

PROGRAM CODE

```
#include <stdio.h>
int
block[20],process[20],isAllocated[20]={0},allocated[20],b,p,choice,flag = 0;

void firstFit ();
void bestFit ();
void worstFit ();
int bwFinder (int startIndex, int pSize, int curValue, int mode);
void display ();
int main ()
{
    printf ("Number of Blocks = ");
    scanf ("%d", &b);
    printf ("Size of Each Block\n");
    for (int i = 0; i < b; i++)
    {
        printf ("B[%d] - ", i);
        scanf ("%d", &block[i]);
    }
    printf ("\nNumber of Process = ");
    scanf ("%d", &p);
    printf ("Enter the size of each Process\n");
    for (int i = 0; i < p; i++)
    {
        printf ("P[%d] - ", i);
        scanf ("%d", &process[i]);
    }
    while (choice != 4)
    {
        printf ("\n1.First Fit\n2.Best Fit\n3.Worst Fit\n4.Exit\n");
        printf ("Choice >>> ");
        scanf ("%d", &choice);
        switch (choice)
        {
            case 1:
            {
                firstFit ();
                display ();
                break;
            }
            case 2:
            {
                bestFit ();
                display ();
                break;
            }
            case 3:
```

```
            {
                worstFit ();
                display ();
                break;
            }
            case 4:
            {
                break;
            }
            default:
            {
                printf ("\nInvalid choice");
            }
        }
    }

    void display ()
    {
        printf ("\nProcess\t\tProcess size\t\tBlock Allocated\n");
        for (int i = 0; i < p; i++)
        {
            if (allocated[i] == -999)
            {
                printf ("%d\t\t%d\t\t\tNot allocated", i, process[i]);
                printf ("\n");
            }
            else
            {
                printf ("%d\t\t%d\t\t\t%d", i, process[i], allocated[i]);
                printf ("\n");
            }
        }
    }

    void firstFit ()
    {
        for (int i = 0; i < b; i++)
        {
            isAllocated[i] = 0;
        }
        for (int i = 0; i < p; i++)
        {
            flag = 0;
            for (int j = 0; j < b; j++)
```

```

    {
        if (process[i] <= block[j] &&
isAllocated[j] == 0)
        {
            allocated[i] = block[j];
            isAllocated[j] = 1;
            flag = 1;
            break;
        }
    }
    if (flag == 0)
    {
        allocated[i] = -999;
    }
}

```

```

void bestFit ()
{
    for (int i = 0; i < b; i++)
    {
        isAllocated[i] = 0;
    }
    for (int i = 0; i < p; i++)
    {
        int small = 0;
        for (int j = 0; j < b; j++)
        {
            if (process[i] <= block[j] &&
isAllocated[j] != 1)
            {
                small = block[j];
                isAllocated[j] = 1;
                small = bwFinder (j, process[i],
small, 1);
                allocated[i] = small;
                break;
            }
        }
        if (small == 0)
        {
            allocated[i] = -999;
        }
    }
}

```

```

void worstFit ()

```

```

{
    for (int i = 0; i < b; i++)
    {
        isAllocated[i] = 0;
    }
    for (int i = 0; i < p; i++)
    {
        int big = 0;
        for (int j = 0; j < b; j++)
        {
            if (process[i] <= block[j] &&
isAllocated[j] != 1)
            {
                big = block[j];
                isAllocated[j] = 1;
                big = bwFinder (j, process[i], big, 2);
                allocated[i] = big;
                break;
            }
        }
        if (big == 0)
        {
            allocated[i] = -999;
        }
    }
}

int bwFinder (int startIndex, int pSize, int
curValue, int mode)
{
    int lastBlock = startIndex;
    for (int i = startIndex + 1; i < b; i++)
    {
        if (pSize <= block[i] && (mode == 1 ?
block[i] < curValue : block[i] >
curValue) &&
isAllocated[i] != 1)
        {
            isAllocated[lastBlock] = 0;
            lastBlock = i;
            curValue = block[i];
            isAllocated[i] = 1;
        }
    }
    return curValue;
}

```

OUTPUT

```
ubuntu@adm
administrator@administrator-hcl-desktop:~/Desktop/gopikrishna$ gcc alloc.c
administrator@administrator-hcl-desktop:~/Desktop/gopikrishna$ ./a.out
Number of Blocks = 5
Size of Each Block
B[0] - 20
B[1] - 100
B[2] - 40
B[3] - 200
B[4] - 10

Number of Process = 4
Enter the size of each Process
P[0] - 90
P[1] - 50
P[2] - 30
P[3] - 40

1.First Fit
2.Best Fit
3.Worst Fit
4.Exit
Choice >>> 1

Process      Process size      Block Allocated
0            90               100
1            50               200
2            30               40
3            40              Not allocated

1.First Fit
2.Best Fit
3.Worst Fit
4.Exit
Choice >>> 2

Process      Process size      Block Allocated
0            90               100
1            50               200
2            30               40
3            40              Not allocated

1.First Fit
2.Best Fit
3.Worst Fit
4.Exit
Choice >>> 3

Process      Process size      Block Allocated
0            90               200
1            50               100
2            30               40
3            40              Not allocated

1.First Fit
2.Best Fit
3.Worst Fit
4.Exit
Choice >>> 4
administrator@administrator-hcl-desktop:~/Desktop/gopikrishna$
```