

Advanced Programming in the UNIX Environment

Week 09, Segment 3:

`socket(PF_INET, SOCK_DGRAM, 0)`

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`https://stevens.netmeister.org/631/`

socket(2)

```
#include <sys/socket.h>
```

```
int socket(int domain, int type, int protocol);
```

Returns: fd if ok, -1 otherwise

socket(2) creates an endpoint for communication and returns a descriptor.

The *domain* specified selects the address- or name space of the socket, which selects the protocol family.

The *type* selects the semantics of communication; *protocol* selects specific rules / formats for this type. In practice, selecting the default protocol by specifying 0 is generally sufficient.

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```

Terminal — 159x33

The hexadecimal set:

00 NUL    01 SOH    02 STX    03 ETX    04 EOT    05 ENQ    06 ACK    07 BEL
08 BS     09 HT    0a LF     0b VT     0c FF     0d CR     0e SO     0f SI
10 DLE    11 DC1    12 DC2    13 DC3    14 DC4    15 NAK    16 SYN    17 ETB
18 CAN    19 EM     1a SUB    1b ESC    1c FS     1d GS     1e RS     1f US
20 SP     21 !      22 "      23 #      24 $      25 %      26 &      27 '
28 (      29 )      2a *      2b +      2c ,      2d -      2e .      2f /
30 0      31 1      32 2      33 3      34 4      35 5      36 6      37 7
38 8      39 9      3a :      3b ;      3c <      3d =      3e >      3f ?
40 @      41 A      42 B      43 C      44 D      45 E      46 F      47 G
48 H      49 I      4a J      4b K      4c L      4d M      4e N      4f O
50 P      51 Q      52 R      53 S      54 T      55 U      56 V      57 W
58 X      59 Y      5a Z      5b [      5c \      5d ]      5e ^      5f _
60 `      61 a      62 b      63 c      64 d      65 e      66 f      67 g
68 h      69 i      6a j      6b k      6c l      6d m      6e n      6f o
70 p      71 q      72 r      73 s      74 t      75 u      76 v      77 w
78 x      79 y      7a z      7b {      7c |      7d }      7e ~      7f DEL

The decimal set:

 0 NUL    1 SOH    2 STX    3 ETX    4 EOT    5 ENQ    6 ACK    7 BEL
 8 BS     9 HT    10 LF     11 VT     12 FF     13 CR     14 SO     15 SI
16 DLE    17 DC1    18 DC2    19 DC3    20 DC4    21 NAK    22 SYN    23 ETB
24 CAN    25 EM     26 SUB    27 ESC    28 FS     29 GS     30 RS     31 US
32 SP     33 !      34 "      35 #      36 $      37 %      38 &      39 '
40 (      41 )      42 *      43 +      44 ,      45 -      46 .      47 /
48 0      49 1      50 2      51 3      52 4      53 5      54 6      55 7
56 8      57 9      58 :      59 ;      60 <      61 =      62 >      63 ?

jschauma@apue$ ./send panix.netmeister.org 54670
jschauma@apue$

0 bash

0x0000: 4500 004c 04d7 0000 4011 bc04 0a00 020f E..L....@.....
0x0010: a654 0763 ffd2 d57d 0038 5e0e 5468 6520 .T.c...}.8^.The.
0x0020: 7365 6120 6973 2063 616c 6d20 746f 6e69 sea.is.calm.toni
0x0030: 6768 742c 2074 6865 2074 6964 6520 6973 ght,.the.tide.is
0x0040: 2066 756c 6c20 2e20 2e20 2e00 .full.....
15:31:06.936341 IP 10.0.2.15.65488 > 166.84.7.99.54653: UDP, length 48
0x0000: 4500 004c 04e1 0000 4011 bbfa 0a00 020f E..L....@.....
0x0010: a654 0763 ffd0 d57d 0038 5e10 5468 6520 .T.c...}.8^.The.
0x0020: 7365 6120 6973 2063 616c 6d20 746f 6e69 sea.is.calm.toni
0x0030: 6768 742c 2074 6865 2074 6964 6520 6973 ght,.the.tide.is
0x0040: 2066 756c 6c20 2e20 2e20 2e00 .full.....
15:31:06.979406 IP 166.84.7.99 > 10.0.2.15: ICMP 166.84.7.99 udp port 54653 unreach-
able, length 56
0x0000: 45c0 004c 085d 0000 3f01 b8ce a654 0763 E..L.]..?....T.c
0x0010: 0a00 020f 0303 001b 0000 0000 4500 004c .....E..L
0x0020: 04e1 0000 3f11 bcfa 0a00 020f a654 0763 ....?.....T.c
0x0030: ffd0 d57d 0038 5e10 5468 6520 7365 6120 ...}.8^.The.sea.
0x0040: 6973 2063 616c 6d20 746f 6e69 is.calm.toni
15:35:05.506554 IP 10.0.2.15.65486 > 166.84.7.99.54670: UDP, length 48
0x0000: 4500 004c 05b4 0000 4011 bb27 0a00 020f E..L....@..'. ....
0x0010: a654 0763 ffce d58e 0038 5e01 5468 6520 .T.c.....8^.The.
0x0020: 7365 6120 6973 2063 616c 6d20 746f 6e69 sea.is.calm.toni
0x0030: 6768 742c 2074 6865 2074 6964 6520 6973 ght,.the.tide.is
0x0040: 2066 756c 6c20 2e20 2e20 2e00 .full.....
15:35:05.552014 IP 166.84.7.99 > 10.0.2.15: ICMP 166.84.7.99 udp port 54670 unreach-
able, length 56
0x0000: 45c0 004c 09e2 0000 3f01 b749 a654 0763 E..L....?..I.T.c
0x0010: 0a00 020f 0303 001b 0000 0000 4500 004c .....E..L
0x0020: 05b4 0000 3f11 bc27 0a00 020f a654 0763 ....?..'.....T.c
0x0030: ffce d58e 0038 5e01 5468 6520 7365 6120 .....8^.The.sea.
0x0040: 6973 2063 616c 6d20 746f 6e69 is.calm.toni

3 bash

```


Sockets: Datagrams in the Internet Domain

- Unlike UNIX domain names, Internet socket names are not entered into the file system and, therefore, they do not have to be unlinked after the socket has been closed.
- The local machine address for a socket can be any valid network address of the machine, or it can be the wildcard value `INADDR_ANY`.
- request any ephemeral port by calling `bind(2)` with a port number of 0
- “well-known” ports (range 1 - 1023) can only be bound by `uid 0`
- determine used port number (or other information) using `getsockname(2)`
- convert between network byte order and host byte order using `htons(3)` and `ntohs(3)` (which may be noops)
- UDP is connectionless / unreliable: you can (try to) send packets without anything listening

Questions

- Change the reader program to accept as command-line arguments an IP address or hostname as well as a port number to use.
- What happens if you don't use `htons(3)/ntohs(3)`?
- A host may have multiple IP addresses - how do our programs handle those cases?
- What happens if you specify a host that has both an IPv4 and an IPv6 address? What if it has only an IPv6 address? (You can experiment by manually adding entries in `/etc/hosts`.)
- Practice using `tcpdump(8)` to observe the network traffic. Use e.g. <https://www.wireshark.org/> to help read the output using a GUI.