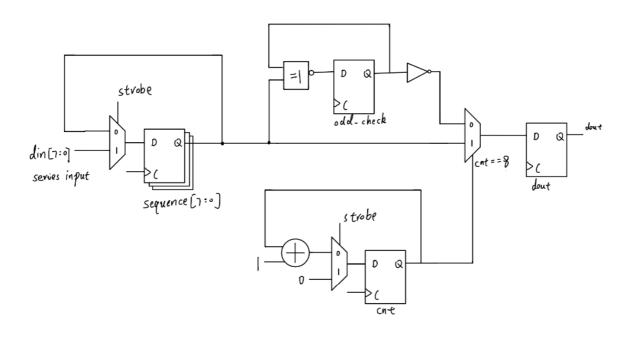
IC_HW_3

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HW_3_1

原理示意图

dout输出部分为了和示例保持一致,加了一个寄存器,延迟一个周期输出



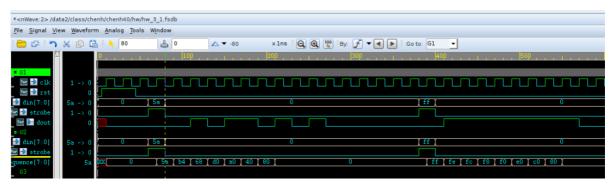
源代码

```
module hw_3_1 (
 2
        input
                      [7:0]din,
 3
        input
                     clk,rst,strobe,
        output reg dout
 4
 5
    );
 6
        reg [7:0]sequence;
 7
               odd_check;
        reg
 8
                 [3:0]cnt;
        reg
 9
        always @(posedge clk) begin
10
             if(rst|strobe)
11
                 odd_check <= 0;
12
13
             else
                 odd_check <= (odd_check ^ dout);</pre>
14
15
        end
16
        always @(posedge clk) begin
17
18
             if(rst|strobe)
19
                 cnt <= 0;</pre>
20
             else
21
                 cnt <= cnt + 1;
22
        end
23
```

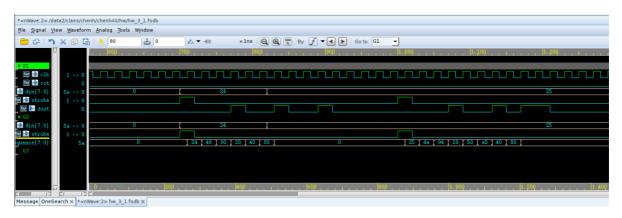
```
24
         always @(posedge clk) begin
25
             if(rst)
26
                  sequence <= 8'b0;
27
             else if(strobe)
28
                  sequence <= din;</pre>
29
             else
30
                  sequence <= {sequence[6:0],1'b0};</pre>
31
         end
32
33
         always @(posedge clk) begin
             if(rst) dout <= 0;</pre>
34
35
             else if(cnt == 8) dout <= ~odd_check;</pre>
             else dout <= sequence[7];</pre>
36
37
         end
    endmodule
```

仿真结果

第一张图G1验证示例功能

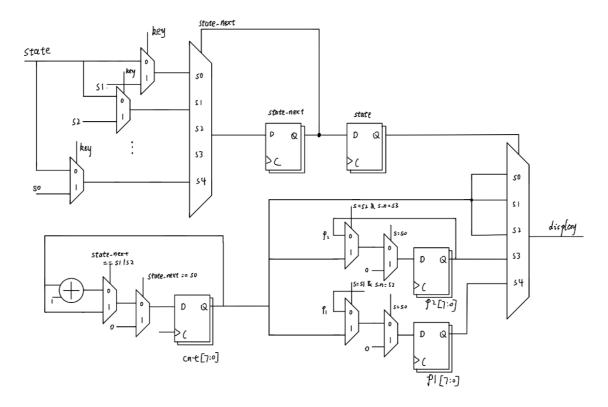


第二张图G2,控制strobe信号晚于输入信号输入,验证strobe的低电平信号期间,输入信号无效。可以看到25等到strobe信号置一才被输入到寄存器串中,对输入的隔绝符合预期。



HW_3_2

原理示意图



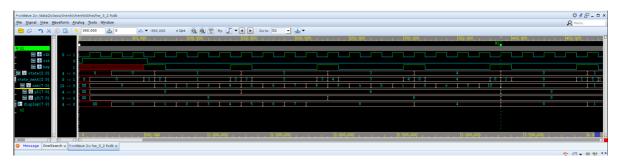
源代码

```
module hw_3_2 (
 1
 2
        input clk,key,rst,
 3
        output reg [7:0]display
 4
    );
 5
        parameter s0 = 3'b000, //清零
 6
                  s1 = 3'b001, //计数开始
 7
                  s2 = 3'b010, //记住p1
 8
                  s3 = 3'b011, //计数停止, 输出p2
 9
                  s4 = 3'b100; //输出p1
10
11
        reg [2:0]state, state_next;
12
        reg [7:0] cnt,p1,p2;
13
14
        always@(posedge clk) begin
15
            if(rst)
16
                state_next <= s0;</pre>
17
            else
18
                state <= state_next;</pre>
19
        end
20
21
        always @(*) begin
22
            case(state)
23
                s0: begin display = cnt; if(key) state_next = s1; else
    state_next = s0; end
24
                s1: begin display = cnt; if(key) state_next = s2; else
    state_next = s1; end
25
                s2: begin display = cnt; if(key) state_next = s3; else
    state_next = s2; end
                s3: begin display = p2; if(key) state_next = s4; else
26
    state_next = s3; end
                s4: begin display = p1; if(key) state_next = s0; else
27
    state_next = s4; end
28
            endcase
```

```
29
        end
30
        always @(posedge clk) begin
31
             if(rst|state_next == s0) begin
32
33
                 cnt <= 0;</pre>
34
                 p1 <= 0;
                 p2 <= 0;
35
36
37
             else if(state_next == s1|s2)
38
                 cnt \ll cnt + 1;
             if(state == s1 && state_next == s2) p1 <= cnt;</pre>
39
40
             if(state == s2 \&\& state\_next == s3) p2 <= cnt;
41
        end
42
    endmodule
```

