Explanation vs Prediction

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"What matters is to grasp that which does not happen, in what happens"

- Vincent van Gogh (1882), quoted in a letter to Theo van Gogh

a framework to explore explanation vs prediction Shmueli (2010)

- theoretically...
 - ightharpoonup let $\mathcal X$ cause $\mathcal Y$ through the function $\mathcal F$

$$\mathcal{Y} = \mathcal{F}(\mathcal{X})$$

- empirically...
 - **X** and *Y* operationalize \mathcal{X} and \mathcal{Y}
 - ightharpoonup f is the model that operationalizes \mathcal{F}
- **explanatory modeling** seeks an f close to \mathcal{F}

$$E(Y) = f(\mathbf{X})$$

predictive modeling seeks an \hat{f} that best predicts Y_{new}

$$E(Y_{new}) = \hat{f}(\mathbf{X}_{new})$$

a different — but related — perspective

Expected Prediction Error (Hastie et al. 2009)

$$EPE = Var(Y) + Bias^2 + Var(\hat{f}(x))$$
 (1)

where:

$$\begin{split} \textit{EPE} &= \text{Expected Prediction Error} \\ \textit{Var}(Y) &= E\{Y - f(x)\}^2 : \text{random error} \\ \textit{Bias}^2 &= \{E(\hat{f}(x)) - f(x)\}^2 : \text{model mispecification} \\ \textit{Var}(\hat{f}(x)) &= E\{\hat{f}(x) - E(\hat{f}(x))\}^2 : \text{sample estimation} \end{split}$$

explanatory modeling

$$min\{Bias^2\}$$

predictive modeling

$$min\{Bias^2 + Var(\hat{f}(x))\}$$



in more detail: how explanation \neq prediction

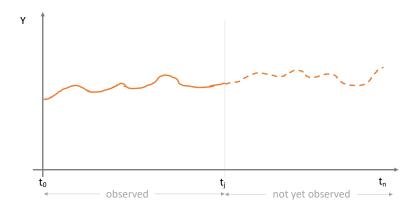
Explanatory Modeling

f resembles \mathcal{F} theory-selected \mathbf{X} may use alternate \mathbf{X} and Y backward-looking model fit validation $\min(Bias^2)$ in (1) $|E[\hat{\beta}] - \beta| \rightarrow 0$

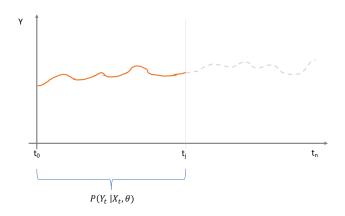
Predictive Modeling

 \hat{f} links \mathbf{X}, Y association-selected \mathbf{X} requires exact \mathbf{X} and Y forward-looking predictive error validation $\min\{Bias^2 + Var(\hat{f}(x))\}$ in (1) $\min(|Y_{new} - \tilde{Y}_{new}|)$

Example: think of a simple time-series



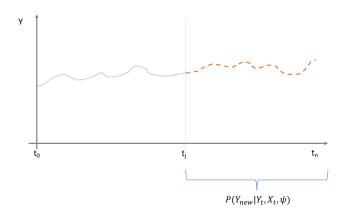
Explanation: problem to solve is observed *Y*



- explanatory models: characterize Y exactly as observed
 and not otherwise
- \blacktriangleright must estimate θ w/o bias to make valid **inferences**



Prediction: problem to solve is Y_{new}



- **predictive models:** project Y_{new} based on X_{new}
- ▶ most likely, $\psi \neq \theta$ where ψ exists but may be useless for inference



to put it in perspective...

- any model will contain a combination of degrees of:
 - explanatory power
 - predictive accuracy
- two different dimensions or one with tradeoffs?
- a "good" model is sophisticatedly simple (Zellner 2001)

Explanation

what do we mean by explanation?

