

## Lab 2

### vaccum cleaner

- step 1: consider room A & B
- step 2: start the vaccum cleaner implementation
- step 3: check if the dirt is present in room A, record the direction, else turn off vaccum cleaner
- step 4: ask the user
- 1: whether to clean the room
  - 2: or stay in the room
  - 3: or move to next room
- step 5: if user select 1, then clean the room  
if user select 2, then stay in the room  
if user select 3, then move to next room
- step 6: repeat from step 3

Cost calculation:

$$O(b^d)$$

$$b = 4$$

$$d = 2$$

$$O(4^2) = O(16)$$

output

Enter state of A (0 for clean, 1 for dirty): 1

Enter state of B (0 for clean, 1 for dirty): 1

Enter location (A or B): B

Cleaned B.

Moving vaccum left

Cleaned A.

Cost: 2

{ 'A': 0, 'B': 0 }

Enter state of A (0 for clean, 1 for dirty): 0  
Enter state of B (0 for clean, 1 for dirty): 0  
Enter location (A or B): A  
Turning vacuum off  
Cost: 0  
{ 'A': 0, 'B': 0 }

Enter state of A (0 for clean, 1 for dirty): 0  
Enter state of B (0 for clean, 1 for dirty): 1  
Enter location (A or B): A  
A is clean  
Moving vacuum right  
cleaned B  
Cost: 1  
{ 'A': 0, 'B': 0 }

*Exit*

```
Enter state of A (0 for clean, 1 for dirty): 1
Enter state of B (0 for clean, 1 for dirty): 1
Enter location (A or B): b
Cleaned B.
Moving vacuum left
Cleaned A.
Cost: 2
{'A': 0, 'B': 0}
```

```
Enter state of A (0 for clean, 1 for dirty): 0
Enter state of B (0 for clean, 1 for dirty): 0
Enter location (A or B): A
Turning vacuum off
Cost: 0
{'A': 0, 'B': 0}
```

```
Enter state of A (0 for clean, 1 for dirty): 0
Enter state of B (0 for clean, 1 for dirty): 1
Enter location (A or B): A
A is clean
Moving vacuum right
Cleaned B.
Cost: 1
{'A': 0, 'B': 0}
```

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```
Enter state of A (0 for clean, 1 for dirty): 1
Enter state of B (0 for clean, 1 for dirty): 0
Enter location (A or B): B
B is clean
Moving vacuum left
Cleaned A.
Cost: 1
{'A': 0, 'B': 0}
```