

# ICPC Math Table

\*  $p$  is prime

## 1 Number Theory

### Fermat's little theorem

$$\begin{aligned} a^{p-1} &\equiv 1 \pmod{p} \\ a^{\phi(n)} &\equiv 1 \pmod{n} \text{ where } \gcd(a, n) = 1 \\ a^m &\equiv a^{m \% \phi(n) + \phi(n)} \pmod{n} \end{aligned}$$

### Euler's totient function

$$\phi(n) = |\{x \mid 1 \leq x \leq n, \gcd(x, n) = 1\}|$$

$$\begin{aligned} \phi(n) &= n \prod_{p|n} \left(1 - \frac{1}{p}\right) \\ \phi(mn) &= \phi(m)\phi(n) \text{ if } \gcd(m, n) = 1 \\ \phi(mn) &= \phi(m)\phi(n) \frac{d}{\phi(d)} \text{ where } d = \gcd(m, n) \\ \phi(m)\phi(n) &= \phi(\text{lcm}(m, n))\phi(\gcd(m, n)) \\ \sum_{d|n} \phi(d) &= n \\ \sum_{d|n} \frac{n}{d} \phi(d) &= \sum_{k=1..n} \gcd(k, n) \\ \phi(n)d(n) &= \sum_{k=1..n}^{\gcd(k, n)=1} \gcd(k-1, n) \text{ where } d(n) = \# \text{ of divisors of } n \\ \frac{1}{2}n\phi(n) &= \sum_{k=1..n}^{\gcd(k, n)=1} k \\ a \mid b &\rightarrow \phi(a) \mid \phi(b) \\ n \mid \phi(a^n - 1) &\text{ for } a, n > 1 \end{aligned}$$

### Mobius function

$$\mu(n) = \begin{cases} 0 & \text{if } n \text{ has squared prime factor} \\ 1 & \text{if } n \text{ has even } \# \text{ of prime factors} \\ -1 & \text{if } n \text{ has odd } \# \text{ of prime factors} \end{cases}$$

$$\sum_{d|n} \mu(d) = [n == 1]$$

$$n \sum_{d|n} \frac{\mu(d)}{d} = \phi(n)$$

$$\sum_{d|n} \frac{\mu^2(d)}{\phi(d)} = \frac{n}{\phi(n)}$$

$$\forall n, g(n) = \sum_{d|n} f(d) \rightarrow \forall n, f(n) = \sum_{d|n} \mu(d)g\left(\frac{n}{d}\right)$$

### Primality criteria ( $p$ is prime iff)

$$\begin{aligned} \prod_{1 \leq k \leq p-1} (2^k - 1) &\equiv p \pmod{2^p - 1} \\ (p-1)! &\equiv -1 \pmod{p} \end{aligned}$$

## 2 Combinatorics

$$\begin{aligned} \binom{n}{0} + \dots + \binom{n}{n} &= 2^n \\ \binom{n}{0} + \binom{n}{2} + \dots &= 2^{n-1} \\ \binom{n}{1} + \binom{n}{3} + \dots &= 2^{n-1} \\ 0 \binom{n}{0} + \dots + n \binom{n}{n} &= n2^{n-1} \\ 0^2 \binom{n}{0} + \dots + n^2 \binom{n}{n} &= n(n+1)2^{n-2} \\ n \binom{n-1}{k-1} &= k \binom{n}{k} \\ \binom{n-1}{k} + \binom{n-1}{k-1} &= \binom{n}{k} \\ \binom{k}{k} + \dots + \binom{n}{k} &= \binom{n+1}{k+1} \\ \binom{m}{0} \binom{n}{k} + \dots + \binom{m}{k} \binom{n}{0} &= \binom{m+n}{k} \\ \binom{n}{0}^2 + \dots + \binom{n}{n}^2 &= \binom{2n}{n} \\ \text{Lucas: } \binom{m}{n} &\equiv \prod \binom{m_i}{n_i} \pmod{p} \\ \text{Wolstenholme: } \binom{2p-1}{p-1} &\equiv 1 \pmod{p^3} \text{ where } p > 3 \\ \text{Wolstenholme: } \binom{ap}{bp} &\equiv \binom{a}{b} \pmod{p^3} \text{ where } p > 3 \end{aligned}$$

$$\text{Derangements } D_n = nD_{n-1} + (-1)^n$$

$$\text{Gray sequence } G_i = i \text{ xor } (i >> 1)$$

$$\begin{aligned} \# \text{ lower-diagonal paths } &\text{ from } (0, 0) \text{ to } (n, m) \text{ (} n \geq m \text{)} \\ &= \frac{n-m+1}{n+1} \binom{n+m}{m} \end{aligned}$$

**Lex-order index (1-based) of  $r$ -subset**  $\{a_1..a_r\}$  of  $\{1..n\}$

$$= \binom{n}{r} - \binom{n-a_1}{r} - \dots - \binom{n-a_r}{1}$$

**Enum  $r$ -subsets of  $n$ -set in lex-order**

```
int a[] = {1...r}
while (1) {
    int k;
    for (k = r; k > 0 && !(a[k] < n && a[k+1] != a[k]); k--);
    if (k == 0) break;
    for (int i = r; i >= k; i--) a[i] = a[k] + (i - k + 1);
}
```

