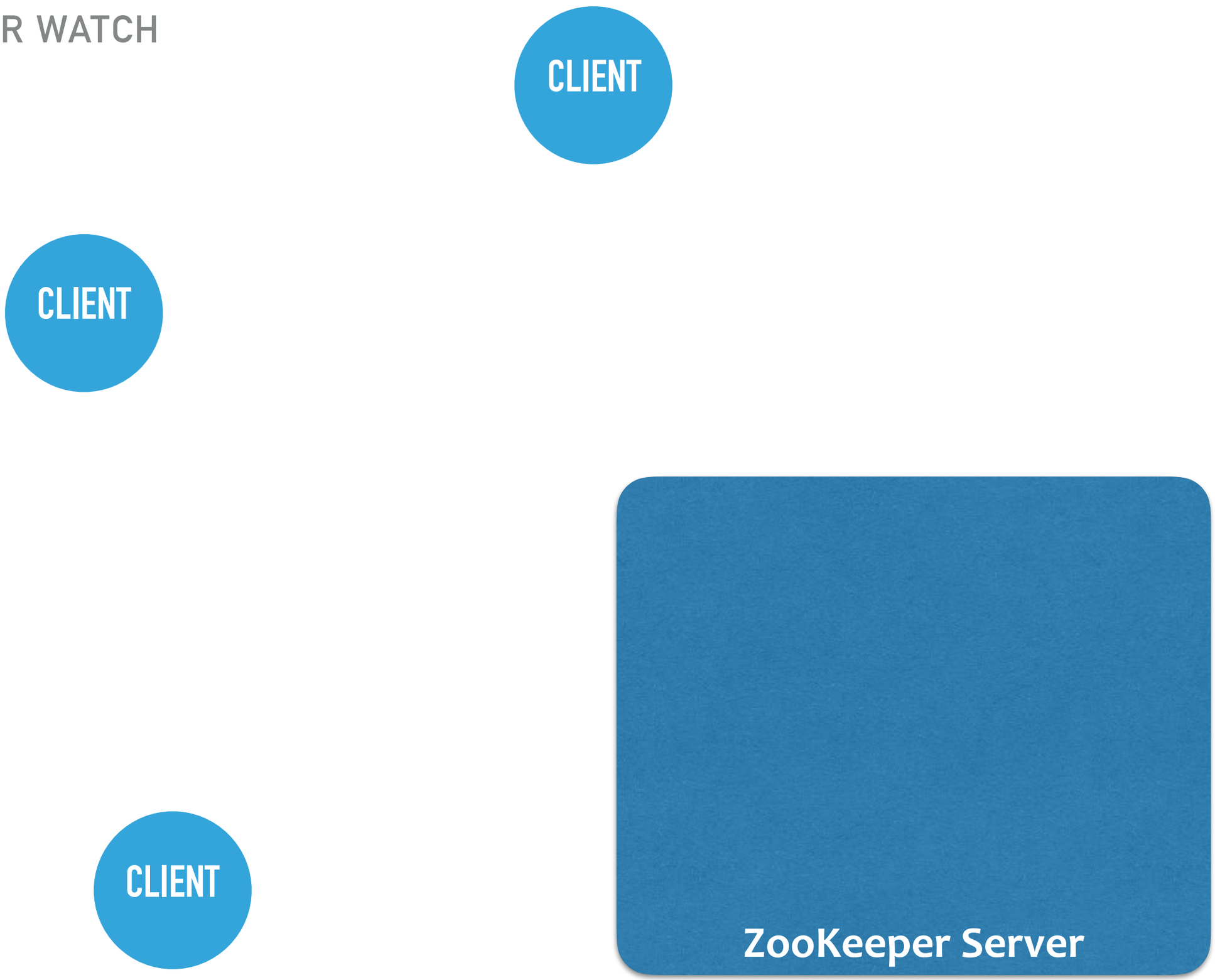
https://zookeeper.apache.org/doc/current/zookeeperOver.html

- 啟動server
  - /bin/zkServer.sh start
- 連結到 zookeeper server
  - /bin/zkCli.sh [-server localhost:2181]
- 關閉server
  - /bin/zkServer.sh stop

- 新增 znode
  - create [-s] [-e] path data
- 刪除 znode
  - delete path
  - rmr path

- 列出 znode 下的 children
  - ls path [watch]
  - ls2 path [watch]
- 讀寫 znode data (byte[])
  - set path data [watch]
  - get path [watch]