- explanation: provide a rationale for why something happened the way it happened and not in a different way
 - necessary for meaningful inference
 - more formally, find a model that describes

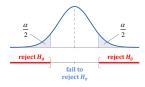
$$E(Y) = f(X, \theta)$$

- problems to solve:
 - approximate the "true" data-generating mechanism
 - find the f that is sufficiently close to \mathcal{F}
 - recover the "true" parameter values that govern the observed data
 - find the appropriate θ in $P(Y|X,\theta)$



focus for inference: successful recovery of θ

- inference requires having the "correct" estimated parameters $\hat{\theta}$, so we spend time
 - i) carefully **describing null hypotheses** for estimated parameters: $H_0: \theta=0$
 - ii) characterizing distributions under the null: $\theta \stackrel{H_0}{\sim} t_{\nu}(0,1)$
 - iii) evaluating **how unlikely** is the estimated value under the null: $Pr(\hat{\theta} > k)$

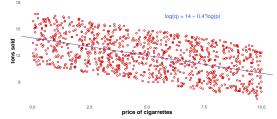


- iv) using theory to ensure that estimated parameters are unbiased
- using statistics to ensure that appropriate variances were estimated



an example: price elasticity of demand

based on economic theory



we hypothesize a relation between price (p) and quantity sold (q) of a good — price elasticity:

$$\eta_D = \frac{\% \Delta q^D}{\% \Delta p}$$

• we fit a model and estimate $\hat{\beta}$ to recover η_D

$$\log(q) = \alpha + \beta * \log(p) + \epsilon$$

• from the estimated parameter $\hat{\beta}$, we infer that a 1% increase in p decreases q by 0.4%



do not forget: experiments and causal inference

- recovering parameters for inference is hard too many things could go wrong
 - observational data is messy; must rely on theory as guidance
- causal inference is even harder: must compare potential outcomes under treatment and without treatment
 - experiments are golden standard for causal inference: treatment assignment is unconfounded
 - observational data for causal inference requires balance in pre-treatment covariates to compare appropriate groups
 - observational data does not always have "untreated" observations

Prediction

what do we mean by prediction?

- ethimologically:
 - predict: prae- before + dicere to say
 - forecast: fore- before + casten to prepare
 - prognosticate: pro- before + gnoscere to know
- generically, the use of a model that leverages observed information to project new information

$$\tilde{Y}_{new} = \hat{f}(Y_{obs}, X_{obs})$$

problem to solve: find an "appropriate" model \hat{f} that can produce \tilde{Y}_{new} with small errors $(\min\{|Y_{new} - \tilde{Y}_{new}|\})$



some empirical considerations for prediction

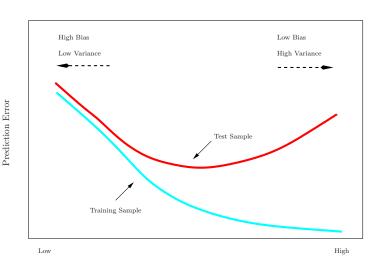
- Predictability depends on (Hyndman et al. 2013):
 - how well we know factors that influence the predictions
 - how much data (and of what quality!)
 - recursive influence of predictions (especially forecasts)
- Key question: what to predict?
 - every item?
 - at what level of aggregation?
 - at what frequency?
- Objective: find a model with consistently "small" predictive errors
 - cope with risk of overfitting the model



what do we mean by "overfitting"?

- overfitting: capturing patterns in the training data that do not extend to new observations
- an overfit model may generate systematically large predictive errors
 - predictions are not generalizable to new data
- challenge: find the set of predictors that carry the appropriate "signal" to projections of the future
 - enough information to capture meaningful patterns
 - ...not so much as to also capture patterns that are irrelevant for the future
 - the bias-variance tradeoff

overfitting: the bias-variance tradeoff perspective



Model Complexity

Figure: James et al (2013)

validation to minimize overfitting

- i) fit model on a training set
- ii) measure error on a test set



- usually, error on test set > error on training set
 - caveat: training and test sets should come from the same population
- validation can take many flavors (e.g. k-fold validation, leave p-out cross-validation...)



do not forget: predictions carry uncertainty!

- the future is unknown, therefore predictions have uncertainty
 - many predictive models only produce point estimates of predictions, and ignore prediction intervals
 - may generate erroneous impression that predictions have no uncertainty
- when possible, estimate the range of values where predictions may lie with a given probability



some (empirically validated) rules of thumb

1. keep it simple:

- start parsimonious and add complexity (iff called for)
- increased complexity typically reduces accuracy

2. rely on domain expertise to select inputs

- statistical significance a faulty guide for inclusion
- domain expertise should drive variables to include

3. include more (useful) information

high correlation in predictors not an issue

4. fit \neq accuracy

well-fitting models may impose unwarranted "structure" and "certainty" to the forecast

5. update models constantly

update parameters as new information arrives



ADDENDUM:

Conditional Relations in the Data

A parametric perspective

what are conditional relationships in the data?

- when analyzing people and behaviors, we're not only concerned about levels
- we typically care about behaviors conditional on something else happening
 - do incumbent presidents lose elections when shark attacks increase?
- note that this is different from "holding the rest constant"
- can be easily computed through multiplicative interactions

describing a data generating mechanism through a statistical model (with multiplicative terms)

we start with a simple model...

$$Y = \beta_0 + \beta_1 \mathbf{X} + \beta_2 \mathbf{Z} + \epsilon$$

... and add the multiplicative interaction term

$$Y = \beta_0 + \beta_1 \mathbf{X} + \beta_2 \mathbf{Z} + \beta_3 \mathbf{XZ} + \epsilon$$

that now accounts for the conditional relationship between X and Z

additive and conditional models are different

a linear additive model assumes a constant effect of X on Y

$$Y = \beta_0 + \beta_1 \mathbf{X} + \beta_2 \mathbf{Z} + \epsilon$$

an interactive model assumes that the effect of X on Y depends on the value of Z

$$Y = \beta_0 + \beta_1 \mathbf{X} + \beta_2 \mathbf{Z} + \beta_3 \mathbf{XZ} + \epsilon$$

when $\mathbf{Z} = 0$ (after substituting):

$$Y = \beta_0 + \beta_1 \mathbf{X} + \beta_2 \mathbf{Z} + \beta_3 \mathbf{X} \mathbf{Z} + \epsilon$$

when $\mathbf{Z} = 1$ (after rearranging terms):

$$Y = [\beta_0 + \beta_2(1)] + [\beta_1 + \beta_3(1)]\mathbf{X} + \epsilon$$



additive and conditional models are different

Hypothesis H₁: An increase in X is associated with an increase in Y when condition Z is met, but not when condition Z is absent.

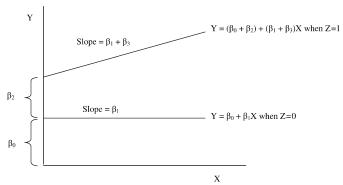


Fig. 1 A graphical illustration of an interaction model consistent with hypothesis H_1 .

Figure: Brambor et al. (2006)

remember: always include all constitutive terms

- to estimate conditional effects without bias, all lower level terms to the interaction must be also estimated
- a two-way interaction model should look like:

$$Y = \beta_0 + \beta_1 \mathbf{X} + \beta_2 \mathbf{Z} + \beta_3 \mathbf{XZ} + \epsilon$$

a three-way interaction model should look like:

$$Y = \beta_0 + \beta_1 \mathbf{X} + \beta_2 \mathbf{Z} + \beta_3 \mathbf{W}$$
$$+ \beta_4 \mathbf{X} \mathbf{Z} + \beta_5 \mathbf{X} \mathbf{W} + \beta_6 \mathbf{Z} \mathbf{W}$$
$$+ \beta_7 \mathbf{X} \mathbf{Z} \mathbf{W} + \epsilon$$

remember: always include all constitutive terms

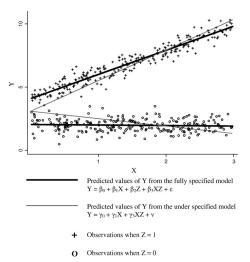


Fig. 2 An illustration of the consequences of omitting a constitutive term.

