Tim Coleman

Motion Design • Art Direction

www.motionpirate.com | linkedin.com/in/motionpirate | 801-735-9366 | tim@motionpirate.com

SUMMARY

Strategic Creative Director and Senior Motion Designer with 15+ years experience transforming complex messages into compelling visual experiences. Expertise in leading creative teams, developing technical pipelines, and delivering high-impact content across entertainment, branding, and interactive media.

EXPERIENCE

Creative Director | We Love Thunder | Jan 2019 - Present

- Art Directed creative teams for international events, including Southeast Asian Games opening ceremonies
- Led AR development for Academy Museum of Motion Pictures museum experience app, increasing engagement of Augmented reality enhanced exhibits.
- Developed strategic brand animations for global clients including Carnival, Amazon Fire TV, and QuickSilver
- Directed full production pipeline for Star Trek Online release trailer, delivering on time despite 30% reduced timeline
- Established efficient workflows integrating real-time rendering and Al-assisted production technologies

Creative Director / Partner | Nocturnal Motion Design Studio | Mar 2014 - Dec 2018

- Managed creative direction for multiple Walt Disney product campaigns & D23 expo
- Built and mentored creative team, growing studio revenue by 200% over 4 years
- Led innovation initiatives to develop proprietary production tools and workflows
- Successfully grew and sold founding interest in specialized motion design studio

Senior Motion Designer | Freelance Contractor | Jan 2013 - Feb 2014

- Produced 3D & 2D animation for PlayStation 4 launch, Sony, GE, and Cisco
- Designed and animated content for CISCO CES Stage show featuring Sarah Silverman
- Created broadcast interstitials and show opens for TLC and Discovery Channel
- Instructed Motion Design courses at Academy of Art, San Francisco and Utah Valley University

Motion Lead | Disney Consumer Products | Jun 2009 - Dec 2012

- Led design for Health & Beauty departments, including the Sephora "Villains" line
- Directed motion design collateral for strategic partnership with Tyson Foods
- Collaborated with cross-functional teams on brand strategy and visual storytelling

EDUCATION

- ArtCenter College of Design, Pasadena - Illustration / Entertainment Design

SKILLS

Creative:

- Motion Design, Art Direction, 3D Animation,, Interactive Design, UI/UX, Brand Development **Technical**:
- Cinema 4D, Redshift, Blender, Houdini, After Effects, Premiere, Photoshop, Illustrator, Unity, Unreal **Leadership**:
- Team Building, Project Management, Pipeline Development, Client Relations, Process Optimization **Development**:
 - C#, HTML/CSS, JavaScript, Python, Swift/UI Xcode, Figma, Lottie, Rive, Jira, Frame.io, Confluence