

# Network Security - Week 1

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DCC/FCUP

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# Quick Overview - P1

- Computer security concepts, crypto concepts - **Today!**
- Simple security protocols
- Web and transport-level security
- Internet security protocols and standards
- Denial-of-Service
- Intrusion prevention / firewalls
- Intrusion detection systems
- Zero Trust

# Quick Overview - P2

Theoretical classes - Thursday, 14:30-16:00 - FCUP - FC1 120

Explore and discuss the main topics related to network security.

Laboratory classes - Thursday, 16:00-18:00

Friday, 11:00-13:00

Focus is twofold:

- Gain practical experience working with the tools and protocols covered by the syllabus - Exercises.
- Explore cutting-edge topics related to network security - Practical assignments.

# Evaluation

## Exam - 10 points (50%)

- Assess knowledge of topics presented in theoretical classes
- As well as the tools presented in the laboratory classes

## Practical Assignment - 10 points (50%)

- Deep-dive into a more specialized network security topic
- Two assignments, done in groups of 3 students
  - First assignment - 4 points (20%)
  - Second assignment - 6 points (30%)
- Presented and discussed in classes

Students must have a minimum mandatory grade of over 40% on the practical assignment and a minimum grade of over 40% in the exam to validate the assignment grade.

# Assignment #1

Write and present a report describing and discussing state-of-the-art techniques on a specialized network security topic

- Work done in groups of **3 students**
- Topics will be made available on Moodle
- Deep dive on modern security techniques and protocols
- Explain them in detail and present their strengths and weaknesses

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- Deep dive on modern security techniques and protocols
- Explain them in detail and present their strengths and weaknesses

## Deadlines

- Choosing topic: 12 October
- Report: 2 November
- Presentations: 6 and 7 November.

# Assignment #2

Explore the practical feasibility of the studied approach in a network security environment

- Work done by the same groups of 3 students
- Continuation of #1 assignment
- Install/configure associated systems with particular emphasis on their network security
- Develop a Proof of Concept (PoC) application to demonstrate feasibility of the studied approach

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## Deadlines

- Report: 7 December
- Presentations: 11 and 12 December.



- **Cryptography and network security: principles and practice, Stallings, 8ed Pearson, 2022**
- **Security Engineering: A Guide to Building Dependable Distributed Systems, Ross Anderson, 3ed Wiley, 2021**
- **Zero Trust Networks: Building Secure Systems in Untrusted Network, 2ed, Razi Rais & Christina Morillo, O'Reilly Media 2024**
- **Information Security: Principles and Practice, Stamp, 2ed, Wiley, 2011**
- **Segurança Prática em Sistemas e Redes com Linux, Jorge Granjal, FCA, 2017**
- **Computer Security: Principles and Practice, Stallings and Brown, 8ed Pearson, 2022**
- **Segurança em Redes Informáticas, André Zúquete, 6 ed, FCA 2021**

## What is network security?

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Deter, prevent, detect, and correct security violations that involve the transmission of information.

Lots of keywords!

- Deter
- Prevent
- Detect
- Correct

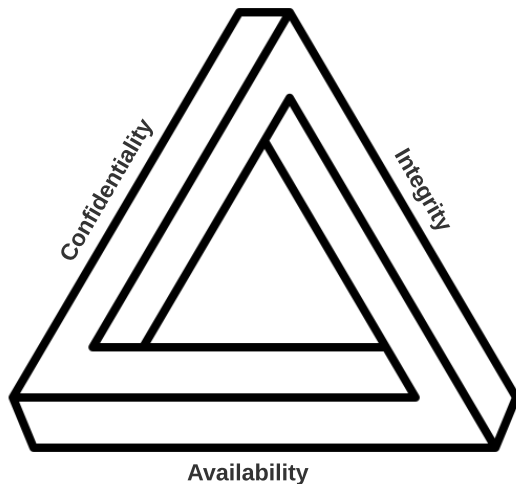
# Computer Security - Definition

The National Institute of Standards and Technology (USA) defines computer security as:

*The protection afforded to an automated information system in order to attain the applicable objectives of preserving the integrity, availability and confidentiality of information system resources*

This includes hardware, software, firmware, information data, and telecommunications.

# CIA - but not that one!



## Confidentiality

- Private or confidential information is not made available or disclosed to unauthorized individuals.
- Assures that individuals control or influence what information related to them may be collected and stored; by whom; and to whom information may be disclosed.

## Integrity

## Availability



## Confidentiality

## Integrity

- Information and programs are changed only in a specified and authorized manner
- A system must perform its intended function in an unimpaired manner, free from deliberate or inadvertent unauthorized manipulation of the system

## Availability

# Confidentiality, Integrity, Availability

## Confidentiality

## Integrity

## Availability

- Systems must work promptly and according to its operational specifications.
- Service must not be denied to authorized users

# Network and Computer Security Requirements

## Our main goals!!

- Confidentiality
- Integrity
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Many of these concerns require orthogonal/complementary mechanisms, but they build upon each other!

