

Albergaria-a-Velha, 21 de março de 2022

PROVA DE APTIDÃO PROFISSIONAL

Cofinanciado por:



UNIÃO EUROPEIA
Fundo Social Europeu



SELO DE
CONFORMIDADE
EQAVET

Prova de Aptidão Profissional (PAP)

Oddmar Land

Pedro Freixinho n.º 16 | Tiago Domingos n.º 20

3.º F - Curso Profissional TGPSI

Professores Orientadores: Raquel Saraiva e Rogério Silva

Ano Letivo: 2021/2022



01

PROJETO

02

JOGO



03

SITE

04

DEMONSTRAÇÃO

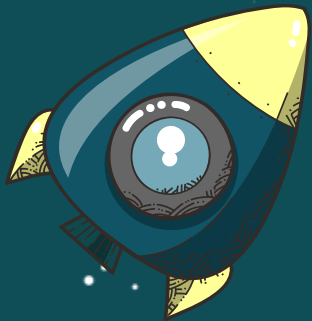
05

HOSPEDAGEM

06

CONCLUSÃO





01

PROJETO

IDEIA

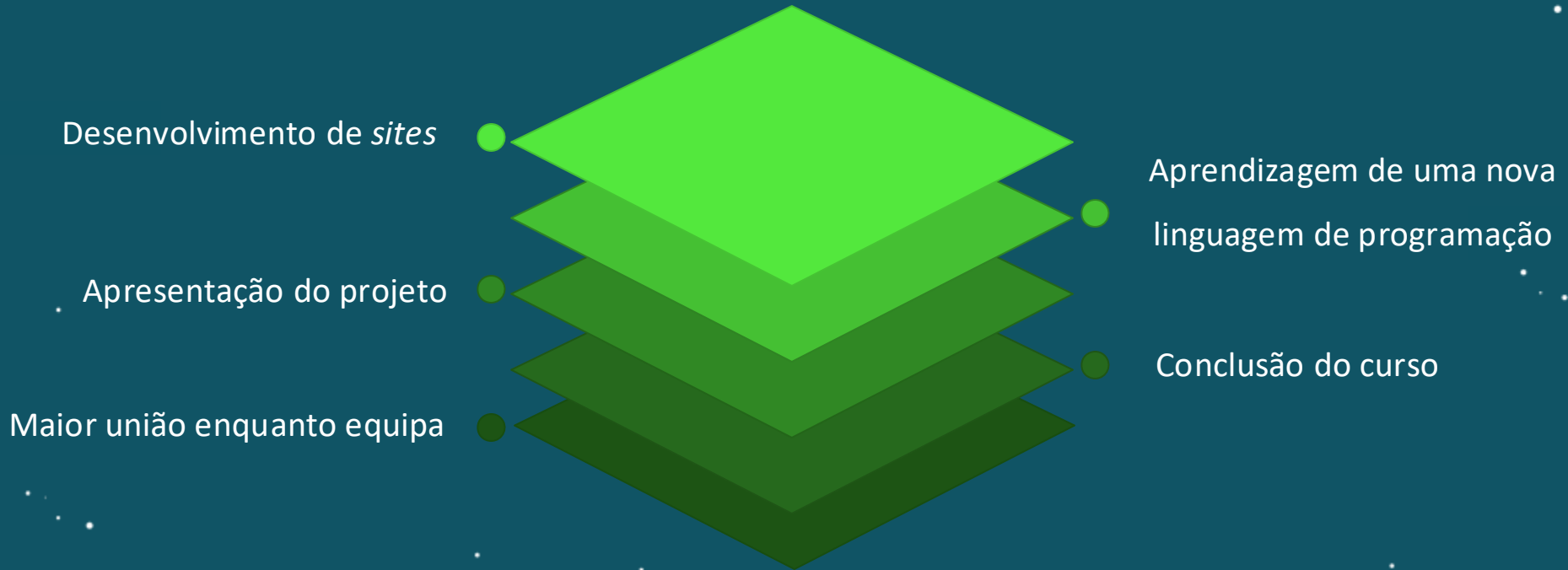
JOGO



SITE



OBJETIVOS



CRONOLOGIA



ESBOÇO E VISUALIZAÇÃO



Paint



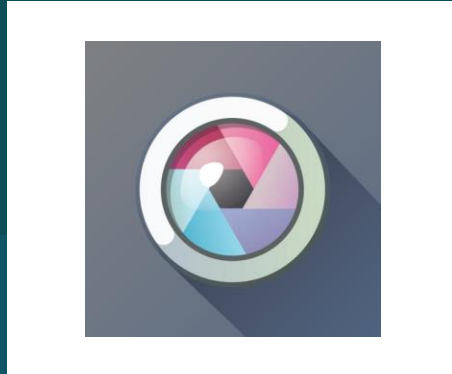
XAMPP

LOGÓTIPO



**ODDMAR
LAND**

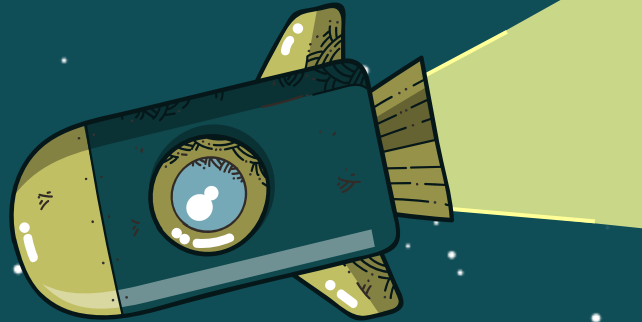
LOGÓTIPO



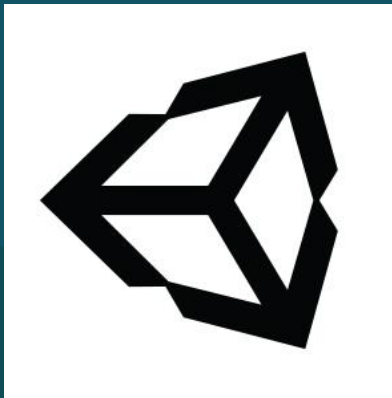
Pixlr

02

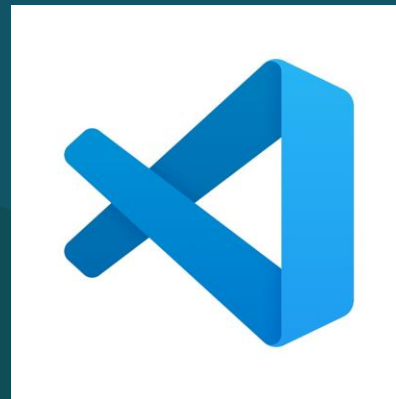
JOGO



PLATAFORMAS



Unity



Visual Studio

LINGUAGENS



C#



SQL

Oddmar

Personagem Principal

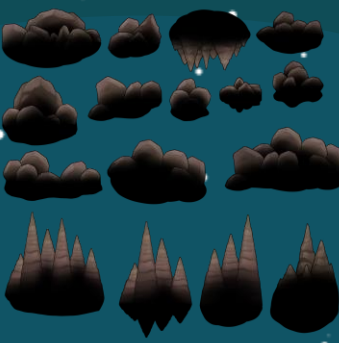
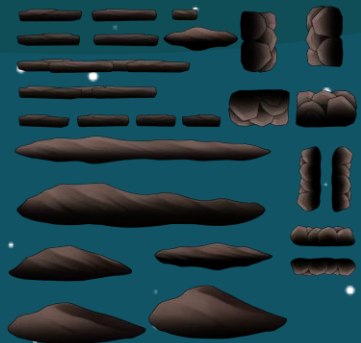
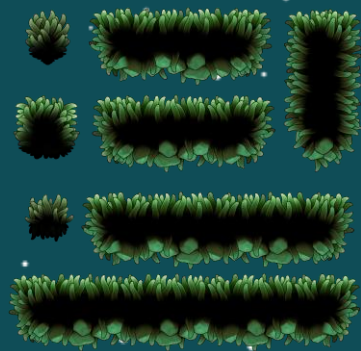


