

## 1. Vector Practice

1.1) Create and Display - Write code that:

- Creates a vector with these test scores: 85, 92, 78, 96, 88, 73, 91, 84
- Prints all the scores
- Prints how many scores there are

TA Checking: \_\_\_\_\_

1.2) Find Information - Using the same vector of scores:

- Find and print the highest score
- Find and print the lowest score
- Check if there's a score of 90 in the list
- Print the first score and the last score

TA Checking: \_\_\_\_\_

1.3) Modify the Vector - Starting with your original vector:

- Add a new score of 87 to the end
- Remove the last score
- Sort all scores from lowest to highest
- Print the updated vector

TA Checking: \_\_\_\_\_

1.4) Filter and Count - Work with your vector to:

- Count how many scores are 85 or higher
- Create a new vector containing only scores above 80
- Remove all scores below 75 from your original vector

TA Checking: \_\_\_\_\_

Hints - You might need these vector methods:

- `push()` - adds an element
- `pop()` - removes last element
- `len()` - gets the size
- `sort()` - sorts the vector
- `iter().max()` - finds largest value
- `iter().min()` - finds smallest value
- `contains()` - checks if value exists
- `retain()` - keeps only elements that match a condition

## 2. Warehouse Inventory Management

Develop a Rust program to manage inventory in a warehouse. The system should track products using tuples (ID, name, quantity) and store them in a vector.

### Requirements

- 1.1) Product Representation: Each product is represented by a tuple: (u32, String, u32) for (ID, name, quantity).
- 1.2) Inventory Management:
  - Use a vector to store the list of products in the warehouse.
  - Implement the following functionalities:
    - 1) Add a new product (ensure unique ID).
    - 2) Update the stock quantity of an existing product.
    - 3) Remove a product by its ID.
    - 4) List all products in the inventory
    - 5) Exit program
- 1.3) User Interaction: Create a menu-driven interface where users can select operations (e.g., 1 for add, 2 for update, etc.).
- 1.4) Bonus Points (Optional): Input Validation: Implement robust error handling for invalid user inputs (e.g., non-numeric input, invalid product IDs).
- 1.5) Example Menu:

Warehouse Inventory Management:

1. Add New Product
2. Update Stock Quantity
3. Remove Product
4. List All Products
5. Exit

Enter your choice:

**Hints:** vector of tuple: `let mut warehouse: Vec<(u32, String, u32)> = Vec::new();`  
Id check and adding: `let mut id_exists = false;`  
`for (existing_id, _, _) in &warehouse { // Iterate through the warehouse`  
`if *existing_id == id { // Check if the ID already exists`  
`id_exists = true;`  
`break; // Exit the loop early if found`  
`}`  
`}`

TA Comment: \_\_\_\_\_ O Check if error handling validation