ZOOKEEPER WATCH

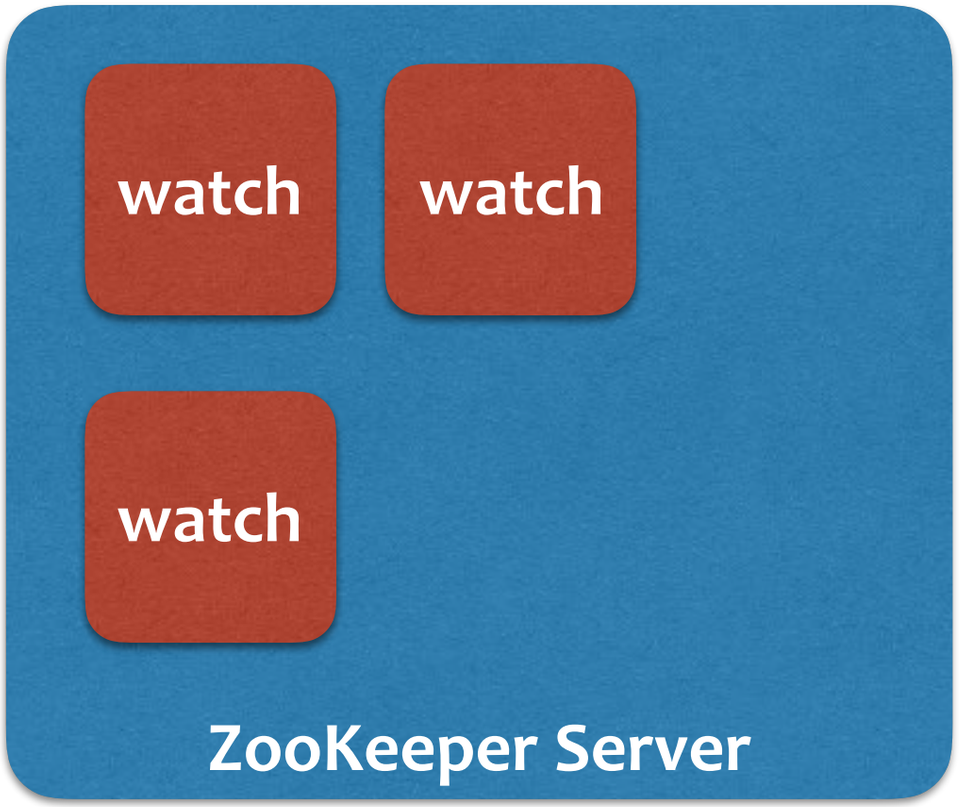


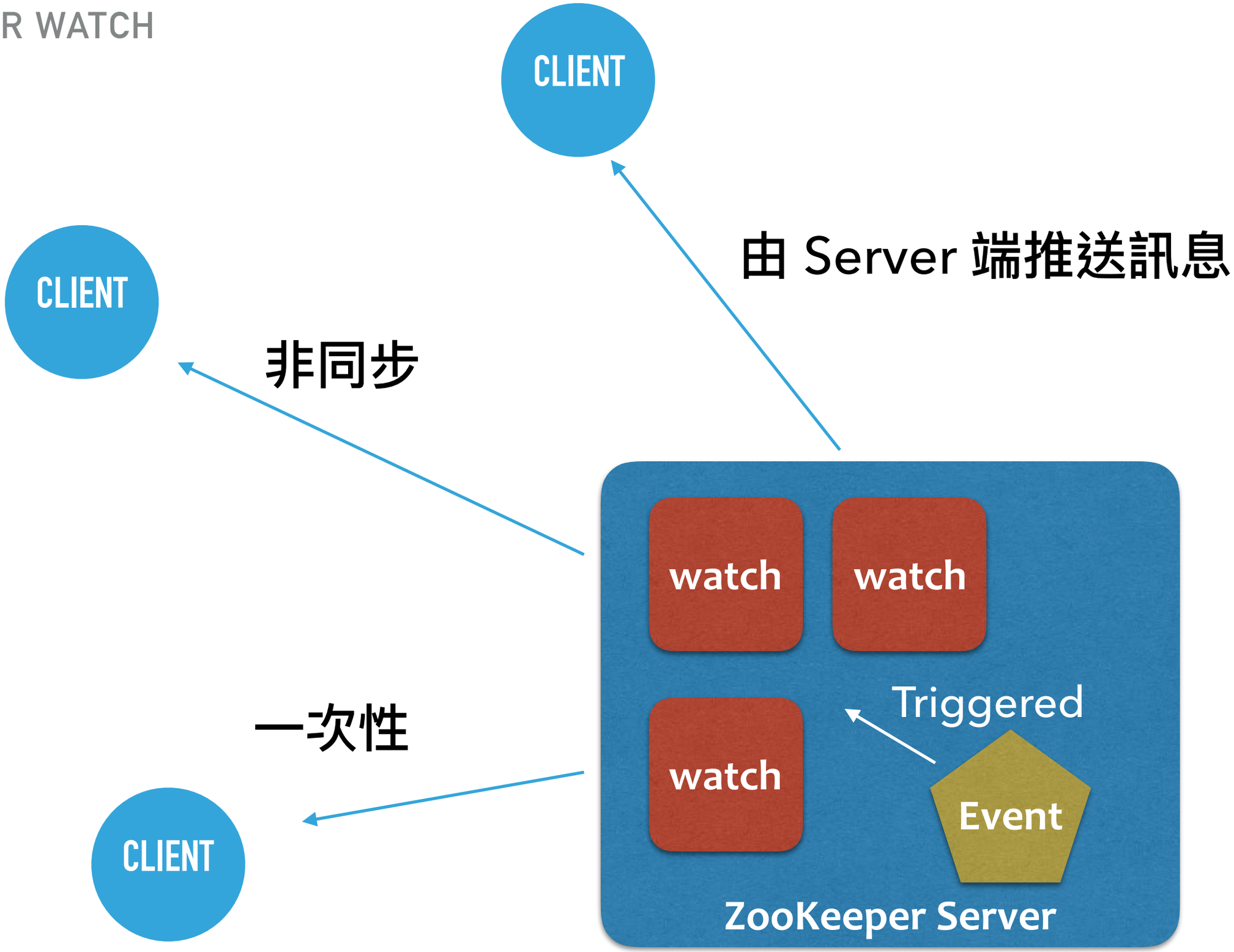
ZOOKEEPER WATCH

CLIENT

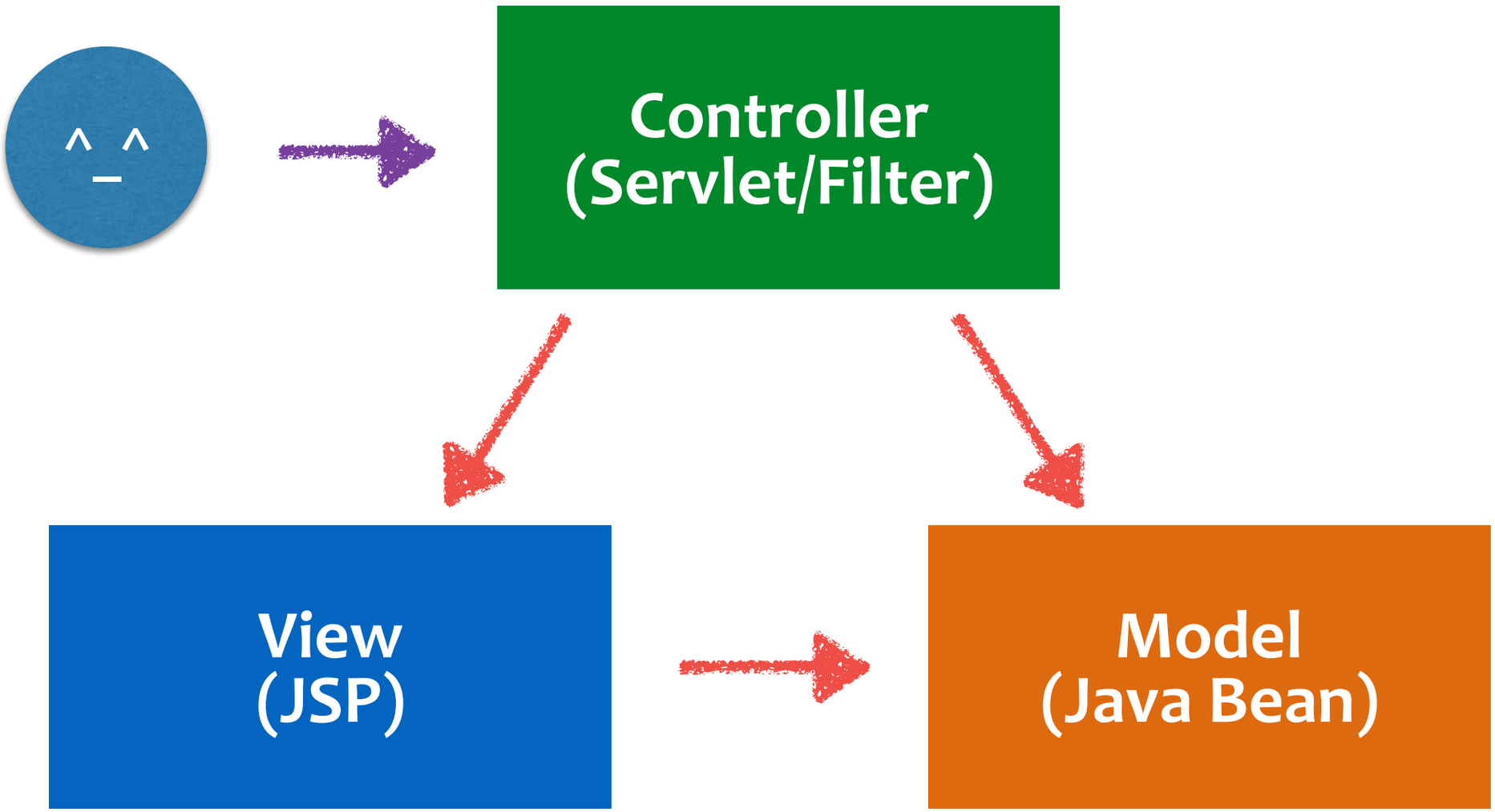
CLIENT

CLIENT



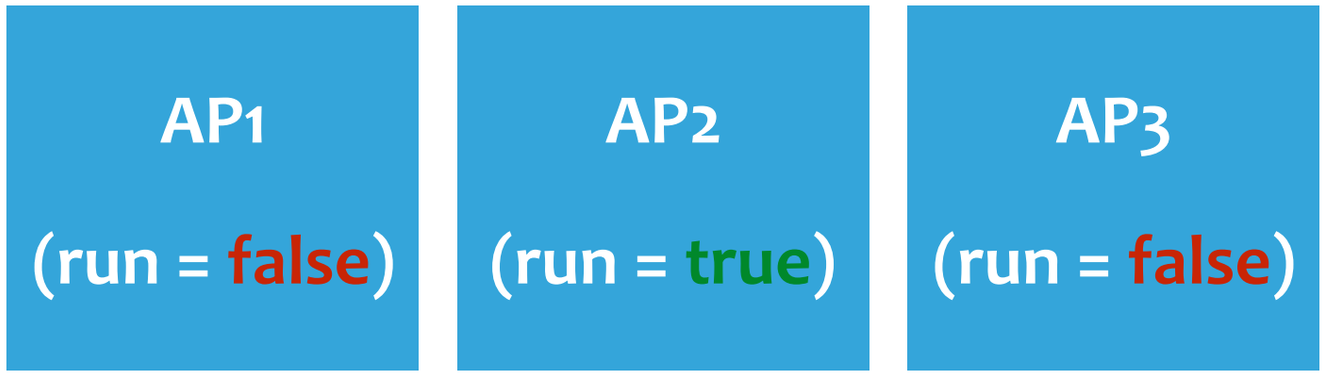

CLIENT
CLIENT
CLIENT
由 Server 端推送訊息
非同步
一次性
watch
watch
watch
Triggered
Event
ZooKeeper Server

A MCV EXAMPLE (MODEL 2)

