## Accounts Manager - Manual

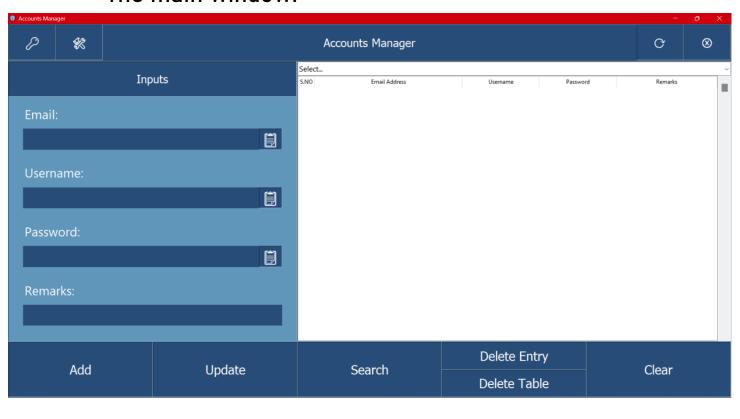
• Getting Started:



When we start the app by running "AccountsManager.py", the app displays a pop-up box to enter Master password.

The default password is 1234, press ok to access the main window of the application.

• The main window:

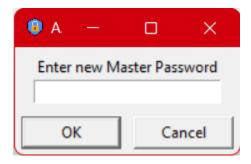


After login, the main window opens up if you have entered the right password. The UI is made as simple as possible to understand by dividing the main middle part into two separate places where the left has the columns to type in / get details of an entry, while the right side has the tree view to display the entries and select categories.

## Master Password change:



The user can change their app's master password by clicking this icon on top left which will open a dialogue box prompting the user to enter a new password for the app.



The user can input their new master password and click ok to make the changes.

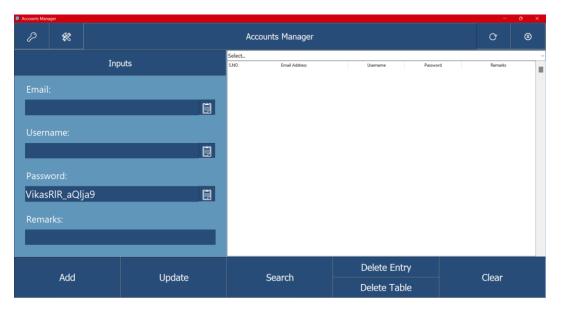
#### Password Generator:



The user can create a password by using the built-in password generator while clicking on this above icon placed next to master password change.



The user can select 3 levels of Strength which is low, medium and high while stating the password length and can also include characters to be in the password while also selecting the position which can at the start or end. The user, clicking generate, can directly insert the password into the main window field for ease of use.



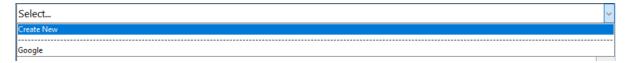
#### Refresh and Close button:



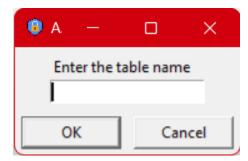
The user can use the refresh button on top second right to get the entries refreshed if it fails to display any updates or changes.

The user can use the dedicated close button to safely end the program while the app prompts the user a option dialogue box to close the app or not.

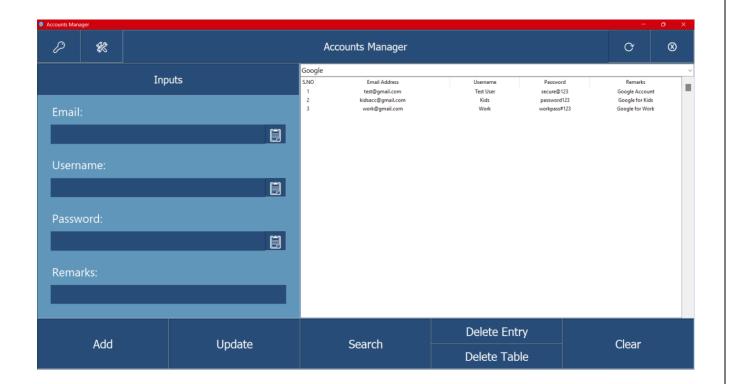
### Categories:



The user can create or select an existing category for optimal organization of their credentials. If the user selects "create new" option, a prompt opens up to enter category name

