

Hung Phong Pham

Backend developer

☎ 0981141044 ✉ hungphong.congviec@gmail.com 🔗 <https://github.com/Thrones12> 📍 Go Vap, HCM City

OBJECTIVE

As a Software Engineering student with a strong foundation in programming and backend development, I am seeking an internship opportunity at a leading technology company to apply my academic knowledge in a real-world setting. I aim to work in a professional environment, learn from industry experts, contribute to the development of efficient and innovative software solutions, and further enhance my technical skills.

EDUCATION

Ho Chi Minh City University of Technology and Education – HCMUTE

2021 - 2025 (Expected)

Bachelor of Information Technology, major in Software Technology

GPA: 3.57/4.0

CERTIFICATIONS

IELTS Academic

Band: 4.5

SKILLS

Languages Programming:	Python, C#, C/C++, Java, JavaScript
Frameworkd & Tools:	Spring boot, .NET, VSCode, Visual Studio, Eclipse, Terminal, Git, Postman
Knowledge	OOP, Data structure & Algorithms, Design pattern, Agile, Scrum, RESTful API, Software project management, AWS
Web technology:	HTML, CSS, Bootstrap, jQuery
Database:	MySQL, MSSQL
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PROJECTS

Web e-commerce Molla	
(03/2024 - 05/2024)	
Github	https://github.com/Thrones12/Molla
Description project	A website e-commerce selling electronic gadgets such as smartphones, laptops, and tablets. The website offers a convenient online shopping experience with various modern features.
Your team size	5
Your position in project	Leader

Your responsibility in project	Plan, assign tasks, ensure project progress, and manage source code on GitHub.
Technology description	Spring boot, Thymeleaf, MySQL, Github.

Web e-commerce Azshop

(10/2023 - 12/2023)

Github	https://github.com/Thrones12/AZSHOP
Description project	A specialized e-commerce website selling clothes. The website offers a convenient online shopping experience with various modern features.
Your team size	3
Your position in project	Leader
Your responsibility in project	Plan, assign tasks, ensure project progress, and manage source code on GitHub.
Technology description	JavaEE, JSP/JSTL, Servlet, JDBC, MySQL, Github.

Sokoban game

(10/2023 - 12/2023)

Github	https://github.com/khangbuiquoc203/DoAnAISokoban
Description project	Developed a Python-based algorithm using AI search techniques such as GREEDY, IDFS, BFS, DFS, ASTAR, UCS, BEAM, LDFS, and HILL CLIMBING. Integrated with AI libraries to optimize efficiency and collaborated with a team using Git.
Your team size	4
Your position in project	Dev
Your responsibility in project	Responsible for game interface design and algorithms such as BFS, UCS, GREEDY.
Technology description	Python and libraries like pygame, numpy.