

This is a lab for you to design a MATLAB class. We will handle only scalars of this class. We will extend the lab to handle arrays in next assignment.

The MATLAB class to be implement here is called **Vec3**. Below are the tasks in this lab:

- The three properties are **x**, **y**, and **z**.
- The constructor: It should accept the following types of inputs:
 - No input argument (as a default constructor): A single object for point **(0, 0, 0)** is created.
 - Three input arguments (numerical scalars for now) for **x**, **y**, and **z** elements. The output is an object of **Vec3**.
- The **norm** function (for computing the L2-norm of the **Vec3** object).
- The **inner_prod** function. It takes two inputs of class **Vec3** and return their inner product as a scalar double.
- The **disp** function: Show the object in the form **(x, y, z)**.
- Operator overloading functions: **plus** and **minus**, which does addition and subtraction of two **Vec3** objects, respectively.

Keep what you do in this lab as you are going to reuse the code in the following assignment.

The following is a sequence of operations using the **Vec3** class.

```
>> v1=Vec3(1,2,3)
v1 =
(1,2,3)
>> v2=Vec3
v2 =
(0,0,0)
>> v3=v1+v1
v3 =
(2,4,6)
>> norm(v3)
ans =
    7.4833
>> v3-v1
ans =
(1,2,3)
>> inner_prod(v1,v2)
ans =
    0
>> inner_prod(v1,v3)
ans =
    28
```