



# Parallel and Distributed Computing in Statistics

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# Table of contents

## Introduction

## Parallel Computing

History and its development

## Distributed Computing

A Overview of Distributed Computing

Example for Distributed Computing

## Applications



# Table of contents

Introduction

Parallel Computing

Distributed Computing

Applications



# What is Parallel and Distributed Computing

## Wikipedia

- **Parallel computing**<sup>1</sup>: Parallel computing is a type of computation where many calculations or the execution of processes are carried out simultaneously.
- **Distributed computing**<sup>2</sup>: A distributed system is a system whose components are located on different networked computers, which communicate and coordinate their actions by passing messages to one another from any system.

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<sup>1</sup>Parallel computing:[https://en.wikipedia.org/wiki/Parallel\\_computing](https://en.wikipedia.org/wiki/Parallel_computing)

<sup>2</sup>Distributed computing:[https://en.wikipedia.org/wiki/Distributed\\_computing](https://en.wikipedia.org/wiki/Distributed_computing)

# What is parallel and distributed computing

## Common Explanation

- **Parallel computing:** Multiple processors performs multiple tasks assigned to them simultaneously. Memory in parallel systems can either be shared or distributed.
- **Distributed computing:** Each processor has its own private memory (distributed memory). Information is exchanged by passing messages between the processors.

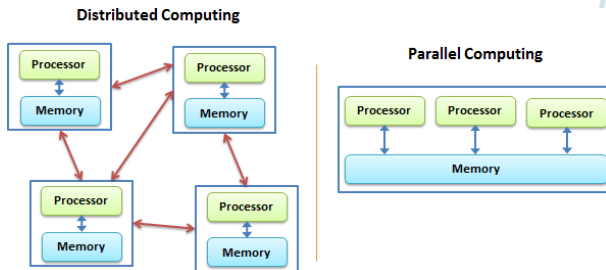


Figure 1: The difference between parallel and distributed computing

# The difference

## Difference between Parallel Computing and Distributed Computing:

Table 1: Comparison

Parallel Computing	Distributed Computing
1.Many operations are performed simultaneously 2.Single computer is required 3.Multiple processors perform multiple operations 4.It may have shared or distributed memory 5.Processors communicate with each other through bus 6.Improves the system performance	System components are located at different locations Uses multiple computers Multiple computers perform multiple operations It have only distributed memory Computer communicate with each other through message passing Improves system scalability, fault tolerance and resource sharing capabilities

# Why we need parallel and distributed computing

- **Data World:** Big data is ubiquitous today. In the era of “big data,” in many applications, it is impossible to store data in a single device or central location.
- **New Challenge:** The big data challenges current numeric statistical and machine learning methods, visualization methods, computational methods and computational environments.



Figure 2: Are we drowning in a sea of Big Data



Figure 3: Features of Big Data



# Table of contents

Introduction

**Parallel Computing**

History and its development

Distributed Computing

Applications



# History and its development

- Flynn (1966; 1972) created one of the earliest classification systems for parallel (and sequential) computers and programs, known as **Flynn's taxonomy**.
- single-instruction-single-data(**SISD**)
- single-instruction-multiple-data(**SIMD**)
- Multiple-instruction-single-data(**MISD**)
- Multiple-instruction-multiple-data(**MIMD**)

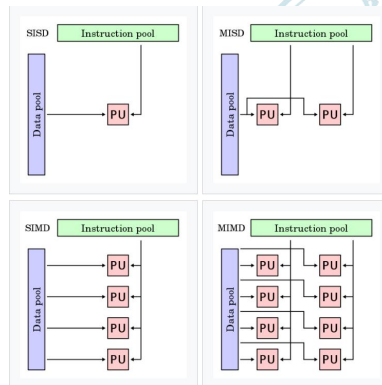


Figure 4: Flynn's taxonomy

# History and its development

**Amdahl's law:** In parallel statistical computing, the speed-up for  $r$  processors is defined as  $S_r = \frac{T_1}{T_r}$ , where  $T_k$  is the running time with  $k$  processors. According to Amdahl's law, the theoretical limit of speed-up is

$$S_r \leq \frac{1}{(1 - \alpha) + \frac{\alpha}{r}} \leq r$$

where  $\alpha$  is the proportion of the computation that can be run in parallel, and  $1 - \alpha$  is the proportion that remains serial.

# History and its development

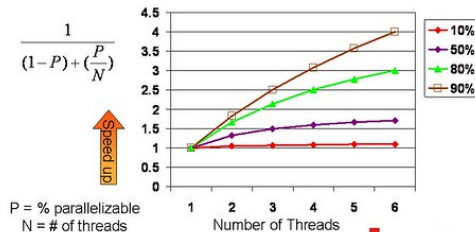
## • Amdahl's law:

$$S_r \leq \frac{1}{(1 - \alpha) + \frac{\alpha}{r}} \leq r$$

- $S_r$  is the speed-up for  $r$  processors
- where  $\alpha$  is the proportion of the computation that can be run in parallel

## Amdahl's Law

"Maximum expected improvement to an overall system when only part of the system is parallelized."



