Self-downgrade MESI Protocol

Approach

Firstly, I write a MSI protocol. In order to tackle the reordering messages, I use additional transient like TRIS with TRIF to receive two messages without considering order. For example, FwdReadReq and WBStaleReadAck are sent to M node, when WBStaleReadAck arrives first, it will reach the TRIS state, otherwise, if FwdReadReq reaches first, it will be TRIF, and they both will be I node eventually. However, majority of reordering messages sequence are guaranteed by Nack. In the optimized version, I designed a self-downgraded MESI protocol. However, because of the deadlock problem, all of reordering messages are guaranteed by Nack.

S state nodes evict silently, so the actual share state nodes number is likely to be less than the shares in Shareslist. but E node evicts with evict request to Home node.

E state is really unstable, and self-downgrade makes it even worse. With so many rules sent spontaneously by E node, when Home state is E, the processor is likely to be M (E write), TEI (having clean evict), PTMX(E write to be M and having dirty evict). Because of this, E is regarded as M by Home node in advance. For example, with E state in home, when a node send a ReadReq to Home, home will send a FwdReadReq to E node. Furthermore, a lot of additional transient states are added in Home and Processor.

Protocol

Visual Channel
ReqVC: 0; -- low priority
FwdVC: 1;
AckVC: 2; -- high priority

MSI

States:
HM, HS, HI, TMM, TMS
PM, PS, PI,
TIS, TIL, -- I to S and S to I
IM, IIM, TRIS, TRIF, TMI, TMII, TWIS, TWIF -- I to M and M to I

Messages:
ReadReq – ReadAck – FwdReadReq – FwdReadAck ReadFwd
WriteReq – WriteAck – FwdWriteReq – FwdWriteAck WriteFwd
WBReq - WBAck
WBStaleReadAck, -- wb ack, but other node has issued a read to Home Node
WBStaleWriteAck, -- wb ack, but other node has issued a write to Home Node
RinvReq - RIAck

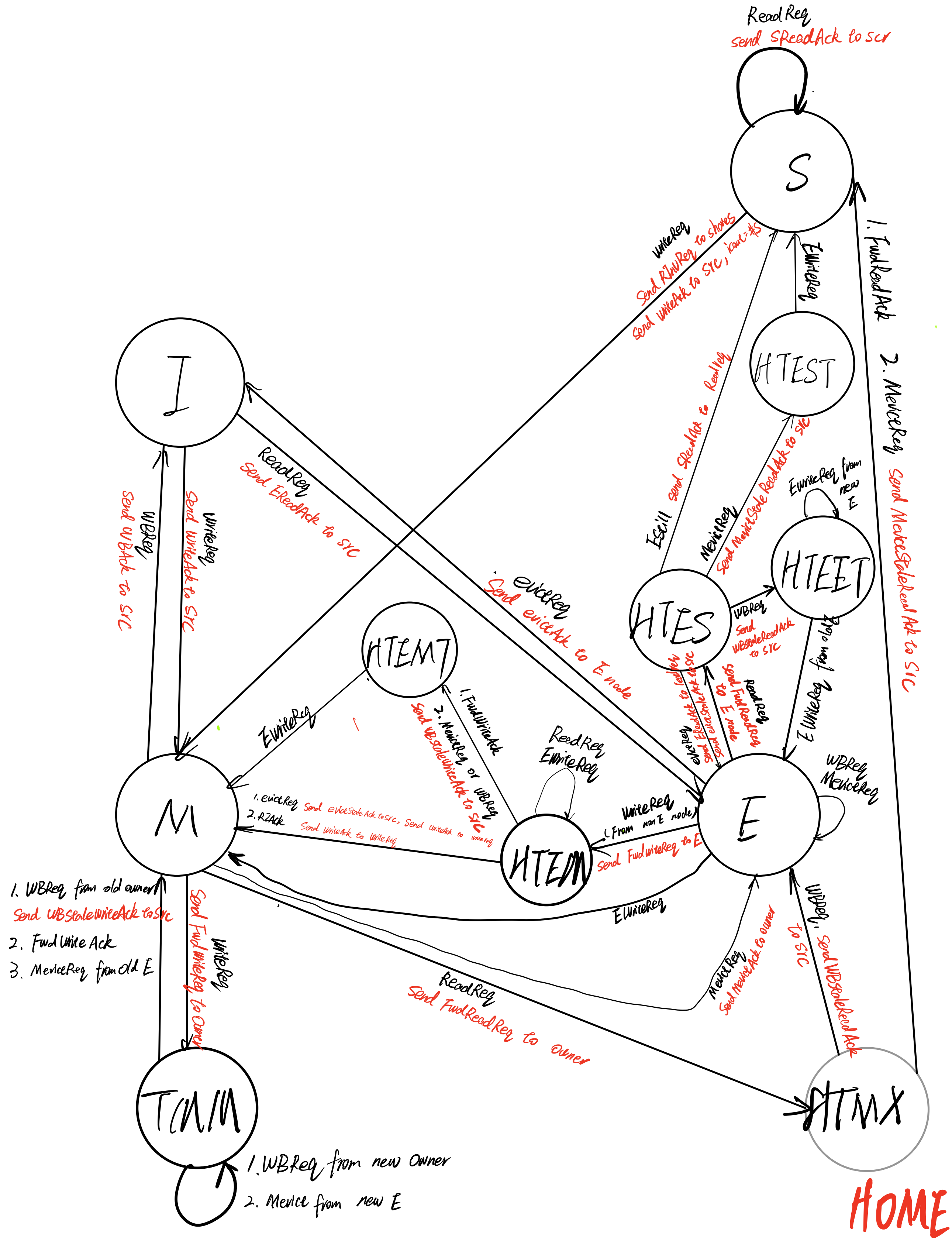
MESI(MSI_OPT)