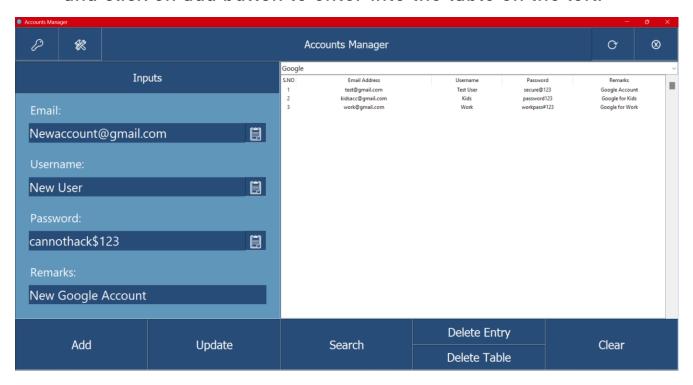


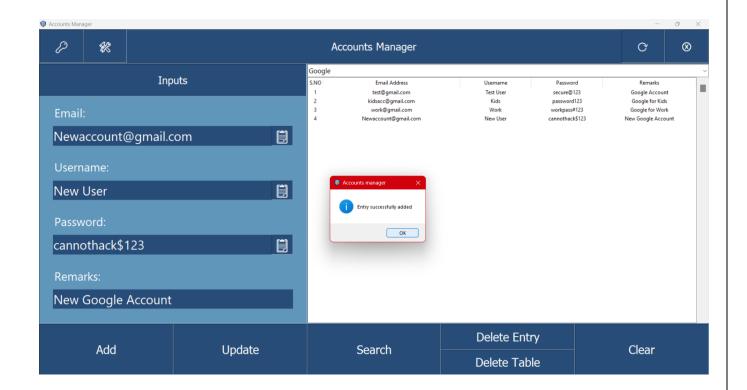
The user can create any name and click on ok to create the category.



## • Adding Values:

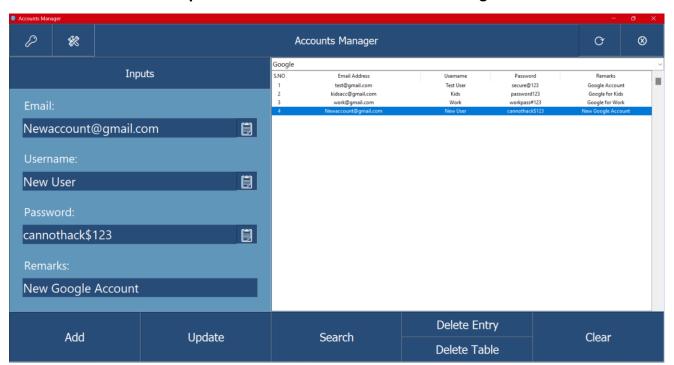
After selecting the category, fill up the inputs side on left and click on add button to enter into the table on the left.

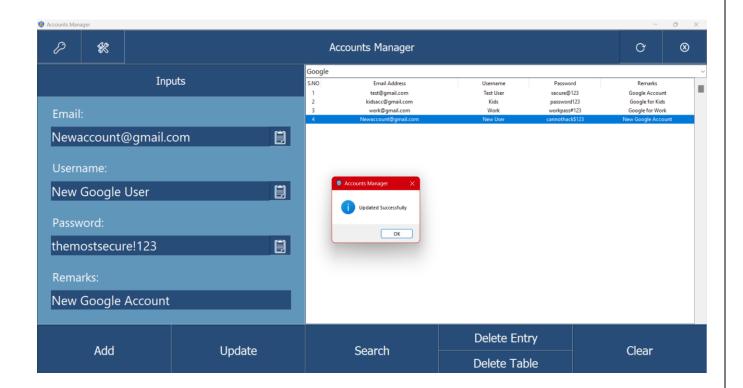




## • Update Values:

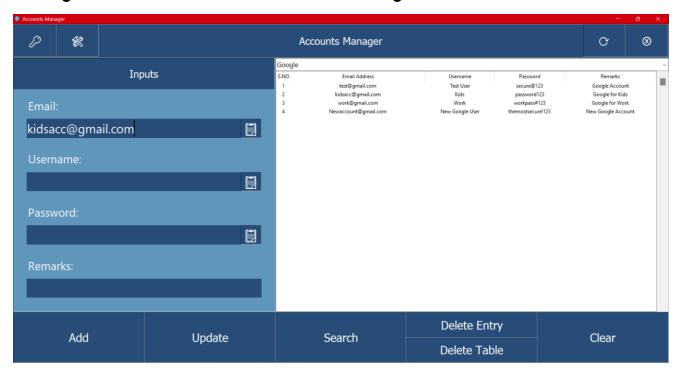
Select an entry from the left, change the values in the input and click on update button to make the changes.

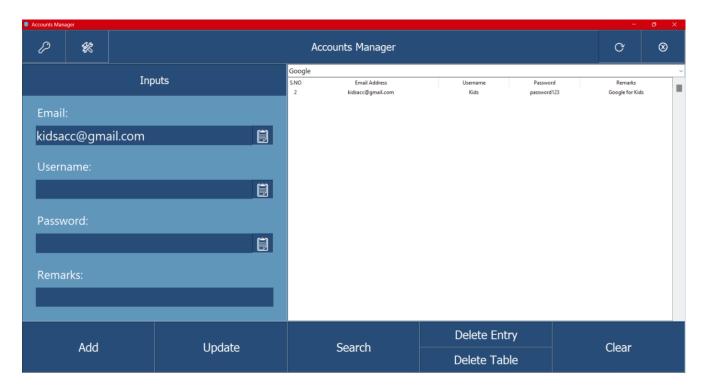




#### Search Values:

Fill any one detail on the input side and click on search to get the most relevant find on the right.

