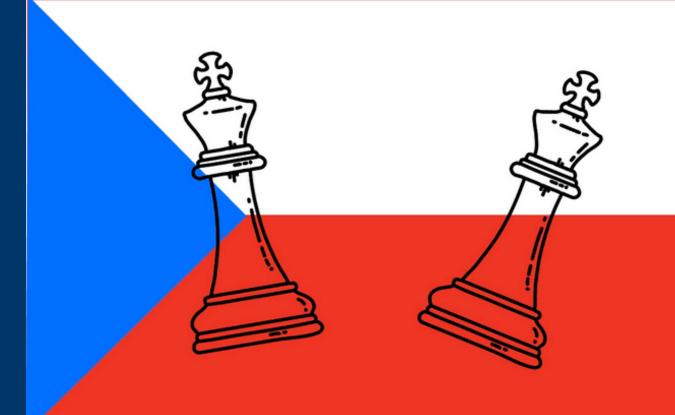


NUDGE RPG Game Aid Website

Zara Masino, Camron Chrissis, Jason Demers CSC4910: Capstone, Dr. Stuetzle



Abstract

This website was made as an aid for Dr. Stuetzle's new game, NUDGE. It will assist players in managing their characters, worlds, and friends. The site allows users to easily manage their characters and coordinate campaigns with their friends. The website focuses heavily on sustainability and flexibility so that the website can be built on and changed as the game evolves over time.

Future Plans

- Add graveyard to worlds where dead characters can be tracked
- View other friends' profiles
- More sign in options (Discord/Facebook/Twitch)
- Make the code more efficient, more organized, and have better comments

