# V. Goal Diagrams

Goals and AND/OR Trreess
Softgoals
Building Goal Diagrams
How and Why Questions

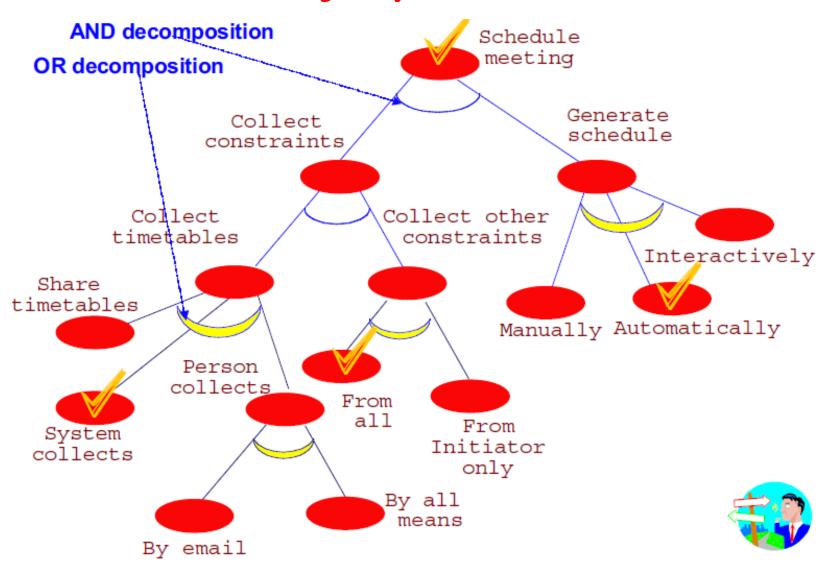


Presentation: N.C. Danh ©2004 John Mylopoulos

#### Goals

- Goals represent business objectives for the new system and its operating environment.
- For example,
  - ✓ "Fulfill every book request" (Library organization)
  - ✓ "Produce 1M MacG5s within a year" (Apple), or,
  - √ "Serve more passengers" (TTC)

# Lifecycle Models



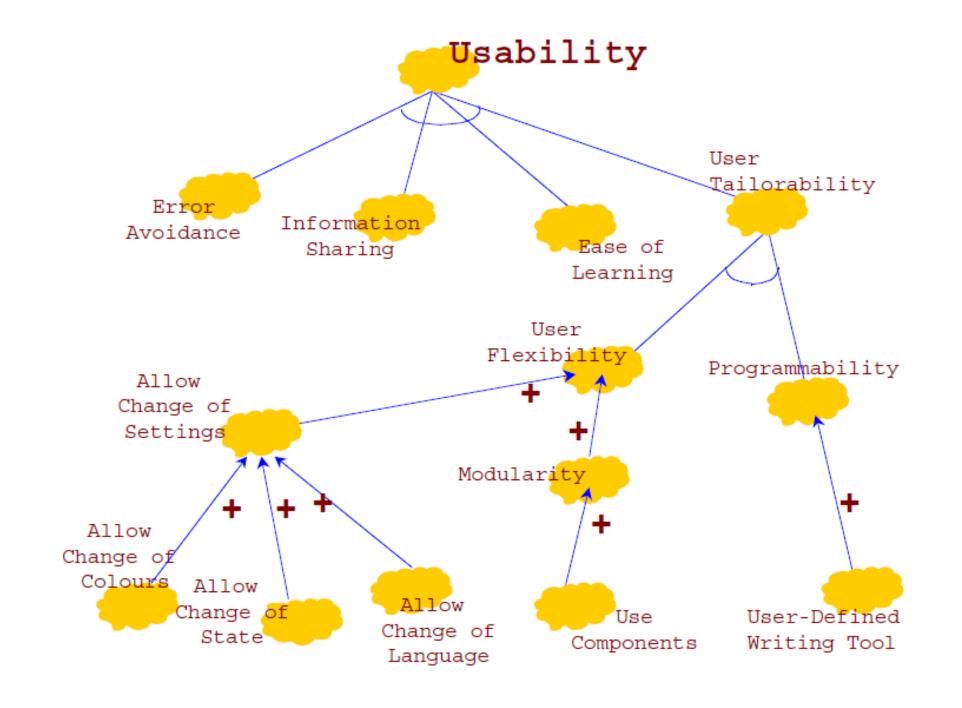
## Alternatives for Satisfying Goals

- An AND-goal is satisfied if all of its subgoals are; an OR-goal is satisfied if at least one its subgoals is.
- An alternative (solution) to a root goal G consists of a set of leaf goals which together satisfy G.
- There are 24 alternatives for the goal of the previous slide.

## Softgoals

• These are goals that are used as criteria for comparing alternative solutions for other goals.

