Reachsak Ly

Doctoral candidate, Myers Lawson School of Construction, Built Environment Digital Lab, Hitt Hall, 1385 Perry Street, Blacksburg, VA 24061.

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RESEARCH INTERESTS

Leveraging emerging technologies such as Generative AI, Vision, Large language models, Blockchain, and Digital Twins alongside Machine Learning, Construction Robotics, and Extended Reality (XR) to develop innovative solutions for Human building interaction, Smart buildings, Smart cities, and Construction operations.

EDUCATION

2022 – Present Ph.D. in Environmental Design and Planning

(Expected June 2025)

Myers Lawson School of Construction,

Virginia Polytechnic Institute and State University, Blacksburg, VA

2017 – 2021 **Bachelor of Engineering** in Civil Engineering (Structural Engineering)

Zhejiang University, China

ACADEMIC EXPERIENCE

2022 – Present Research Assistant

Department of Building Construction, Myers Lawson School of Construction,

Virginia Polytechnic Institute and State University, Blacksburg, VA

2022 – Present Teaching Assistant

Department of Building Construction, Myers Lawson School of Construction,

Virginia Polytechnic Institute and State University, Blacksburg, VA

2019 – 2021 Undergraduate Research Assistant

School of Civil Engineering and Architecture,

Zhejiang University, China

INDUSTRIAL EXPERIENCE

June 2020- June 2022

Project Engineer - China Railway Construction Corporation (CRCC)

Duties: Coordinate with architects and construction team to ensure compliance with building codes and safety regulations. Conduct site inspections to monitor the quality and progress of construction. Provide technical advice and solutions during the construction phase.

REFEREED JOURNAL

2023

Hossein Naderi, Alireza Shojaei, **Reachsak Ly**. Autonomous construction safety incentive mechanism using blockchain-enabled tokens and vision-based techniques. *Automation in Construction*. Vol. 153 DOI:10.1016/j.autcon.2023.104959

- Alireza Shojaei, **Reachsak Ly**, Saeed Rokooei, Amirsamman Mahdavian, Ahmed Al-Bayati Virtual site visits in Construction Management education: A practical alternative to physical site visits. *Journal of Information Technology in Construction (ITcon)*. DOI:10.36680/j.itcon.2023.036
- Saeed Rokooei, Alireza Shojaei, **Reachsak Ly**. Faculty development program to enhance teaching quality in construction. *International Journal of Construction Management*. DOI: 10.1080/15623599.2024.2304475

REFEREED JOURNAL (Under Review/In-progress)

- 2024 **Reachsak Ly**, Alireza Shojaei. Decentralized autonomous organizations in Built Environments: Applications, Potentials and Limitations. Submitted to *Information Systems and e-Business Management Journal*. (Second Revision to be submitted on 29/10/24.)
- Reachsak Ly; Alireza Shojaei; Xinghua Gao; Philip Agee; Abiola Akanmu. Autonomous Building Cyber-Physical Systems Using Decentralized Autonomous Organizations, Digital Twins, and Large Language Model. (*To be submitted to Automation in Construction by 11/30/2024*) (Preprint: arXiv:2410.19262)
- 2024 **Reachsak Ly**, Mohammad Hossein Heydari, Hossein Naderi, Josh Iorio, Alireza Shojaei. Investigation of Gender and Racial Diversity in U.S. Construction Higher Education. Submitted to *International Journal of Construction Education and Research*. (In revision for resubmission)
- MohammadHossein Heydari; Hossein Naderi; **Reachsak Ly**; Alireza Shojaei. An Industry-Centric Investigation of Educational Practices to Enhance Diversity in the Construction Workforce. Manuscript submitted to *Journal of Management in Engineering*. (Under review)
- 2024 **Reachsak Ly**; Alireza Shojaei. Blockchain-based IoT and Digital Twin for Decentralized Automation of Building Facilities Operation. (To be submitted to Automation in Construction by 11/30/2024)
- Reachsak Ly; Alireza Shojaei; Abiola Akanmu; Xinghua Gao; Philip Agee . Data-driven and distributed governance of building facilities management using decentralized autonomous organization, digital twin, and large language models. (To be submitted to Automation in Construction by 01/30/2025)
- 2024 **Reachsak Ly**; Alireza Shojaei; Xinghua Gao; Philip Agee; Abiola Akanmu. Decentralized autonomous organization and blockchain-based incentivization framework for community-based facilities management. (To be submitted to Automation in Construction by 01/30/2025)

