Why a SDDP framework is a big deal?

Alternatives

- FAST (Finally An SDDP Toolbox)
- StochDynamicProgramming.jl
- StructDualDynProg.jl

Why SDDP.jl (Oscar Dowson)

- Easy to use
- Easy to extend
- Many features

The original Oscar Downson's presentation (https://github.com/odow/talks/blob/master/sddp_il.ipynb)

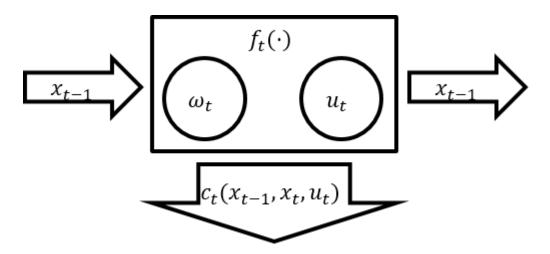
SDDP.jl - A Flexible SDDP Library

What we can do with it:

- Multistage stochastic linear program in discrete time
- RHS uncertainty (scenarios)
- Markov uncertainty
- Risk neutral or risk averse

What are we talking about

A stage has six things



- 1. An incoming state x_{t-1}
- 2. An outgoing state x_t
- 3. Uncertainty that is realised at the beginning of the state ω_t
- 4. An action that is taken u_t
- 5. Some dynamics $x_t = f_t(x_{t-1}, u_t, \omega_t)$
- 6. A reward that is earned $c_t(x_{t-1}, x_t, u_t)$

$$SP_{t}(\bar{x}_{t-1}, \omega_{t}) : \min_{u_{t}} c_{t}(x_{t-1}, x_{t}, u_{t}) + \theta_{t+1}$$
s.t. $x_{t-1} = \bar{x}_{t-1}$ $[\pi_{t}(\omega_{t})]$

$$x_{t} = f_{t}(x_{t-1}, u_{t})$$

$$u_{t} \in U_{t}(x_{t-1}, \omega_{t})$$

 SP_t is a user defined JuMP model.

Where this might differ

- If I record 6 different states (initial, + five more), there are five stages, not six;
- Wait-and-See in a stage. You take an action today after realising the uncertainty(hazard-decision);
- Each stage is set-up as a linear programme.

We call the linear programme that defines a stage a subproblem.

```
In [1]: # To get started we need to clone SDDP.jl
Pkg.clone("https://github.com/odow/SDDP.jl")

# load some packages
using SDDP, JuMP, Clp
```

The stock example

Links to StochDynamicProgramming.il (https://github.com/JuliaOpt (https://github.com/odow/SDDP.il/blob/master/examples (https://github.com/odow/SDDP.il/blob/master/examples (https://github.com/odow/SDDP.il/blob/master/examples (https://github.com/odow/SDDP.il/blob/master/examples (https://github.com/odow/SDDP.il/blob/master/examples (https://github.com/odow/SDDP.il/blob/master/examples (https://github.com/odow/SDDP.il/blob/master/examples (https://github.com/odow/SDDP.il/blob/master/examples/ (https://github.com/odow/SDDP.il/blob/master/examples/ (https://github.com/odow/SDDP.il/blob/master/examples/ (https://github.com/odow/SDDP.il/blob/master/examples/ (https://github.com/odow/SDDP.il/blob/master/examples/ (https://github.com/odow/SDDP.il/blob/master/examples/ (https://github.com/odow/sdd/ (https://github.com/odow/sdd/ (https://github.com/odow/sdd/ (https://github.com/odow/sdd/