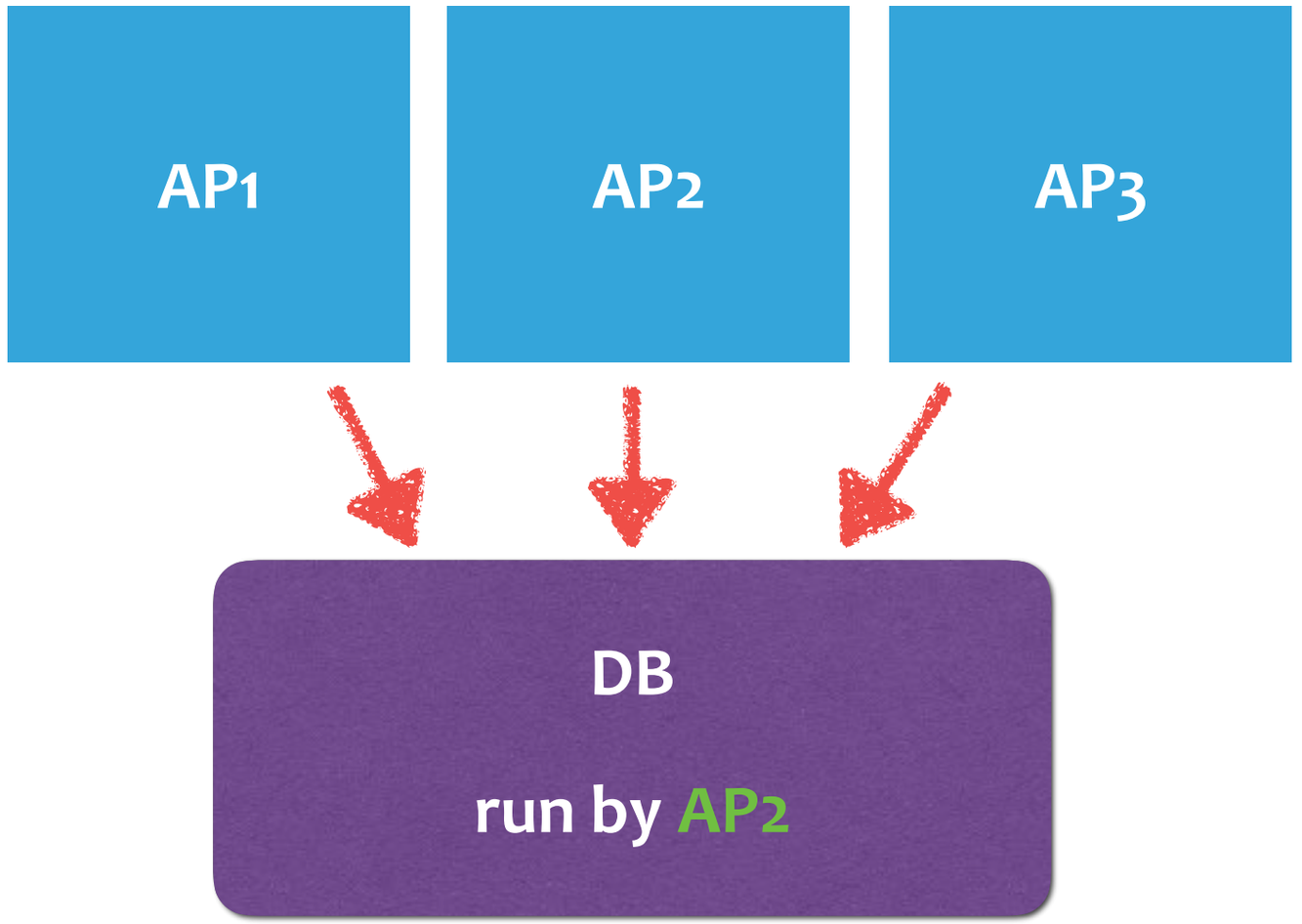


故事是這樣子的...

- 由ap自己控制
  - hardcode
  - properties
  - passes argument ...
- cons?



- 將控制點抽離ap
  - db table control
  - db lock
- cons?



我們需要的是...

有一個方法可以實作自己的邏輯:

