

# Plan of Talk

- In this lecture, I will introduce
  - Basics Symmetric key Cryptography terminology
  - Main Security Requirements
  - Classical cipher techniques
  - Cryptanalysis framework
  - Cryptanalysis of Classical ciphers

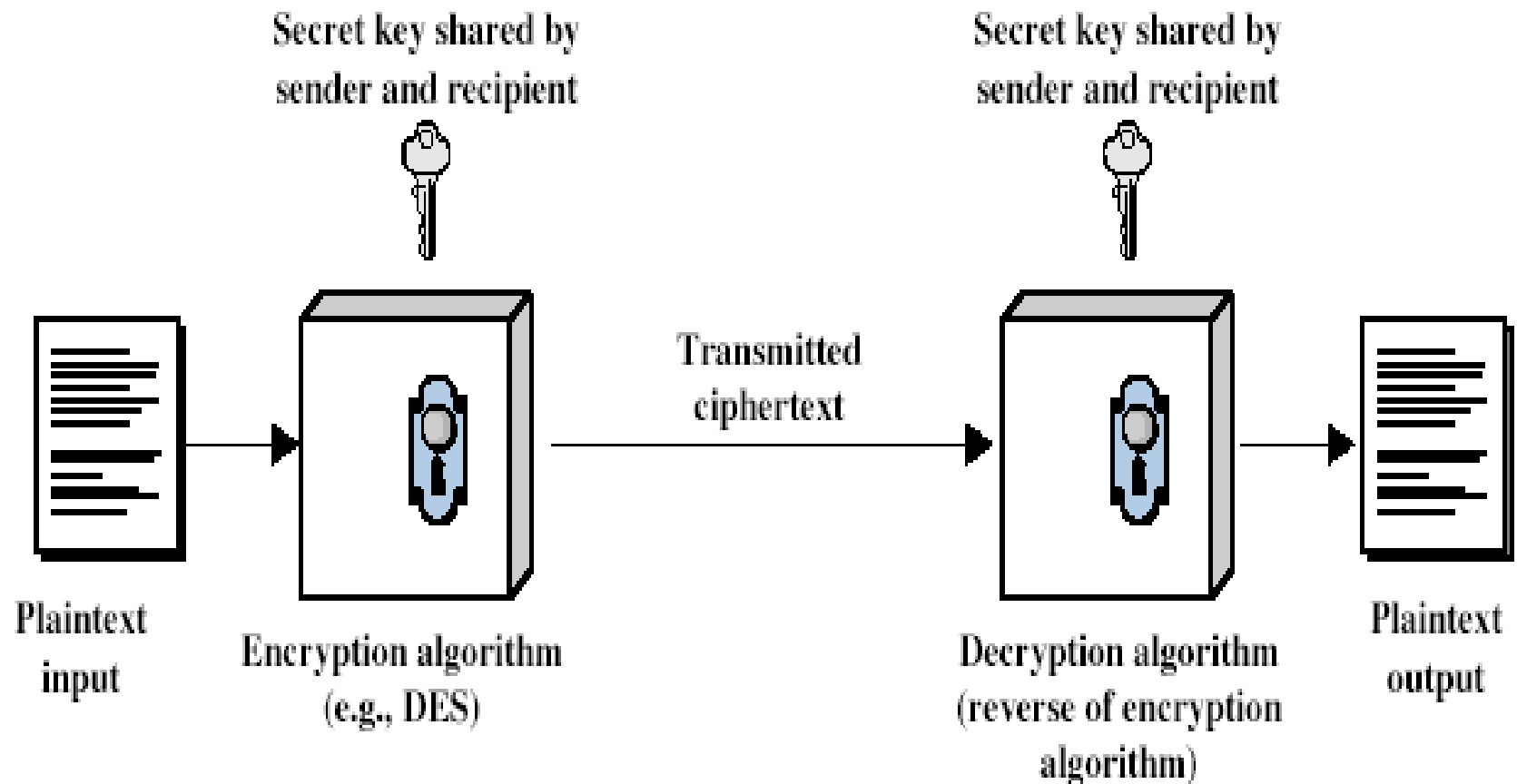
# Symmetric Encryption

- Referred to as conventional / private-key / single-key
  - Main assumption: Sender and recipient share a common key
  - All classical encryption algorithms are private-key
  - It was the only type prior to invention of public-key in 1970's
  - and by far most widely used
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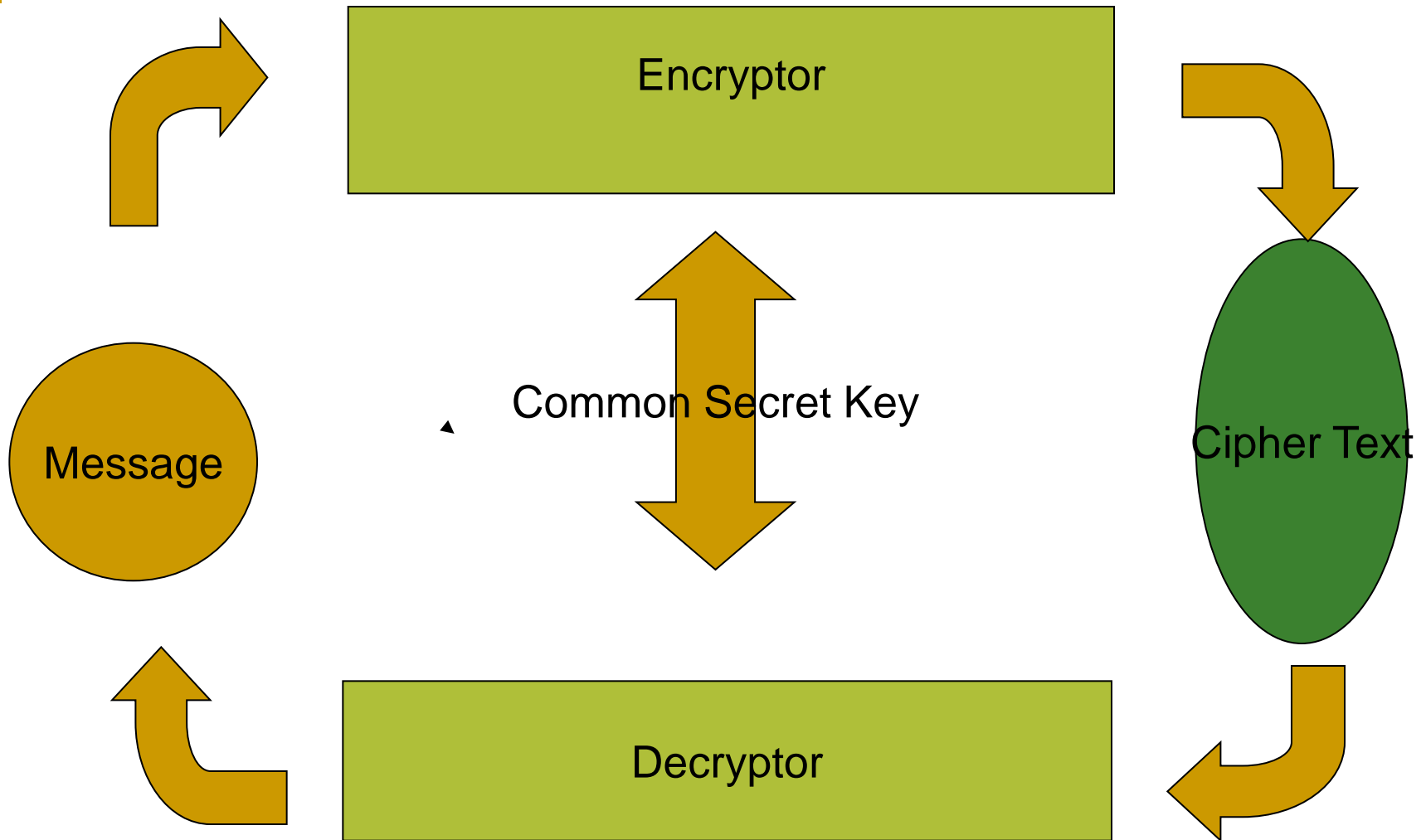
# Some Basic Terminology

- **plaintext** - original message
  - **ciphertext** - coded message
  - **cipher** - algorithm for transforming plaintext to ciphertext
  - **key** - info used in cipher known only to sender/receiver
  - **encipher (encrypt)** - converting plaintext to ciphertext
  - **decipher (decrypt)** - recovering plaintext from ciphertext
  - **cryptography** - study of encryption principles/methods
  - **cryptanalysis (codebreaking)** - study of principles/ methods of deciphering ciphertext *without* knowing key
  - **cryptology** - field of both cryptography and cryptanalysis
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# Symmetric Cipher Model



