

```
#include <stdio.h>
```

```
void calculateTime(int n,int process[], int arrival[], int burst[], int completion[], int turn_around[],
int waiting[], int response[])
{
    int i,total_waiting = 0,total_turnaround = 0,total_response = 0,current_time = 0;

    for (i = 0; i < n; i++)
    {
        if (current_time > arrival[i])
        {
            completion[i] = current_time + burst[i];
        }
        else
        {
            completion[i] = arrival[i] + burst[i];
        }

        turn_around[i] = completion[i] - arrival[i];

        waiting[i] = turn_around[i] - burst[i];
        if (waiting[i] < 0)
        {
            waiting[i] = 0;
        }

        response[i] = waiting[i];

        current_time = completion[i];

        total_waiting += waiting[i];
        total_turnaround += turn_around[i];
        total_response += response[i];
    }

    float avg_waiting = (float)total_waiting / n;
    float avg_turnaround = (float)total_turnaround / n;
    float avg_response = (float)total_response / n;

    printf("\n+-----+-----+-----+-----+-----+\n");
    printf("| Process ID | Arrival Time | Burst Time | Completion Time | Turnaround Time | Waiting\n");
    printf("Time | Response Time |\n");
    printf("+-----+-----+-----+-----+-----+\n");
    for (i = 0; i < n; i++)
    {
        printf("| %10d | %12d |%11d | %15d | %14d |%13d |%14d |\n", process[i], arrival[i], burst[i],
completion[i], turn_around[i],
waiting[i], response[i]);
    }
}
```

```

    }
    printf("+-----+-----+-----+-----+-----+-----+-----+
+-----+\n");
    printf("\nAverage Turn Around Time = %.2f\n", avg_turnaround);
    printf("Average Waiting Time = %.2f\n", avg_waiting);
    printf("Average Response Time = %.2f\n", avg_response);
}

```

```

void sortDataByArrival(int n,int process[], int arrival[], int burst[])
{

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    for (int i = 0; i < n - 1; i++)
    {
        for (int j = 0; j < n - i - 1; j++)
        {
            if (arrival[j] > arrival[j + 1])
            {
                int temp_process = process[j];
                process[j] = process[j + 1];
                process[j + 1] = temp_process;

                int temp_arrival = arrival[j];
                arrival[j] = arrival[j + 1];
                arrival[j + 1] = temp_arrival;

                int temp_burst = burst[j];
                burst[j] = burst[j + 1];
                burst[j + 1] = temp_burst;
            }
        }
    }
}

```

```

int main()
{

```

```

    int n;
    printf("Number of Processes = ");
    scanf("%d", &n);

```

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    int process[n],arrival[n],burst[n],completion[n],turn_around[n],waiting[n],response[n];

```

```

    for (int i = 0; i < n; i++)
    {
        process[i]=i+1;
        printf("[Process %d][AT] - ",i+1);
        scanf("%d", &arrival[i]);
        printf("[Process %d][BT] - ",i+1);
        scanf("%d", &burst[i]);
    }

```

```

    sortDataByArrival(n,process,arrival,burst);
    calculateTime(n, process, arrival, burst, completion, turn_around, waiting, response);

```

```
    return 0;
}
```

OUTPUT

```
ubuntu@administrator-hcl-desktop: ~/Desktop/gopikrishna
administrator@administrator-hcl-desktop:~/Desktop/gopikrishna$ gcc fcfs-m.c
administrator@administrator-hcl-desktop:~/Desktop/gopikrishna$ ./a.out
Number of Processes = 5
[Process 1][AT] - 1
[Process 1][BT] - 2
[Process 2][AT] - 2
[Process 2][BT] - 4
[Process 3][AT] - 2
[Process 3][BT] - 3
[Process 4][AT] - 4
[Process 4][BT] - 2
[Process 5][AT] - 0
[Process 5][BT] - 5
```

Process ID	Arrival Time	Burst Time	Completion Time	Turnaround Time	Waiting Time	Response Time
5	0	5	5	5	0	0
1	1	2	7	6	4	4
2	2	4	11	9	5	5
3	2	3	14	12	9	9
4	4	2	16	12	10	10

```
Average Turn Around Time = 8.80
Average Waiting Time = 5.60
Average Response Time = 5.60
administrator@administrator-hcl-desktop:~/Desktop/gopikrishna$
```

ALGORITHM

FCFS Scheduling Algorithm

- Step 0 : Start
- Step 1 : Read The number of process to 'n' (:int)
- Step 2 : Read the arrival time and burst time to $AT[]$ (:int), $BT[]$ (:int) respectively.
- Step 3 : Using bubble sort, sort ' $AT[]$ ' and ' $BT[]$ ' in ascending order on the basis of arrival time.
- Step 4 : Do the following for every process, that is 'n' times.
 - 4.1 : $count = count + \text{burst } BT[i]$.
 - 4.2 : $CT[i] = count$
 - 4.3 : $TAT[i] = CT[i] - AT[i]$
 - 4.4 : $WT[i] = TAT[i] - BT[i]$
 - 4.5 : $tTat = tTat + TAT[i]$
 - 4.6 : $tWT = tWT + WT[i]$
- Step 5 : Calculate The average TAT and WT dividing ' $tTat$ ' and ' tWT ' by 'n', and The print it.
- Step 6 : Stop.