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E.g.,Higher profits[ ProductionUnit3] ,
    Better service, Satisfied customer,
    User-friendly[ Interface, 2]
    Portable[ Module4]
```



### Goal Relationships

- We will use more than AND- and OR-relationships:
  - $\checkmark$  + -- one goal contributes positively towards the fulfillment of another goal;
  - ✓- -- one goal contributes negatively towards the fulfillment of another goal;
  - √++ (--) -- one goal subsumes/negates another, i.e., if the first goal is fulfilled,
    the second is fulfilled/denied;
- With these enhancements, we can build goal models which could be useful for strategic business analysis or requirements analysis.

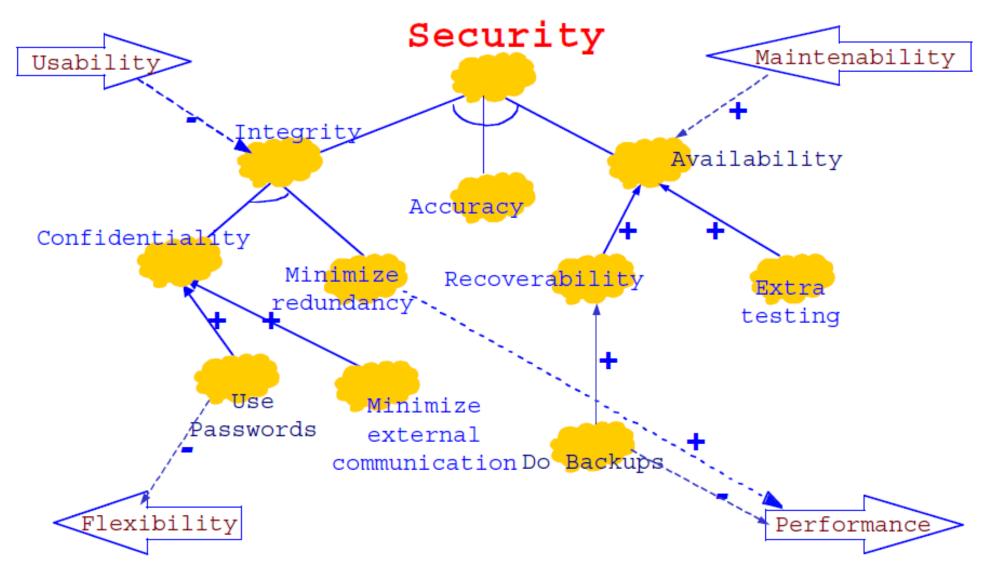
# Alternatives for Satisfying Goals

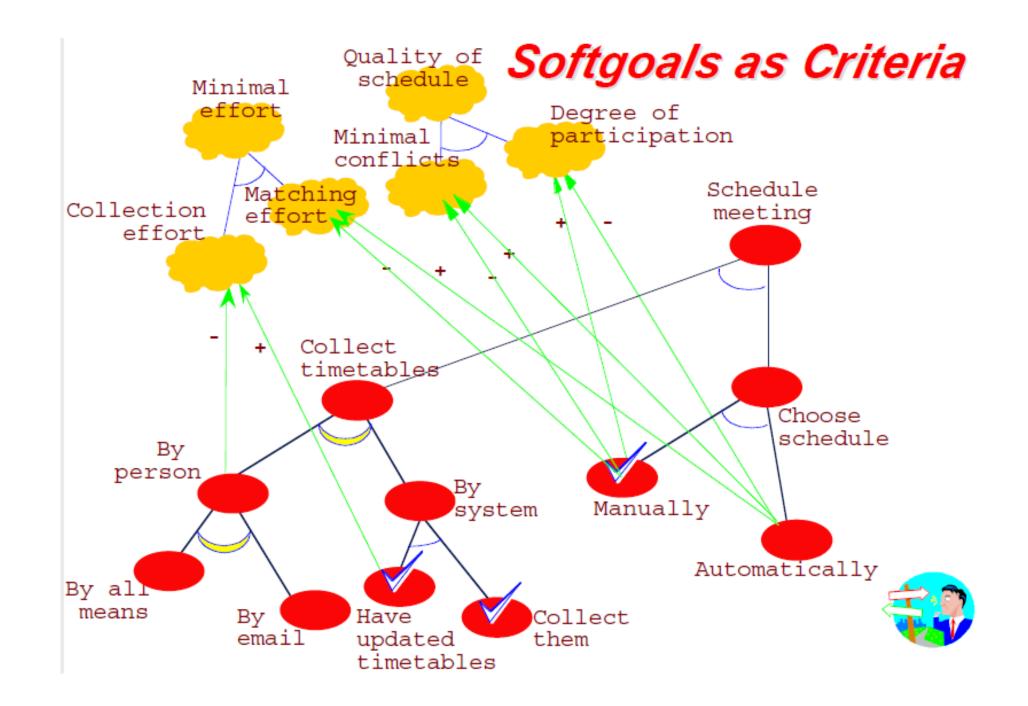
- An alternative (solution) to the fulfillment of a goal G consists of one or more leaf goals which together fulfill the root goal.
- A **goal model** defines a space of alternatives for the fulfillment of its root goal.
- An alternative **A1** is better than **A2** in fulfilling goal **G** with respect to softgoals G1, G2,... if A1's net contributions to G1, G2,... (e.g., positive minus negative contributions) is greater than that of A2.