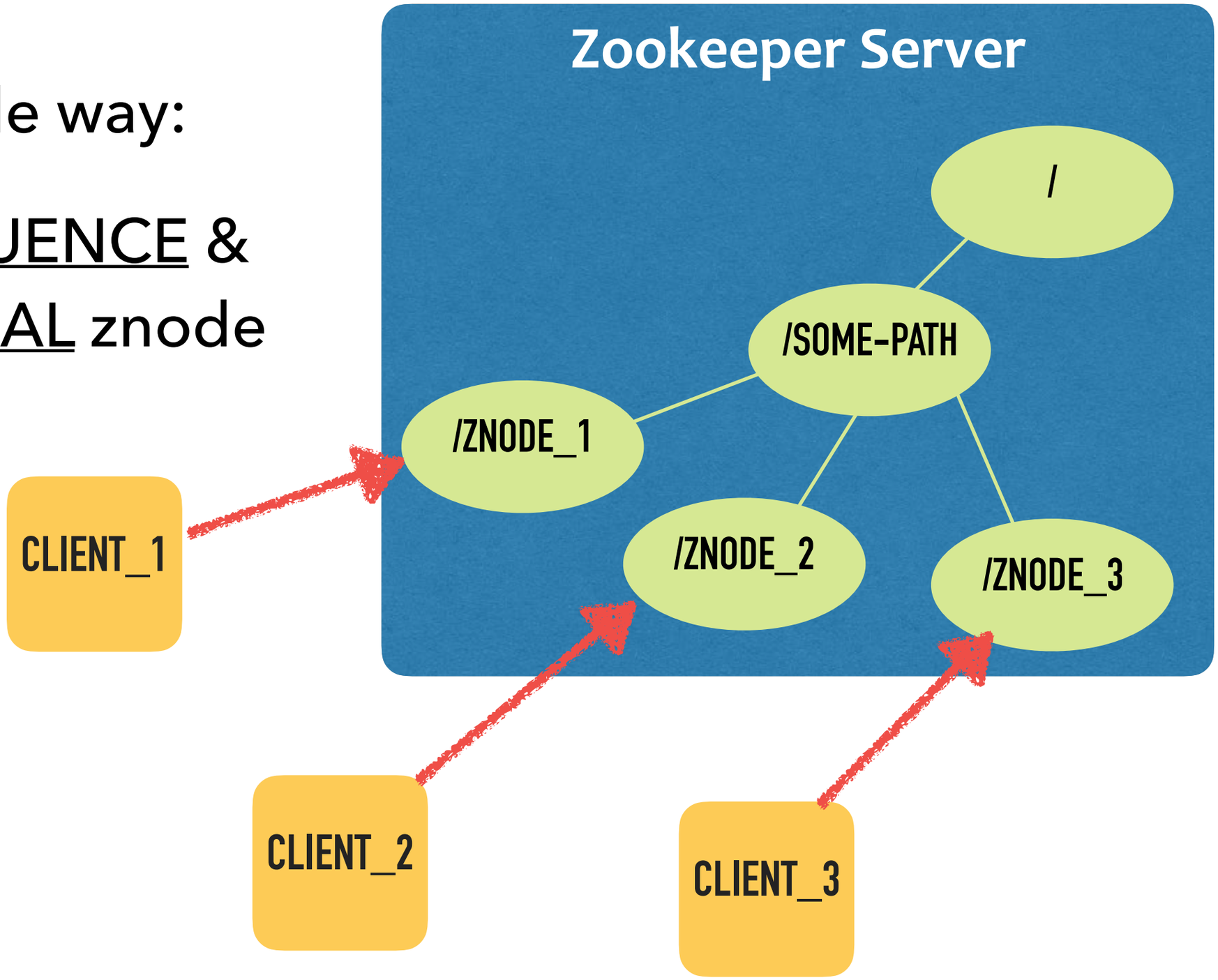
決定誰要執行

ZooKeeper Recipes

https://zookeeper.apache.org/doc/trunk/recipes.html

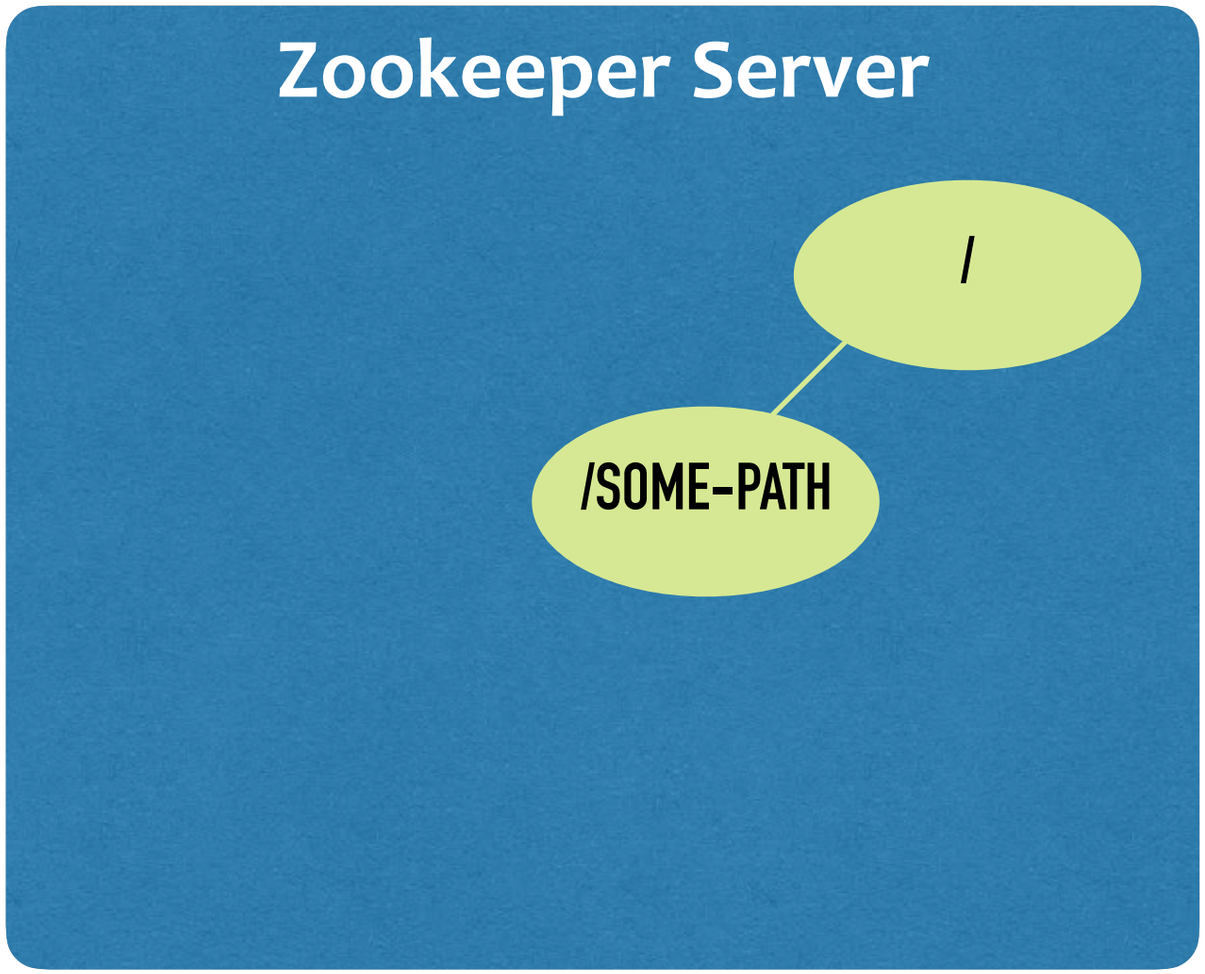
A simple way:

Use SEQUENCE & EPHEMERAL znode



https://zookeeper.apache.org/doc/trunk/recipes.html#sc_leaderElection

Advance solution



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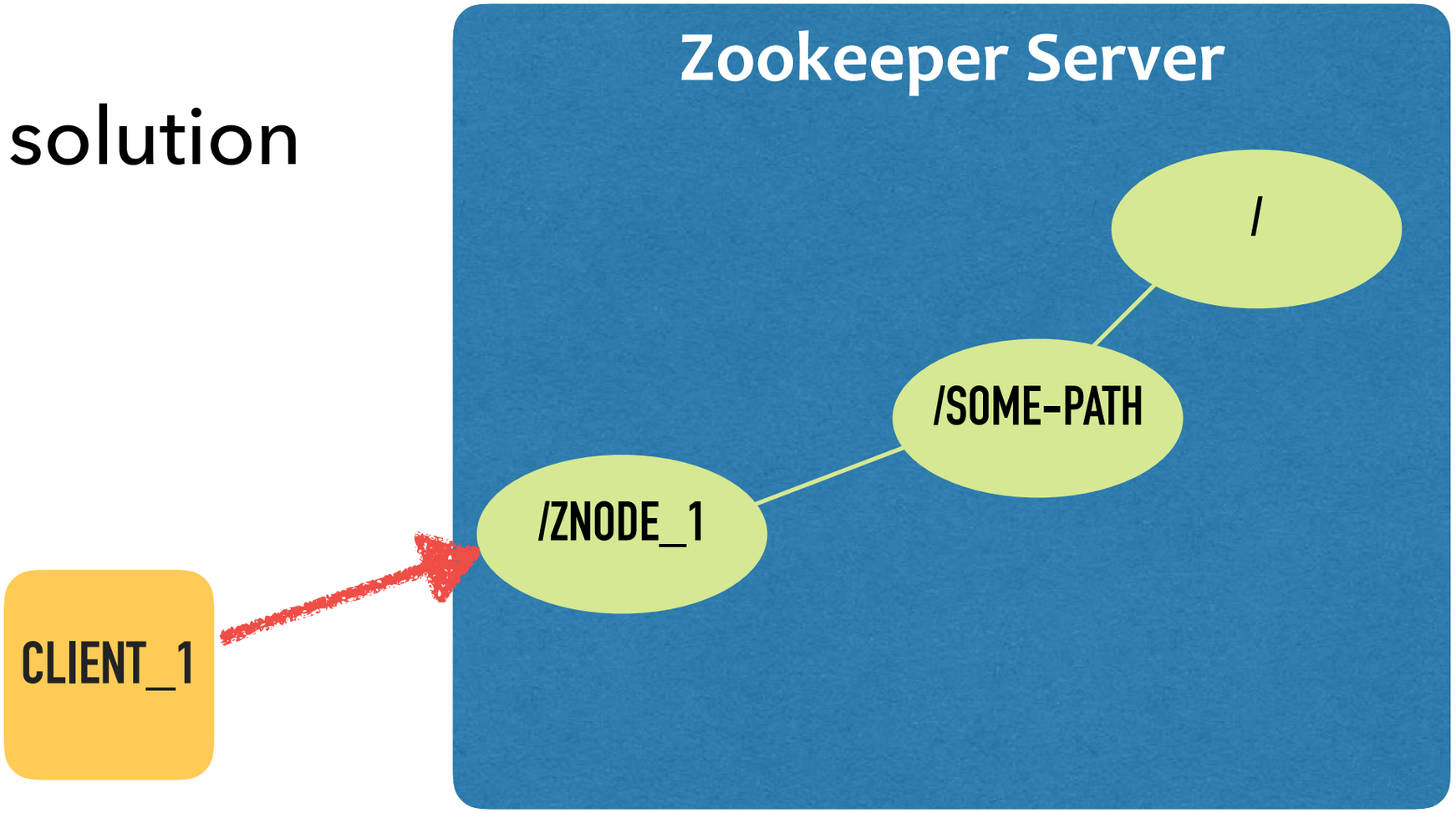

