

## Quiz 03.

Q1.

Step 1.

Let  $\underline{s(j)}$  be the maximum sum of all the decreasing subsequences in the given sequence. So the sum at  $a_{ij}$  is the sum of  $a_{ik}$  ( $a_{ik} > a_{ij}$  and  $k < j$ ) plus  $a_{ij}$ .

$$\text{Thus } \underline{s(j)} = \underline{s(k)} + a_{ij} \quad (a_{ik} > a_{ij} \text{ and } k < j).$$

The sum at  $a_{ij}$  leads to the maximum sum from  $\underline{s(i)}$  to  $a_{ij}$ .

Step 2:

In the optimal solution, we have:

$$s(j) = \begin{cases} a_1 & \text{if } j=1 \\ \max_{1 \leq k < j} \{ \underline{s(k)} \mid a_{ik} > a_{ij} \} + a_j & \text{otherwise} \end{cases}$$

Thus,  $\max_{1 \leq i \leq n} \{ s(i) \}$  is the maximum solution.

Step 3:

For each iteration in the way of finding  $s(1), s(2), s(3), \dots, s(n)$  in increasing order of  $i$ , we have its running time is  $O(i)$ . So the total running time is  $O(n^2)$ .

$$\text{Thus, } T(n) = \begin{cases} \Theta(1) & n=1 \\ O(n^2) & n>1 \end{cases}$$

Step 4:

Because this problem is to find an optimal solution, it doesn't require to construct the optimal solution. Step 4 is omitted.

Q 2.

Let  $W$  be the knapsack capacity and the weight  $w_i$  with the profit  $p_i$  for ~~all the~~ every item  $i$  with  $1 \leq i \leq n$ . Let  $i_1, i_2, \dots, i_n$  be the decreasing order of  $\frac{p_i}{w_i}$ .

The greedy strategy is to pack items  $i_1, i_2, i_3, \dots, i_{j-1}$  and for item  $i_j$ , the capacity is  $W - \sum_{i=1}^{j-1} w_{i,j}$  if  $w_{i,j} > W$ . Then the maximum profit  $s$  is  $s = \sum_{i=1}^{j-1} p_{i,i} + \frac{p_{i,j}}{w_{i,j}} \cdot (W - \sum_{i=1}^{j-1} w_{i,i})$

Prove:

We assume that there is another item  $i_n$  and  $n > j$  will be added in the solution. Then ~~will be~~ the same amount of item  $i_k$  ( $k \leq j$ ) will be removed. Then the updated solution

$s'$  is:

$$\begin{aligned}s' &= \sum_{i=1}^{j-1} p_{i,i} + \frac{p_{i,j}}{w_{i,j}} \cdot (W - \sum_{i=1}^{j-1} w_{i,i}) + \left( \frac{p_{i,n}}{w_{i,n}} \cdot w_{i,k} - \frac{p_{i,k}}{w_{i,k}} \cdot w_{i,k} \right) \\&= s + w_{i,k} \left( \frac{p_{i,n}}{w_{i,n}} - \frac{p_{i,k}}{w_{i,k}} \right). \leq s \quad \text{as } \frac{p_{i,k}}{w_{i,k}} \geq \frac{p_{i,n}}{w_{i,n}}.\end{aligned}$$

Thus, the solution  $s$  is optimal. And if the items are sorted, the running time is  $O(n)$ , otherwise, it takes  $O(n \log n)$  time.

Q3.

Assume that there're 2 characters  $x$  and  $y$  with frequency  $f_x$  and  $f_y$ ,  $\text{if } f_x < f_y$ . let  $c_x$  and  $c_y$  be the length of codeword of  $x$  and  $y$ .

Let  $A$  be the set of characters. Assume there exists a method for the character coding  $c_i$  for the characters in  $A$  such that the length of the document after coding is  $\sum_{i \in A} f_i \cdot c_i$  is minimized. Thus.

$$c_x > c_y \text{ if } f_x < f_y.$$

Then we assume there is another coding  $c'_x, c'_y$  for the character  $x$  and  $y$ . For example, we swap the coding between  $x$  and  $y$ . For any  $i \in A$ , we have  $c'_i = c_i$ ,  $c'_x = c_x$ ,  $c'_y = c_y$  and we have  $c'_x < c'_y$  after swapping because  $c_x > c_y$ .

