

PROGRAM CODE

```
#include<stdio.h>
#include<stdlib.h>

#define STATE_UNKNOWN 0
#define STATE_READY 1
#define STATE_RETURNED 2

struct entry
{
    int AT, BT, CT, TAT, WT, ST, priority, state;
    char Name[20];
} pChart[10];
int n, readyQue[10], ready_top = 0, arrSort[10];

void swap (int* list, int i1, int i2)
{
    int temp = list[i1];
    list[i1] = list[i2];
    list[i2] = temp;
}

void enqueue(int id)
{
    if (pChart[id].state != STATE_UNKNOWN)
        return;
    pChart[id].state = STATE_READY;
    readyQue[ready_top] = id;
    for(int j = ready_top++; j > 0 && pChart[readyQue[j-1]].priority <=
pChart[readyQue[j]].priority; j--)
        swap(readyQue, j-1, j);
}

int nextProcessId()
{
    if (ready_top == 0) return -1;
    return readyQue[--ready_top];
}

int main ()
{
    printf("Number of Processes >> ");
    scanf("%d", &n);

    for (int i = 0; i < n; i++)
    {
        printf("Process %d (PID_PRIORITY_AT_BT) >> ", i+1);
        scanf("%s%d%d%d", pChart[i].Name, &pChart[i].priority, &pChart[i].AT, &pChart[i].BT);
        arrSort[i] = i;
        pChart[i].state = STATE_UNKNOWN;
        pChart[i].Name[7] = '\0';
    }
}
```

```

}

for (int i = 1; i < n; i++)
    for (int j = i; j > 0 && pChart[arrSort[j-1]].AT > pChart[arrSort[j]].AT; j--)
        swap(arrSort, j-1, j);

int pStarted = 0, gEntry[20], gTop = 0, t_TAT = 0, t_WT = 0;
for (int cTime = 0; pStarted < n; )
{
    for (int i = 0; i < n; i++)
    {
        if (pChart[arrSort[i]].state != STATE_UNKNOWN) continue;
        if (pChart[arrSort[i]].AT > cTime) break;
        enqueue(arrSort[i]);
    }

    int pid = nextProcessId();
    struct entry *cp = &pChart[pid];
    if (pid > -1)
    {
        cp->ST = cTime;
        cTime += cp->BT;
        cp->CT = cTime;
        cp->TAT = cp->CT - cp->AT;
        cp->WT = cp->TAT - cp->BT;
        t_TAT += cp->TAT;
        t_WT += cp->WT;
        gEntry[gTop++] = pid;
        cp->state = STATE_RETURNED;
        pStarted++;
    }
    else
    {
        if (gEntry[gTop-1] != -1)
            gEntry[gTop++] = -1;
        cTime++;
    }
}

printf("\n+-----+-----+-----+-----+-----+-----+-----+-----\n");
printf("| PROCESS | PRIORITY | AT | BT | CT | TAT | WT |\n");
printf("+-----+-----+-----+-----+-----+-----+-----+-----\n");
for (int i = 0; i < n; i++)
{
    printf("|%9s|%10d|%4d|%4d|", pChart[i].Name, pChart[i].priority, pChart[i].AT, pChart[i].BT);
    printf("%4d|%5d|%4d\n", pChart[i].CT, pChart[i].TAT, pChart[i].WT);
}
printf("+-----+-----+-----+-----+-----+-----+-----+-----\n");

printf("\nAvg TAT = %f\nAvg WT = %f\n", (float)t_TAT/n, (float)t_WT/n);

```

}

OUTPUT

```
ubuntu@administrator-hcl-desktop: ~/Desktop/gopikrishna
administrator@administrator-hcl-desktop:~/Desktop/gopikrishna$ gcc priority.c
administrator@administrator-hcl-desktop:~/Desktop/gopikrishna$ ./a.out
Number of Processes >> 7
Process 1 (PID_PRIORITY_AT_BT) >> 1 3 0 8
Process 2 (PID_PRIORITY_AT_BT) >> 2 4 1 2
Process 3 (PID_PRIORITY_AT_BT) >> 3 4 3 4
Process 4 (PID_PRIORITY_AT_BT) >> 4 5 4 1
Process 5 (PID_PRIORITY_AT_BT) >> 5 2 5 6
Process 6 (PID_PRIORITY_AT_BT) >> 6 6 6 5
Process 7 (PID_PRIORITY_AT_BT) >> 7 1 10 1

+-----+-----+-----+-----+-----+-----+-----+
| PROCESS | PRIORITY | AT | BT | CT | TAT | WT |
+-----+-----+-----+-----+-----+-----+-----+
| 1 | 3 | 0 | 8 | 8 | 8 | 0 |
| 2 | 4 | 1 | 2 | 17 | 16 | 14 |
| 3 | 4 | 3 | 4 | 21 | 18 | 14 |
| 4 | 5 | 4 | 1 | 22 | 18 | 17 |
| 5 | 2 | 5 | 6 | 14 | 9 | 3 |
| 6 | 6 | 6 | 5 | 27 | 21 | 16 |
| 7 | 1 | 10 | 1 | 15 | 5 | 4 |
+-----+-----+-----+-----+-----+-----+-----+

Avg TAT = 13.571428
Avg WT = 9.714286
administrator@administrator-hcl-desktop:~/Desktop/gopikrishna$
```

ALGORITHM

Priority Scheduling Algorithm

- Step 0 : Start
- Step 1 : Read The number of process to 'n' (:int)
- Step 2 : Read The arrival time , burst time and priority to $AT[]$ (:int), $BT[]$ (:int) and $PT[]$ (:int) respectively.
- Step 3 : Using bubble sort , sort ' $AT[]$ ', ' $BT[]$ ' and ' $PT[]$ ' in The increasing order of the arrival time.
- Step 4 : Using bubble sort , sort ' $AT[]$ ', ' $BT[]$ ' and $PT[]$ except The first index of The sorted array in step 3, in The increasing order on The basis of priority.
- Step 5 : Do The following for all process , ie, $i < n$; $i = 0, i++$
 - 5.1 : $cost = cost + BT[i]$
 - 5.2 : $CT[i] = cost$
 - 5.3 : $TAT[i] = CT[i] - AT[i]$
 - 5.4 : $WT[i] = TAT[i] - BT[i]$
 - 5.5 : $ttat = ttat + TAT[i]$
 - 5.6 : $twt = twt + WT[i]$
- Step 6 : Calculate The average TAT and CT by dividing ' $ttat$ ' and ' twt ' by 'n' and then print it.
- Step 7 : Stop.