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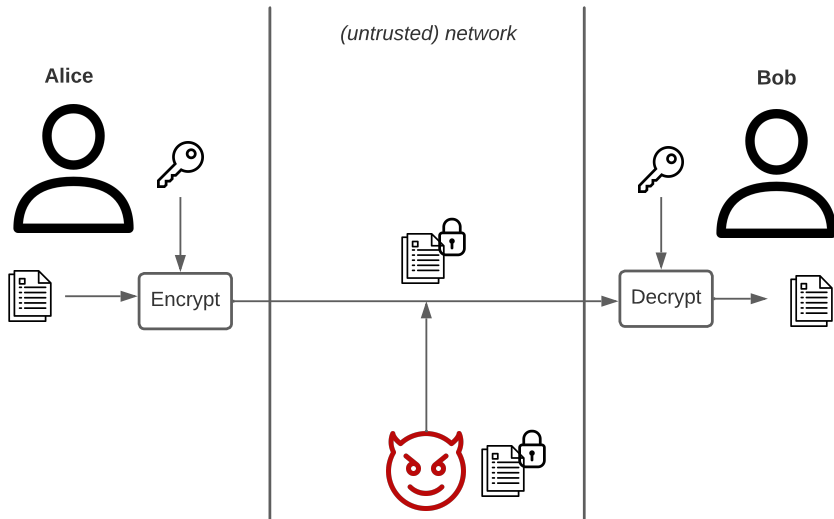
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Decrypt - Takes a *ciphertext* and a *key* and produces a *message*

- Sometimes it is the same key, sometimes they are different
- The ciphertext might leak some information
- What does it mean for it to be secure?

# A Typical Encryption Scenario



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- Which is useless, if private information is made available for anyone!!

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## Access Control

Rules and policies that limit access to confidential information to those people and/or systems in a *need-to-know* basis.

- Name
- Serial number
- Role within a system

# Integrity

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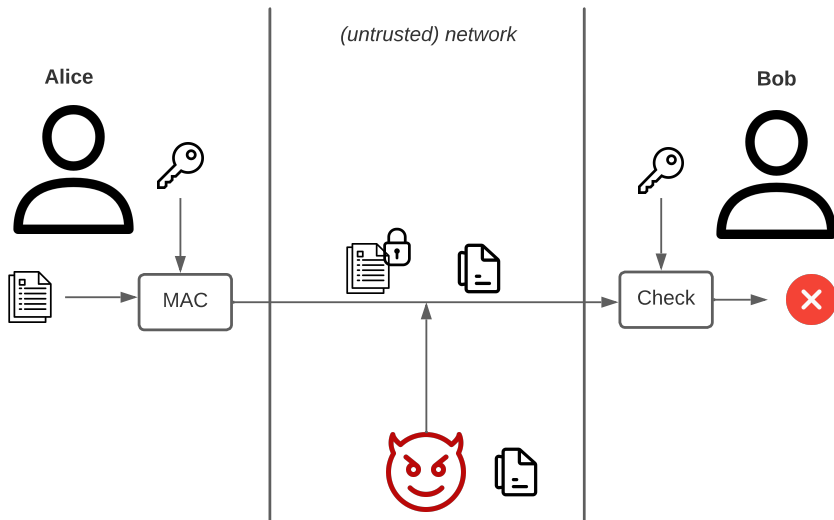
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- Digital Signatures.

# A Typical Message Authentication Scenario



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## Tools

- Physical protections - Infrastructure can keep information available even in the event of physical challenges.
- Computational redundancy - Multiple servers and back-ends can ensure that the service remains available in the event of (some) failures.

# Authenticity - P1

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## Authentication

To determine the identity or role that someone has within a system

- Something you know
- Something you have
- Something you are



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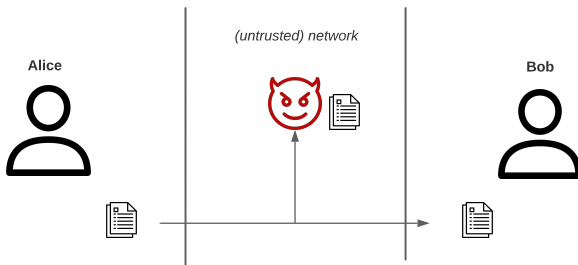
## Main tool

- Digital signatures - cryptographic computations that allow a person or system to commit to the authenticity of their documents.
- Usually also ensures **nonrepudiation** – authentic statements cannot be denied!
- But not always (sometimes it is not necessary)...
  - Group signatures allow multiple members to sign documents
  - Assurance that the statement is done by someone in a group
  - But it is not possible to know who within the group signed it!

