

# **Advanced Programming in the UNIX Environment**

## **Week 05, Segment 3: Unix Development Tools: The Compiler Chain, Part I**

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## Software Development Tools

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The UNIX Userland is an IDE – essential tools that follow the paradigm of “Do one thing, and do it right” can be combined.

**You are here.**

The most important tools are:

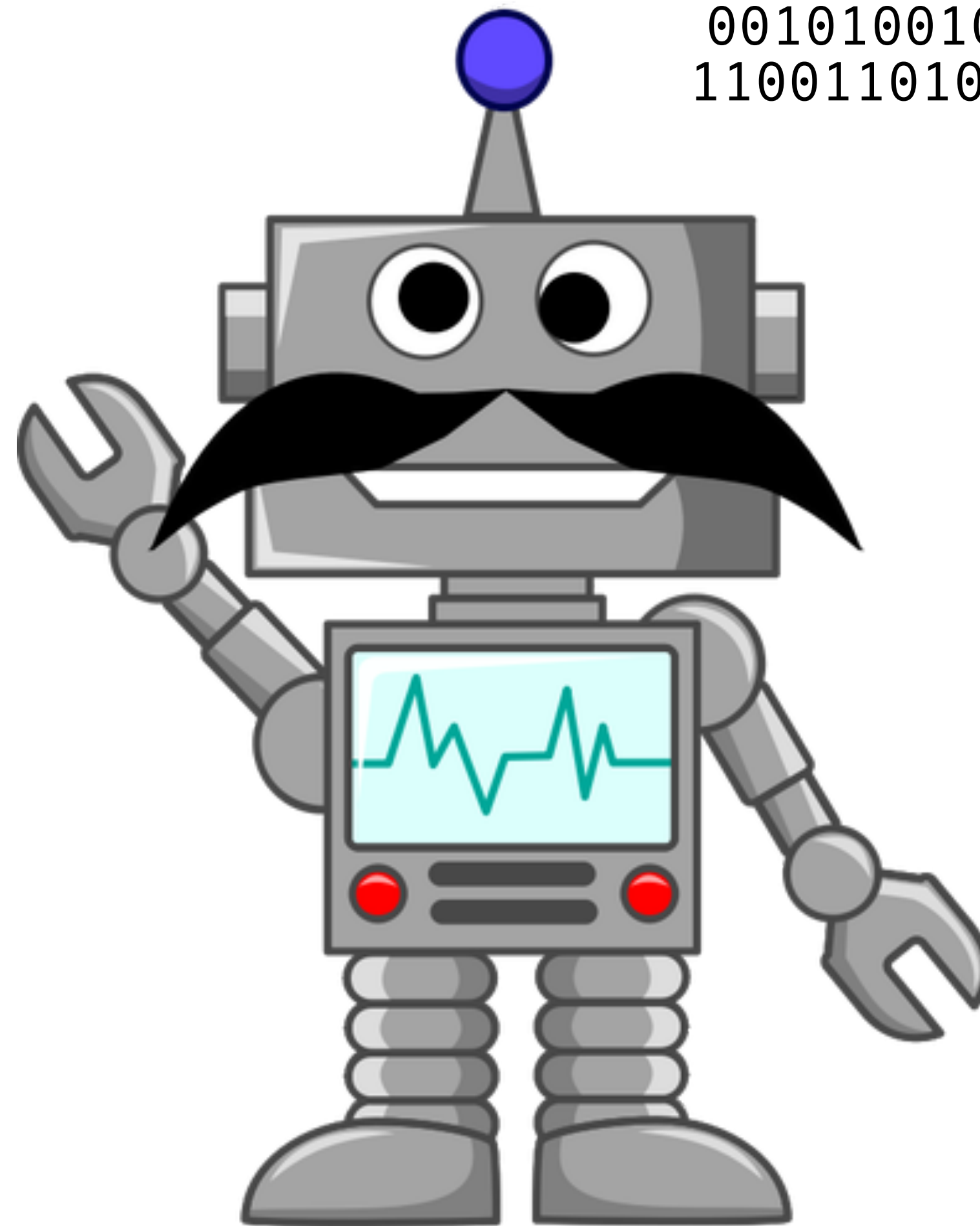
- \$EDITOR ✓
- the compiler toolchain
- gdb(1) – debugging your code
- make(1) – project build management, maintain program dependencies
- diff(1) and patch(1) – report and apply differences between files
- cvs(1), svn(1), git(1) etc. – revision control, distributed project management