Thus,

$$\begin{aligned}\sum_{i \in A} f_i \cdot c'_i &= \sum_{i \in A} f_i \cdot c_i - (f_x \cdot (c_x + f_y \cdot c_y) \\&\quad + f_x \cdot (c_y + f_y \cdot c_x)) \\&= \sum_{i \in A} f_i \cdot c_i + f_y (c_x - c_y) - f_x (c_x - c_y) \\&> \sum_{i \in A} f_i \cdot c_i \text{ where } f_x < f_y \text{ and } c_x > c_y.\end{aligned}$$

So this solution implies that there exists a longer length of the document which contradicts that the length is the smallest one. Hence, if we need to minimize the encoding length of the document, for every coding  $C$ , we must have  $c_x > c_y$  if  $f_x < f_y$ .

Q4.

1. Insertion:

Insert 9:

9



Insert 2

2  
9



Insert 12

9  
2  
12

heapify

12  
2  
9

Insert 8

12  
2  
9  
8

heapify

12  
8  
9  
2

Insert 8

12  
8  
9  
2  
8

Insert 14

12  
8  
9  
2  
8  
14

heapify ~~insert 5~~

12  
8  
9  
2  
8

~~insert 5~~

14  
8  
9  
2  
8  
12

~~insert 5~~

14  
8  
9  
2  
8  
12  
5

Insert 9

14  
8  
9  
2  
8  
12  
5  
9

heapify

14  
9  
12  
8  
8  
9  
5  
2

Insert 11

14  
9  
12  
8  
11  
2

heapify

14  
11  
12  
9  
8  
9  
5  
2

Insert 10

14  
11  
12  
9  
8  
10  
2

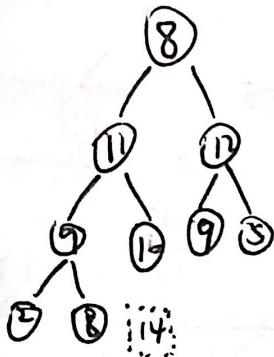
heapify

14  
11  
12  
9  
8  
8  
5  
2

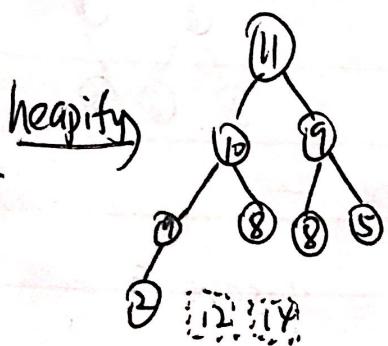
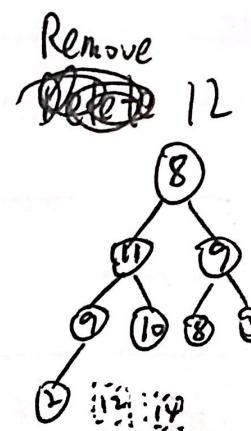
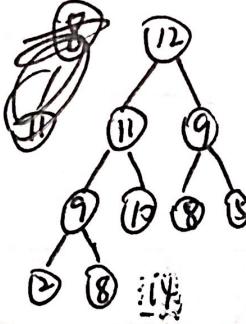
Done