Figure: Brambor et al. (2006)



marginal effects help interpret conditional relationships

► from the (interactive) model

$$Y = \beta_0 + \beta_X \mathbf{X} + \beta_Z \mathbf{Z} + \beta_{XZ} \mathbf{XZ} + \epsilon$$

we are interested in the marginal effect of X given Z on Y

$$\frac{\partial E[Y|X,Z]}{\partial \mathbf{X}} = \beta_X + \beta_{XZ}\mathbf{Z}$$

- it is **wrong** to assume that β_{XZ} is the **marginal effect** of X given Z on Y
 - β_X is the effect of X on Y that does not depend on Z (i.e the marginal effect when Z=0)
 - eta_{XZ} is the part of the effect of X on Y that depends on Z (when $Z \neq 0$)
- marginal effects of interactions are composite quantities

interactions also have an associated uncertainty

in addition to the marginal effect

$$\frac{\partial E[Y|X,Z]}{\partial \mathbf{X}} = \beta_X + \beta_{XZ}\mathbf{Z}$$

we need to compute its appropriate standard error

$$Var\left(\frac{\partial \hat{E}[Y|X,Z]}{\partial \mathbf{X}}\right) = Var[\hat{\beta}_X] + \mathbf{Z}^2 Var[\hat{\beta}_{XZ}] + 2\mathbf{Z}Cov[\hat{\beta}_X,\hat{\beta}_{XZ}]$$

An example: the Mexican war on drugs (2006-2012)

In 2016, the New York Times published an article detailing the "lethality" of Mexican armed forces in their fight against organized crime and drug cartels ongoing since 2006. Based on data released by the Mexican Government, the article concludes that



Mexico's armed forces are exceptionally efficient killers — stacking up bodies at extraordinary rates. [...] The Mexican Army kills eight enemies for every one it wounds. [...] For the nation's elite marine forces, the discrepancy is even more pronounced: The data they provide says they kill roughly 30 combatants for each one they injure.

Using data released by the Mexican government, we estimate an interactive model...

```
ols_interaction <-
  lm(organized_crime_dead ~ organized_crime_wounded +
       afi*long_guns_seized +
       army*long_quns_seized +
       navy*long_guns_seized +
       federal_police*long_guns_seized +
       afi*cartridge_sezied +
       army*cartridge_sezied +
       navy*cartridge_sezied +
       federal_police*cartridge_sezied +
       small arms seized +
       clips_seized ,
     data = AllData)
```

and use it to answer the following questions:

- are there more expected deaths when combat is heavier?
 - let's look at the case of events where the Navy is involved
 - we'd need to assume that more seized heavy weapons indicate heavier combat and compute

$$\beta_{navy} + \beta_{navy,long_guns_seized} * long_guns_seized$$

- are there less expected number of deaths when no weapons are seized?
 - let's look at the case of the Army
 - we maintain the same assumption and compute



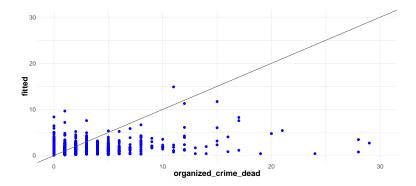
we start by looking at our estimated coefficients

