IMP

```
MODULE IMP-SYNTAX
  SYNTAX AExp ::= Int
                    String
                    Id
                    ++ Id
                    read ()
                    AExp / AExp [strict]
                    AExp + AExp [strict]
                    spawn Block [strict]
                    Id = AExp [strict(2)]
                    (AExp) [bracket]
  SYNTAX BExp ::= Bool
                    AExp \leq AExp [strict]
                    ! BExp [strict]
                    BExp && BExp [strict]
                    (BExp) [bracket]
  SYNTAX Block ::= \{Stmts\}
  SYNTAX Stmt ::= Block
                   AExp; [strict]
                    if (BExp)Block else Block [strict]
                    while (BExp)Block [strict]
                    int Ids ;
                    print (AExps) ; [strict]
                    halt ;
                   join AExp ; [strict]
  SYNTAX Ids ::= List\{Id, ", "\} [strict]
  SYNTAX AExps ::= List\{AExp, ", "\} [strict]
  SYNTAX Stmts ::= List\{Stmt, ```\} [seqstrict]
END MODULE
MODULE IMP
  SYNTAX BlockOrStmtType ::= block
                            stmt
  SYNTAX PrintableType ::= int
                         | string
  SYNTAX Type ::= Printable Type
                   bool
                   BlockOrStmtType
  SYNTAX KResult ::= Type
  CONFIGURATION:
                              tenv
           PGM:Stmts
                                 \bulletMap
  RULE —:Int
          int
  RULE —:String
          string
                        tenv
                       X \mapsto T
  RULE
              X:Id
                           tenv
               ++ X:Id
                          X\mapsto \mathsf{int}
  RULE
                 int
  RULE read()
           int
  SYNTAX AExp ::= Type
  RULE int / int
             int
  RULE int + int
             int
  RULE string + string
              string
  RULE spawn block
              int
                         tenv
                         X \mapsto T
  RULE
  SYNTAX BExp ::= Type
  RULE —:Bool
          bool
  RULE int \leq int
            bool
  RULE ! bool
          bool
  RULE bool && bool
              bool
                   \{Ss\}
  RULE
              Ss \curvearrowright \mathsf{tenv}(\rho)
  SYNTAX K ::= tenv(Map)
               —:BlockOrStmtType \curvearrowright tenv (\rho)
  RULE
                           block
  RULE int;
          stmt
  SYNTAX Block ::= Type
  {\tt RULE} \quad \hbox{if (bool) block else block} \\
                     stmt
  RULE while (bool) block
                 stmt
               int X:Id , Xs:Ids ;
  RULE
                                         \bullet Map
                        Χs
                                      X\mapsto \mathsf{int}
  RULE int \bullet_{Ids} ;
            stmt
  RULE print(—:PrintableType, AEs);
                         \overline{AEs}
  RULE print (\bullet_{AExps});
  RULE halt;
  RULE join int;
            stmt
  RULE *Stmts stmt
  RULE —:BlockOrStmtType Ss
END MODULE
```