

Computación y Estructuras Discretas III

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- 1 **The process to design and implement a programming language**
 - EBNF
 - EBNF Rules and Descriptions
 - Language and Syntax
 - EBNF Rules and Descriptions
 - Proving Symbols Match EBNF Rules
 - Syntax versus Semantics
 - Exercises

To define a languages we should define its lexical, syntactic and semantic components.

- The lexical, what?
- The syntactic, how?
- The semantic, what does it mean?

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Languages described in BNF offer significant advantages for the design of syntactic analyzers in compilers.

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What is an EBNF description?

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- Is an unordered list of EBNF rules.
- Each EBNF rule has three parts:
 - ▶ A left-hand side (LHS),
 - ▶ A right-hand side (RHS),
 - ▶ The \Leftarrow character separating these two sides.
- The LHS is one italicized word (possibly with underscores) written in lower-case.
 - ▶ It names the EBNF rule.
- The RHS supplies a description of this name.
 - ▶ It can include names, characters (standing for themselves), and combinations of the four control forms (sequence, choice, option repetition).

What is EBNF?

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- **MetaLanguage**
- Notation for formally describing syntax (how to write the linguistic features in a language).
- Also similar is the ability to name descriptions and reuse these names to build more complex structures.

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And who was involved in both initiatives?

- John Backus
- He led the effort to develop FORTRAN.
- Later became a member of the ALGOL design committee, where he studied the problem of describing the syntax of these programming languages simply and precisely.

What did Backus do?

What did Backus do?

- He invented a notation (based on the work of logician Emil Post) that was simple, precise, and powerful enough to describe the syntax of any programming language.
- Using this notation, a programmer or compiler can determine whether a program is syntactically correct: whether it adheres to the grammar and punctuation rules of the programming language.

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And who popularized this notation?

- Peter Naur
- As an editor of the ALGOL report, he popularized this notation by using it to describe the complete syntax of ALGOL.
- In Backus and Naur's honor this notation is called Backus-Naur Form (BNF).

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- The linguist Noam Chomsky began working on a harder problem: describing the syntactic structure of natural languages.
- He developed four different notations that describe languages of increasing complexity.
 - ▶ Type 0 (unrestricted),
 - ▶ Type 1 (context-sensitive),
 - ▶ Type 2 (context-free),
 - ▶ Type 3 (regular).
- The power of Chomsky's type 2 notation is equivalent to EBNF.

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Which are the four control forms of RHS?

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- Sequence
 - ▶ Items appear left-to-right.
 - ▶ Their order is important.
- Choice
 - ▶ Alternative items are separated by a | (stroke).
 - ▶ One item is chosen from this list of alternatives.
 - ▶ Their order is unimportant.
- Option
 - ▶ The optional item is enclosed between [and] (square-brackets).
 - ▶ The item can be either included or discarded.
- Repetition
 - ▶ The repeatable item is enclosed between { and } (curly-braces).
 - ▶ The item can be repeated zero or more times.

Example

EBNF Description: *integer*

digit $\Leftarrow 0 \mid 1 \mid 2 \mid 3 \mid 4 \mid 5 \mid 6 \mid 7 \mid 8 \mid 9$

integer $\Leftarrow [+ \mid -] \text{digit}\{\text{digit}\}$

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Proving Symbols Match EBNF Rules

How to prove that a symbol is legal according to some EBNF rule?

Proving Symbols Match EBNF Rules

How to prove that a symbol is legal according to some EBNF rule?

- We must match all its characters with all the items in the EBNF rule, according to that rule's description.
- If there is an exact match we classify the symbol as legal according to that EBNF description and say it matches.
- Otherwise we classify the symbol as illegal and say it doesn't match.

Proving Symbols Match EBNF Rules

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- We can prove that the symbol *+142* matches the *integer* EBNF rule.
- We can easily prove that *1,024* is an illegal integer.

Proving Symbols Match EBNF Rules

What is a tabular proof?

Proving Symbols Match EBNF Rules

What is a tabular proof?

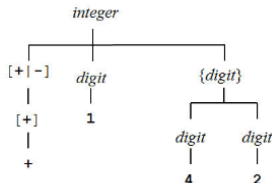
- A tabular proof is a more formal demonstration that a symbol matches an EBNF description.
- The first line in a tabular proof is always the name of the EBNF rule that specifies the syntactic structure we are trying to match the symbol against.
- The last line is the symbol we are matching.
- Each line is derived from the previous according to one of the following rules:
 - 1 Replace a name (LHS) by its definition (RHS)
 - 2 Choose an alternative
 - 3 Determine whether to include or discard an option
 - 4 Determine the number of times to repeat
- Combining rules 1 and 2 (1&2) simplifies our proofs by allowing us, in a single step, to replace a left-hand side by one of the alternatives in its right-hand side.

Proving Symbols Match EBNF Rules

Example

A tabular proof and its derivation tree that shows the symbol +142 matches the integer EBNF rule.

Status	Reason (rule #)
<i>integer</i>	Given
$[+ -]digit\{digit\}$	Replace <i>integer</i> by it RHS (1)
$[+]digit\{digit\}$	Choose + alternative (2)
$+digit\{digit\}$	Include option (3)
$+1\{digit\}$	Replace the first <i>digit</i> by 1 alternative (1&2)
$+1digit\ digit$	Use two repetitions (rule 4)
$+14digit$	Replace the first <i>digit</i> by 4 alternative (1&2)
$+142$	Replace the first <i>digit</i> by 2 alternative (1&2)



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What to take into account?

Syntax versus Semantics

What to take into account?

- EBNF descriptions specify only syntax: the form in which something is written.
- They do not specify semantics: the meaning of what is written.
- Syntax = Form
- Semantics = Meaning
- Two semantic issues are important in programming languages:
 - ▶ Can different symbols have the same meaning?
 - ▶ Can one symbol have different meanings?
- Different symbols can have the same meaning and one symbol can have different meanings depending on its context

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