States:
HM, HS, HI, HE, TMM, HTMX, HTEM, HTEMT, HTES, HTEST, HTEET

PM, PS, PI, PE,
TIS, TIL, TEI, TEIT, --TSI, TSIT,
-- I to S and S to I
IM, IIM, TRIS, TRIF, TMI, TMII, TWIS, TWIF,
-- I to M and M to I
PTMX, TRSF, TRSS
-- self-downgrade
Messages:
ReadReq – EReadAck SReadAck– FwdReadReq – FwdReadAck EReadFwd SReadFwd
WriteReq – WriteAck – FwdWriteReq – FwdWriteAck WriteFwd
WBReq - WBAck
- WBStaleReadAck, -- wb ack, but other node has issued a read to Home Node
- WBStaleWriteAck, -- wb ack, but other node has issued a write to Home Node
RInvReq - RIAck
InvAck – E send it to node to ensure Inv
evictReq - evictAck - evictStaleAck --E evict request
MevictReq – MevictAck - MevictStaleReadAck - MevictStaleWriteAck --M down grade request
EWriteReq – E Processor write without needing to request Home
EStill –Proc E state is still

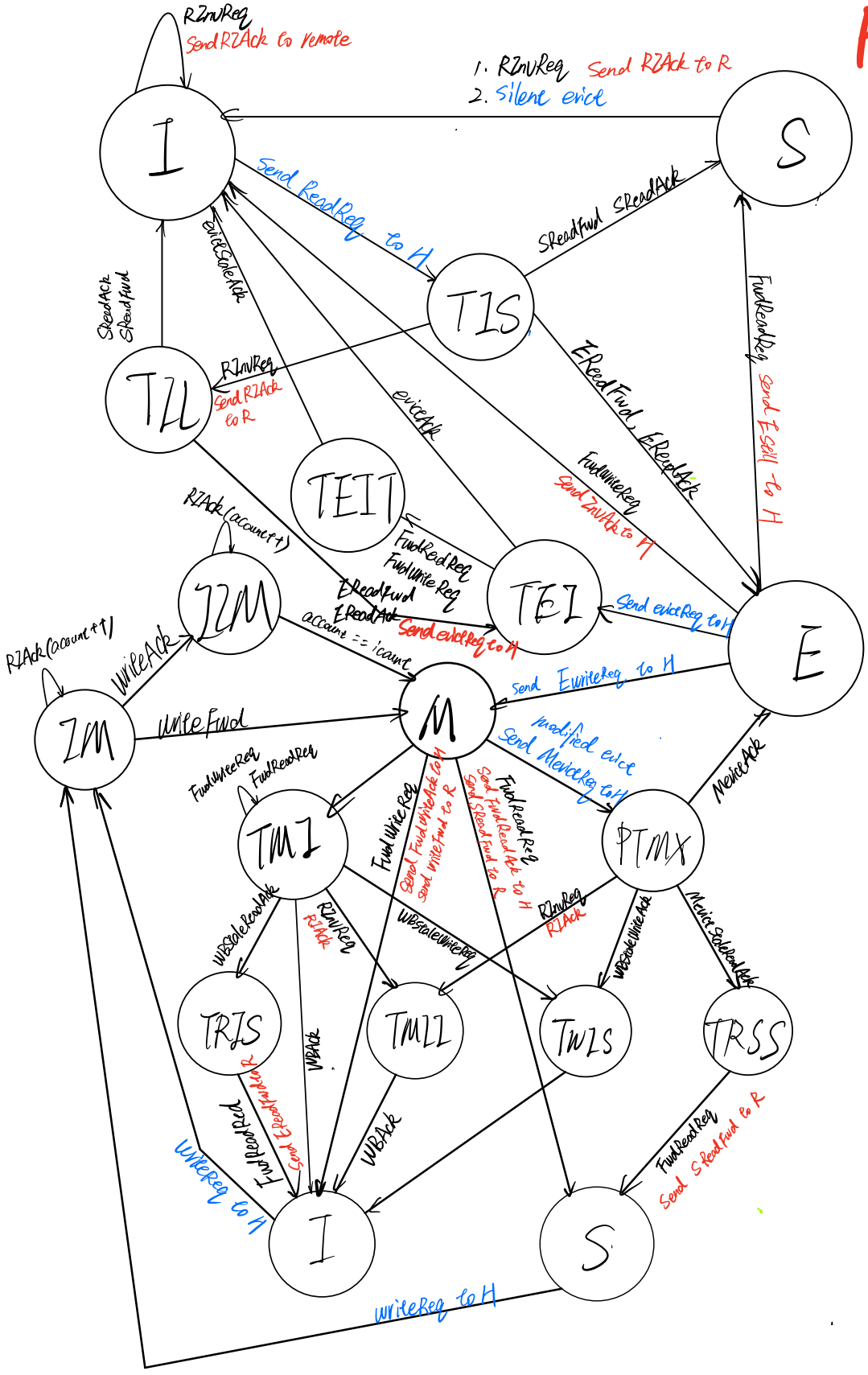
Optimization
Self-downgraded MESI protocol

