Information Security

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Program (Software) Security

MALICIOUS PROGRAMS

- Malware: software designed to infiltrate or damage a computer system without the owner's informed consent
- Spyware: software designed to intercept or take partial control over the user's interaction with the computer, without the user's informed consent
 - secretly monitors the user's behavior
 - collect various types of personal information

Trapdoor/backdoor

- Secret entry point into a system
 - Special login into system (circumvents normal security procedures.)
- Presents a security risk
- Can be for good purpose as for Troubleshooting or maintenance
- Can be bad in wrong hand Malicious intent

Logic bomb

- Embedded in legitimate programs
- Activated when specified conditions met
 - E.g., presence/absence of some file; Particular date/time or particular user
- When triggered, typically damages system:
 Modify/delete files/disks

Trojan Horse

- Program with an covert effect besides the expected
 - Appears normal/expected
 - Covert effect violates security policy
- User tricked into executing a trojan horse
 - Look normal but behind the scene, covert effect performed with user's authorization

Virus

- Self-replicating code
 - Like replicating Trojan horse
 - Alters normal code with "infected" version
- Generally tries to remain undetected
- Operates when infected code executed
 If spread condition then

For target files

if not infected then alter to include virus

Perform malicious action

Execute normal program

Virus types

- Problem: How to ensure virus "carrier" executed?
 - Place in boot sector of disk OR in executales which are likely to be used
- Boot Sector
 - Run on any boot
 - Propagate by altering boot disk creation
- Executable
 - Malicious code placed at beginning of legitimate program
 - Runs when application run
 - Application then runs normally

Virus Types

- Terminate but Stay Resident (TSRs)
 - Stays active in memory after application completes
 - Allows infection of previously unknown files
 - Trap calls that execute a program
- Stealth
 - Conceal Infection
 - Trap read and disinfect
 - Let execute call infected file
 - Encrypt virus
 - Prevents "signature" to detect virus
 - Polymorphism
 - Change virus code to prevent signature

Macro Virus

- Infected "executable" isn't machine code
 - Relies on something "executed" inside application data → Macros
- Properties specific to these viruses
 - Architecture-independent
 - Application-dependent

Worms

- Runs independently
 - Does not require a host program
 - Propagates a fully working version of itself to other machines
- Carrie a payload performing hidden tasks
 - Backdoors, spam relays, DDoS agents; ...
- Phases
 - □ Probing → Exploitation → Replication → Payload

Cost of Worm Attacks

- Morris worm, 1988
 - Infected approximately 6,000 machines
 - 10% of computers connected to the Internet
 - cost ~ \$10 million in downtime and cleanup
- Code Red worm, July 16 2001
 - Direct descendant of Morris' worm
 - □ Infected more than 500,000 servers
 - □ Caused ~ \$2.6 Billion in damages,
- Love Bug worm: May 3, 2000, \$8.75 billion

Statistics: Computer Economics Inc., Carlsbad, California

Morris Worm

- Released November 1988
 - Program spread through Digital, Sun workstations
 - Exploited Unix security vulnerabilities
- Consequences
 - No immediate damage from program itself
 - Replication and threat of damage
 - Load on network, systems used in attack
 - Many systems shut down to prevent further attack

Morris Worm

Two parts

- Program to spread worm
 - look for other machines that could be infected
 - try to find ways of infiltrating these machines
- Vector program (99 lines of C)
 - compiled and run on the infected machines
 - transferred main program to continue attack

Security vulnerabilities

- fingerd Unix finger daemon
- sendmail mail distribution program
- Trusted logins (.rhosts)
- Weak passwords

Morris Worm: Spread Mechanisms

Sendmail

Exploit debug option in sendmail to allow shell access

Fingerd

- Exploit a buffer overflow in the gets function
- Apparently, this was the most successful attack

Rsh

- Exploit trusted hosts
- Password cracking

sendmail

- Worm used debug feature
 - Opens TCP connection to machine's SMTP port
 - Invokes debug mode
 - places 40-line C program in a temporary file
 - Compiles and executes this program
 - Opens socket to machine that sent script
 - Retrieves worm main program, compiles it and runs

Finger

- An utility that allows users to obtain information about other users.
 - the full name or login name of a user
 - whether or not a user is currently logged in,
 - telephone numbers, maybe, and other info
- fingerd: a daemon, or background process, to service remote requests using the finger protocol
- The bug exploited to break fingerd: overrunning the buffer for input
 - Gets, a standard C library, takes input to a buffer without doing any bounds checking

fingerd

- Array bounds attack
 - Fingerd expects an input string
 - Worm writes long string to internal 512-byte buffer
- Attack string
 - Includes machine instructions
 - Overwrites return address
 - Invokes a remote shell
 - Executes privileged commands