# Compilers

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```
#include <stdio.h>

int
main(int argc, char **argv) {
    printf("Hello, World!\n");
}
```



```
00101001011100110101110011010101101011010
110011010110101100110010101101101101010011
```



# Compilers

A compiler translates *source code* from a high-level programming language into *machine code* for a given architecture by performing a number of steps:

- preprocessing

/usr/include/stdio.h

```
#include <stdio.h>
#define NUM 42

int
main(int argc, char **argv) {
    printf("%d\n", NUM);
}
```

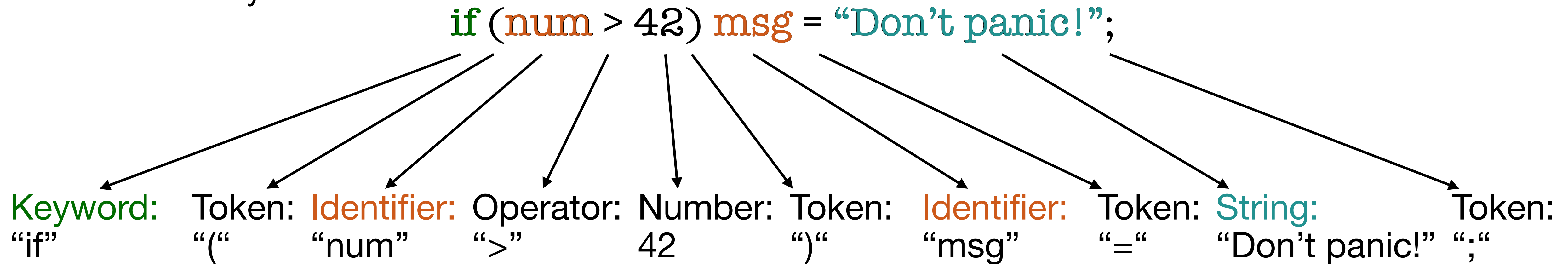
```
...
void perror(const char *);
int printf(const char * __restrict, ...)
    __printflike(1, 2);
int putc(int, FILE *);
int putchar(int);
...