E is regarded as M by Home node in advance because of the unstable E state. When Home node is E state, Home state transaction is very completed in order to judge if E node has actually changed it state.



Read Req
Send SReadAck to src
S
I
HTEST
HTEET
HTES
HTEMT
M
E
HTEM
TCWM
HTMX
HOME
WriteReq
Send RInvReq to sharers
Send WriteAck to src, count=#S
EWriteReq
1. FwdReadAck
2. MeviceReq
Send MeviceStaleReadAck to src
ReadReq
Send EReadAck to src
evictReq
Send evictAck to E node
WBReq
Send WBAck to src
WriteReq
Send WriteAck to src
ESkill
Send SReadAck to ReadReq
MeviceReq
Send MeviceStaleReadAck to src
EWriteReq from new E
WBReq
Send WBStaleReadAck to src
EWriteReq
1. FwdWriteAck
2. MeviceReq or WBReq
Send WBStaleWriteAck to src
Read Req
EWriteReq
1. evictReq
2. RZAck
Send evictStaleAck to src, Send WriteAck to writeReq
Send WriteAck to WriteReq
WriteReq
(From non E node)
Send FwdWriteReq to E
EWriteReq
WBReq
MeviceReq
1. WBReq from old owner
Send WBStaleWriteAck to src
2. Fwd Write Ack
3. MeviceReq from old E
Send FwdWriteReq to owner
WriteReq
ReadReq
Send FwdReadReq to owner
MeviceReq
Send MeviceAck to owner
WBReq, Send WBStaleReadAck to src
1. WBReq from new owner
2. Mevice from new E

PROCESSOR


RZnVReq
Send RZAck to remote
1. RZnVReq Send RZAck to R
2. Silent evict
I
S
Send ReadReq to H
SReadFwd SReadAck
SReadAck SReadFwd
EvictStaleAck
T1S
FwdReadReq Send ESkill to H
RZnVReq
Send RZAck to R
T2L
EReadFwd, EReadAck
evictAck
FwdWriteReq
Send ZnVAck to H
TEIT
RZAck (account++)
FwdReadReq
FwdWriteReq
EReadFwd
EReadAck
Send evictReq to H
T2M
TEI
Send evictReq to H
E
RZAck (account++)
WriteACK
account == icount
Send EWriteReq to H
T2M
M
WriteFwd
modified evict
Send MevictReq to H
FwdWriteReq
FwdReadReq
MevictAck
TM1
FwdWriteReq
Send FwdWriteAck to H
Send SReadFwd to R
FwdReadReq
Send FwdReadAck to H
Send WriteFwd to R
PTMX
WBStaleReadAck
RZnVReq
RZAck
WBStaleWriteAck
RZnVReq
RZAck
WBStaleWriteAck
MevictStaleReadAck
TRIS
TM11
TW1S
TRSS
WBAck
FwdReadReq
Send EReadFwd to R
WBAck
WriteReq to H
FwdReadReq
Send SReadFwd to R
I
S
writeReq to H