F-statistic: 59.67 on 17 and 5378 DF, p-value: < 2.2e-16

we start by looking at our estimated coefficients

```
Coefficients:
                               Estimate Std. Error t value Pr(>|t|)
(Intercept)
                               0.4188645 0.0336777 12.437 < 2e-16 ***
organized.crime.wounded
                               0.3624050 0.0237796 15.240 < 2e-16 ***
afi
                              -0.0419271 0.5040535 -0.083 0.9337
long.guns.seized
                               0.1713811 0.0172327 9.945 < 2e-16 ***
                               0.4244453 0.0556353 7.629 2.78e-14 ***
army
                               0.2772627 0.1567621 1.769 0.0770 .
navy
                              -0.1113463 0.0801781 -1.389 0.1650
federal.police
cartridge.sezied
                              0.0002292 0.0000968 2.368 0.0179 *
small.arms.seized
                              -0.0452969 0.0186014 -2.435 0.0149 *
                               0.0003127 0.0003146 0.994 0.3202
clips.seized
afi:long.guns.seized
                             0.0229013 0.0784035 0.292 0.7702
long.guns.seized:army
                              -0.0459567 0.0181403 -2.533
                                                            0.0113 *
                                        0.0421782 4.176 3.02e-05 ***
long.guns.seized:navv
                              0.1761160
long.guns.seized:federal.police -0.0253811
                                        0.0190541 -1.332 0.1829
afi:cartridge.sezied
                              -0.0050516
                                        0.0031231 -1.617 0.1058
army:cartridge.sezied
                             -0.0003911
                                        0.0000981 -3.987 6.78e-05 ***
navy:cartridge.sezied
                              -0.0006909
                                        0.0001728 -3.998 6.47e-05 ***
federal.police:cartridge.sezied -0.0001518
                                         0.0001102 -1.377 0.1685
Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 '' 1
```

as reference, this is how the interactive model fits...



back to our example

► marginal effect of 5 seized long guns on the expected number of dead on events that involve the Navy $(\beta_{navy} + \beta_{navy,long\ guns\ seized} * 5)$

► marginal effect on the expected number of dead of events that involve the Army when no long guns (zero) are seized $(\beta_{army} + \beta_{army,long_guns_seized} * 0)$

always, always, always remember...

Brambor et al. (2006)

- Use multiplicative interaction models whenever one's hypothesis is conditional in nature.
- 2. Include all constitutive terms in the model specification.
- Do not interpret the coefficients on constitutive terms as if they are unconditional marginal effects.
- Do not forget to calculate substantively meaningful marginal effects and standard errors.
 - ... or face the wrath of the stats gods!

A non-parametric perspective

other alternatives to recover conditional effects

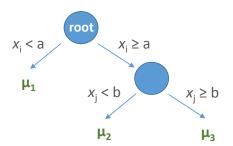
- interpreting conditional effects are a lesser concern for prediction/classification
 - more relevant to inferential methods that seek to describe mechanics of a process
- but... most learners can identify interactions naturally
 - natural candidates to capture deep interactions
 - "black box" nature impedes direct interpretation based on estimated parameters
 - can assess marginal effects of X through changes in predicted Y

recap: a single tree model...

$$Y = g(x; T, M) + \epsilon$$

where

- T: a tree structure (decision rules, internal and terminal nodes)
- $M = \{\mu_1, \mu_2, ..., \mu_b\}$: set of terminal node μ 's
- g(x; T, M): the function that assigns a μ to x



why don't we always use single-tree models?

- single-tree models, great to account for interactions & non-linearities
 - ... but poor as predictors
- a better idea: a sum-of-trees model

$$Y = g(x; T_1, M_1) + g(x; T_2, M_2) + \dots + g(x; T_m, M_m) + \epsilon$$
$$= \sum_{j=1}^{m} g(x; T_j, M_j) + \epsilon$$

each tree fits a piece of the data and "learns" from the errors of previous trees

why **Bayesian Additive Regression Trees** (BART)?

i) sum-of-trees model

- 1. fit a "weak-learning" (small) tree, and compute residuals
- 2. fit a new "weak-learing" tree to the residuals
- 3. repeat m times

ii) regularization prior

- maintains the depth of each tree small
- each tree contributes a small part of fit

a few characteristics of BART make it particularly useful to handle conditional relations in the data