## ~~Deletion~~ Deletion

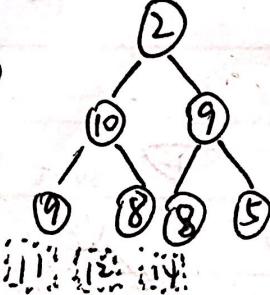
Remove  
~~Delete~~ 14



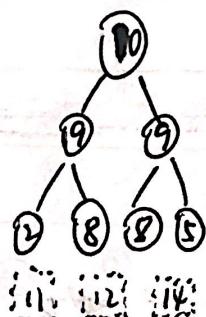
heapify



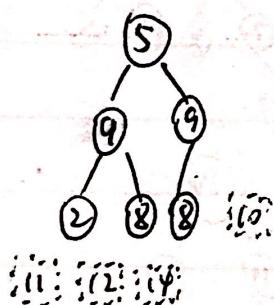
Remove 11



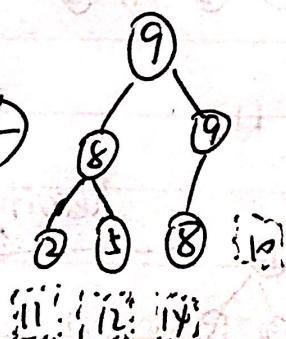
heapify



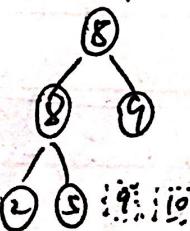
Remove 10



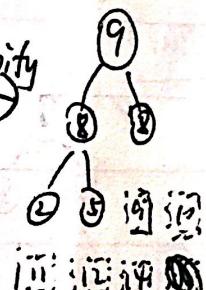
heapify



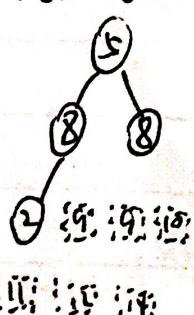
Remove 9



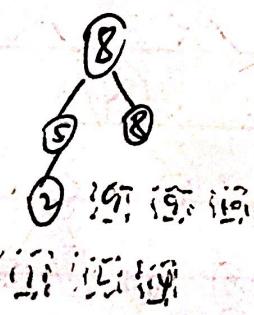
heapify



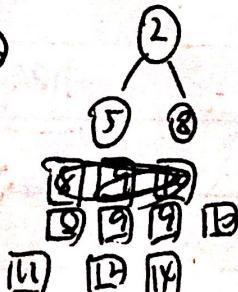
Remove 9



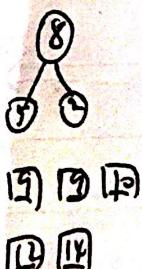
heapify



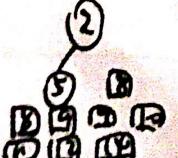
Remove 8



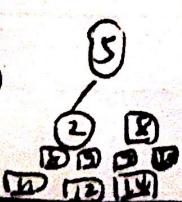
heapify



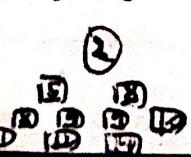
Remove 8



heapify



Remove 5



Done.

2. If there're  $n$  elements, the time complexity is  $O(n \log n)$ .  
The initialization of a max-heap takes  $O(1)$ .

{ Heapify takes  $O(\log n)$ .  
remove takes  $O(1)$ .

Replace the root and heapify takes  $O(\log n)$ .

So the total is  $O(n \log n)$ .

b. (1)

First, we assume there're  $n$  slots in the hash table.

linear probing: there're  $O(n)$  probing sequences.

Since we have  $h(k, i) = (h'(k) + i) \bmod n$ .

$0 \leq h'(k) \leq n-1$  and  $0 \leq i \leq n$ . as  $h'(k)$  leads to a different probing sequence.

Quadratic probing: there're  $O(n)$  probing sequences.

Since we have  $h(k, i) = (h'(k) + c_1 i + c_2 i^2) \bmod n$

$0 \leq h'(k) \leq n-1$  and  $0 \leq i \leq n$  with  $c_1, c_2$  two constants, as different  $h'(k)$  leads to a different probing sequence.

Double hashing: there're  $O(n^2)$  probing sequences.

Since we have  $h(k, i) = (h_1(k) + i h_2(k)) \bmod n$ ,

$0 \leq h_1(k), h_2(k) \leq n-1$  and  $0 \leq i \leq n$ . as a different pair of  $(h_1(k), h_2(k))$  leads to a different probing sequence and there are  $O(n^2)$  different pairs.

(2)

Q2

### Advantages

### Disadvantages

linear  
 probing  
~~probabilistic  
 probing~~

Simple

takes less time

~~only satisfies with the~~  
 can't avoid primary clustering problem

Quadratic  
 probing

avoids  
 primary clustering problem  
 with easy computation

~~only satisfies with the~~  
 can't avoid second clustering problem

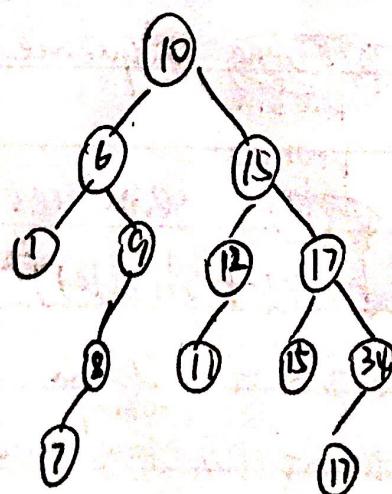
Double  
 hashing

avoids  
 both primary and  
 second clustering problem

takes longer running time

Q5

(1) Final binary search tree:



(2) Insert new element 12:

