# Trekking/Robo-Magellan Project

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## I. Introduction

### A. The team

Founded in 2001 by a group of engineering undergraduate students from University of São Paulo (USP) to bring the international robot combat competition to Brazil, the team does research and development on robotics in the biggest university in South America. Throughout the years, it expanded into more categories and competitions, with highlight on its internationally awarded sumo robots [1] and Robo-Magellan [2]. After over 10 years of experience, learning and university research, the ThundeRatz team [3] has some of the most known and award-winning robots of Brazil, reason of pride to the members and motivation for more innovations.

### B. The project

Trekking [4] and Robo-Magellan are two competition categories involving autonomous robots emphasizing navigation and obstacle avoidance over varied, outdoor terrain. Their goals are autonomous movement and localization. Both are explained in detail later.

## II. Goals

The team's main goal is the dissemination of knowledge between its members and the advancement of robotics nationally through innovations and research. To this end, the project follows some guidelines:

*1) Open-source:* Code from past competition editions is open-source and published at the team's GitHub page [5].

*2) Affordable:* Initial versions of the project used a Raspberry Pi, USB camera, compass and GPS, building a cheap but competitive robot. We are investing in more advanced tecnologies to keep the project up-to-date with international competitions, but most of its concepts can be implemented without a high cost.

*3) Shared knowledge:* Lots of knowledge and experiences are shared in the competitions and a warm friendship environment is kept with other teams. Furthermore, the robot is shown in philanthropic events and expositions.

The goals currently set for the project are:

### A. Increased reliability

Use sensor redundancy and sensor fusion algorithms [6] to enhance reliability under bad conditions.

### B. CUDA-based Computer Vision

Port the already developed knowledge of computer vision using OpenCV to CUDA.

### C. SLAM research

Try to use laser based SLAM techniques for location and evaluate different SLAM algorithms. Existent laser SLAM CUDA solutions are mostly under development [7],but some are complete [8] and papers and other universities' research are available [9]. If possible, use existing or create CUDA solutions based on current research.

## I. Competitions

Competitions create a friendly environment to share ideas and experiences with other teams and evaluate the project's advancement. The robot takes part in two similar autonomous categories.

### A. Trekking

Trekking is a national category hosted at the Winter Challenge and Summer Challenge competitons. Both are hosted by RoboCore [10], a company specialized at robotics, and are or main competitions. The Trekking category's goal is the construction of a robot to locate white boards on an open grass field. The boards can be optionally marked with an orange traffic cone.

### B. Robo-Magellan

Robo-Magellan is an international category held by the Seattle Robotics Society (SRS) [2]. An autonomous robot is assigned to locate orange traffic cones hidden in an environment with obstacles. There is no straight-line path between the start and destination points without some significant obstacle. The robot must locate and touch as many cones as possible.

## II. Project details

We strive to mantain a competitive and evolving project. Project achievements can be seen at section III.

### A. First iteration

The first version of the robot used a compass, GPS and USB camera. It's four whell layout with traction on all whells was kept in later versions, although the chain transmission was changed. OpenCV was used for computer vision. A Raspberry Pi was used for processing and a router was included for wireless programming and debugging.

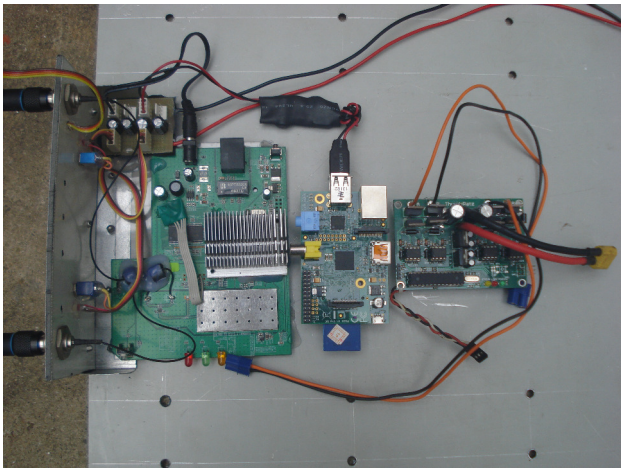

Fig. 1. Disassembly with electronics exposed. From left to right: router, Raspberry Pi B, motor controller

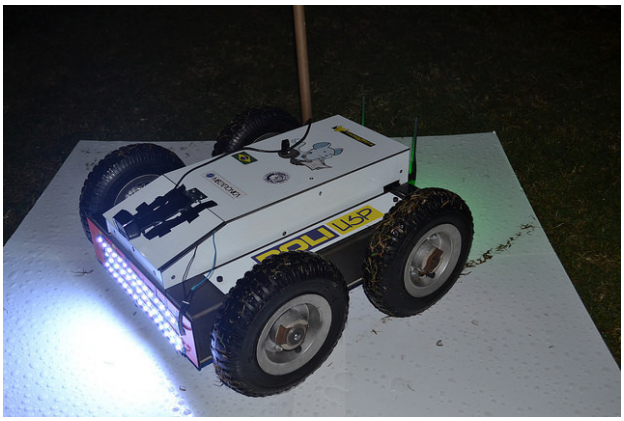

Fig. 2. Robot at Winter Challenge X (São Paulo, Brazil), 2014


Fig. 3. Robot at Campus Future (Campus Party 2015) [11], open exposition of new engineering projects