- 1. Sense: Minimising
- 2. Stages: 5 stages (t = 1, 2, 3, 4, 5)
- 3. States: 1 State $x_t \in [0, 1]$ (initial state $x_0 = 0.5$)
- 4. Controls: 1 control $u_t \in [0, 0.5]$
- 5. Noises: 10 stagewise independent noises: $\omega_t \in [0, 0.0333..., 0.0666..., 0.033]$
- 6. Dynamics: linear dynamics $x_t == x_{t-1} + u_t \omega_t$
- 7. Stage Objective: linear objective $(\sin(3t) 1) \cdot u_t$

$$\min_{u_t} \quad (\sin(3t) - 1)u_t + \theta_{t+1}$$
s. t. $x_t = x_{t-1} + u_t - \omega_t$

$$x_t \in [0, 1]$$

$$u_t \in [0, 0.5]$$

$$x_0 = 0.5$$

Syntax for creating a new SDDPModel

We define 1. and 2. in the constructor using keyword arguments.

```
m = SDDPModel(
  sense = :Min,  # :Max or :Min?
  stages = 5,  # Number of stages
  solver = ClpSolver(),
  objective_bound = -2# Valid lower bound
) do sp, t
  # ) do subproblem_jump_model, stage_index
  # the first is a new JuMP Model for the subproblem, the second is an index from
1,2,...,5
# ... subproblem definition goes here ...
```

end

Defining the subproblem

We still need to define the last five things:

- 3. States
- 4. Controls
- 5. Noises
- 6. Dynamics
- 7. Objective

We're going to use both sp and t from above.

3. Defining a state

A stage has an incoming, and an outgoing state variable. Behind the scenes we'll take care of matching them up between stages.

To define a new state variable use the @state macro.

```
@state(sp, lb <= outgoing <= ub, incoming == initial value)</pre>
```

First argument is the subproblem variable from the constructor, second argument is the outgoing variable (any feasible JuMP variable definition), third argument is the incoming variable (symbol == initial value).

From above, we have one state $x_t \in [0, 1], \quad x_0 = 0.5$

```
@state(sp, 0 \le x \le 1, x0 == 0.5)
```

The x0 is the incoming variable in each stage. It will only be forced to 0.5 in the first stage. The syntax is just for convinence.

We could also create three state variables

$$x_t^i \in [0, \infty), \quad x_0^i = i, \quad i = \{1, 2, 3\} \quad t = \{1, 2, \dots, T\}$$

@state(sp, x[i=1:3] >= 0, x0==i)

4. Defining a control

Controls are just JuMP variables. Nothing special.

From above $u_t \in [0, 0.5]$

```
@variable(sp, 0 <= control <= 0.5)</pre>
```

5. Defining a Noise

A noise has three things:

- 1. A constraint
- 2. A set of RHS values
- 3. A probability distribution

Julia code is

```
@noise(sp, name = RHS Values, constraint)
setnoiseprobability!(sp, probability distribution)
```

From above we have

- 5 Noises
 - 10 stagewise independent noises: $\omega_t \in [0, 0.0333..., 0.0666..., ..., 0.3]$
- 6 Dynamics
- linear dynamics $x_t == x_{t-1} + u_t \omega_t$ @noise(sp, omega = linspace(0, 0.3, 10), x == x0 + u - omega) # set uniform probability (but its the default so you don't have to setnoise probability! (sp, fill(0.1, 10))

6. Defining dynamics

These can just be any JuMP constraints

```
@constraint(sp, x + u \le 1.5)
```

7. Defining the Stage Objective

We only care about defining the stage objective. The future costs get handled automatically.

```
stageobjective!(sp, AffExpr of Objective)
```

We can use the index t to change coefficients between subproblems so our objective is

```
stageobjective!(sp, (\sin(3 * t) - 1) * u)
```

```
sense = :Min,
                          stages = 5,
                          solver = ClpSolver(),
                 objective bound = -2
                                                  ) do sp, t
             # the state
             Ostate(sp, 0 \le x \le 1, x0 == 0.5)
             # the control
             @variable(sp, 0 \le u \le 0.5)
             # the noise (and dynamics)
             @noise(sp, \omega = linspace(0, 0.3, 10), x == x0 + u - \omega)
             # the objective
             stageobjective!(sp, (\sin(3 * t) - 1) * u)
         end
         SDDP.SDDPModel{SDDP.DefaultValueFunction{SDDP.DefaultCutOracle}}(:Min, SDDP.Stag
Out[2]:
         e[SDDP.Stage(1, JuMP.Model[Minimization problem with:
          * 2 linear constraints
          * 4 variables
         Solver is ClpMathProg], [1.0], Float64[], Dict{Any,Any}()), SDDP.Stage(2, JuMP.M
         odel[Minimization problem with:
          * 2 linear constraints
          * 4 variables
         Solver is ClpMathProg], [1.0], Float64[], Dict{Any,Any}()), SDDP.Stage(3, JuMP.M.
         odel[Minimization problem with:
          * 2 linear constraints
          * 4 variables
         Solver is ClpMathProg], [1.0], Float64[], Dict{Any,Any}()), SDDP.Stage(4, JuMP.M.
         odel[Minimization problem with:
          * 2 linear constraints
          * 4 variables
         Solver is ClpMathProg], [1.0], Float64[], Dict{Any,Any}()), SDDP.Stage(5, JuMP.M
```

