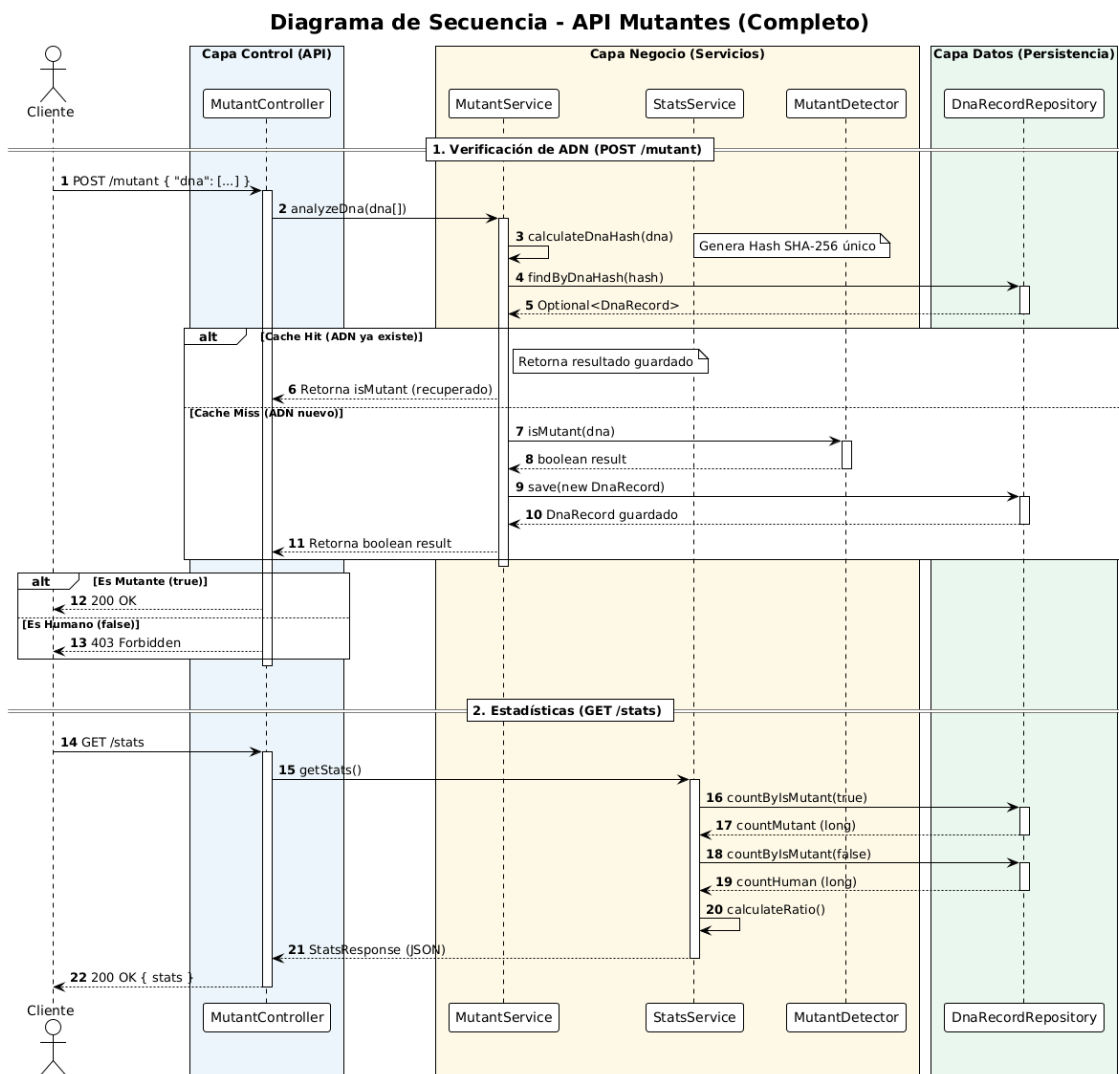


Diagrama de Secuencia



Código para pegar en PlantUML:

@startuml

!theme plain

autonumber

title Diagrama de Secuencia - API Mutantes (Completo)

actor "Cliente" as Client

participant "MutantController" as Controller

participant "MutantService" as MutService
participant "StatsService" as StatService
participant "DnaRecordRepository" as Database
participant "MutantDetector" as Detector

box "Capa Control (API)" #EBF5FB

participant Controller

end box

box "Capa Negocio (Servicios)" #FEF9E7

participant MutService

participant StatService

participant Detector

end box

box "Capa Datos (Persistencia)" #E9F7EF

participant Database

end box

== 1. Verificación de ADN (POST /mutant) ==

Client -> Controller: POST /mutant { "dna": [...] }

activate Controller

Controller -> MutService: analyzeDna(dna[])

activate MutService

MutService -> MutService: calculateDnaHash(dna)

note right: Genera Hash SHA-256 único

MutService -> Database: findByDnaHash(hash)

activate Database

Database --> MutService: Optional<DnaRecord>

deactivate Database

alt Cache Hit (ADN ya existe)

note right of MutService: Retorna resultado guardado

MutService --> Controller: Retorna isMutant (recuperado)

else Cache Miss (ADN nuevo)

MutService -> Detector: isMutant(dna)

activate Detector

Detector --> MutService: boolean result

deactivate Detector

MutService -> Database: save(new DnaRecord)

activate Database

Database --> MutService: DnaRecord guardado

deactivate Database

MutService --> Controller: Retorna boolean result

end

deactivate MutService

alt Es Mutante (true)

Controller --> Client: 200 OK

else Es Humano (false)

Controller --> Client: 403 Forbidden

end

deactivate Controller

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== 2. Estadísticas (GET /stats) ==

Client -> Controller: GET /stats

activate Controller

Controller -> StatService: getStats()

activate StatService

StatService -> Database: countByIsMutant(true)

activate Database

Database --> StatService: countMutant (long)

deactivate Database

StatService -> Database: countByIsMutant(false)

activate Database

Database --> StatService: countHuman (long)

deactivate Database

StatService -> StatService: calculateRatio()

StatService --> Controller: StatsResponse (JSON)

deactivate StatService

Controller --> Client: 200 OK { stats }

deactivate Controller

@enduml