PROGRAM CODE

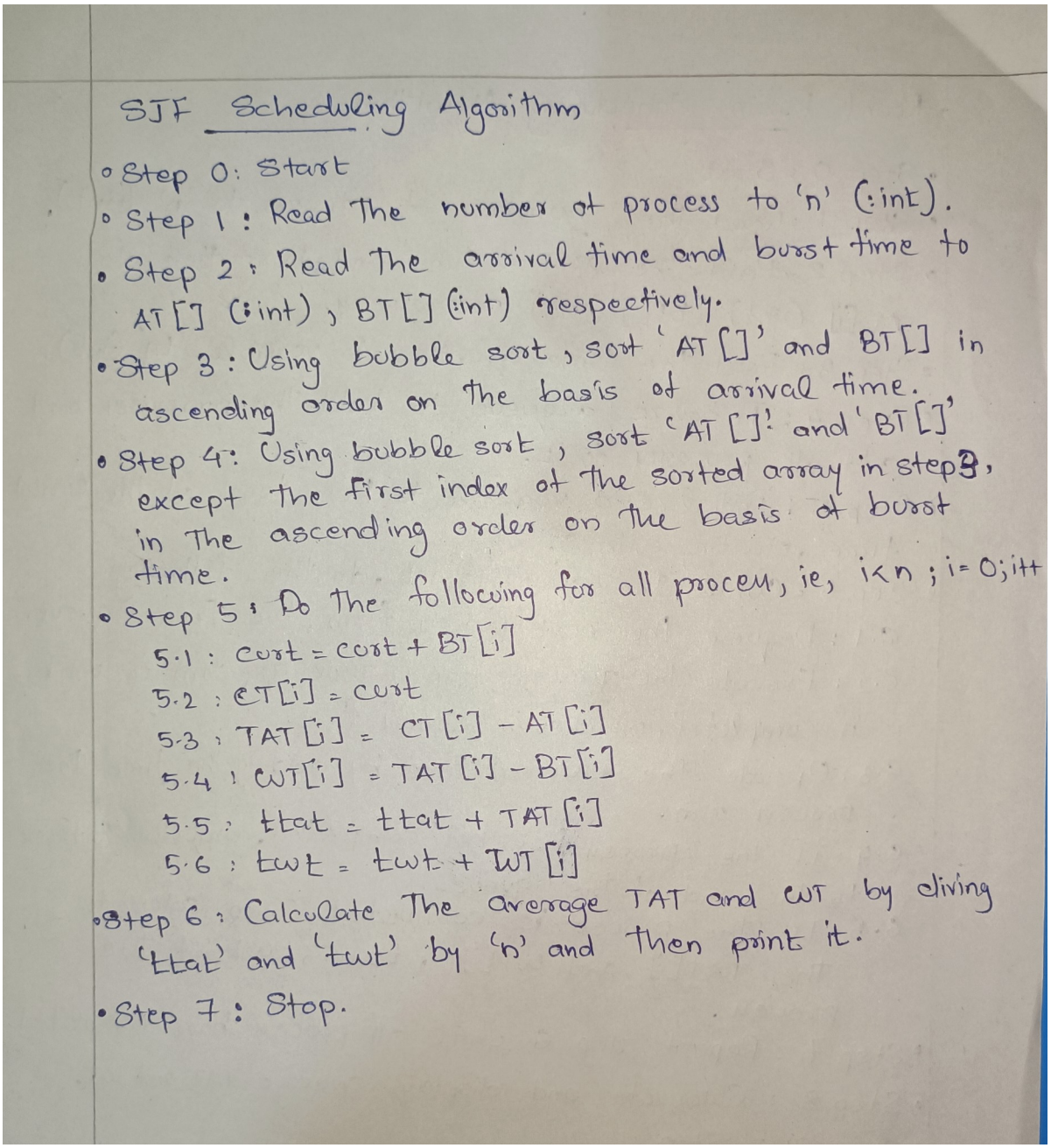
```
#include<stdio.h>

int pn;
int pno[10],at[10],bt[10],ct[10],tat[10],wt[10],rt[10];
float avg_waiting,avg_turnaround,avg_response;
int twt = 0,ttat = 0,trt = 0,curt = 0;

void sortAT();
void sortBT();
void calc_SJF();
void printTable();

void main()
{
   printf("Number of Processes = ");
   scanf("%d", &pn);

   for (int i = 0; i < pn; i++)
   {
      pno[i]=i+1;
      printf("[Processes %d][AT] - ",i+1);
      scanf("%d", &at[i]);
      printf("[Processes %d][BT] - ",i+1);
      scanf("%d", &bt[i]);
   }
   sortAT(pn);
   sortBT(pn);
   calc_SJF(pn);
   printTable(pn);
}

void sortAT(int n)
{
   for (int i = 0; i < n - 1; i++)
   {
      for (int j = 0; j < n - i - 1; j++)
      {
         if (at[j] > at[j + 1])
         {
            int temp_pno = pno[j];
            pno[j] = pno[j + 1];
            pno[j + 1] = temp_pno;

            int temp_at = at[j];
            at[j] = at[j + 1];
            at[j + 1] = temp_at;

            int temp_bt = bt[j];
            bt[j] = bt[j + 1];
            bt[j + 1] = temp_bt;
         }
      }
   }
}
```

```
void sortBT(int n)
{
   for (int i = 1; i < n - 1; i++)
   {
      for (int j = 1; j < n - i; j++)
      {
         if (bt[j] > bt[j + 1])
         {
            int temp_pno = pno[j];
            pno[j] = pno[j + 1];
            pno[j + 1] = temp_pno;

            int temp_at = at[j];
            at[j] = at[j + 1];
            at[j + 1] = temp_at;

            int temp_bt = bt[j];
            bt[j] = bt[j + 1];
            bt[j + 1] = temp_bt;
         }
      }
   }
}

void calc_SJF(int n)
{
   int completed=0;
   for (int i = 0; i < n; i++) {
      ct[i] = curt + bt[i];
      tat[i] = ct[i] - at[i];
      wt[i] = tat[i] - bt[i];
      rt[i] = wt[i];
      curt += bt[i];
      completed++;

      twt += wt[i];