int
main(int argc, char **argv) {
    printf("%d\n", 42);
}
```

# Compilers

A compiler translates *source code* from a high-level programming language into *machine code* for a given architecture by performing a number of steps:

- preprocessing
- lexical analysis



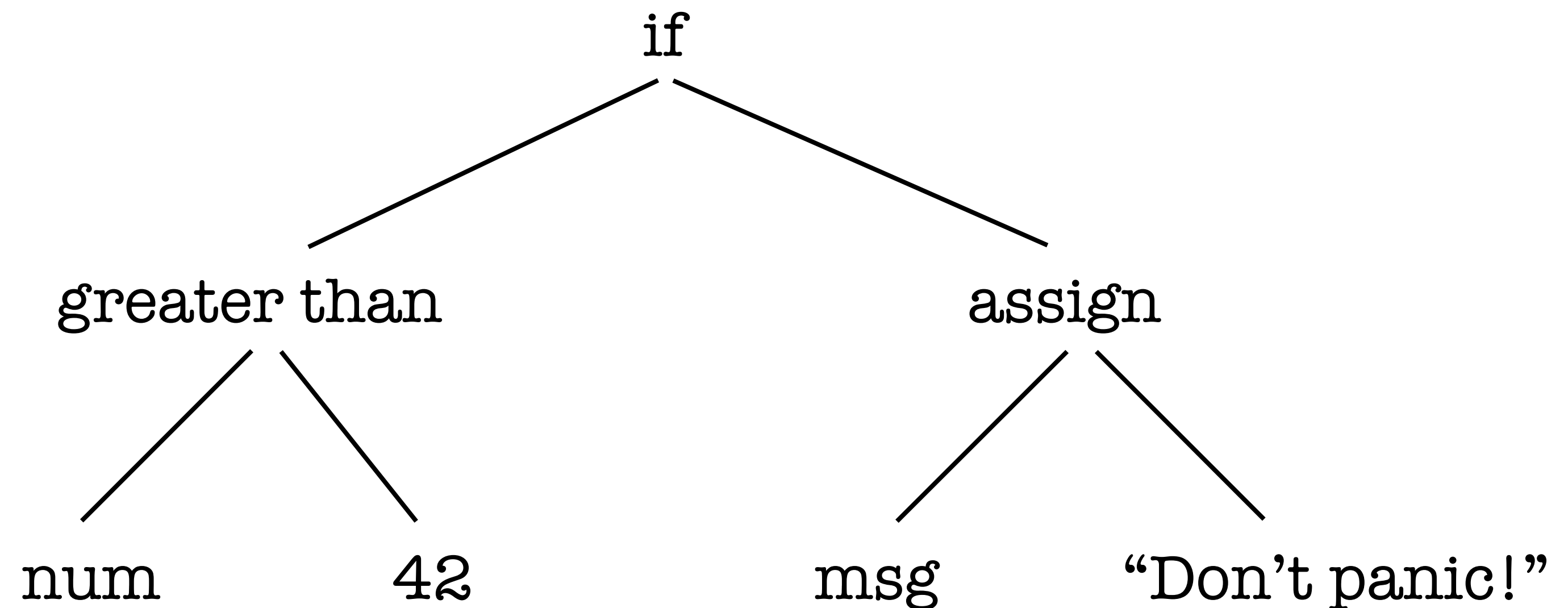
# Compilers

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A compiler translates *source code* from a high-level programming language into *machine code* for a given architecture by performing a number of steps:

- preprocessing
- lexical analysis
- syntax analysis

if (num > 42) msg = "Don't panic!";



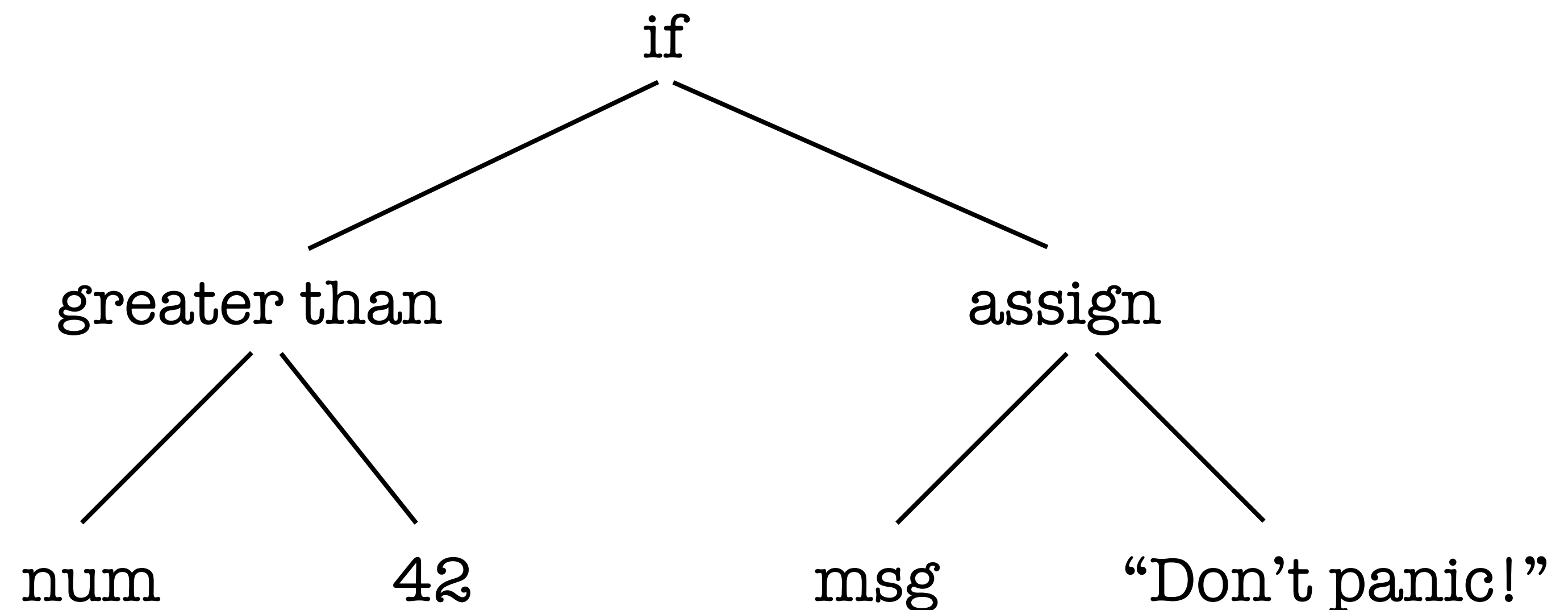
