## PROGRAM - serverFT,c

```
#include<stdio.h>
#include<sys/socket.h>
#include<netinet/in.h>
#include<string.h>
#include <stdlib.h>
#include <unistd.h>
void main()
                                      ENGINEERING AND
  FILE* fptr;
  int socketid,b,newsocket,len;
  char recline[100], sendline[100];
  struct sockaddr in serveraddr, clientaddr;
  bzero(&serveraddr,sizeof(serveraddr));
  //creating socket
  socketid = socket(AF INET,SOCK STREAM,0);
  if(socketid<0)
    printf("Socket Cannot be created\n");
  else
    printf("Socket Created\n");
  //setting parameters of socket
  serveraddr.sin family=AF INET;
  serveraddr.sin port=htons(3000);
  serveraddr.sin addr.s addr=htonl(INADDR ANY);
  //binding socket
  b = bind(socketid,(struct sockaddr*)&serveraddr,sizeof(serveraddr));
    printf("Cannot bind socket\n");
  else
    printf("Socket Binded Successfully\n");
  //listen()
  listen(socketid, 10);
  len=sizeof(clientaddr);
  newsocket=accept(socketid,(struct sockaddr*)&clientaddr,&len);
  printf("Connection Accepted\n");
  bzero(recline, 100);
  bzero(sendline, 100);
  char str1[100];
  while(1)
```

```
//message recv from client
    read(newsocket,recline,100);
    if (strcmp(recline,"quit")==0 || strcmp(sendline,"quit")== 0)
       exit(0);
    //display
    printf("Message from Client\n");
    printf("-----\n");
    puts(recline);
    //opening file
    fptr = fopen(recline,"r");
    if (fptr == NULL)
       strcpy(sendline,"Error while opening the file");
    else {
       strcpy(sendline,"");
       while(fgets(str1,100,fptr) != NULL){
         strcat(sendline,str1);
     }
    puts(sendline);
    write(newsocket,sendline,sizeof(sendline));
    if (strcmp(recline, "quit")==0 || strcmp(sendline, "quit")== 0)
       exit(0);
  close(socketid);
PROGRAM - clientFT.c
#include<stdio.h>
#include<sys/socket.h>
#include<netinet/in.h>
#include<string.h>
#include <stdlib.h>
#include <unistd.h>
void main()
  int socketid, len;
  char sendline[100],recline[100];
  struct sockaddr in serveraddr, clientaddr;
  bzero(&serveraddr,sizeof(serveraddr));
  //creating socket
  socketid=socket(AF INET,SOCK STREAM,0);
  if(socketid<0)
    printf("Socket Cannot be created\n");
  else
    printf("Socket Created\n");
```

```
//setting parameters of socket
  serveraddr.sin family=AF INET;
  serveraddr.sin port=htons(3000);
  serveraddr.sin addr.s addr=htonl(INADDR ANY);
  //connecting to server
  connect(socketid,(struct sockaddr*)&serveraddr,sizeof(serveraddr));
  printf("Client Connected\n");
  bzero(sendline, 100);
                                     ENGINEERING AND
  bzero(recline, 100);
  while(1)
    //messaging from client to server
    printf("Enter File Name = ");
    gets(sendline);
    write(socketid,sendline,sizeof(sendline));
    if(strcmp(recline,"quit")==0 || strcmp(sendline,"quit")==0)
       exit(0);
    //message recv and display from server
    read(socketid,recline,100);
    if(strcmp(recline,"quit")==0 || strcmp(sendline,"quit")==0)
    printf("Message from Server\n");
    printf("-----\n");
    puts(recline);
    close(socketid);
OUTPUT
```

```
admin_GK@administrator52: ~/Desktop/FTP
admin_GK@administrator52:~/Desktop/FTP$ gcc serverFT.c
admin_GK@administrator52:~/Desktop/FTP$ ./a.out
Socket Created
Socket Binded Successfully
Connection Accepted
Message from Client
hi.txt
hi
hello
Message from Client
hello.txt
helloo
hii
line 3
line 4
line 5
admin_GK@administrator52:~/Desktop/FTP$
```

```
Q =
                      admin_GK@administrator52: ~/Desktop/FTP
admin_GK@administrator52:~/Desktop/FTP$ gcc clientFT.c
clientFT.c: In function 'main':
clientFT.c:38:9: warning: implicit declaration of function 'gets'; did you mean
'fgets'? [-Wimplicit-function-declaration]
   38
                gets(sendline);
                ^~~~
                fgets
/usr/bin/ld: /tmp/cc8B8IP9.o: in function `main':
clientFT.c:(.text+0x133): warning: the `gets' function is dangerous and should n
ot be used.
admin_GK@administrator52:~/Desktop/FTP$ ./a.out
Socket Created
Client Connected
Enter File Name = hi.txt
Message from Server
hi
hello
Enter File Name = hello.txt
Message from Server
helloo
hii
line 3
line 4
line 5
Enter File Name = quit
admin_GK@administrator52:~/Desktop/FTP$
```