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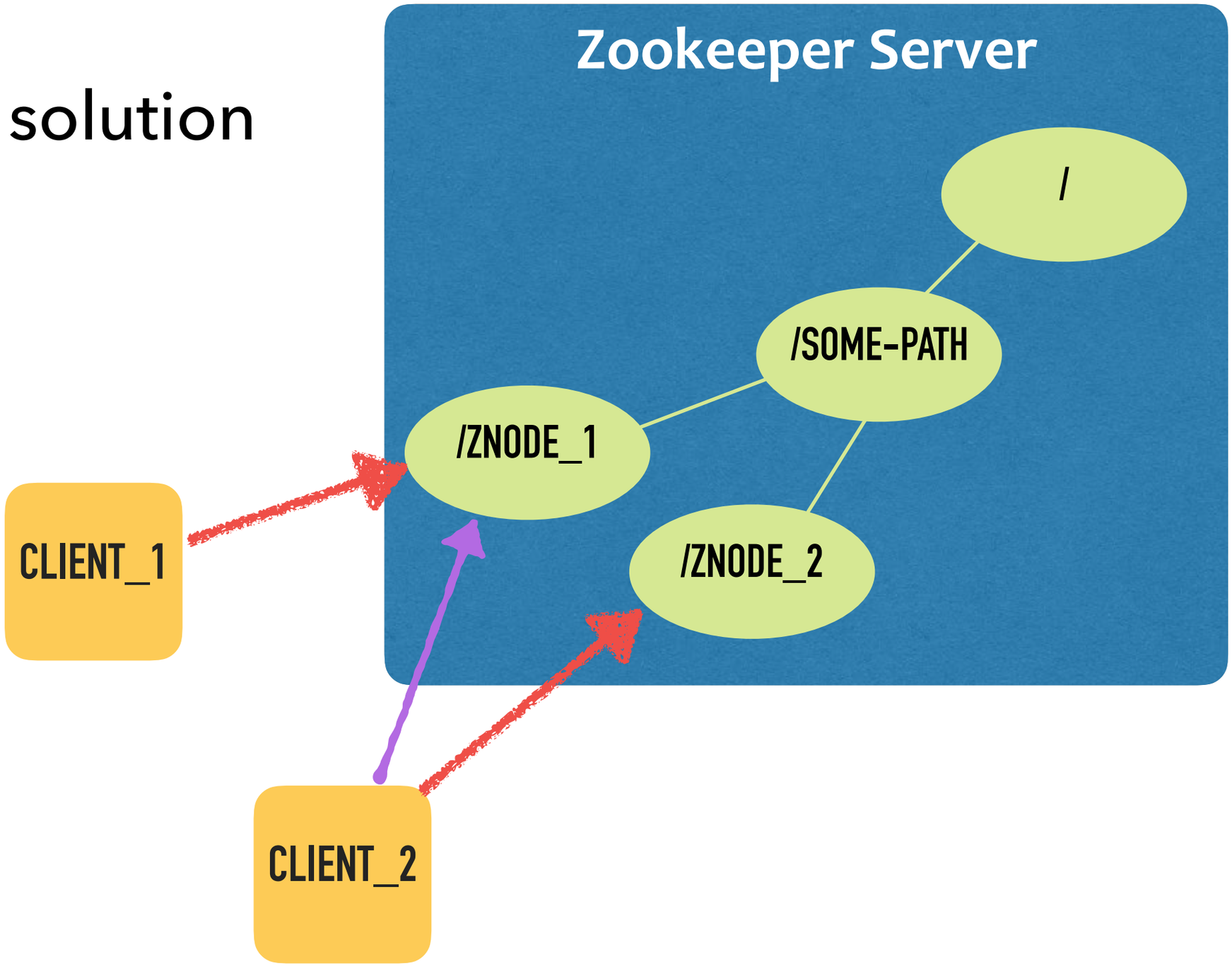

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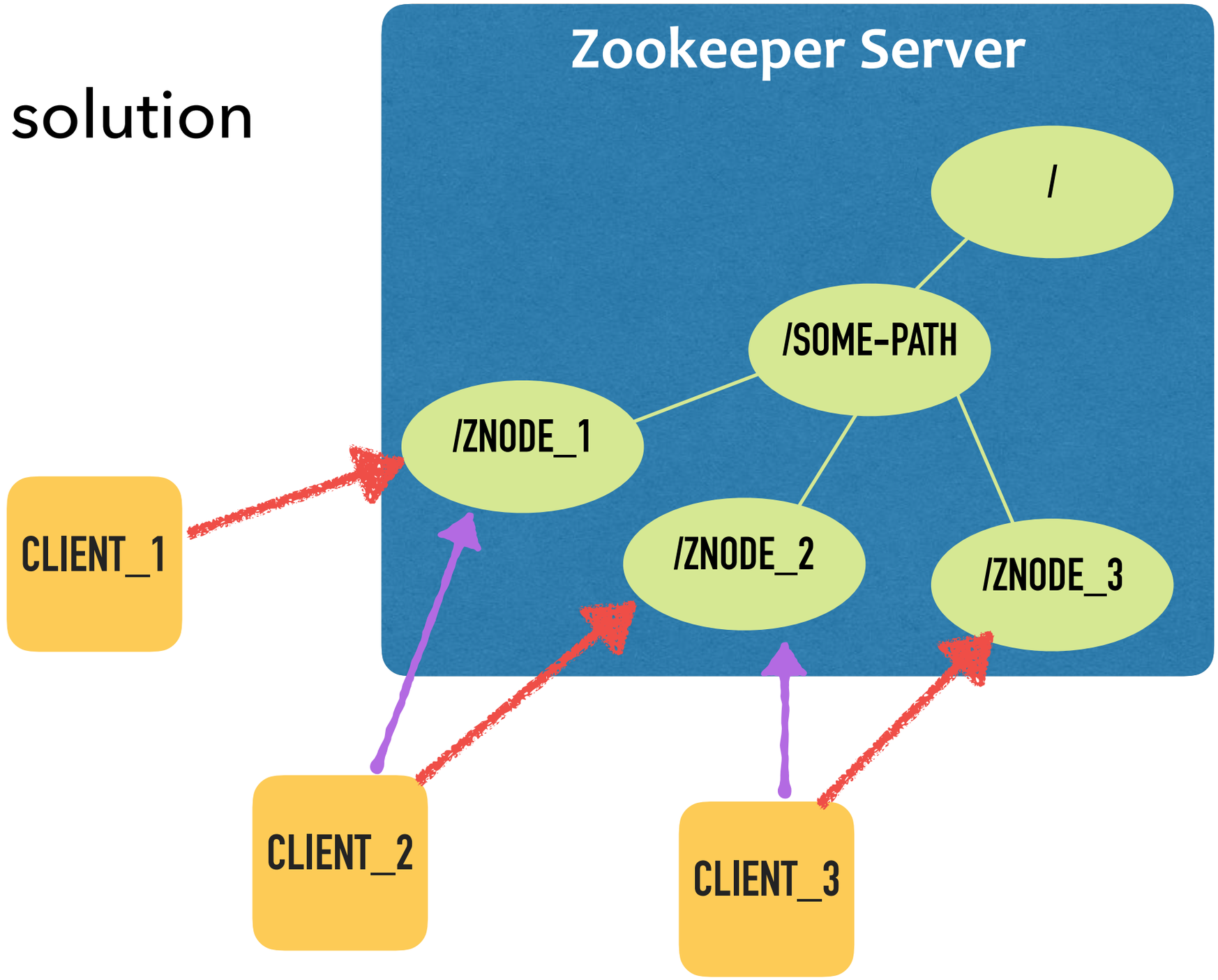
Advance solution



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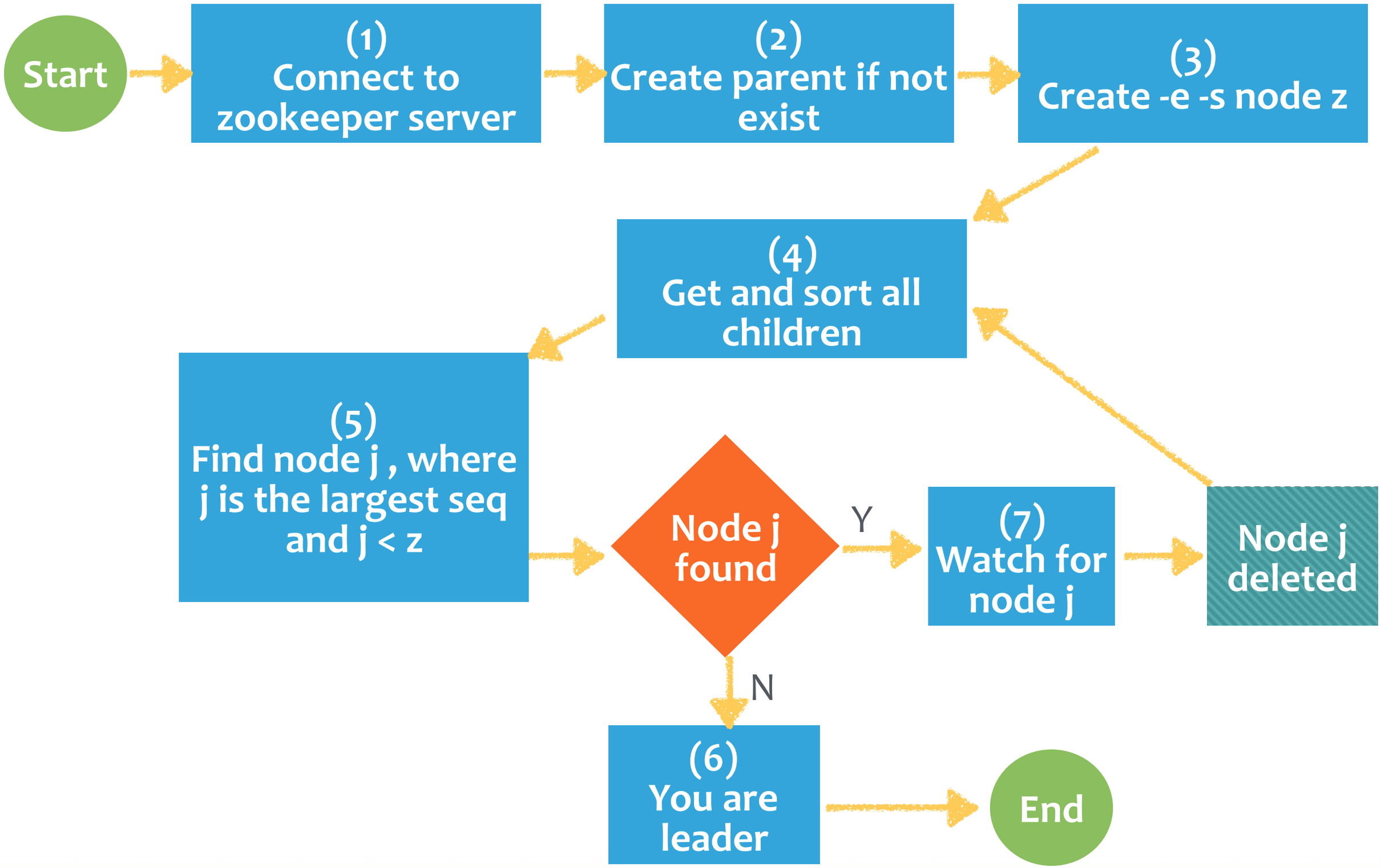
IMPLEMENTING LEADER ELECTION