### B. Second iteration

The robot went through changes to compete on the Robo-Magellan category. The weight limitation, which doesn't exist on the Trekking category, required a lighter structure. We also used faster motors. The USB camera was replaced by a CMUCam 5, camera with integrated image processing and color detection. HC-SR04 sonars were added to detect the distance to the traffic cones. It was its first international competition and the team's first time at the United States.

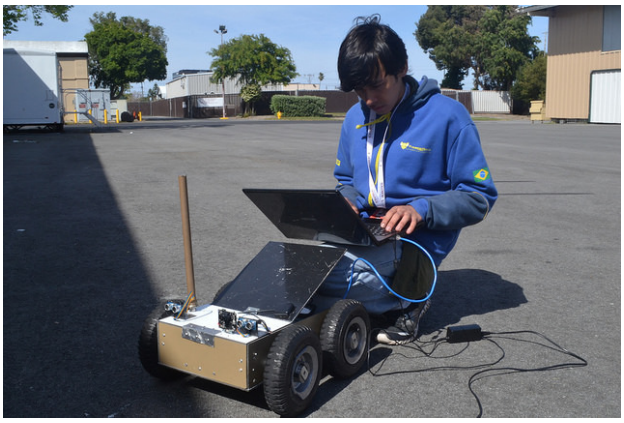

Fig. 4. RoboGames 2015 (San Mateo, CA)

Fig. 5. Third place at RoboGames 2015

### C. Third iteration

The third iteration is an ongoing project. Smaller and lighter, its goal is to create a robust project, with sensor redundancy and new sensing tecnologies. It currently uses a Raspberry Pi B 2.0 as its main computer. One of our goals is to make embeeded computer vision and learning and SLAM possible in the project. To reach them realtime in an embedded platform, GPU acelleration will be required. The robot was used in Winter Challenge XI, but due to problems in our eletronics it got 5th place.


Fig. 6. Robot structure

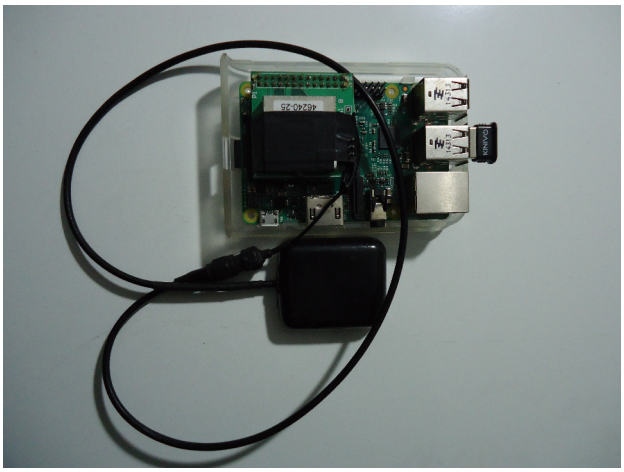

Fig. 7. Raspberry Pi B 2.0 with team-made GPS module


Fig. 8. Winter Challenge XI (São Paulo, Brazil), 2015

## III. Past achievements

Our robot is one of the national favourites and proudly the international third place. Being a reasonably recent project, it hasn't gone through a lot of competitions. Following is a list of past achievents.

*2014*

1) *Winter Challenge X:* Third place

*2015*

1) *RoboGames 2015:* Third place
2) *Winter Challenge XI:* Fifth place

## IV. Partnership

Companies willing to help the project are incentivating university research and knowledge dissemination. Partner companies get their logo on the robot and team's t-shirts, which are worn by the team's members in competitions, expositions and in daily activities in the university.

## References

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[5] GitHub. *Thunderatz Robotics Team* https://github.com/ThundeRatz
[6] SourceForge. *KFilter*. http://kalman.sourceforge.net/
[7] Chee Sing Lee. *PHD Filter SLAM with CUDA* https://github.com/cheesinglee/cuda-PHDSLAM
[8] Felix Endres. *Rgbdslam v2* http://felixendres.github.io/rgbdslam_v2/
[9] Haiyang Zhang, Fred Martin. *CUDA Accelerated Robot Localization and Mapping* http://ieeexplore.ieee.org/stamp/stamp.jsp?arnumber=6556350
[10] RoboCore. *Sua tecnologia à prova*. https://www.robocore.net/
[11] Campus Party. *Campus Future*. http://brasil.campus-party.org/conteudos/open-campus/campus-future/