## **DevNotes**

Concise, Handy and Elegant Notes for Developers

## Q

## Transfer file over TCP/UDP

□ 2016-08-03 | □ 2020-05-23 | □ Coding | □ 0 Comments

This is a small lab I have done to see how easy to use python to transfer file over TCP and UDP. File formats including plain text, MS word, pdf, image and vedio.

```
1
     import socket
 2
     import sys
 3
 4
   TCP_IP = "127.0.0.1"
   FILE_PORT = 5005
 5
   DATA_PORT = 5006
 6
 7
    buf = 1024
 8
     file_name = sys.argv[1]
 9
10
     try:
11
         sock = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
12
13
         sock.connect((TCP_IP, FILE_PORT))
         sock.send(file_name)
14
         sock.close()
15
16
         print "Sending %s ..." % file_name
17
18
         f = open(file_name, "rb")
19
         sock = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
20
         sock.connect((TCP_IP, DATA_PORT))
21
         data = f.read()
22
         sock.send(data)
23
24
     finally:
25
26
         sock.close()
         f.close()
27
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```

```
import socket
 2
 3
    TCP_IP = "127.0.0.1"
 4
    FILE_PORT = 5005
                                                                                                  1 0%
   DATA_PORT = 5006
 5
    timeout = 3
 6
     buf = 1024
 7
 8
 9
     sock_f = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
10
     sock_f.bind((TCP_IP, FILE_PORT))
11
     sock_f.listen(1)
12
13
     sock_d = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
14
     sock_d.bind((TCP_IP, DATA_PORT))
15
     sock_d.listen(1)
16
17
18
19
     while True:
20
         conn, addr = sock_f.accept()
21
         data = conn.recv(buf)
         if data:
22
             print "File name:", data
23
             file_name = data.strip()
24
25
         f = open(file_name, 'wb')
26
27
28
         conn, addr = sock_d.accept()
         while True:
29
             data = conn.recv(buf)
30
             if not data:
31
                 break
32
33
             f.write(data)
34
         print "%s Finish!" % file name
35
         f.close()
36
tcp_receiver.py hosted with ♥ by GitHub
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```

```
import socket
1
2
   import time
3
   import sys
4
5
   UDP IP = "127.0.0.1"
  UDP_PORT = 5005
6
7
   buf = 1024
8
    file_name = sys.argv[1]
9
```

```
10
     sock = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
11
12
     sock.sendto(file_name, (UDP_IP, UDP_PORT))
     print "Sending %s ..." % file_name
13
                                                                                                   1 0%
14
     f = open(file_name, "r")
15
     data = f.read(buf)
16
     while(data):
17
         if(sock.sendto(data, (UDP_IP, UDP_PORT))):
18
             data = f.read(buf)
19
20
             time.sleep(0.02) # Give receiver a bit time to save
21
22
     sock.close()
     f.close()
23
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```

```
import socket
1
 2
     import select
 3
     UDP_IP = "127.0.0.1"
 4
 5
     IN_PORT = 5005
     timeout = 3
 6
 7
 8
 9
     sock = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)
     sock.bind((UDP_IP, IN_PORT))
10
11
12
     while True:
13
         data, addr = sock.recvfrom(1024)
         if data:
14
             print "File name:", data
15
             file_name = data.strip()
16
17
         f = open(file_name, 'wb')
18
19
         while True:
20
             ready = select.select([sock], [], [], timeout)
21
             if ready[0]:
22
                  data, addr = sock.recvfrom(1024)
23
                  f.write(data)
24
             else:
25
                  print "%s Finish!" % file_name
26
27
                 f.close()
                  break
28
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```

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stating additionally.