仿真结果

设定每四个周期按压一次key,可以看到输出结果符合预期,

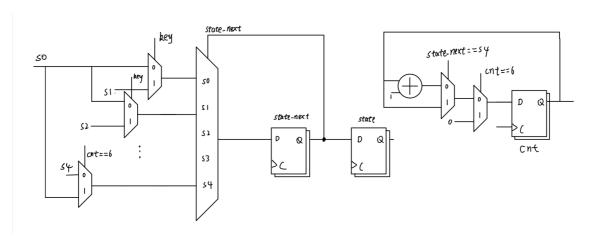


HW_3_3

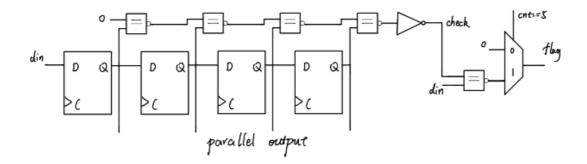
原理示意图

这块模块间互联有点麻烦, 就分小模块展示

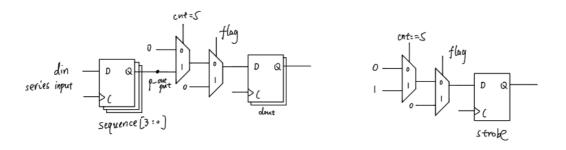
1. 状态机模块 + 计数器模块



2. 串入并出模块以及求奇校验位的模块



3. 控制输出 dout 和 strobe 的模块(输出端的寄存器也是为了使时钟周期保持与示例一致)



源代码

```
module hw_3_3 (
 1
 2
        input clk,rst,
 3
        input din,
 4
        output reg [3:0]dout,
 5
        output reg strobe
 6
    );
 7
        reg [3:0]sequence;
 8
        reg [2:0] state, state_next, cnt;
9
        wire check;
        reg flag;
10
11
12
        assign check = ~
    (1^0^1^0^sequence[3]^sequence[2]^sequence[1]^sequence[0]);
13
        parameter s0 = 3'b000,
14
                   s1 = 3'b001,
                   s2 = 3'b010,
15
                   s3 = 3'b011,
16
                   s4 = 3'b100;
17
18
19
        always@(posedge clk) begin
20
21
             if(rst)
22
             state <= 0;</pre>
23
             else
24
             state <= state_next;</pre>
25
        end
26
27
        always @(*) begin
28
             if(rst)
29
             state_next = 0;
```

```
30
             else begin
31
                 case (state)
32
                 s0: if(din) state_next = s1; else state_next = s0;
33
                 s1: if(!din) state_next = s2; else state_next = s0;
34
                 s2: if(din) state_next = s3; else state_next = s0;
35
                 s3: if(!din) state_next = s4; else state_next = s0;
36
                 s4: if(cnt == 6) state_next = s0;
37
                 default:
                                 state_next = s0;
38
            endcase
39
             end
40
        end
41
42
        always @(posedge clk) begin
43
            if(rst|cnt==6) cnt <= 0;</pre>
44
             else if(state_next == s4)
45
             cnt \ll cnt + 1;
46
        end
47
        always @(*) begin
48
49
             if(cnt == 5) flag = check^din;
50
             else flag = 0;
51
        end
52
53
        always @(posedge clk) begin
54
            if(rst)
55
            sequence <= 0;</pre>
56
             else
57
            sequence <= {sequence[2:0],din};</pre>
58
        end
59
        always @(posedge clk) begin
60
61
            if(rst|flag) begin
62
            dout <= 0;</pre>
63
            strobe <= 0;
64
            end
65
            else if(cnt == 5) begin
66
            dout <= sequence;</pre>
67
            strobe <= 1;</pre>
68
            end
            else begin
69
70
            dout <= 0;</pre>
             strobe <= 0;</pre>
71
72
             end
73
        end
    endmodule
```

仿真结果

G1框图中M1前部分展示的是示例部分的输出。

G2展示的是在M1后,各个模块的子状态被成功复位到初始状态,并能够正常继续工作(检测到新的 1010序列),不受干扰。

输入序列数据保持不变,奇偶校验位改变(1010_1011_1),最终输出始终保持为0,可见数据校验功能 正常。

