IMP

END MODULE

```
MODULE IMP-SYNTAX
   SYNTAX AExp ::= Int
                        String
                       Id
                        ++ Id
                        read()
                        AExp / AExp [strict]
                        AExp + AExp [strict]
                       (AExp) [bracket]
   SYNTAX BExp ::= Bool
                       AExp \le AExp [seqstrict]
                        ! BExp [strict]
                       BExp && BExp [strict(1)]
                       (BExp) [bracket]
   SYNTAX Block := \{\}
                      | \{Stmt\}|
   SYNTAX Stmt ::= Block
                       Id = AExp; [strict(2)]
                       if (BExp)Block else Block [strict(1)]
                       while (BExp)Block
                       int Ids ;
                       print (AExps) ; [strict]
                       halt ;
                       spawn Stmt
                       Stmt Stmt
   SYNTAX Ids ::= List\{Id, ", "\} [strict]
   SYNTAX AExps ::= List\{AExp, ", "\} [strict]
END MODULE
MODULE IMP
   SYNTAX KResult ::= Int
                        Bool
  CONFIGURATION:
                                   state
             PGM:Stmt
                             state
  RULE
                 X:Id
                             X \mapsto I
                                requires I2 = /=_{Int} 0
  RULE I1:Int / I2:Int
            I1 \div_{Int} I2
  RULE I1:Int + I2:Int
            I1 +_{Int} I2
  RULE I1:Int \leq I2:Int
             I1 \leq_{Int} I2
  RULE ! T:Bool
            \neg_{Bool} T
  {\tt RULE} \quad {\tt true \&\&} \ B
               \check{B}
  RULE false && —
              false
  RULE
                                                                                                                                                                                                                                                                                             [structural]
  RULE \{S\}
                                                                                                                                                                                                                                                                                             [structural]
                 X = I:Int;
  RULE S1 S2
S1 \stackrel{\frown}{\sim} S2
                                                                                                                                                                                                                                                                                             [structural]
   {\tt RULE} \quad {\tt if} \; ({\tt true}) S \; {\tt else} \, -\!\!\!\!\!\!-
  RULE if (false)— else S
                       \quad \text{while } (B)S
  RULE
                                                                                                                                                                                                                                                                                             [structural]
           int X:Id , Xs ;
                                                                   \text{requires} \, \neg_{Bool}(X \, \, \text{in keys} \, \, (\rho))
  RULE

\begin{array}{c}
\rho & \underbrace{{}^{\bullet}Map} \\
X & \mapsto \mathbf{0}
\end{array}

                           Χs
  RULE int \bullet_{Ids} ;
                                                                                                                                                                                                                                                                                             [structural]
```