**Enum  $r$ -subsets of  $n$ -set**

```
int z = (1 << k) - 1;
while (z < (1 << n)) {
    cout << z;
    int x = z & -z;
    int y = z + x;
    z = ((z & ~y) / x) >> 1 | y;
}
```

**Difference table** leftmost diagonal =  $c_0, \dots, c_p, 0, \dots \rightarrow$  original sequence

$$h_n = c_0 \binom{n}{0} + \dots + c_p \binom{n}{p}$$
$$\sum_{k=0..n} h_k = c_0 \binom{n+1}{1} + \dots + c_p \binom{n+1}{p+1}$$

**Catalan number**

$C_n = \#$   $\pm 1$  sequences with non-negative prefix sum

$$C_n = \frac{1}{n+1} \binom{2n}{n}$$
$$C_n = \frac{4n-2}{n+1} C_{n-1}$$

**Stirling-1 number**

$s(p, k) = \#$   $p$  diff items into  $k$  same circular permutations

$$s(p, 0) = 0 \quad (p \geq 1)$$

$$s(p, p) = 1 \quad (p \geq 0)$$

$$s(p, k) = (p-1)s(p-1, k) + s(p-1, k-1) \quad (1 \leq k \leq p-1)$$

$$A_n^p = \sum_{k=0..p} (-1)^{p-k} s(p, k) n^k$$

**Stirling-2 number**

$S(p, k) = \#$   $p$  diff items into  $k$  same boxes, no empty box

$$S(p, 0) = 0 \quad (p \geq 1)$$

$$S(p, p) = 1 \quad (p \geq 0)$$

$$S(p, k) = kS(p-1, k) + S(p-1, k-1) \quad (1 \leq k \leq p-1)$$

$$S(p, k) = \frac{1}{k!} \sum_{i=0..k} (-1)^i \binom{k}{i} (k-i)^p$$

$$n^p = \sum_{k=0..p} S(p, k) A_n^k$$

$\#$   $p$  diff items into  $k$  diff boxes =  $k!S(p, k)$

**Bell number**

$B_p = \#$   $p$  diff items into same boxes

$$B_p = S(p, 0) + \dots + S(p, p)$$

$$B_p = \binom{p-1}{0} B_0 + \dots + \binom{p-1}{p-1} B_{p-1}$$

$$B_{p^i+k} \equiv iB_k + B_{k+1} \pmod{p}$$

**Generating function**

$r$ -combination:  $\prod (1 + x^1 + x^2 + \dots + x^{f_i})$

$r$ -arrangement:  $r! \prod (1 + \frac{x^1}{1!} + \frac{x^2}{2!} + \dots + \frac{x^{f_i}}{f_i!})$

Integer partition:  $\prod_{k=1..n} (1 - x^k)^{-1}$

**Burnside lemma, Polya enum theorem**

$\#$  inequivalent colorings on  $n$ -set under a permutation group.

$$N(C, G) = \frac{1}{|G|} \sum_{f \in G} |C(f)| = \frac{1}{|G|} \sum_{f \in G} k^{\#(f)} = \frac{1}{|G|} \sum_{f \in G} k^{\sum e_i}$$

$G$  is the equivalent permutation group

$C$  is all colorings on  $n$ -set

$N(C, G)$  is  $\#$  inequivalent colorings

$C(f)$  is the stable kernel of permutation  $f$

$k$  is the number of colors available

$\#(f)$  is the number of cycles in permutation  $f$

$e_1 \dots e_n$  is the type of permutation  $f$  - it has  $e_i$   $i$ -cycles

## 3 Graph theory

**Havel-Hakimi algo**

degree sequence  $(d_1 \geq \dots \geq d_n)$  is simple-graphic iff  $(d_2 - 1 \dots d_{d_1+1} - 1, d_{d_1+2} \dots d_n)$  is simple-graphic. Equivalently, connect largest-degree node with other largest-degree nodes. Erdos-Gallai theorem:  $(d_1 \geq \dots \geq d_n)$  is simple-graphic iff

$$\forall k \in [1, n] \sum_{i=1}^k d_i \leq k(k-1) + \sum_{i=k+1}^n \min(d_i, k)$$

**Vizing's theorem + Misra-Gries edge coloring algo**

adjacent edges cannot have same color, uses  $\max(deg(v)) + 1$  colors.

## 4 Game theory

**Nim** Lose iff XOR sum is zero

**SG function**

P-position: first lose

N-position: second lose

Final node must be P

N's successors contain at least one P

P's successors contain all N

$SG(x) = mex(\{SG(y) \mid y \text{ is successor of } x\})$

$SG(x) = 0$  iff  $x$  is P-position

Composite game's SG value is the XOR sum of simple games

## 5 Miscellaneous

**Farey sequence** sorted  $\frac{a}{b}$  ( $1 \leq a < b \leq N, \gcd(a, b) = 1$ )

$$\frac{a_0}{b_0} = \frac{0}{1}$$

$$\frac{a_1}{b_1} = \frac{1}{N}$$

$$\frac{a_n}{b_n} = \frac{a_{n-1} \lfloor \frac{N+b_{n-2}}{b_{n-1}} \rfloor - a_{n-2}}{b_{n-1} \lfloor \frac{N+b_{n-2}}{b_{n-1}} \rfloor - b_{n-2}}$$

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**Dilworth theorem** fewest chain split = longest reverse chain

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