# Symmetric Key Cryptography



Block diagram of a Symmetric Key System: Logical view

# Requirements

- Two requirements for secure use of symmetric encryption:
  - a strong encryption algorithm
  - a secret key known only to sender / receiver
- In terms of functions we have:
$$Y = E_K(X)$$
$$X = D_K(Y)$$
- Main assumptions: encryption algorithm is known
- Implies a secure channel to distribute key

# Cryptography

- characterize cryptographic system by:
    - type of encryption operations used
      - substitution / transposition / product
    - number of keys used
      - single-key or private / two-key or public
    - way in which plaintext is processed
      - block / stream
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# Cryptanalysis

- Objective to recover key not just message
  - General approaches:
    - cryptanalytic attack
    - brute-force attack
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# Cryptanalytic Attacks

## ■ ciphertext only

- only know algorithm & ciphertext, is statistical, know or can identify plaintext

## ■ known plaintext

- know/suspect plaintext & ciphertext

## ■ chosen plaintext

- select plaintext and obtain ciphertext

## ■ chosen ciphertext

- select ciphertext and obtain plaintext

## ■ chosen text

- select plaintext or ciphertext to en/decrypt

# More Definitions

## ■ **unconditional security**

- no matter how much computer power or time is available, the cipher cannot be broken since the ciphertext provides insufficient information to uniquely determine the corresponding plaintext

## ■ **computational security**

- given limited computing resources (eg time needed for calculations is greater than age of universe), the cipher cannot be broken
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# Brute Force Search

- always possible to simply try every key
- most basic attack, proportional to key size
- assume either know / recognise plaintext

Key Size (bits)	Number of Alternative Keys	Time required at 1 decryption/ $\mu$ s	Time required at $10^6$ decryptions/ $\mu$ s
32	$2^{32} = 4.3 \times 10^9$	$2^{31} \mu\text{s} = 35.8 \text{ minutes}$	2.15 milliseconds
56	$2^{56} = 7.2 \times 10^{16}$	$2^{55} \mu\text{s} = 1142 \text{ years}$	10.01 hours
128	$2^{128} = 3.4 \times 10^{38}$	$2^{127} \mu\text{s} = 5.4 \times 10^{24}$ years	$5.4 \times 10^{18} \text{ years}$
168	$2^{168} = 3.7 \times 10^{50}$	$2^{167} \mu\text{s} = 5.9 \times 10^{36}$ years	$5.9 \times 10^{30} \text{ years}$
26 characters (permutation)	$26! = 4 \times 10^{26}$	$2 \times 10^{26} \mu\text{s} = 6.4$ $\times 10^{12} \text{ years}$	$6.4 \times 10^6 \text{ years}$

# Classical Substitution Ciphers

- where letters of plaintext are replaced by other letters or by numbers or symbols
  - or if plaintext is viewed as a sequence of bits, then substitution involves replacing plaintext bit patterns with ciphertext bit patterns
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# Caesar Cipher

- earliest known substitution cipher
  - by Julius Caesar
  - first attested use in military affairs
  - replaces each letter by 3rd letter on
  - example:  
PHHW PH DIWHU WKH WRJD SDUWB
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# Caesar Cipher

- can define transformation as:

abcdefghijklmnopqrstuvwxyz  
DEFGHIJKLMNOPQRSTUVWXYZABC

- mathematically give each letter a number

abcdefghijklmnopqrstuvwxyz  
0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25

- then have Caesar cipher as:

$$c = E(p) = (p + k) \bmod (26)$$

$$p = D(c) = (c - k) \bmod (26)$$

# Cryptanalysis of Caesar Cipher

- only have 26 possible ciphers
    - A maps to A,B,..Z
  - could simply try each in turn
  - a **brute force search**
  - given ciphertext, just try all shifts of letters
  - do need to recognize when have plaintext
  - eg. break ciphertext "GCUA VQ DTGCM"
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# Monoalphabetic Cipher

- rather than just shifting the alphabet
- could shuffle (jumble) the letters arbitrarily
- each plaintext letter maps to a different random ciphertext letter
- hence key is 26 letters long

