

Ben Mildenhall

CONTACT INFORMATION	6 Pancras Square London N1C 4AG United Kingdom	+1 510 545 3248 me@bmild.com bmild.github.io
EDUCATION	University of California, Berkeley Ph.D. in Computer Science Advised by Prof. Ren Ng	2015-2020
	Stanford University B.S. in Computer Science (Honors) and Mathematics	2011-2015
EXPERIENCE	Google , Research Scientist Working in David Salesin’s group.	January 2021-
	Fyusion Inc. , Research Intern Worked with Rodrigo Ortiz-Cayon and Abhishek Kar on deep learning for view synthesis.	Summer 2018
	Google , Research Intern Worked in Marc Levoy’s group with Robert Carroll, Jiawen Chen, Dillon Sharlet, and Jon Barron on deep learning for multi-image denoising and demosaicking.	Summer 2017
	Pixar Animation Studios , Research Intern Worked with Tom Duff, Nelson Max, and Mark Meyer on using sparse voxel octrees for geometry simplification when rendering complex scenes.	Summer 2014
	Stanford University , Undergraduate Research Intern (CURIS program) Worked in Prof. Hanrahan’s group with graduate students Daniel Ritchie and Matt Fisher on using probabilistic inference for reinforcement learning.	Summer 2013
PUBLICATIONS	NeRF in the Dark: High Dynamic Range View Synthesis from Noisy Raw Images Ben Mildenhall, Peter Hedman, Ricardo Martin-Brualla, Pratul Srinivasan, Jonathan Barron <i>CVPR</i> , 2022 (oral)	
	Mip-NeRF 360: Unbounded Anti-Aliased Neural Radiance Fields Jonathan T. Barron, Ben Mildenhall, Dor Verbin, Pratul Srinivasan, Peter Hedman <i>CVPR</i> , 2022 (oral)	
	Ref-NeRF: Structured View-Dependent Appearance for Neural Radiance Fields Dor Verbin, Peter Hedman, Ben Mildenhall, Todd Zickler, Jonathan T. Barron, Pratul Srinivasan <i>CVPR</i> , 2022 (oral)	
	Block-NeRF: Scalable Large Scene Neural View Synthesis Matthew Tancik, Vincent Casser, Xinchun Yan, Sabeek Pradhan, Ben Mildenhall, Pratul Srinivasan, Jonathan T. Barron, Henrik Kretzschmar <i>CVPR</i> , 2022 (oral)	
	RegNeRF: Regularizing Neural Radiance Fields for View Synthesis from Sparse Inputs Michael Niemeyer, Jonathan T. Barron, Ben Mildenhall, Mehdi S. M. Sajjadi, Andreas Geiger, Noha Radwan <i>CVPR</i> , 2022 (oral)	
	Zero-Shot Text-Guided Object Generation with Dream Fields Ajay Jain, Ben Mildenhall, Jonathan T. Barron, Pieter Abbeel, Ben Poole <i>CVPR</i> , 2022	

Dense Depth Priors for Neural Radiance Fields from Sparse Input Views

Barbara Roessle, Jonathan T. Barron, **Ben Mildenhall**, Pratul Srinivasan, Matthias Niessner
CVPR, 2022

Mip-NeRF: A Multiscale Representation for Anti-Aliasing Neural Radiance Fields

Jonathan T. Barron, **Ben Mildenhall**, Matthew Tancik, Peter Hedman, Ricardo Martin-Brualla, Pratul Srinivasan
ICCV, 2021 (Best Paper Honorable Mention)

Baking Neural Radiance Fields for Real-Time View Synthesis

Peter Hedman, Pratul Srinivasan, **Ben Mildenhall**, Jonathan T. Barron, Paul Debevec
ICCV, 2021 (oral)

Learned Initializations for Optimizing Coordinate-Based Neural Representations

Matthew Tancik*, **Ben Mildenhall***, Terrance Wang, Divi Schmidt, Pratul Srinivasan, Jonathan T. Barron, Ren Ng
CVPR, 2021 (oral)

NeRV: Neural Reflectance and Visibility Fields for Relighting and View Synthesis

Pratul Srinivasan, Boyang Deng, Xiuming Zhang, Matthew Tancik, **Ben Mildenhall**, Jonathan T. Barron
CVPR, 2021