Remote shell

Unix trust information

- /etc/host.equiv system wide trusted hosts file
- /.rhosts and ~/.rhosts users' trusted hosts file

Worm exploited trust information

- Examining files that listed trusted machines
- Assume reciprocal trust
 - If X trusts Y, then maybe Y trusts X

Password cracking

- Worm was running as daemon (not root) so needed to break into accounts to use .rhosts feature
- Read /etc/passwd, used ~400 common password strings & local dictionary to do a dictionary attack

The worm itself

- Program is shown as 'sh' when ps
 - Clobbers argv array so a 'ps' will not show its name
 - Opens its files, then unlinks (deletes) them so can't be found
 - Since files are open, worm can still access their contents
- Tries to infect as many other hosts as possible
- When worm successfully connects, forks a child to continue the infection while the parent keeps trying new hosts
- find targets using several mechanisms: 'netstat -r -n', /etc/hosts,

. . .

- Worm did not:
 - Delete system's files, modify existing files, install trojan horses, record or transmit decrypted passwords, capture superuser privileges

Detecting Morris Internet Worm

Files

- Strange files appeared in infected systems
- Strange log messages for certain programs
- System load
 - Infection generates a number of processes
 - Password cracking uses lots of resources
 - Systems were reinfected => number of processes grew and systems became overloaded
 - Apparently not intended by worm's creator

Thousands of systems were shut down

Buffer Overflow

- Buffer overflow occurs when a program or process tries to store more data in a buffer than the buffer can hold
- Very dangerous because the extra information may:
 - Affect user's data
 - Affect user's code
 - Affect system's data
 - Affect system's code

Why Does Buffer Overflow Happen?

- No check on boundaries
 - Programming languages give user too much control
 - Programming languages have unsafe functions
 - Users do not write safe code
- C and C++, are more vulnerable because they provide no built-in protection against accessing or overwriting data in any part of memory

Why Buffer Overflow Matter

- Overwrites:
 - other buffers
 - variables
 - program flow data
- Results in:
 - erratic program behavior
 - a memory access exception
 - program termination
 - incorrect results
 - breach of system security

Basic Example

- A program has defined two data items which are adjacent in memory
 - an 8-byte-long string buffer, A, and a two-byte integer, B.
 - Initially, A contains nothing but zero bytes, and B contains the number 3
- Now, the program attempts to store the character string "excessive" in the A buffer, followed by a <u>zero byte</u> to mark the end of the string
 - By not checking the length of the string, it overwrites the value of B

Stack-based exploitation

- A malicious user may exploit stack-based buffer overflows to manipulate the program in one of several ways:
 - By overwriting a local variable that is near the buffer in memory on the stack to change the behaviour of the program which may benefit the attacker.
 - By overwriting the return address in a <u>stack frame</u>.
 Once the function returns, execution will resume at the return address as specified by the attacker, usually a user input filled buffer.
 - □ By overwriting a function pointer,¹¹ or exception handler, which is subsequently executed.

WEB SECURITY

SQL injection

- SQL injection is a <u>code injection</u> technique that exploits a <u>security vulnerability</u> occurring in the <u>database</u> layer of an <u>application</u>.
- The vulnerability is present when user input is either incorrectly filtered for <u>string literal</u> <u>escape characters</u> embedded in <u>SQL</u> statements or user input is not <u>strongly typed</u> and thereby unexpectedly executed.
- It is an instance of a more general class of vulnerabilities that can occur whenever one programming or scripting language is embedded inside another.
- SQL injection attacks are also known as SQL insertion attacks.

Example

- Consider: SELECT * FROM users WHERE name = 'a' OR 't'='t';
- Set username as: a' or 't'='t
- Then get: SELECT * FROM users WHERE name = 'a' OR 't'='t';

Another example

Use:

a';DROP TABLE users; SELECT * FROM data WHERE 't' = 't

So:

SELECT * FROM users WHERE name = 'a';DROP TABLE users; SELECT * FROM DATA WHERE 't' = 't';

Cross Site Scripting (XSS)

- Recall the basics
 - scripts embedded in web pages run in browsers
 - scripts can access cookies
 - get private information
 - and manipulate DOM objects
 - controls what users see
 - scripts controlled by the same-origin policy
- Why would XSS occur
 - Web applications often take user inputs and use them as part of webpage

Why XSS

- Name originated from the fact that a malicious web site could load another web site into another frame or window, then use Javascript to read/write data on the other web site
- The definition changed to mean the injection of HTML/Javascript into a web page

Example: Exploiting Social Network

- 1. Bad guy posts a message
- 2. When good guy reads the message, bad guy steals the cookie that contains information about authentication