REFEREED CONFERENCE PROCEEDINGS

- Reachsak Ly, Alireza Shojaei; Hossein Naderi. DT-DAO: Digital Twin and Blockchain-Based DAO Integration Framework for Smart Building Facility Management. In *Construction Research Congress 2024*, pp. 796-805. American Society of Civil Engineers. 2024-03-18, Des Moines, Iowa. DOI: 10.1061/9780784485262.081
- Hossein Naderi, **Reachsak Ly**, Alireza Shojaei. From Data to Value: Introducing an NFT-Powered Framework for Data Exchange of Digital Twins in the AEC Industry. In *Construction Research Congress 2024*, pp. 299-308. American Society of Civil Engineers. 2024-03-18, Des Moines, Iowa. DOI: 10.1061/9780784485262.031
- Hassan Azad, Alireza Shojaei, **Reachsak Ly**, Saleh Naseer, Laurie M. Heller. Assessment of annoyance from traffic noise in a school and a hospital. In *Inter-Noise 2024 Conference*, pp. 9000 9994, 2024-08-27, Nantes, France. DOI: 10.3397/IN 2024 4264
- Jiawei Zhang, Jiangpeng Shu , **Reachsak Ly**, Yiran Ji (2021). Continual-learning-based framework for structural damage recognition. In *The 10th International Conference on*

Structural Health Monitoring of Intelligent Infrastructure, 2021-06-30-2021-07-02, Porto, Portugal.

Jiawei Zhang, **Reachsak Ly**, Weijian Zhao, Yunyi Liu. Image-Based Structural Damage Recognition using Deep Convolutional Neural Networks. In *Proceeding of the Fib Symposium 2020 Concrete Structure for Resilience Society*, 2020-22-11 to 2020-24-11, Shanghai, China.

OTHER PUBLICATION

2021	Jiawei Zhang, Jun Li, Reachsak Ly, Yunyi Liu and Jiangpeng Shu. Deep Learning-Based
	Fatigue Cracks Detection in Bridge Girders using Feature Pyramid Networks. In The 1st
	International Project Competition for Structural Health Monitoring. 2020-15-06 to 2020-
	30-09, Harbin, China (arXiv:2410.21175)

- Jiangpeng Shu, Jiawei Zhang, **Reachsak Ly**, Fangzheng Lin, Yuanfeng Duan . Continual-learning-based framework for structural damage recognition. (arXiv:2408.15513)
- Reachsak Ly, Lou Tao Shen, Yu Yuansheng, Maosi Geng, Yinan Dong, Ce Wang (2019). Renovation proposal of Santa Clara Street in San Jose. In *the 2019 ASCE Mid-Pacific Student Conference*, Transportation Challenge. 2019-14-04-2019-19-04, San Jose, CA (Project report)

RESEARCH GRANTS

CONTRIBUTION TO PRIOR FUNDED RESEARCH

(NSF SCC-PG) Remote Sensing and Prediction of Environmental Noise to Facilitate Addressing the Social and Health Issues of Noise - Pilot Study: Schools and Hospitals

Award Amount: USD 149,437, Award Number: 2125427.

- Data analysis on noise datasets collected from hospitals and schools.
- Applied descriptive and inferential statistical techniques to assess noise levels and identify correlations with times of the day.
- Performed time series data visualization to illustrate patterns of environmental noise.

Diversity and Inclusion Seed Investments fund (Institute for Critical Technology and Applied Science (ICTAS)) Research on Diversity and Inclusion in the Construction industry and education.

- Conducted data collection for the development of a comprehensive DEI database. Assisted with the design and development of the project website.
- Submitted a journal paper on Gender and Racial Diversity in U.S. Construction Higher Education

CONTRIBUTION TO SUBMITTED GRANT PROPOSAL

Smart and Autonomous Building Cyber-Physical Systems; (NSF 24-581 Cyber-Physical Systems); Submitted: 05/30/24;

- My dissertation research and preliminary data related to Blockchain and LLM in smart building are the basis for this grant proposal.
- Contributed to the development and writing of the proposal, including the overall research design, project justification, theoretical underpinning, broader impacts, and intellectual merit.