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- semantic analysis

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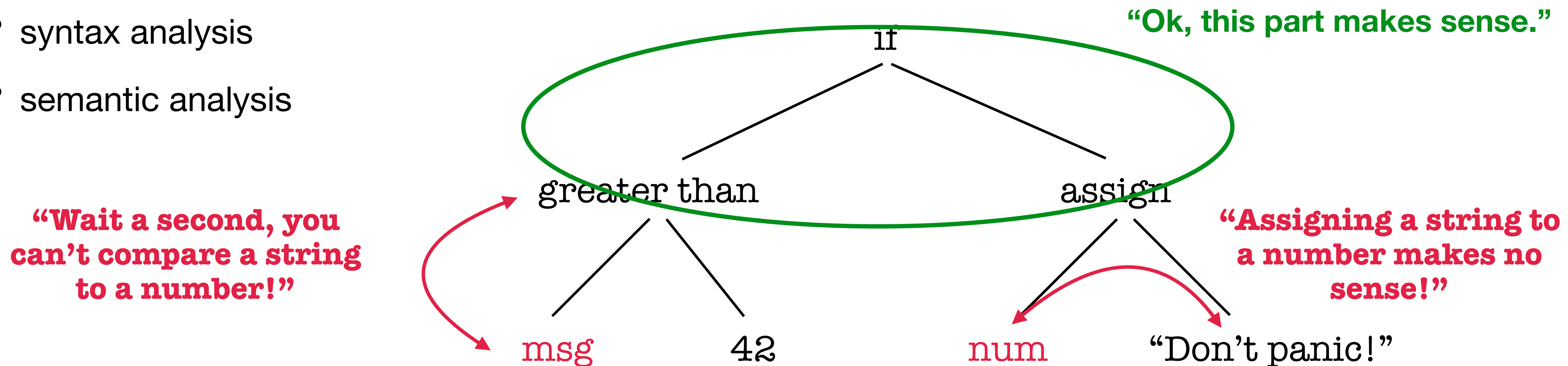


# Compilers

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- lexical analysis
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- semantic analysis

if (`msg` > 42) `num` = "Don't panic!";

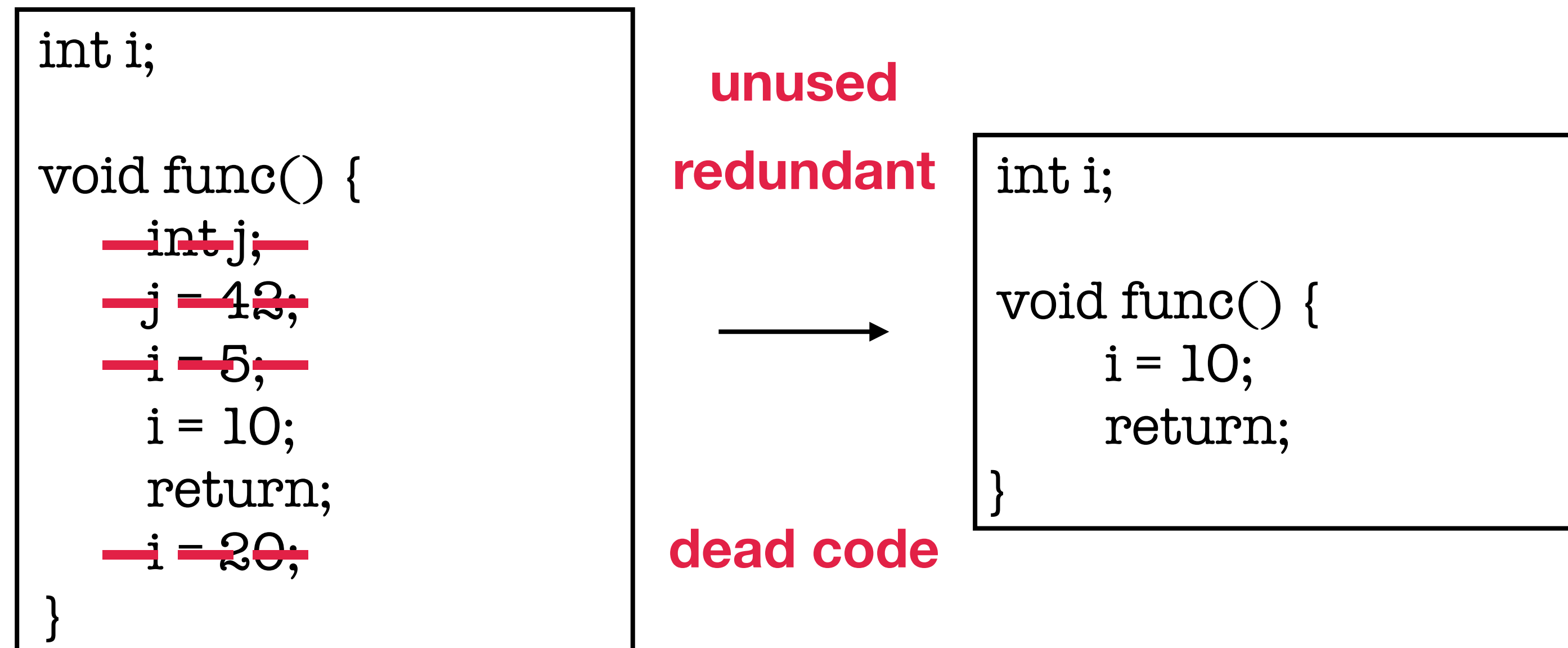




# Compilers

A compiler translates *source code* from a high-level programming language into *machine code* for a given architecture by performing a number of steps:

- preprocessing
- lexical analysis
- syntax analysis
- semantic analysis
- code generation
- code optimization



# Compilers

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- code generation
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```
#include <stdio.h>

int
main(int argc, char **argv) {
    printf("Hello, World!\n");
}
```



```
.file    "hw.c"
.text
.section      .rodata
.LC0:
.string "Hello world"
.text
.globl  main
.type   main, @function

main:
.LFB3:
.cfi_startproc
pushq   %rbp
.cfi_def_cfa_offset 16
.cfi_offset 6, -16
movq    %rsp, %rbp
.cfi_def_cfa_register 6
movl    $.LC0, %edi
call    puts
movl    $0, %eax
popq    %rbp
.cfi_def_cfa 7, 8
ret
.cfi_endproc

.LFE3:
.size   main, .-main
.ident  "GCC: (nb4 20200810) 7.5.0"
```