Plain: abcdefghijklmnopqrstuvwxyz

Cipher: DKVQFIBJWPESCXHTMYAUOLRGZN

Plaintext: ifwewishtoreplaceletters

Ciphertext: WIRFRWAJUHYFTSDVFSFUUFYA

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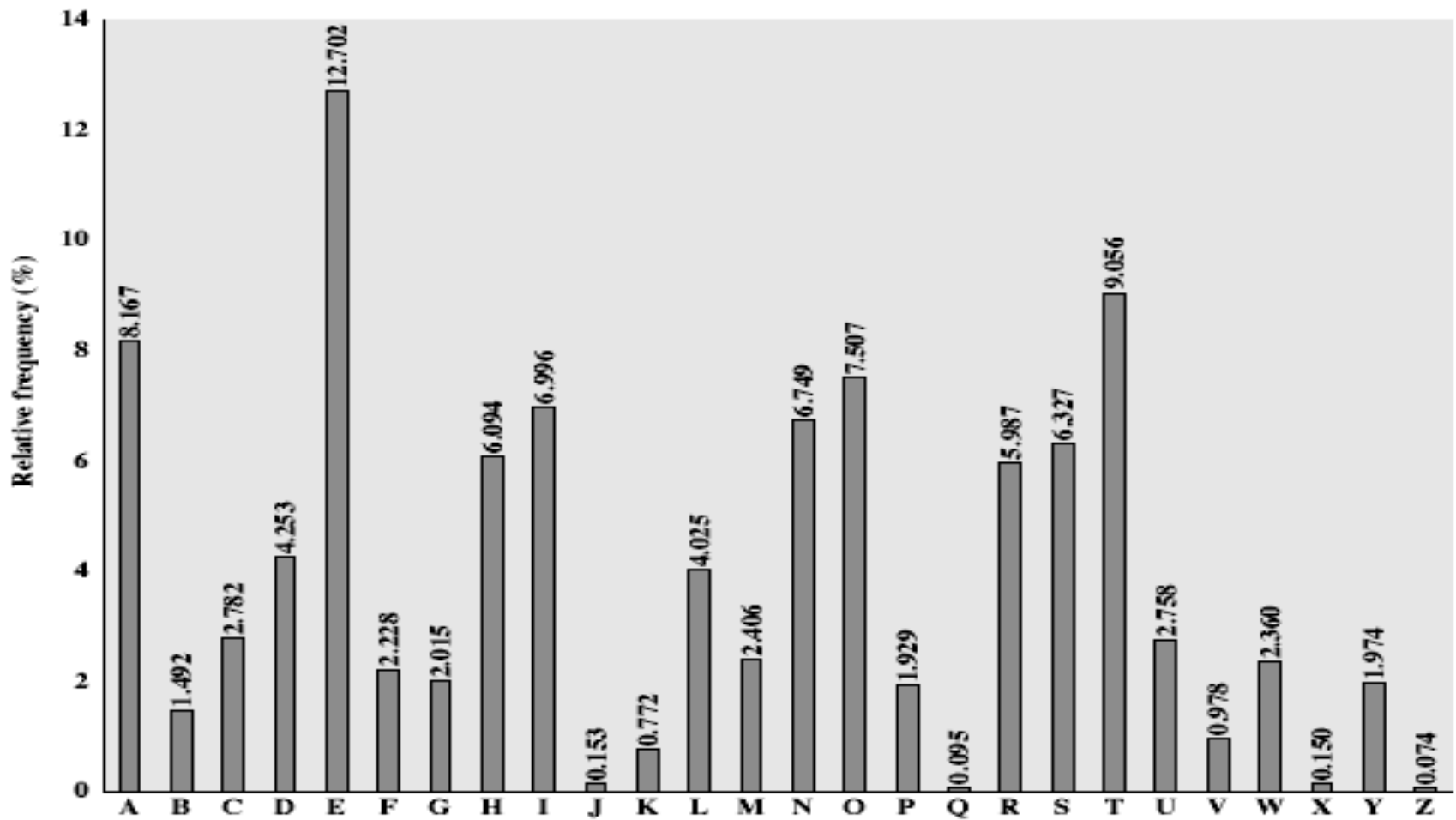
# Monoalphabetic Cipher Security

- now have a total of  $26! = 4 \times 10^{26}$  keys
  - with so many keys, might think is secure
  - Is it Secure?
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- but would be **!!!WRONG!!!**
  - problem is language characteristics
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# Language Redundancy and Cryptanalysis

- human languages are **redundant**
  - eg "th lrd s m shphrd shll nt wnt"
  - letters are not equally commonly used
  - in English E is by far the most common letter
    - followed by T,R,N,I,O,A,S
  - other letters like Z,J,K,Q,X are fairly rare
  - have tables of single, double & triple letter frequencies for various languages
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# English Letter Frequencies



