```cpp
class Net : public entity_system::EntityBase{

};

class Pin : public entity_system::EntityBase{

};

EntitySystem<Net> nets;
EntitySystem<Pin> pins;
Aggregation<Net, Pin> aggregation(nets, pins);

Net n3 = nets.add();
Pin p5 = pins.add();
Pin p6 = pins.add();

aggregation.addAssociation(n3, p5);
aggregation.addAssociation(n3, p6);
```