

## Chapter 25. All Pairs Shortest Paths

We are given a directed, connected, edge-weighted graph  $G = (V, E)$  with a length  $w(u, v)$  for each edge  $(u, v)$ .

The **all-pairs shortest-paths problem** (APSP) is to find a shortest path from  $u$  to  $v$  for **every pair of vertices  $u$  and  $v$  in  $V$** .

Approaches to solving APSP:

- Run a single-source shortest paths algorithm starting at each vertex  $v \in V$ .
- Use the Floyd-Warshall algorithm or other algorithms (matrix-based methods), which will be introduced in this lecture.

## Chapter 25. Approaches to Solving All Pairs Shortest Paths

The single source shortest paths method:

- For a graph contains only non-negative edge lengths, use Dijkstra's algorithm starting at each vertex. The running time of the algorithm depends on which data structure used.
  - Linear array implementation:  
 $O(|V|^3 + |V||E|) = O(|V|^3)$ .
  - MIN-HEAP (the priority queue) implementation:  
 $O(|V|^2 \log |V| + |V||E| \log |V|) = O(|V||E| \log |V|)$ .
- If  $G$  contain negative edge lengths, use the Bellman-Ford algorithm starting at each vertex  $v \in V$ . The running time of the algorithm is  $O(|V|^2|E|)$ .

## Chapter 25. Approaches to Solving All Pairs Shortest Paths (I. Matrix Method)

This is an example of dynamic programming.

Let  $G = (V, E)$  be a directed graph with edge lengths. The lengths can be negative, **but negative-length cycles are not allowed** (WHY?).

Let  $n = |V|$ . Let  $w(i, j)$  be the length of edge  $(v_i, v_j)$  if any. For vertices  $v_i, v_j \in V$  and integer  $m' \geq 1$ , define

$\ell(i, j)^{(m')} =$  the length of the shortest path from  $v_i$  to  $v_j$  that uses at most  $m'$  edges.

Since no shortest path in  $G$  uses more than  $n - 1$  edges, we have

$\ell(i, j)^{(n-1)} =$  the length of the shortest path from  $v_i$  to  $v_j$ , if  $m' \geq n - 1$ .

## II. The “Repeated Squaring” method (continued)

Initial value:

$$\ell(i, j)^{(1)} = \begin{cases} 0, & \text{if } i = j; \\ \infty, & \text{if } i \neq j \text{ and there is no edge } (v_i, v_j); \\ w(i, j), & \text{if } i \neq j \text{ and there is an edge } (v_i, v_j) \end{cases}$$

where  $w(i, j)$  is the weight (length) of the edge  $(v_i, v_j)$  from  $v_i$  to  $v_j$  Iteration:

Any path of at most  $2m'$  edges from  $v_i$  to  $v_j$  consists of a path of at most  $m'$  edges from  $v_i$  to  $v_k$  (for some  $k$ ), followed by a path of at most  $m'$  edges from  $v_k$  to  $v_j$ .

Therefore, for any  $m' \geq 1$ :

$$\ell(i, j)^{(2m')} = \min_{k=1}^n \{ \ell(i, k)^{(m')} + \ell(k, j)^{(m')} \}, \text{ for all } i, j.$$

## The “Repeated Squaring” method (continued)

**Computation:** Starting with the initial value, apply the recurrence repeatedly until  $m \geq n - 1$ .

That is, compute

$$\ell^{(1)}, \ell^{(2)}, \ell^{(4)}, \ell^{(8)}, \dots$$

until the superscript is no less than  $n - 1$ .

Each iteration takes  $O(n^3)$  time (loops over  $i, j, k$ ), and  $O(\log n)$  iterations (WHY?) are needed, so, the total running time of the repeated squaring method is  $O(n^3 \log n)$ .

## 25.2 The Floyd-Warshall algorithm

This uses dynamic programming in a different manner.

Let  $G = (V, E)$  be a directed graph with edge lengths. The lengths can be negative, but negative-length cycles are not allowed. Let  $n = |V|$ . Let  $w(i, j)$  be the length of the edge  $(v_i, v_j)$ , if any. For vertices  $v_i, v_j \in V$ , and integer  $0 \leq k \leq n$ , define

$d_{ij}^{(k)}$  = the length of the shortest path from  $v_i$  to  $v_j$   
in which the intermediate vertices are in  $\{v_1, v_2, \dots, v_k\}$ .

Obviously, we have

$d_{ij}^{(n)}$  = the length of the shortest path from  $v_i$  to  $v_j$ .