In [2]:

m = SDDPModel(

Compare the Julia code to the mathematical subproblem

$$\min_{u_t} \quad (\sin(3t) - 1)u_t + \theta_{t+1}$$
s. t. $x_t = x_{t-1} + u_t - \omega_t$

$$x_t \in [0, 1]$$

$$u_t \in [0, 0.5]$$

$$x_0 = 0.5$$

Solve options

For a full list run julia>? SDDP.solve

```
In [3]:
        srand(1111)
        status = solve(m,
             max iterations = 20,
             time limit
                            = 600,
             simulation
                            = MonteCarloSimulation(
                                 frequency = 5, # Number of forwards to construct the stat
        istical bound
                                           = 10. # Min number of forwards to evaluate confi
                                 min
        dence interval for the bound
                                 step
                                           = 10,
                                           = 100,
                                 max
                                 confidence = 0.95.
                                 termination = false
              print level=0
        # MonteCarloSimulation(frequency, steps, confidence, termination)
        # MonteCarloSimulation(frequency, collect(min:step:max), confidence, termination)
        # Check bound is correct
         println("Final bound is $(SDDP.getbound(m)) (Expected -1.471).")
```

WARNING: Solver does not appear to support providing initial feasible solutions.

Final bound is -1.471483864147188 (Expected -1.471).

SDDP Solver. © Oscar Dowson, 2017.

Solver:

Serial solver

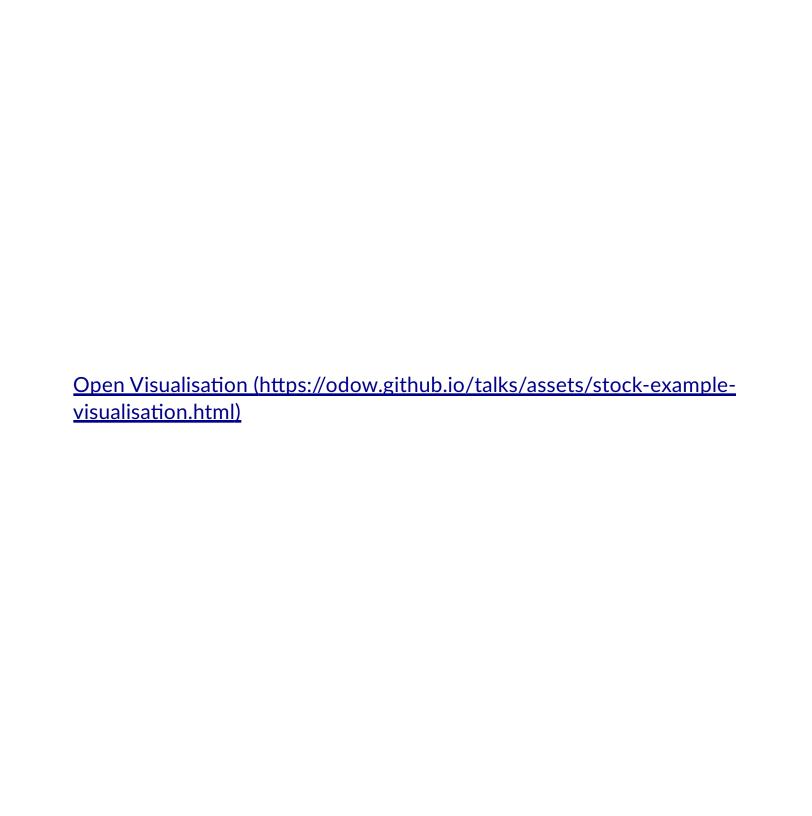
Model:

Stages: 5
States: 1
Subproblems: 5

Value Function: Default

Objective			Cut	Passes	Simul	lations	Total	
Expected	Bound	% Gap		#	Time	#	Time	Time
-1.591	-1.471			1	0.0	0	0.0	0.0
-1.365	-1.471			2	0.0	0	0.0	0.0
-1.518	-1.471			3	0.0	0	0.0	0.0
-1.624	-1.471			4	0.0	0	0.0	0.0
-1.569 -1.479	-1.471	-6.7		5	0.0	20	0.0	0.1
-1.537	-1.471			6	0.0	20	0.0	0.1

```
In [ ]: simulation = simulate(m, 1000, [:x, :u])
    println("Mean of simulation objectives is $(mean(r[:objective] for r in simulation)
    )")
```



Example: Simplified Hydrothermal Dispatch

- Assume two thermoelectrics plants and one hydroelectric plant with reservoir and unit productivity coefficient.
- The first thermoelectric with cost 100 and the second with 1000 (R\$/ MWh) and capacities equal to 50 MW each.
- The hydroelectric plant has a reservoir with a capacity equivalent to 150 MWh that starts with a power of 150 MW.
- We want to minimize the cost of generating the next 3 hours.
- Demand is constant and equal to 150 MWh in all hours.

Notation

- ullet $g_{i,t}$ thermoelectric generation
- u_t turbine
- v_t reservoir volume
- a_t affluence
- s_t spillway

Subproblem

 $FCF(v_{t-1}) = \left\{ \frac{g_{s,u,s} \cdot g_{eq} \cdot 0}{\delta \cdot 100 \cdot g_{1,t}} + 1000 \cdot g_{2,t} \right\} \cdot g_{1,t} + g_{2,t} + u_t = 150 \cdot \delta \cdot v_t + u_t + st = v_{t-1} + a_t \cdot \delta \cdot v_t + u_t + st = v_t + a_t \cdot \delta \cdot v_t + u_t + st = v_t + a_t \cdot \delta \cdot v_t + u_t + st = v_t + a_t \cdot \delta \cdot v_t + u_t + st = v_t + a_t \cdot \delta \cdot v_t + u_t + a_t \cdot \delta \cdot v_t + u_t + st = v_t + a_t \cdot \delta \cdot v_t + u_t + a_t \cdot \delta \cdot v_t + u_t + a_t \cdot \delta \cdot v_t + u_t +$

```
In [ ]: | # load some packages
        using SDDP, JuMP, Clp
        m = SDDPModel(
                           sense = ,
                          stages = ,
                          solver = ClpSolver(),
                 objective bound = 0
                                                  ) do sp, t
             # State
             @state(sp,)
             # Variables
             @variable(sp,)
             # Noise
             @noise(sp, , )
             # Constraints
             @constraint(sp, )
             # Objective function
             stageobjective!(sp, )
        end
```

Average Value at Risk

```
risk measure = NestedAVaR(lambda = 0.5, beta = 0.5)
```

A risk measure that is a convex combination of Expectation and Average Value @ Risk (also called Conditional Value @ Risk).

```
lambda * E[x] + (1 - lambda) * AV@R(1-beta)[x]
```