Neural Reflectance Fields for Appearance Acquisition

Sai Bi*, Zexiang Xu*, Pratul Srinivasan, **Ben Mildenhall**, Kalyan Sunkavalli, Miloš Hašan, Yannick Hold-Geoffroy, David Kriegman, Ravi Ramamoorthi
arXiv, 2020

Fourier Features Let Networks Learn High Frequency Functions in Low Dimensional Domains

Matthew Tancik*, Pratul Srinivasan*, **Ben Mildenhall***, Sara Fridovich-Keil, Nithin Raghavan, Utkarsh Singhal, Ravi Ramamoorthi, Jonathan T. Barron, Ren Ng
NeurIPS, 2020 (spotlight)

NeRF: Representing Scenes as Neural Radiance Fields for View Synthesis

Ben Mildenhall*, Pratul Srinivasan*, Matthew Tancik*, Jonathan T. Barron, Ravi Ramamoorthi, Ren Ng
ECCV, 2020 (Best Paper Honorable Mention)

Deep Multi Depth Panoramas for View Synthesis

Kai-En Lin, Zexiang Xu, **Ben Mildenhall**, Pratul P. Srinivasan, Yannick Hold-Geoffroy, Stephen DiVerdi, Qi Sun, Kalyan Sunkavalli, Ravi Ramamoorthi
ECCV, 2020

Lighthouse: Predicting Lighting Volumes for Spatially-Coherent Illumination

Pratul Srinivasan*, **Ben Mildenhall***, Matthew Tancik, Jonathan T. Barron, Richard Tucker, Noah Snavely
CVPR, 2020

StegaStamp: Invisible Hyperlinks in Physical Photographs

Matthew Tancik*, **Ben Mildenhall***, Ren Ng
CVPR, 2020

Local Light Field Fusion: Practical View Synthesis with Prescriptive Sampling Guidelines

Ben Mildenhall*, Pratul Srinivasan*, Rodrigo Ortiz-Cayon, Nima Khademi Kalantari, Ravi Ramamoorthi, Ren Ng, Abhishek Kar
SIGGRAPH, 2019

Unprocessing Images for Learned Raw Denoising

Tim Brooks, **Ben Mildenhall**, Tianfan Xue, Jiawen Chen, Dillon Sharlet, Jonathan T. Barron
CVPR, 2019 (oral)

Burst Denoising with Kernel Prediction Networks

Ben Mildenhall, Jonathan T. Barron, Jiawen Chen, Dillon Sharlet, Ren Ng, Robert Carroll
CVPR, 2018 (spotlight)

DiffuserCam: Lensless Single-exposure 3D Imaging

Nick Antipa, Grace Kuo, Reinhard Heckel, **Ben Mildenhall**, Emrah Bostan, Ren Ng, Laura Waller
Optica, 2017

Approximations for the Distribution of Microflake Normals

Nelson Max, Tom Duff, **Ben Mildenhall**, Yajie Yan
The Visual Computer, 2017

Controlling Procedural Modeling Programs with Stochastically-Ordered Sequential Monte Carlo

Daniel Ritchie, **Ben Mildenhall**, Noah D. Goodman, Pat Hanrahan
SIGGRAPH, 2015

SERVICE	Reviewer for CVPR, ICCV, ECCV, SIGGRAPH, SIGGRAPH Asia, NeurIPS	
	Co-instructor, CS184 (Computer Graphics)	Summer 2020
	Graduate Student Instructor, CS184	Spring 2017
	Graduate Student Instructor, CS184	Spring 2016
HONORS AND AWARDS	ICCV Best Paper Honorable Mention	2021
	David J. Sakrison Memorial Prize	2021
	Outstanding Graduate Student Instructor Award	2021
	ECCV Best Paper Honorable Mention	2020
	ICCP Best Demo	2017
	Tong Leong Lim Pre-Doctoral Prize, UC Berkeley	2017
	Fannie and John Hertz Foundation Graduate Fellowship	2015
	Terman Award, Stanford University	2015
	Sterling Award, Stanford University	2015
SKILLS	CS348B rendering competition Grand Prize, Stanford University	2013
	Python/NumPy, JAX, Tensorflow, C/C++, OpenGL, CUDA, Matlab	