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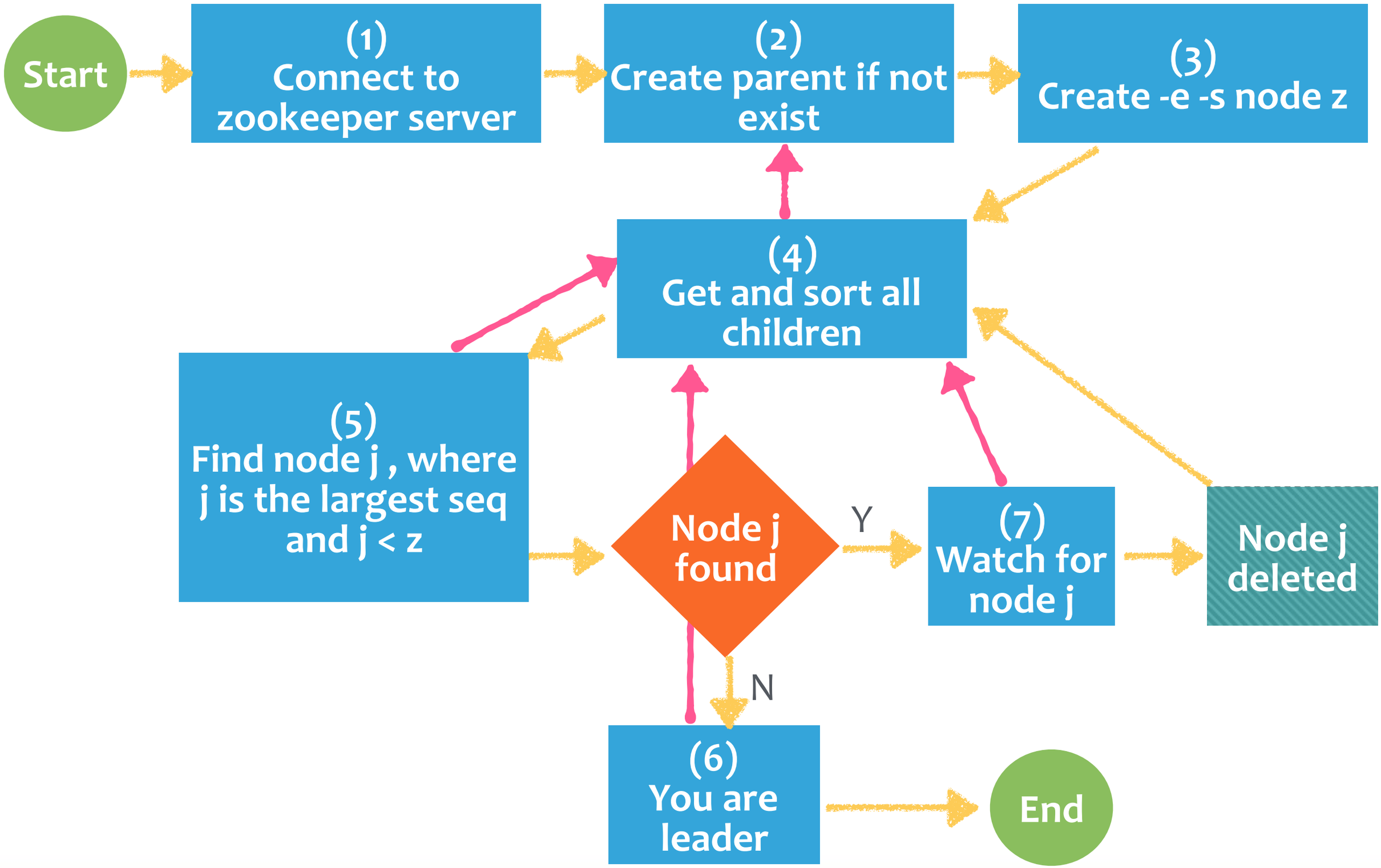


> "Guava is to Java what Curator is to ZooKeeper"
> Patrick Hunt, ZooKeeper committer

http://curator.apache.org/

(1)
Connect to zookeeper server

```
zk = new ZooKeeper(connectString, sessionTimeout, watcher);
```

```
client =
    CuratorFrameworkFactory.newClient(connectString, retryPolicy);
client.start();
```

(2)
Create parent if not exist

```
try {
  zk.create(rootPath, new byte[0], acl, CreateMode.PERSISTENT);
} catch (ConnectionLossException e) {
  // try to create again
} catch (NodeExistsException e) {
  // no-op
} catch (KeeperException | InterruptedException e) {
  // handle exception
}
```

```
leaderLatch = new LeaderLatch(client, rootPath);
leaderLatch.start();
```

(3)
Create -e -s node z

```
zk.create(rootPath + "/jcconf2016-", new byte[0],
    acl, CreateMode.EPHEMERAL_SEQUENTIAL, callback, null);

private StringCallback callback = new StringCallback() {
  @Override
  public void processResult(int rc, String path, Object ctx, String name) {
    switch (Code.get(rc)) {
      case SESSIONEXPIRED:
      case CONNECTIONLOSS:
        // try to create again
        break;
      case OK:
        // check leader
        break;
      case NODEEXISTS:
        // check leader
        break;
      default:
       // handle exception
    }
  }
};
```

(4)
Get and sort all children

(5)
Find node j , where j is the largest seq and j < z

```
zk.getChildren(rootPath, false, attemptToTakeLeadership, null);

private ChildrenCallback attemptToTakeLeadership = new ChildrenCallback() {
  @Override
  public void processResult(int rc, String path, Object ctx, List<String> children) {
    switch (Code.get(rc)) {
      case OK:
        Collections.sort(children); // 排序
        // 如果 1st index of children 等於 current client >> I'm leader
        // 如果不是, 取出前一的 index 的 child, 放置 watch 監控
        zk.getChildren(rootPath + "/" + children.get(index - 1), znodeDeleted);
        break;
      default:
        // handle exception
    }
  }
};
```

(7)
Watch for
node j

```
private Watcher znodeDeleted = new Watcher() {
  @Override
  public void process(WatchedEvent e) {
    switch (e.getType()) {
      case NodeDeleted:
        // check leader
        break;
      default:
        break;
    }
  }
};
```

```
leaderLatch.hasLeadership();
```

```
leaderLatch.hasLeadership();
```

剛寫那麼多都是寫 ____ der...