# Threats and attacks - P1

## Eavesdropping

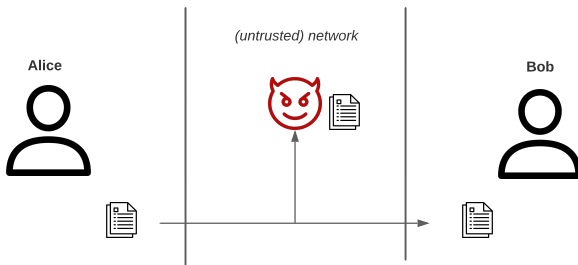
The interception of information during its transmission over a communication channel



# Threats and attacks - P1

## Eavesdropping

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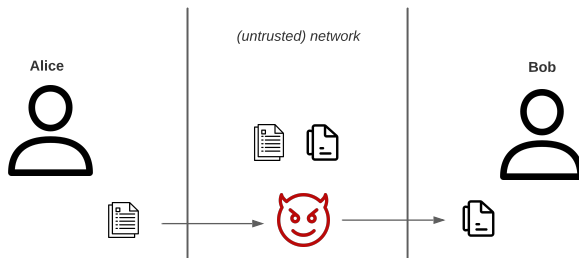
- Easy to perform
- Attempts to break confidentiality
- Does not break integrity



# Threats and attacks - P2

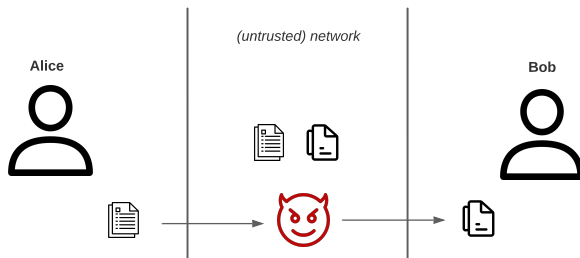
## Man-in-the-Middle

Intercept a stream of data, (sometimes) modify it, and retransmit it.



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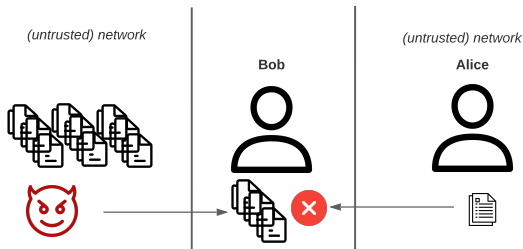
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- A bit harder to do, depending on the system
- Can break both confidentiality and integrity
- Can be done covertly, a major benefit in many scenarios!

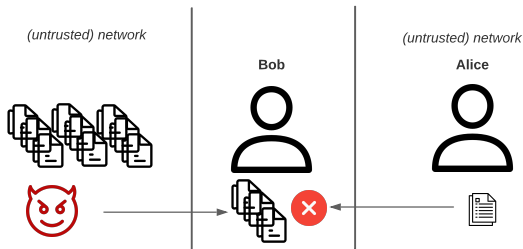
## Denial-of-Service

Interrupt or degrade a service by overloading it with messages



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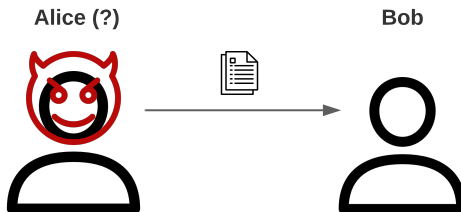
Interrupt or degrade a service by overloading it with messages



- Surprisingly easy to do
- Attempts to break availability

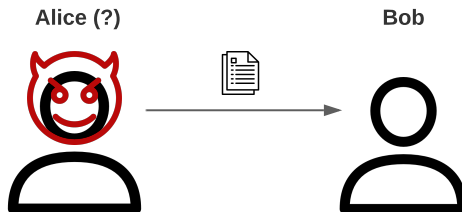
## Masquerading

The fabrication of information that is purported to be from someone who is not actually the author



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- Can range from trivial to quite complex
- Attempts to break authenticity
- Consequences can be extremely dire

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## Categories

- Network attack surface - vulnerabilities over an enterprise network, wide-area network, or internet



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- Software attack surface - vulnerabilities in application, utility, or OS code
- Human attack surface - vulnerabilities created by personnel or outsiders

# In this course...

- (Network) Authentication protocols
- Confidential communications (SSL/TLS, HTTPS, SSH)
- Authentication, confidentiality and integrity at the network layer (IPSec, VPNs)
- Denial-of-service attacks
- Intrusion prevention systems / firewalls
- Intrusion detection systems
- Zero Trust

# Wrap up

## The class

- Learn a multitude of network security topics...

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- ... and practice them in lab classes

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- An adversary is someone who is attacking our system
  - Eavesdropping, Mitm, Dos



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## Network Security

- Security is a complex topic
  - Confidentiality, Integrity, Availability, ...
- An adversary is someone who is attacking our system
  - Eavesdropping, Mitm, Dos
- We will look into what can happen at the network layer
  - Layered protocols require a layered approach!

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