# Compilers

A compiler translates *source code* from a high-level programming language into *machine code* for a given architecture

- preprocessing
- lexical analysis
- syntax analysis
- semantic analysis
- code generation
- code optimization
- assembly

```

.file    "hw.c"
.text
.section     .rodata
.LC0:
.string "Hello world"
.text
.globl  main
.type   main, @function
main:
.LFB3:
.cfi_startproc
pushq   %rbp
.cfi_def_cfa_offset 16
.cfi_offset 6, -16
movq    %rsp, %rbp
.cfi_def_cfa_register 6
movl    $.LC0, %edi
call    puts
movl    $0, %eax
popq    %rbp
.cfi_def_cfa 7, 8
ret
.cfi_endproc
.LFE3:
.size   main, .-main

```



```

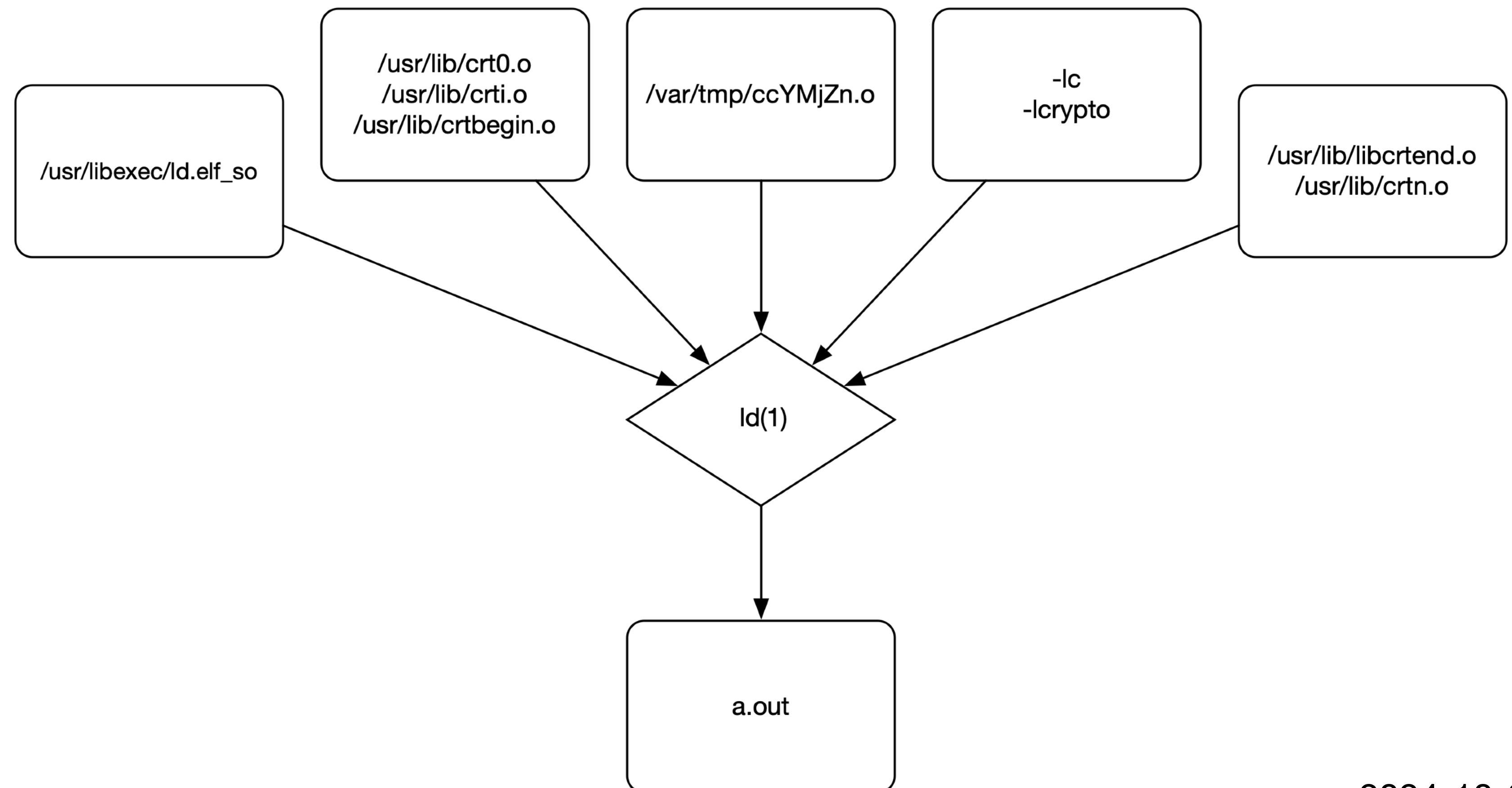
00000000 7f 45 4c 46 02 01 01 00 | .ELF....|
00000010 00 00 00 00 00 00 00 00 | .....|
00000020 01 00 3e 00 01 00 00 00 | ..>....|
00000030 00 00 00 00 00 00 00 00 | .....|
*
00000050 58 02 00 00 00 00 00 00 | X.....|
00000060 00 00 00 00 40 00 00 00 | ....@...|
00000070 00 00 40 00 0c 00 0b 00 | ..@.....|
00000100 55 48 89 e5 bf 00 00 00 | UH.....|
00000110 00 e8 00 00 00 00 b8 00 | .....|
00000120 00 00 00 5d c3 48 65 6c | ...].Hel|
00000130 6c 6f 20 77 6f 72 6c 64 | lo world|
00000140 00 00 47 43 43 3a 20 28 | ..GCC: (|
00000150 6e 62 34 20 32 30 32 30 | nb4 2020|
00000160 30 38 31 30 29 20 37 2e | 0810) 7.|
00000170 35 2e 30 00 00 00 00 00 | 5.0.....|
00000200 14 00 00 00 00 00 00 00 | .....|
00000210 01 7a 52 00 01 78 10 01 | .zR..x..|
00000220 1b 0c 07 08 90 01 00 00 | .....|
00000230 1c 00 00 00 1c 00 00 00 | .....|
00000240 00 00 00 00 15 00 00 00 | .....|
00000250 00 41 0e 10 86 02 43 0d | .A....C.|
00000260 06 50 0c 07 08 00 00 00 | .P.....|
00000270 00 00 00 00 00 00 00 00 | .....|
*
00000320 01 00 00 00 04 00 f1 ff | .....|