AI-Driven Augmented Reality for Construction Education: Leveraging Vision and Large Language Models for Immersive and Interactive Learning; (NSF 23-624 Research on Innovative Technologies for Enhanced Learning (RITEL)); Submitted: 11/05/24;

- My preliminary works and data on Extended Reality and LLM serve as the basis for this proposal.
- Contributed to the development and writing of the proposal, including the overall research design, project justification, theoretical underpinning, broader impacts, and intellectual merit.

Virginia's Nexus Horizon - Synergizing Urban-Rural Resilience for Sustainable Growth. (NSF 24-533 Sustainable Regional Systems Research Networks); **Submitted: 05/15/24**

• Assisted with the introduction section and data management plan.

AI and Blockchain-Powered Mentorship and Gamification for Empowering Minority STEM Students: Nurturing a Sense of Belonging; (NSF 24-601 Advancing Informal STEM Learning); Submitted: 01/07/24

Assisted with the introduction section and data visualization.

TEACHING EXPERIENCE

Undergraduate level

BC 4434 - Construction Practice I

This course delves into advanced business and management practices related to vertical construction projects. It covers a wide range of topics, including Work Breakdown Structure (WBS), planning and scheduling, cash flow forecasting and analysis, assemblies estimating, as well as estimating general conditions and overhead costs. Additionally, students will explore site logistics planning, construction contracts and insurance, and the review and management of Building Information Models (BIM). The course also introduces the Design-Build project delivery method.

• Duties: Conducted lab sessions and graded students' labs, homework, and exams. Instructed students on key topics such as Work Breakdown Structure (WBS), planning and scheduling, cash flow forecasting and analysis, and assembly estimating. Supervised and mentored students on these topics, held regular office hours for additional support and provided personalized guidance to help students understand course material and industry practices.

BC 4444 - Construction Practice II (Capstone Project)

This course explores and applies business and construction management practices related to the development and preparation of a response to an RFP to an actual Design-Build capstone project. Topics are reinforced through working on a real-life D/B project. This course is designed to prepare students to understand concepts and principles of the D/B contracting method through working on preparing and delivering responses to an RFP for a real-life D/B project.

• Duties: Guided students through the development and execution of their capstone projects, providing supervision on the use of design and project management software, including Revit, MS Project, and RSMeans for cost estimation. Assisted students in preparing responses to project RFPs, offering continuous feedback on design quality and project milestones. Graded student submissions and provided detailed feedback.

BC 4164 - Process Planning and Production Design for Construction

Course topics include production systems, behavior of construction systems and workers, relationships between subsystems in the construction process, queueing systems, process modeling, and simulation. This course gives students an understanding of the production process from both a theoretical and practical perspective. It also equips them with tools and techniques to design, analyze, and improve construction processes.

• Duties: Instructed students on the use of Primavera Cloud for project management, including scheduling, process planning, and production analysis. Provided hands-on guidance in utilizing the software to model and improve construction processes. Graded student assignments and projects, offering detailed feedback to enhance their understanding of production systems and process modeling.

Graduate level

BC 5984 - Decision-Making and Risk Management

This course explores the theories, methodologies, and tools used in decision-making and risk management from a beginner to an advanced level. Students will gain insights into the complexities of making decisions in uncertain environments and learn strategies to manage and mitigate risks effectively. This course is designed to prepare students to think critically and become better decision-makers. It will also equip them with risk management knowledge to apply in various contexts.

• **Duties**: Supervised students in performing calculations related to planned and expected values for decision-making in project management. Guided them through the application of risk

management strategies and techniques. Facilitated hands-on experience with project simulation using the Monte Carlo method to analyze and manage uncertainties in project outcomes.

SKILLS

Application used

Autodesk Platform Service, Autodesk Tandem, Primavera P6, Autodesk Revit, Autodesk Naviswork, AutoCAD, Autodesk Recap, Faro Scene, Trimble Realworks, SPSS, Microsoft Projects, and Unity 3D.

