TIAGO MARTINHO



Bachelor's Degree in Computer Engineering currently in an internship. I always face new challenges with a positive attitude, while paying attention to details, but without failing to have a global vision of objectives and interests of all those involved.

I manage my time carefully, while giving importance to communication and teamwork. I have an innate desire to learn, providing creative perspectives in problem-solving.

Native Portuguese speaker and fluent in English.









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SKILLS

Bootstrap HTML CSS Git Java C Python Spring Boot SQL

INTERESTS

- Artificial intelligence, facial recognition and biometry.
- Execution time and space optimization.
- Low-level programming.
- Graphic computation.

EXPERIENCE

07/2020 INTERNSHIP - PROJECT IDeIA

Current IT Services for the University of Evora

I'm currently developing a new website that acts as a platform so that the University of Evora can publish and announce new upcoming projects.

My main tasks have been:

- Choosing what technologies and how to use them
- Advising the design team
- Identifying classes, attributes and whether they are dynamic or static
- Implementation of the frontend as well as in the future backend

All this work has been made working remotely with periodical meetings with my manager.

02/2020 INTERNSHIP - PROJECT SMART-U-CITY

03/2020 IT Services of the University of Evora

I've participated in the planning and design of a Smart City platform for the city of Evora.

The main goals for this platform where mobility, living arrangements, promote new businesses, and better the safety of the community.

Through *gamification*, we designed a smartphone app that, in full transparency, gathered information from the students to make life at Evora even better.

My main tasks were:

- Defining the concept of the platform
- Identify the needs of the community and ways to fulfill them
- Find a way of how to gamify the experience.

EDUCATION

09/2015 BACHELOR'S DEGREE IN COMPUTER ENGINEERING 07/2020 UNIVERSITY OF EVORA

OTHER EXPERIENCES

2019 ORGANISATION OF A PROGRAMMING COMPETITION VP - 2020 VAMOS PROGRAMAR (LET'S PROGRAM)

Leadership of a team that designed challenges for computer engineering students.