      ttat += tat[i];
      trt += rt[i];
   }
   avg_waiting = (float)twt / n;
   avg_turnaround = (float)ttat / n;
   avg_response = (float)trt / n;
}

void printTable(int n)
{
   printf("\n+------------+--------------+------------+----------------+----------------+--------------+---------------+\
n");
   printf("| Process ID | Arrival Time | Burst Time | Completion Time | Turnaround Time | Waiting Time |
Response Time |\n");
   printf("+------------+--------------+------------+----------------+----------------+--------------+---------------+\
n");
   for (int i = 0; i < n; i++)
   {
```

```
        printf("| %10d | %12d |%11d | %15d |  %14d |%13d |%14d |\n",pno[i],at[i],bt[i],ct[i],tat[i],wt[i],rt[i]);
    }
    printf("+------------+-------------+-----------+----------------+----------------+-------------+--------------+\
n");
    printf("\nAverage Turn Around Time = %.2f\n", avg_turnaround);
    printf("Average Waiting Time = %.2f\n", avg_waiting);
    printf("Average Response Time = %.2f\n", avg_response);
}
```

OUTPUT

ALGORITHM



SJF Scheduling Algorithm

- Step 0: Start
- Step 1: Read the number of process to 'n' (:int).
- Step 2: Read the arrival time and burst time to AT[] (:int), BT[] (:int) respectively.
- Step 3: Using bubble sort, sort 'AT[]' and BT[] in ascending order on the basis of arrival time.
- Step 4: Using bubble sort, sort 'AT[]' and 'BT[]' except the first index of the sorted array in step 3, in the ascending order on the basis of burst time.
- Step 5: Do the following for all procesn, ie, i<n ; i= 0;i++
  - 5.1 : cost = cost + BT[i]
  - 5.2 : CT[i] = cost
  - 5.3 : TAT[i] = CT[i] - AT[i]
  - 5.4 : WT[i] = TAT[i] - BT[i]
  - 5.5 : ttat = ttat + TAT[i]
  - 5.6 : twt = twt + WT[i]
- Step 6: Calculate the average TAT and WT by diving 'ttat' and 'twt' by 'n' and then print it.
- Step 7: Stop.