Programming language

Python, R, Python, C#, Javascript, Java, HTML/CSS, ROS, Solidity and MATLAB

Data Science & Machine Learning: TensorFlow, PyTorch, Scikit-Learn, Pandas, NumPy, Matplotlib, MLX, CUDA, Llama.cpp, Llamaindex, Huggingface, Langchain, Unsloth AI and CrewAI

SELECTED RESEARCH PROJECT

- 2024 Present Vision Language Model for Construction Site Progress and Safety Monitoring

 Developed a vision language model-based AI system to monitor construction site progress and safety conditions, integrating natural language processing, computer vision, and function calling for comprehensive site analysis and automated reporting. (Github)
- 2024 Present Vision Language Model-based AI agents and (XR) Extended Reality applications
 Developed vision language model-based AI agents and extended reality (XR) applications.
 This project leverages open-sourced vision language model (LLaVA), Text-to-speech (TTS), and Speech-to-Text (STT) model, with Unity 3D to develop a multimodal AI application on Microsoft HoloLens 2 with text, image, and video understanding. (Github)
- 2024 Present Small language model-based smart home devices for Human-Building Interaction
 Deployed small language models (Phi-3 mini, LLaMA 3.2) onto Raspberry Pi 5 for humanbuilding interaction applications, including smart building systems control. (Github)
- 2024 Present Large Language Model for Human-Building Interaction

 Designed and implemented a large language model-based chatbot/AI agent to facilitate natural language interactions between building occupants and facility management systems such as smart facilities control. (Github)
- 2024 Present Retrieval-Augmented Generation (RAG) Chatbot for Construction Safety

 Developed a retrieval-augmented generation (RAG) chatbot utilizing LLM to provide realtime safety information and guidance on construction sites to enhance workers'
 understanding of safety protocols and awareness. (Github)
- 2024 Present Multimodal AI Agent for Emergency Detection and Response in Smart Building
 Developed an AI agent for emergency response in smart buildings, integrating real-time
 data analysis and decision-making capabilities to improve response times and safety
 measures. (Github)
- 2023 Present Smart and Autonomous Building Cyber-Physical System using LLM and DAO

 Developed and evaluated a smart, autonomous cyber-physical system incorporating LLM and decentralized autonomous organization (DAO) technologies to facilitate advanced human-building interaction and management (Github) (Preprint: arXiv:2410.19262)

PROFESSIONAL AFFILIATION/ CERTIFICATION

- Future Professoriate Certificate, Graduate Certificate Program, Virginia Tech, 2024
- CIRTL Certificate, Center for the Integration of Research, Teaching, and Learning, Virginia Tech, 2024
- Student member, Center for Human-Computer-Interaction (CHCI), Virginia Tech.
- Student member, *International Institute of Building Enclosure Consultants (IIBEC)*.

UNIVERSITY SERVICE

- 2024 Present Research collaboration with the Diversity, Equity, and Inclusion (DEI) Committee at the Myers-Lawson School of Construction.
 - Duties: Conduct research to investigate the relationship between racial and gender diversity among student graduates and their retention rates within the construction industry. Collaborate with multiple institutions to collect and analyze data on construction student graduates, focusing on diversity metrics. Develop and implement strategies to use research findings for improving DEI initiatives within the academic and professional communities.

PROFESSIONAL SERVICE

Journal paper Reviewer

2024 - Present Journal of Information Technology in Construction

2024 - Present Journal of Construction Engineering and Management

OUTREACH/ COMMUNITY SERVICE

2024 Building Leaders for Advancing Science and Technology (BLAST) program, Myers Lawson School of Construction, Virginia Tech, VA| July 09, 2024

■ **Duties:** Conducted a research demonstration on the integration of LLM-based AI agents and Augmented Reality (AR) for smart building control. Presented the application of AR and LLM technologies, showcasing their potential future impact on the construction industry to high school students.

2024 *Virginia 4-H Youth Development Program*, Myers Lawson School of Construction, Virginia Tech, VA| July 09, 2024

 Duties: Organized and conducted a workshop demonstrating the application of quadruped robots in the construction industry. Engaged high school students in handson activities and discussions about robotics technology and its potential impact on construction practices.

MENTORSHIP SERVICE

2022 - Present Student mentoring.

 Conducting one-on-one meetings with students to resolve challenges encountered in the taught courses.

HONORS AND AWARDS

2023	Student Award recipient for the IIBEC International Convention and Trade Show RCI-
	IIBEC Foundation 2023, USA
2021	Excellent Award The International Project Competition in Structural Health Monitoring
	2021, University of Illinois Urbana-Champaign and Harbin Institute of Technology.
2020	Outstanding International Student Leader 2021, Zhejiang University, China.
2016	Fully-funded government scholarship for the undergraduate program 2016, Zhejiang
	University, China.
2015	1st Place in Microsoft Hackathon Window App Studio Challenge, Microsoft, 2016