- In general, goals and softgoals can be contradictory. Given a set of root goals and softgoals, there may not be an optimal solution [Simon68]. Hence the search for **good-enough solutions**.

### **Building Goal Diagrams**

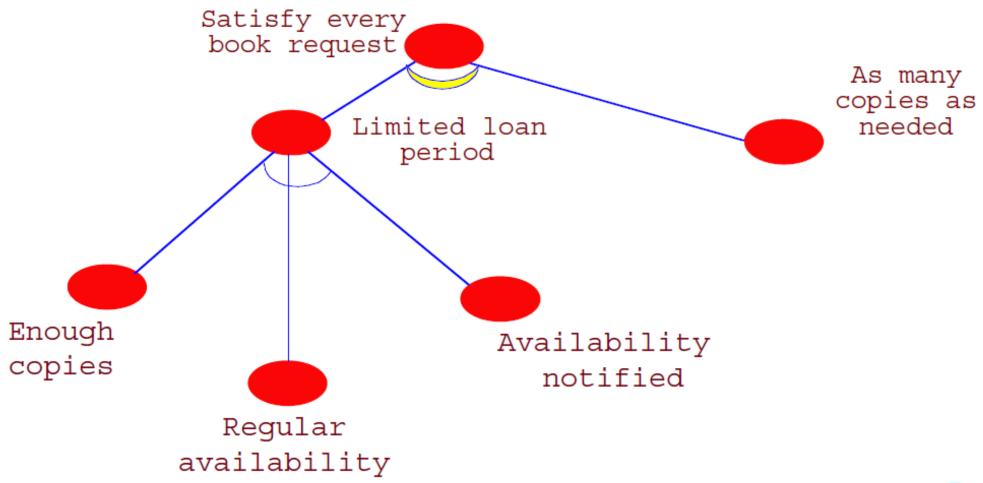
- Start from one or more goals and/or softgoals  $G_1$ ,  $G_2$ ,...,  $G_n$  which need to be fulfilled together.
- Analyze each, looking for ways to fulfill it through AND- or ORdecompositions, or through other refinements which contribute positively (How questions).
- Continue this process until there is enough positive support to fulfill all root nodes. At this point you have n disconnected goal trees  $T(G_1)$ ,  $T(G_2)$ ,..., $T(G_n)$ .
- Identify positive and negative inter-tree influences, i.e., positive or negative relationships between goals g, g' which belong to different goal trees.
- Repeat the analysis to see if root goals are fulfilled; if so, done, else continue the analysis.

# Lifecycle Models



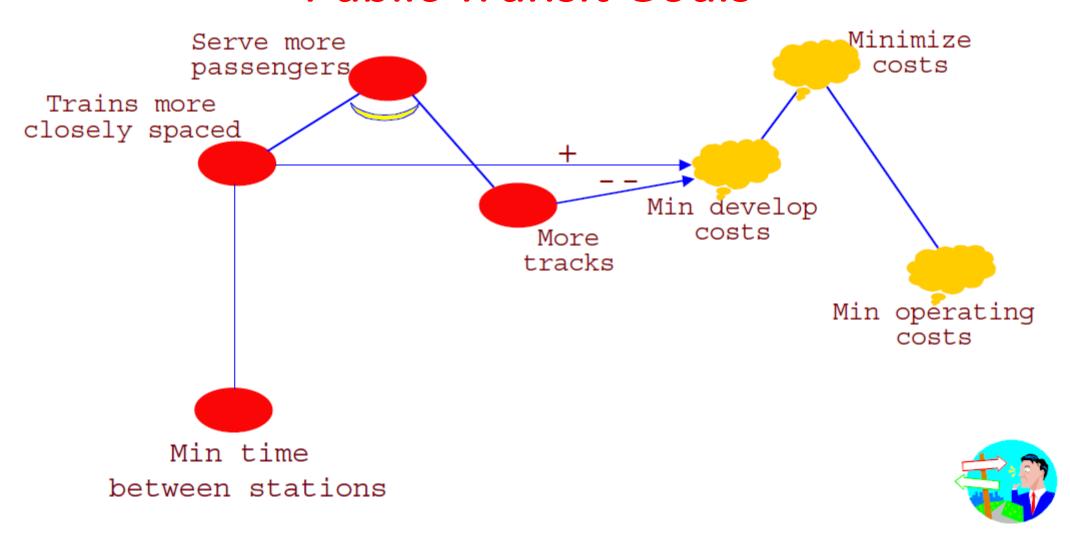


# **Library Goals**





#### Public Transit Goals



# Why Questions

Min operating costs



Why do we need smooth movement?





# Lifecycle Models