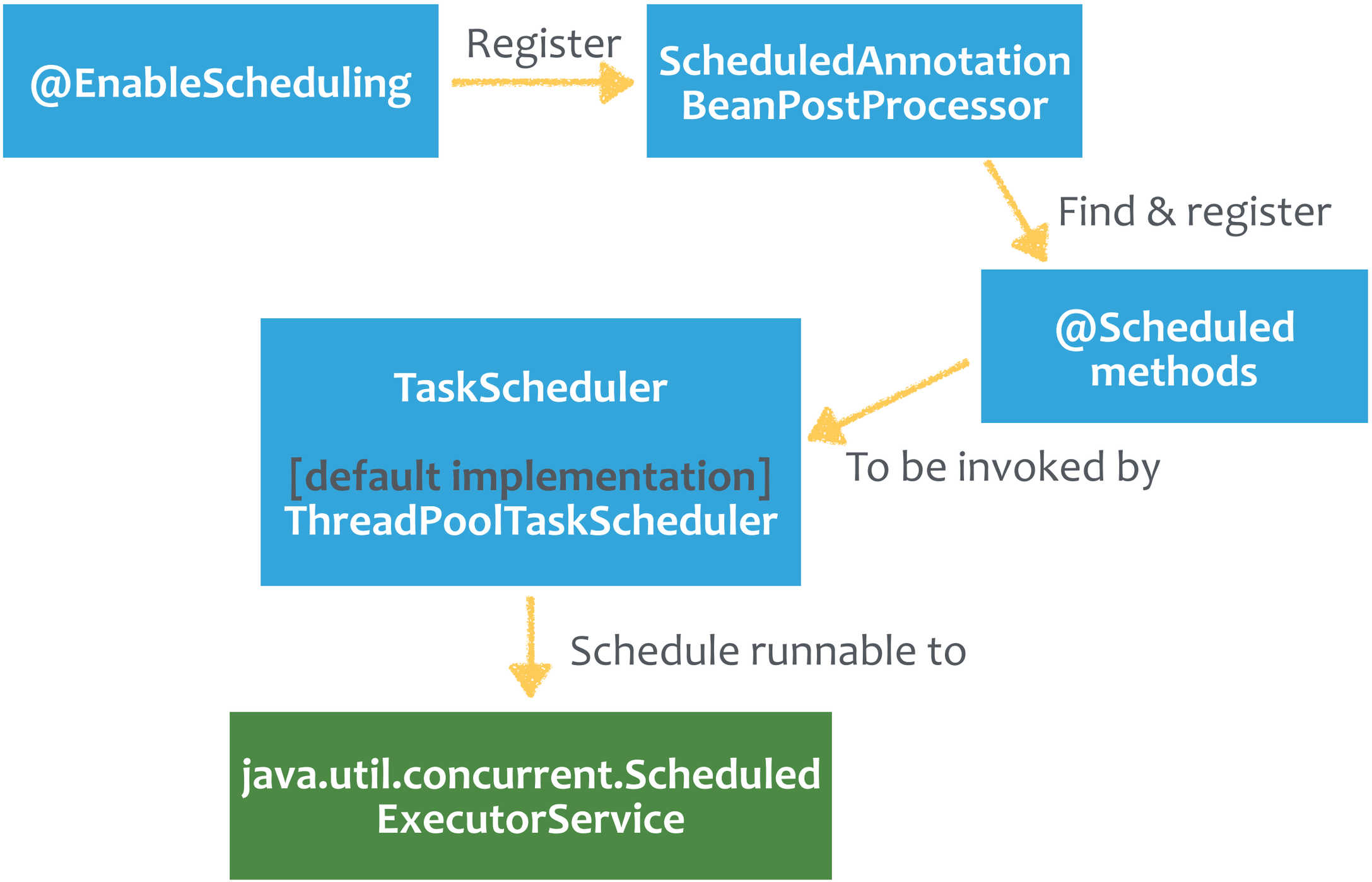
怎麼串接到排程中..?

ADAPTING INTO SCHEDULE FRAMEWORK

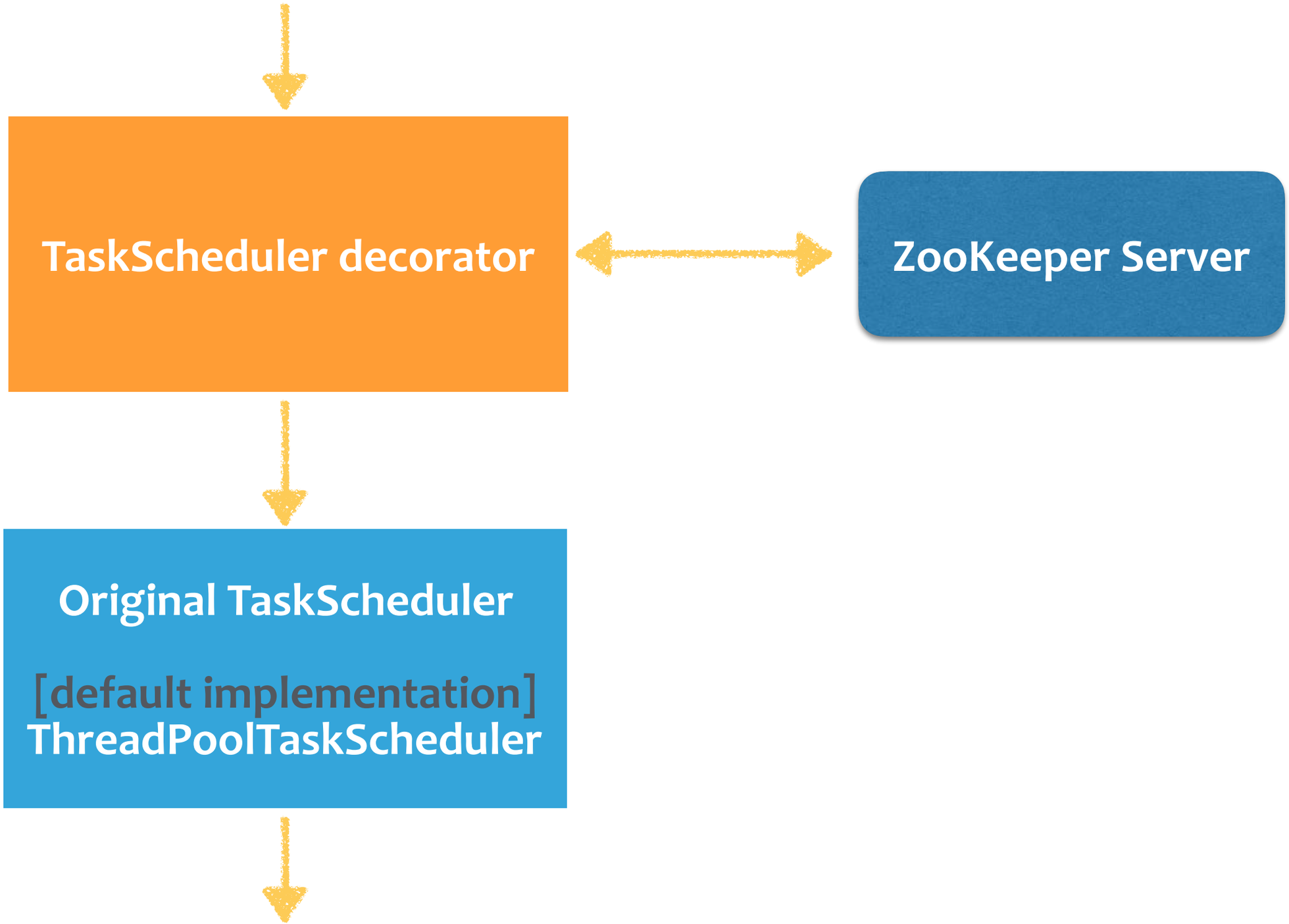
@EnableScheduling

@Scheduled methods

ADAPTING INTO SCHEDULE FRAMEWORK



ADAPTING INTO SCHEDULE FRAMEWORK



PROGRAMMING TO SCHEDULE FRAMEWORK

```java
@RequiredArgsConstructor
public class ZookeeperTaskScheduler implements TaskScheduler {

  private final TaskScheduler delegate;

  public ScheduledFuture<?> schedule(Runnable task, Trigger trigger) {
    return delegate.schedule(runsIfOwnLeadership(task), trigger);
  }
  public ScheduledFuture<?> schedule(Runnable task, Date startTime) {
    return delegate.schedule(runsIfOwnLeadership(task), startTime);
  }
  // 用同樣的方式實作所有 method...

  private Runnable runsIfOwnLeadership(Runnable runnable) {
    return () -> {
      if (ownLeadership) {
        runnable.run();
      }
    };
  }
}
```

PROGRAMMING TO SCHEDULE FRAMEWORK

```
@Configuration
@EnableAsync
@EnableScheduling
@ComponentScan(basePackages = {"tw.com.softleader.*"})
public static class ScheduledConfig {

  @Bean
  @Primary
  public TaskScheduler taskScheduler() {
    ThreadPoolTaskScheduler taskScheduler = new ThreadPoolTaskScheduler();
    taskScheduler.afterPropertiesSet();
    return new ZookeeperTaskScheduler(taskScheduler);
  }
}
```

