

1) Image filtering is the process of modifying or enhancing an image by applying a filter (a matrix @ algorithm) to emphasize certain features & remove unwanted noise.

Low pass filter

High pass filter

→ Smoothen the image → Enhance edges & fine details

→ Remove high-frequency details → Remove low-frequency like noise & sharp edges (Smooth / blur) areas.

→ Produce a blurred result → Produce a sharper, more detailed result.

2) The Sobel operator uses two 3×3 kernels to compute intensity changes in x(horizontal) & y(vertival) directions.

$$\text{Horizontal gradient } (G_x) = \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}$$

$$\text{Vertical gradient } (G_y) = \begin{bmatrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{bmatrix}$$

Applying the kernel for edge, which combined to detect edge strength.

3) Canny edge detection first smoothes the image with a Gaussian filter, then computes gradient magnitude & direction

Next, it performs non-maximum suppression, applies double thresholds to classify strong/weak edges, and uses edge tracking by hysteresis to keep only connected true edges.

4) import cv2
import numpy as np
img = cv2.imread("image.jpg", cv2.IMREAD_GRAYSCALE)
gx = cv2.Sobel(img, cv2.CV_64F, 1, 0, ksize=3)
gy = cv2.Sobel(img, cv2.CV_64F, 0, 1, ksize=3)
sobel = cv2.magnitude(gx, gy)
cv2.imshow("Sobel Edge Detection", sobel)
cv2.waitKey(0)
cv2.destroyAllWindows()

5) import cv2
img = cv2.imread("image.jpg")
gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
edges = cv2.Canny(gray, 100, 200)
cv2.imshow("Canny Edges", edges)
cv2.waitKey(0)
cv2.destroyAllWindows()

6) SIFT (Slowest but most accurate):

→ Works well for scale/rotation changes

→ Used in robust matching & research

SURF (Faster than SIFT slightly lower accuracy)

→ Good for real-time-ish application but patented

ORB:

→ Fastest & free

→ Good for real-time Systems but less accurate

than SIFT/SURF for complex Scener.

2) Import cv2

```
img = cv2.imread("image.jpg")
gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
orb = cv2.ORB_create()
kp = orb.detect(gray, None)
kp, des = orb.compute(gray, kp)
out = cv2.drawKeypoints(img, kp, None)
cv2.imshow("ORB Keypoints", out)
cv2.waitKey(0)
cv2.destroyAllWindows()
```

Precipitation
Station

- Similarity based Segmentation
 - Groups pixels with similar properties (intensity, color)
 - Uses methods like region growing, threshold, clustering.
 - produces homogenous regions

Discontinuity-based Segmentation

- Detect sudden intensity change
- Uses edge detectors like Sobel, Canny
- Focuses on locating region boundaries

3) Global thresholding:

- Uses one threshold value for entire image
- E.g. Otsu's method chooses a single optimised threshold

Adaptive thresholding:

- Computes different threshold for small regions
- E.g., Adaptive Mean/Gaussian thresholding handles uneven lighting.

- 10) Limitations in image segmentation
- Weak boundaries : Hard to detect edges when object borders are blurry @ low-contrast
 - noise : Image noise causes false edges
 - Color variations
 - Occlusion
 - Complex background : Background textures can mimic object patterns.
 - Class Imbalance : Small object get underrepresented.
 - Limited Labeled data
 - Generalization issue.

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1) Region growing Segmentation :

A Method that starts from seed points & add neighboring pixels that have similar properties to form regions.

Preferred over threshold-based methods when:

- objects have smooth intensity change instead of sharp thresholds.
- you need spatial continuity
- images have uneven lighting.
- objects have share similar intensities.

2) Graph Cuts :

A Segmentation method that models an image as a graph & find the optimal separation (cut) between foreground & background by minimizing an energy function.

Applications

- Interactive foreground extraction (GrabCut)
- Medical image Segmentation.

(3) Object detection:

- Finds what objects are present & where they are in each frame / image.
- Output: Bounding boxes + class label.
- E.g.: Detecting cars, people & traffic lights.

Object tracking:

- ~~that~~ Follows the same object across multiple frames over time.
 - Output: Continuous object ID + trajectory.
 - E.g. Tracking a Specific Car
- * Detection = Identify object per frame
 - * Tracking = Maintain identity across frames

(4) Optical flow:

- It represents the apparent motion of pixels b/w consecutive video frames, based on changes in intensity patterns.

How it helps in tracking:

- Optical flow computes a motion vector for each pixel.
- These vectors show direction & speed of movement.
- By following these motion vectors, the system can track objects as they move from one frame to next.

(5) import cv2

```
import numpy as np
```

```
img = cv2.imread("input.jpg")
```

```
(h,w) = img.shape[:2]
```



center = (w//2, h//2)
M = cv2.getRotationMatrix2D(center, 45, 1.0)

cos = abs(M[0,0])

sin = abs(M[0,1])

new_w = int((ch * sin) + (w * cos))

new_h = int((ch * cos) + (w * sin))

M[0,2] += (new_w - w//2) - center[0]

M[1,2] += (new_h - h//2) - center[1]

rotated = cv2.warpAffine(img, M, (new_w, new_h))

cv2.imwrite("rotated_45.jpg", rotated)

#A) import cv2

import numpy as np

img = cv2.imread("input.jpg")

h,w = img.shape[:2]

#A) Center crop

ch, cw = h//2, w//2

crop = img[ch-100:ch+100, cw-100:cw+100]

cv2.imwrite("(crop)", crop)

#B) Resize to 300x300.

resized = cv2.resize(img, (300, 300))

#C) Rotate without cropping (auto border)

angle = 45

center = (w//2, h//2)

M = cv2.getRotationMatrix2D(center, angle, 1)

cos, sin = abs(M[0,0]), abs(M[0,1])

new_w = int(h * sin + w * cos)

new_h = int(h * cos + w * sin)

$M[0,0] \leftarrow \text{new_w}/2 - \text{center}[0]$

$M[1,0] \leftarrow \text{new_h}/2 - \text{center}[1]$

rotated = cv2.warpAffine(img, M, (new_w, new_h))

Translation + scaling.

$tx, ty = 50, 30$

scale = 1.2

$M2 = \text{np.float32}([[\text{scale}, 0, tx], [0, \text{scale}, ty]])$

trans-scaled = cv2.warpAffine(img, M2, (w, h))

Flip:

flip-h = cv2.flip(img, 1) # horizontal

flip-v = cv2.flip(img, 0) # vertical.

Convert to Grayscale & resize.

gray = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)

gray-resized = cv2.resize(gray, (300, 300))

cv2.waitKey(0)

cv2.destroyAllWindows()

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Master



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