Keyword Arguments

- lambda Convex weight on the expectation ((1-lambda) weight is put on the AV@R component. Inreasing values of lambda are less risk averse (more weight on expecattion)
- beta The quantile at which to calculate the Average Value @ Risk. Increasing values of beta are less risk averse. If beta=0, then the AV@R component is the worst case risk measure.

```
In [ ]: | m risk = SDDPModel(
                           sense = :Min,
                          stages = 5,
                          solver = ClpSolver(),
                    # risk measure = Expectation(),
                    risk measure = NestedAVaR(lambda=0.5, beta=0.5),
                 objective bound = -2
                                                  ) do sp, t
             # the state
             Qstate(sp, 0 \le x \le 1, x0 == 0.5)
             # the control
             @variable(sp, 0 \le u \le 0.5)
             # the noise (and dynamics)
             @noise(sp, omega = linspace(0, 0.3, 10), x == x0 + u - omega)
             # the objective
             stageobjective!(sp, (\sin(3 * t) - 1) * u)
         end
         println(typeof(m_risk))
```

```
In [ ]:
        srand(1111)
        status = solve(m risk,
            max iterations = 20,
            time limit
                           = 600,
            simulation
                           = MonteCarloSimulation(
                                 frequency = 5,
                                 min
                                           = 10,
                                 step
                                           = 10,
                                           = 100,
                                 max
                                 termination = false
                             ),
            print level=0
        # Check bound is correct
        println("Final bound is $(SDDP.getbound(m_risk)) (Expectation bound was -1.471).")
```

De Matos (Level One) Cut Selection

Asyncronous Solver

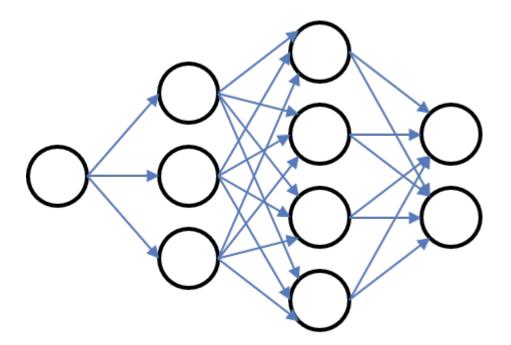
We parallelise by farming out a new instance of the SDDPModel to all slave processors.

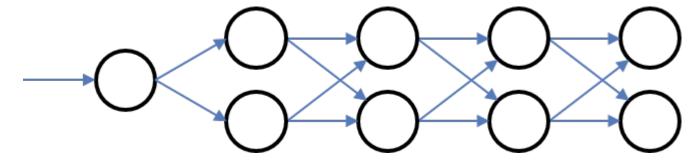
Slaves perform iterations independently, and asyncronously share cuts between themselves.

```
solve(m,
     solve_type = Serial()
     # or
     solve_type = Asyncronous()
)
```

Markov Uncertainty

More like a feed-forward graph with discrete stages but arbitrary number of nodes and transitions





```
# Transition[last index, current_index] = probability
Transition = Array{Float64, 2}[
    [1.0],
    [0.5 0.5],
    [0.25 0.75; 0.75 0.25],
    [0.25 0.75; 0.75 0.25],
    [0.25 0.75; 0.75 0.25]
]
```

```
In [4]:
        Transition = Array{Float64, 2}[
             [1.0]',
             [0.5 \ 0.5],
             [0.25 \ 0.75; \ 0.75 \ 0.25],
             [0.25 \ 0.75; \ 0.75 \ 0.25],
             [0.25 0.75; 0.75 0.25]
         m markov = SDDPModel(
                            sense = :Min,
                           stages = 5,
                           solver = ClpSolver(),
                 objective bound = -10,
                 # A vector of transition matrices. One for each stage
               markov transition = Transition
                                                   # markov state will go from 1, 2, ..., S
                                                   ) do sp, t, markov state
             O(state(sp, 0 \le x \le 1, x0 == 0.5)
             @variable(sp, 0 \le u \le 0.5)
             gammanoise(sp, omega = linspace(0, 0.3, 10), x == x0 + u - omega)
             # the objective
             stageobjective!(sp, (sin(3 * t) - 0.75 * markov state) * u)
         end
         println(typeof(m markov))
```

SDDP.SDDPModel{SDDP.DefaultValueFunction{SDDP.DefaultCutOracle}}

Final bound is -1.634417972667261.

More information

Examples, parameters and code github.com/odow/SDDP.jl (https://github.com/odow/SDDP.jl)

Original Oscar Dowson presentation github.com/odow/talks/blob/master/sddp_jl.ipynb (https://github.com/odow/talks/blob/master/sddp_jl.ipynb)

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