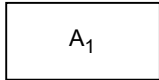
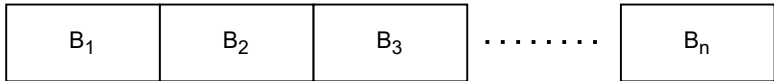


None



Strided



Pointer Based

