Advanced Programming in the UNIX Environment

Week 05, Segment 11: Unix Development Tools: Using gdb(1), Part III

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```
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```

```
[Quit anyway? (y or n) y
apue$ vim main.c
apue$ cc -g main.c buf.c
main.c: In function 'main':
main.c:8:3: warning: implicit declaration of function 'fprintf' [-Wimplicit-func
tion-declaration]
   fprintf(stderr, "Usage: %s num\n", argv[0]);
   ^~~~~
main.c:8:3: warning: incompatible implicit declaration of built-in function 'fpr
intf'
main.c:8:3: note: include '<stdio.h>' or provide a declaration of 'fprintf'
main.c:8:11: error: 'stderr' undeclared (first use in this function)
   fprintf(stderr, "Usage: %s num\n", argv[0]);
           ^~~~~
main.c:8:11: note: each undeclared identifier is reported only once for each fun
ction it appears in
[apue$ vim main.c
[apue$ cc -g main.c buf.c
ld: /tmp//ccr1wQBW.o: in function `printBufs':
/home/jschauma/apue-code/05/gdb-examples/buf.c:16: warning: warning: this progra
m uses gets(), which is unsafe.
apue$ ./a.out
Usage: ./a.out num
apue$
```

Using a debugger

The purpose of a debugger such as gdb(1) is to allow you to see what is going on "inside" another program while it executes or what it was doing at the moment it crashed.

- gdb(1) can display and track code across multiple source files
- detailed errors can only be provided if debugging symbols are present
- we are able to change variables while the program is executing