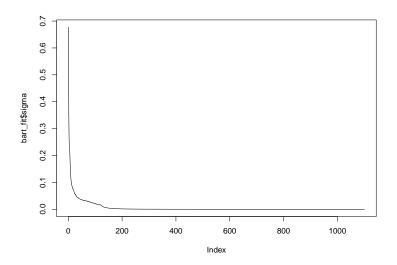
- i) natuarlly identifies interactions and non-linearities
 - no subjective decisions on parametrization
- ii) (virtually) unnecessary to choose tuning parameters
 - empirically, m = 200 provides good results
- iii) handles a large number of predictors
 - naturally ignores those irrelevant for the response surface
- iv) straightforward to **estimate uncertainty** (from posterior distribution)
- v) handles missing data natively



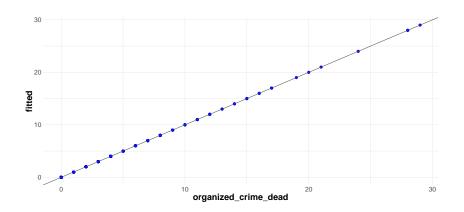
back to our example (using same predictors as before)

```
> bart fit <- wbart(x train, y train)
*****Tnto main of wbart
****Data.
data:n,p,np: 5396, 10, 0
v1, vn: 0.147702, -0.852298
x1,x[n*p]: 0.000000, 0.000000
*****Number of Trees: 200
*****Number of Cut Points: 16 ... 23
*****burn and ndpost: 100, 1000
*****Prior:beta,alpha,tau,nu,lambda: 2.000000,0.950000,0.512652,3.000000,0.000000
****sigma: 0.000000
***** (weights): 1.000000 ... 1.000000
****Dirichlet:sparse,theta,omega,a,b,rho,augment: 0,0,1,0.5,1,10,0
*****nkeeptrain,nkeeptest,nkeeptestme,nkeeptreedraws: 1000,1000,1000,1000
****printevery: 100
****skiptr.skipte.skipteme.skiptreedraws: 1,1,1,1
MCMC.
done 0 (out of 1100)
done 100 (out of 1100)
done 200 (out of 1100)
done 300 (out of 1100)
done 400 (out of 1100)
done 500 (out of 1100)
done 600 (out of 1100)
done 700 (out of 1100)
done 800 (out of 1100)
done 900 (out of 1100)
done 1000 (out of 1100)
time: 23s
check counts
tront, tecnt, temeont, treedrawsont: 1000,0,0,1000
```

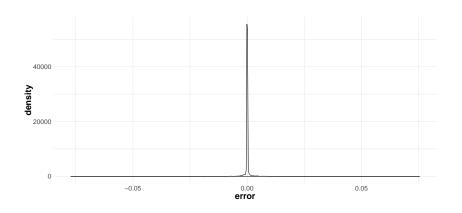
BART had a quick burn-in convergence...



BART fit the data surprisingly well...



BART produced tiny training errors



use predictive posterior to compute marginal effects

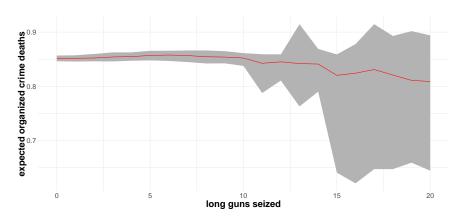
- ▶ let the training data be decomposed $x = [x_s, x_c]$, where
 - \triangleright x_s : subset of covariates we intend to manipulate, and
 - x_c: complement covariates
- 1. set specific values for x_s in x, maintaining x_c unchanged
- compute predicted values for new x using the predictive posterior
- 3. aggregate over predicted values to obtain marginal effects of x_s

$$f(x_s) = \frac{1}{N} \sum_{i=1}^{N} f(x_s, x_{ic})$$

in our example, we set army == 1 and long_guns_seized ∈ [0,20]



use predictive posterior to compute marginal effects



Marginal effects and 95% credible intervals

Explanation vs Prediction

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