## The Floyd-Warshall algorithm (continued)

Initial value (no intermediate vertices allowed):

$$d_{ij}^{(0)} = \begin{cases} 0, & \text{if } i = j; \\ \infty, & \text{if } i \neq j \text{ and there is no edge } (v_i, v_j); \\ w(i, j), & \text{if } i \neq j \text{ and there is an edge } (v_i, v_j) \end{cases}$$

Iteration (allowing  $v_k$  as an intermediate vertex):

Any path from  $v_i$  to  $v_j$  that has intermediate vertices from  $\{v_1, v_2, \dots, v_k\}$  either actually has  $v_k$  as an intermediate vertex or it doesn't.

Therefore, for any  $k \geq 1$ :

$$d_{ij}^{(k)} = \min_{1 \leq k \leq n} \{d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)}\}, \text{ for all } i, j.$$

## The Floyd-Warshall algorithm (continued)

**Computation:** Starting with the initial value  $k = 0$ , apply the recurrence repeatedly until  $k = n$ . That is, compute  $d^{(0)}, d^{(1)}, d^{(2)}, \dots, d^{(n)}$ . The total running time is  $O(|V|^3)$ .

**Floyd-Warshall( $W$ )**

```
1   $n \leftarrow W.rows;$ 
2   $D^{(0)} \leftarrow W;$ 
3  for  $k \leftarrow 1$  to  $n$  do
4      let  $D^{(k)} \leftarrow \left( d_{ij}^{(k)} \right)$  be a new  $n \times n$  matrix
5      for  $i \leftarrow 1$  to  $n$  do
6          for  $j \leftarrow 1$  to  $n$  do
7               $d_{ij}^{(k)} \leftarrow \min\{d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)}\};$ 
8  return  $D^{(n)}$ .
```



## The Floyd-Warshall algorithm (continued)

**The input** of the above procedure is a matrix with an entry  $d_{ij}^{(0)}$ , and **the output** is  $D^{(n)} = \left(d_{ij}^{(n)}\right)$ , a matrix with an entry  $d_{ij}^{(n)}$ , the distance of vertex  $v_j$  from vertex  $v_i$ .

Note that we don't need to use a different matrix  $D^{(k)}$  for each  $k$  as when constructing  $D^{(k)}$ , we only use values from  $D^{(k-1)}$ . So, two matrices are enough.

How to **save even more space**?

```
1   $d_{ij} \leftarrow d_{ij}^{(0)}$  for all  $i, j$ 
2  for  $k \leftarrow 1$  to  $n$  do
4      for  $i \leftarrow 1$  to  $n$  do
4          for  $j \leftarrow 1$  to  $n$  do
5               $d_{ij} \leftarrow \min\{d_{ij}, d_{ik} + d_{kj}\};$ 
6  return  $D$ .
```

## 25.2 Transitive closure of a directed graph

Given a directed graph  $G = (V, E)$ , the **transitive closure** of  $G$  is defined as the directed graph  $G^* = (V, E^*)$  where

$$E^* = \{(v_i, v_j) \mid \text{there is a path in } G \text{ from } v_i \text{ to } v_j\}.$$

This is similar to the shortest path problem except that we are interested only in the existence of a path and not how long it is.

We can use any APSP algorithm to solve it. We can also avoid integer arithmetic, by using boolean operations.

## 25.2 Transitive closure (continued)

We use a matrix  $T = (t_{ij})$  containing 'true' for a path existing and 'false' for a path not existing.

**Transitive\_Closure**( $G$ )

```
1    $n \leftarrow |V|;$ 
2   for  $i \leftarrow 1$  to  $n$  do
3       for  $j \leftarrow 1$  to  $n$  do
4           if  $(i = j \text{ or } (v_i, v_j) \in E)$ 
5               then  $t_{ij} \leftarrow 'true'$ 
6               else  $t_{ij} \leftarrow 'false';$ 
7   for  $k \leftarrow 1$  to  $n$  do
8       for  $i \leftarrow 1$  to  $n$  do
9           for  $j \leftarrow 1$  to  $n$  do
10               $t_{ij} \leftarrow t_{ij} \vee (t_{ik} \wedge t_{kj});$ 
11   return  $T$ .
```

## Exercise questions related to the Floyd-Warshall algorithm

**Exercise A:** Based on the Floyd-Warshall algorithm, write a procedure that constructs, for each pair of vertices  $v_i$  and  $v_j$ , a shortest path from  $v_i$  to  $v_j$ .

**Exercise B:** How can we use the output of the Floyd-Warshall algorithm to detect the presence of a negative-weight cycle?