PROGRAMMING TO SCHEDULE FRAMEWORK

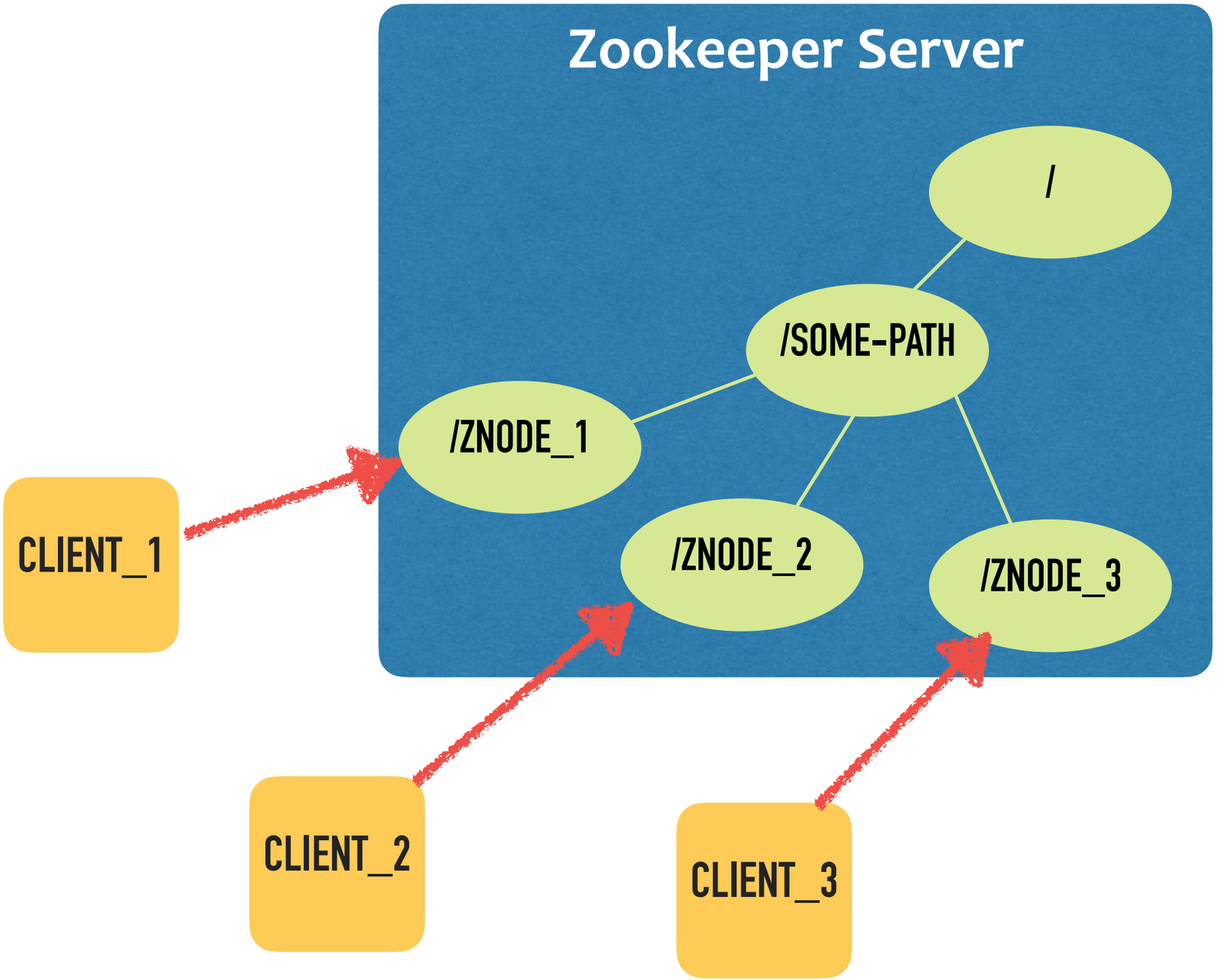
```java
@Service
public class SomeTask {

  @Scheduled(fixedDelay = 500)
  public void doMyTask() {
    // 排程內容..

    // 所以我們就並不用修改任何程式碼, 如進 method 時先去判斷是否為 leader
  }

}
```

PROGRAMMING TO ZOOKEEPER

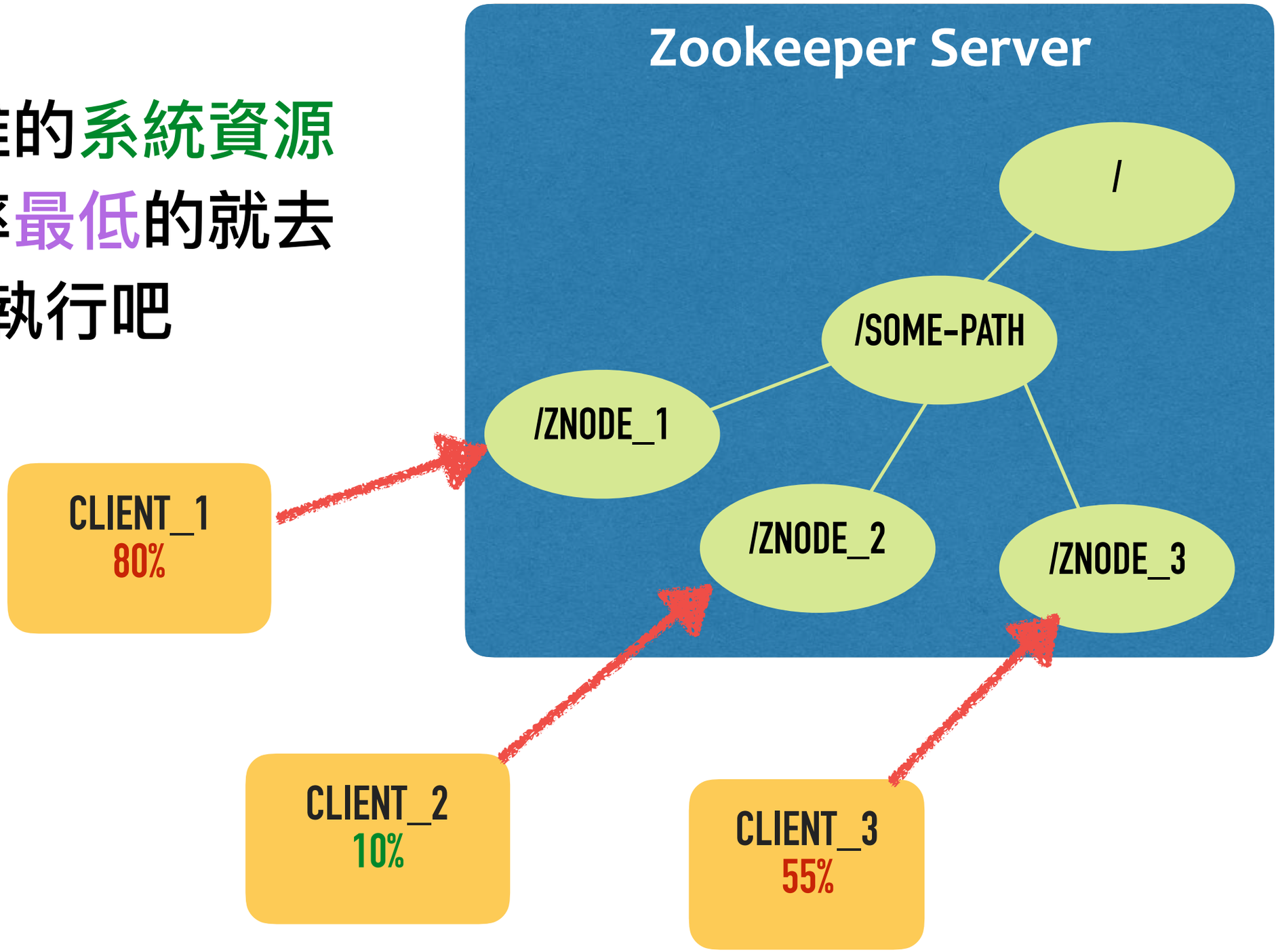
來看看實際的程式碼吧...

還可以做些什麼?

LEADER ELECTION



看看誰的系統資源
使用率最低的就去
執行吧



Please leave your comments ↓

https://github.com/methodho/jcconf2016-zookeeper

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