```

# Compilers

A compiler translates *source code* from a high-level programming language into *machine code* for a given architecture by performing a number of steps:

- preprocessing
- lexical analysis
- syntax analysis
- semantic analysis
- code generation
- code optimization
- assembly
- linking



# Compilers

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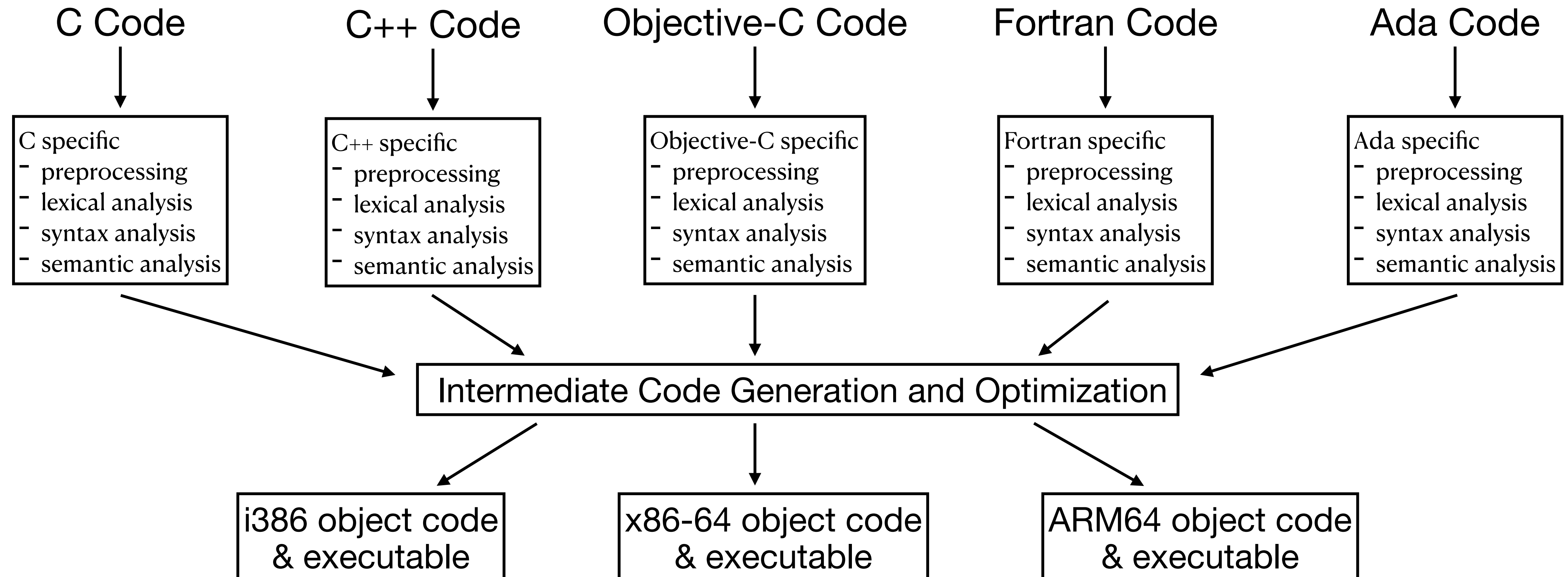
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- preprocessing
  - lexical analysis
  - syntax analysis
  - semantic analysis
  - code generation
  - code optimization
  - assembly
  - linking
- 
- programming language specific
- compiler specific
- platform specific



# Compilers

A compiler translates *source code* from a high-level programming language into *machine code* for a given architecture by performing a number of steps:





## Compilers

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There are many different closed- and open-source compiler chains:

- Intel C/C++ Compiler (or *icc*)
- IBM XL C/C++ (with focus on AIX and zOS)
- Microsoft Visual C++
- Clang (a frontend to *LLVM*)
- GNU Compiler Collection (or *gcc*)
- Portable C Compiler (or *pcc*)
- ...

## The GNU Compiler Collection

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GCC is the default on many Unix platforms, although some have recently switched to clang(1) / LLVM.

The compiler chain or driver usually performs preprocessing (e.g. via cpp(1)), compilation (cc(1)), assembly (as(1)) and linking (ld(1)).

**To be continued...**