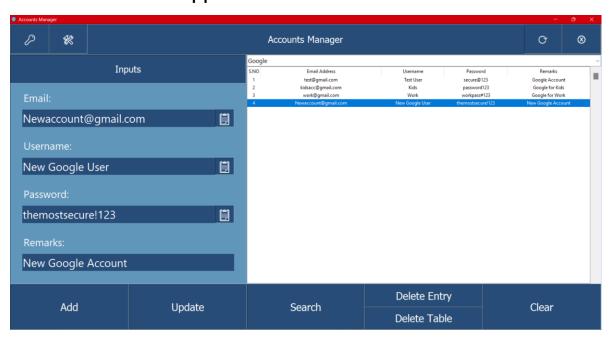


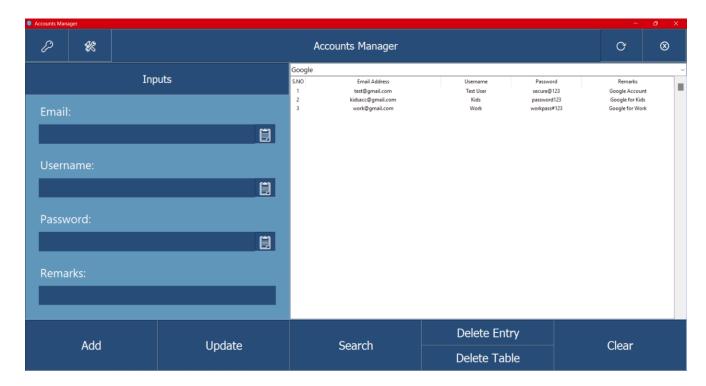


Click on refresh to exit from search

## • Delete Entry:

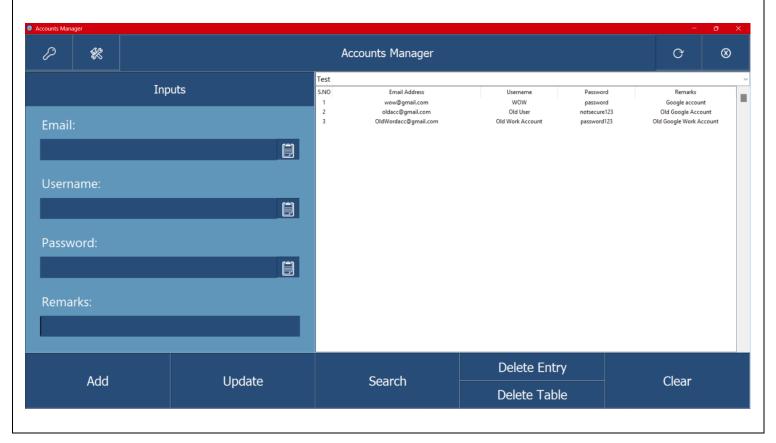
Select any entry from the right and click on delete entry to make the disappear from the table.



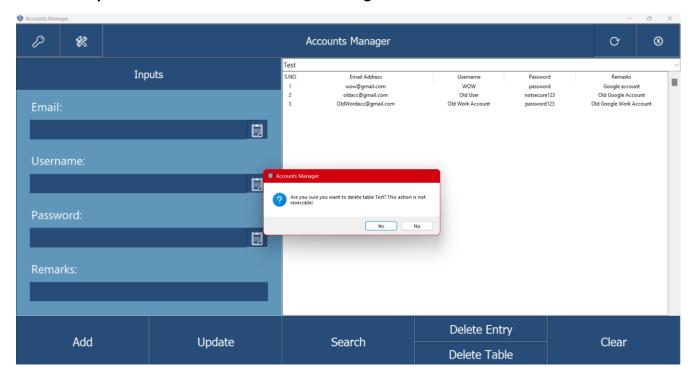


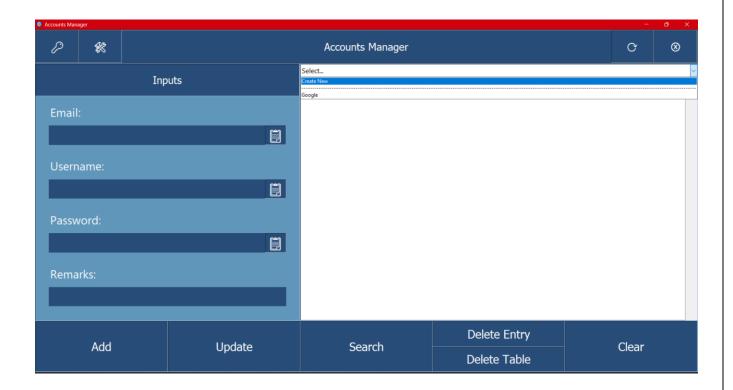
There will be a confirmation option box and a message box that the deletion is successful.

• Delete Table:



# While a table is active, click on delete table to completely drop the table even while having entries in it.





#### • Clear Button:



This button simply clears out the fields on the input side, it does not delete or change anything rather just a button to unclutter the fields.

