Game Design Document Fill up the following document

1. Write the title of your project. Valuable
 What is the goal of the game? To provide knowledge about the currency of different countries around the world.
 Write a brief story of your game. In this game the player will be asked to choose one of the seven the
continents and will be asked questions regarding the continent and
currency of its countries.

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	User(the player itself)	Answer the mcqs
2		
3		
4		
5		
6		
7		
8		

6. Which are the Non-Playing Characters of this game?

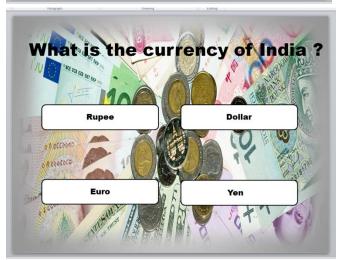
- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	-	
2	-	
3	-	
4	-	
5	-	
6	-	
7	-	
8	-	

- 7. Draw your imagination of this game. What does this game look like?
 - Draw the game either on your computer or on paper.
 - Add images of the game scenes to show each of the playing and non-playing characters at least once.







How do you plan to make your game engaging?

By adding sound effects and pictures.