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Figure 5: Amdahl's law

# History and its development

## Parallel processing for statistics: a review

- **Exploiting parallelism for statistics is not a new idea, nor is it entirely ignored in major statistical texts.**
- Chambers (1977) mentioned the use of parallel computing in data analysis situations where the magnitude of computation makes interactive analysis impossible.
- Thisted (1988) briefly mentioned parallel computers as being an ideal method of implementing Jacobi methods for extracting eigenvalues.
- Schervish (1988) considered a variety of parallel applications-including discrete-finite inference, a computerintensive approach for the analysis of discrete data-where the dominant aspect of the computation is simple summation of large sets of data.  
(to be continued)

# History and its development

## Parallel processing for statistics: a review

- Skvoretz et al. (1992) employed an NCUBE/10 hypercube multiprocessor (MIMD) to assess the application of parallel processing to typical large-scale social science research.
- Schmidberger (2009) gave a classification of parallel statistical computers: multicore system, multiprocessor system, multicomputer with computing cluster (distributed computer), and multicomputer with grid computing (grid computers).
- The classification is also very popular in parallel computers. The tutorial of Creel and Goffe (2008) urged further use of these techniques by economists. Creel (2005) identified a steep learning curve and expensive hardware as the main barriers to adoption.



# Table of contents

Introduction

Parallel Computing

**Distributed Computing**

A Overview of Distributed Computing

Example for Distributed Computing

Applications

# A Overview of Distributed Computing

- The study of distributed computing became its own branch of computer science in the late 1970s and early 1980s.
- The first conference in the field, Symposium on Principles of Distributed Computing (PODC), dates back to 1982, and its counterpart International Symposium on Distributed Computing (DISC) was first held in Ottawa in 1985 as the International Workshop on Distributed Algorithms on Graphs.

# A Overview of Distributed Computing

## Distributed Architectures:

- Various hardware and software architectures are used for distributed computing.
- At a lower level, it is necessary to interconnect multiple CPUs with some sort of network, regardless of whether that network is printed onto a circuit board or made up of loosely coupled devices and cables.
- At a higher level, it is necessary to interconnect processes running on those CPUs with some sort of communication system.



# A Overview of Distributed Computing

## Distributed Computing in Statistics:

- With the advent of the Big Data era, distributed computing is ushering in its own spring of development in statistics. In recent years, more and more statistical papers on the processing of data are distributed.
- **Distributed computing is already one of the mainstream of statistics**

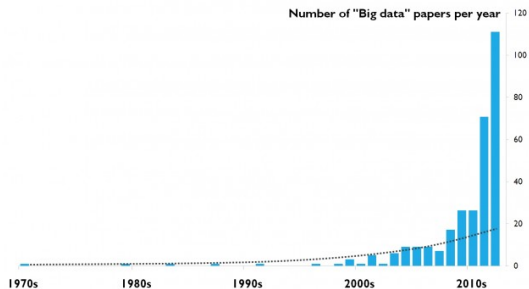


Figure 6: Fast Growing Distributed Statistics Essays



# Table of contents

Introduction

Parallel Computing

**Distributed Computing**

A Overview of Distributed Computing

Example for Distributed Computing

Applications

# Example for Distributed Computing

We give an algorithm as follows:

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**Algorithm 1** : Distributed Communication algorithm

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**Input.** Initial value  $\theta_0$ ,  $\varphi$ , number of iterations  $T$ .

**For**  $t = 0, 1, 2, \dots, T - 1$  :

- Each machine evaluates  $\nabla \mathcal{L}_N(\theta_n)$  and sends to the  $1^{st}$  machine;
- The  $1^{st}$  machine computes  $\theta_{n+1} = \theta_n - \frac{1}{\varphi} \nabla \mathcal{L}_N(\theta_n)$ ;

**Output.**  $\theta_T$

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# Table of contents

Introduction

Parallel Computing

Distributed Computing

Applications



# Applications

## R software runs a program in parallel

```
library(doParallel)
library(glmnet)
number_cores <- detectCores() - 1
print(number_cores)
# Initiate cluster
cl <- makeCluster(number_cores)
registerDoParallel(cl)
x <- matrix(rnorm(1e5 * 100), 1e5, 100)
y <- rnorm(1e5)
system.time(cv.glmnet(x,y)) # not parallel
system.time(cv.glmnet(x,y,parallel=TRUE)) # this is parallel
stopCluster(cl)
```



# Applications

## R software runs a program in parallel

```
> print(number_cores)
relax [1] 7
> system.time(cv.glmnet(x,y)) # not parallel
user system elapsed
8.01 0.53 8.54
> system.time(cv.glmnet(x,y,parallel=TRUE)) # this is parallel
user system elapsed
2.07 0.74 8.76
```



# Reference

- ① MJ Schervish. Applications of parallel computation to statistical inference. Journal of the American Statistical Association. 1988
- ② NM Adams, SPJ Kirby, P Harris, DB Clegg. A review of parallel processing for statistical computation. Statistics and Computing. 1996



# Thank you!