Oddmar

Site Utilizado

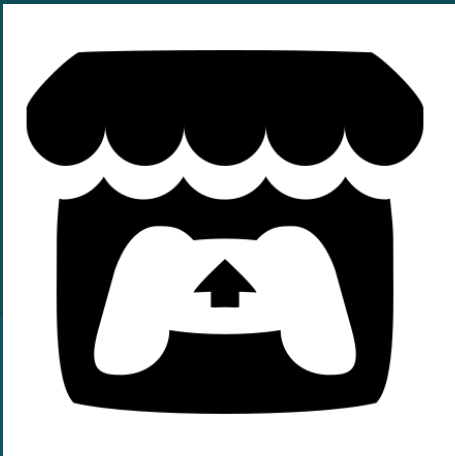


Craftpix



Cenário

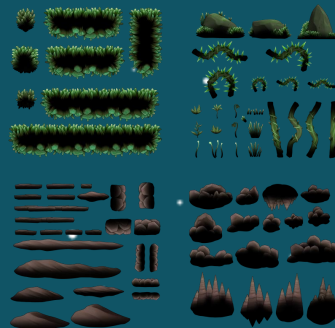
Cenário Utilizado



Itch.io

Cenário

Site Utilizado



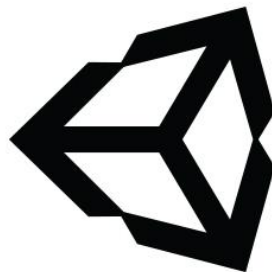
Inimigos

Inimigos Utilizados



Inimigos

Site Utilizado



Unity Store



EnvatoMarket



ARMADILHAS

Cenário Utilizado





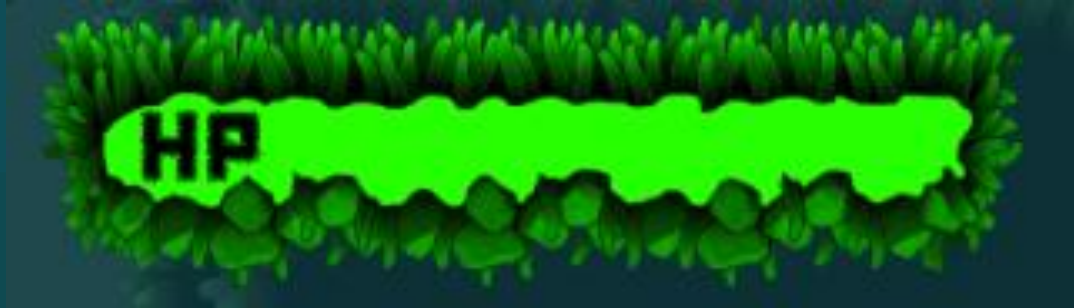
Itch.io

ARMADILHAS

Site Utilizado



BARRA DE VIDA



BARRA DE VIDA



BARRA DE VIDA



SONS



YouTube



Epidemic Sound



FreeSound

03

SITE



PLATAFORMAS



Visual Studio



phpMyAdmin

LINGUAGENS

HTML



HTML



PHP

CSS



CSS

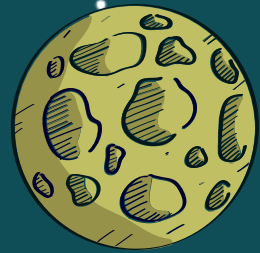


SQL

VÍDEO



FilmForth



04

DEMONSTRAÇÃO



DEMONSTRAÇÃO



FINAL DO JOGO



Screen

WARNI

Recordi

05

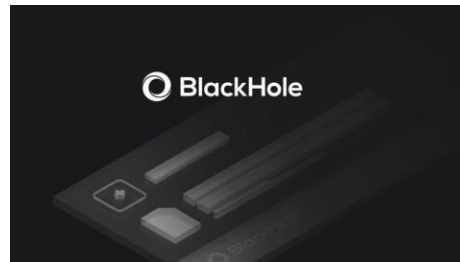
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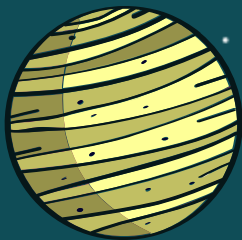
HOSPEDAGEM



InfinityFree



BlackHole



06

CONCLUSÃO

DESAFIOS

Aprendizagem de uma nova
linguagem



Slide referente aos controlos

Página de *login* e registo



Inimigos



OBRIGADO!