# Use in Cryptanalysis

- key concept - monoalphabetic substitution ciphers do not change relative letter frequencies
  - discovered by Arabian scientists in 9<sup>th</sup> century
  - calculate letter frequencies for ciphertext
  - compare counts/plots against known values
  - if caesar cipher look for common peaks/troughs
    - peaks at: A-E-I triple, NO pair, RST triple
    - troughs at: JK, X-Z
  - for monoalphabetic must identify each letter
    - tables of common double/triple letters help
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# Example Cryptanalysis

- given ciphertext:

UZQSOVUOHXMOPVGPOZPEVSGZWSZOPFPESXUDBMETSXAIZ  
VUEPHZHMDZSHZOWSFPAPDTSVPQUZWYMXUZUHSX  
EPYEPOPDZSZUFPOMBZWPFPUPZHMDJUDTMOHMQ

- count relative letter frequencies (see text)

- guess P & Z are e and t

- guess ZW is th and hence ZWP is the

- proceeding with trial and error finally get:

it was disclosed yesterday that several informal but  
direct contacts have been made with political  
representatives of the viet cong in moscow

# Polyalphabetic Ciphers

- **Polyalphabetic substitution ciphers**
  - Improve security using multiple cipher alphabets
  - Make cryptanalysis harder with more alphabets to guess and flatter frequency distribution
  - Use a key to select which alphabet is used for each letter of the message
  - use each alphabet in turn
  - repeat from start after end of key is reached
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# Vigenère Cipher

- simplest polyalphabetic substitution cipher
  - effectively multiple caesar ciphers
  - key is multiple letters long  $K = k_1 k_2 \dots k_d$
  - $i^{\text{th}}$  letter specifies  $i^{\text{th}}$  alphabet to use
  - use each alphabet in turn
  - repeat from start after  $d$  letters in message
  - decryption simply works in reverse
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# Example of Vigenère Cipher

- write the plaintext out
- write the keyword repeated above it
- use each key letter as a caesar cipher key
- encrypt the corresponding plaintext letter
- eg using keyword *deceptive*

key:       deceptivedeceptivedeceptive

plaintext: wearediscoveredsaveyourself

ciphertext:ZICVTWQNGRZGVTWAVZHCQYGLMGJ

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# Security of Vigenère Ciphers

- have multiple ciphertext letters for each plaintext letter
  - hence letter frequencies are obscured
  - but not totally lost
  - start with letter frequencies
    - see if look monoalphabetic or not
  - if not, then need to determine number of alphabets, since then can attach each
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# Kasiski Method

- method developed by Babbage / Kasiski
  - repetitions in ciphertext give clues to period
  - so find same plaintext an exact period apart
  - which results in the same ciphertext
  - of course, could also be random fluke
  - eg repeated “VTW” in previous example
  - suggests size of 3 or 9
  - then attack each monoalphabetic cipher individually using same techniques as before
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# One-Time Pad

- if a truly random key as long as the message is used, the cipher will be secure called a One-Time pad
  - is unbreakable since ciphertext bears no statistical relationship to the plaintext
  - since for **any plaintext & any ciphertext** there exists a key mapping one to other
  - can only use the key **once** though
  - problems in generation & safe distribution of key
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# Transposition Ciphers

- now consider classical **transposition** or **permutation** ciphers
  - these hide the message by rearranging the letter order
  - without altering the actual letters used
  - can recognise these since have the same frequency distribution as the original text
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# Rail Fence cipher

- write message letters out diagonally over a number of rows
- then read off cipher row by row
- eg. write message out as:

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m e m a t r h t g p r y  
  e t e f e t e o a a t
```

- giving ciphertext

```
MEMATRHTGPRYETEFETEOAAT
```

# Row Transposition Ciphers

- a more complex transposition
- write letters of message out in rows over a specified number of columns
- then reorder the columns according to some key before reading off the rows

Key: 3 4 2 1 5 6 7

Plaintext: a t t a c k p

o s t p o n e

d u n t i l t

w o a m x y z

Ciphertext: TTNA APTMTSUOAODWCOIXKNLYPETZ

# Product Ciphers

- ciphers using substitutions or transpositions are not secure because of language characteristics
  - hence consider using several ciphers in succession to make harder, but:
    - two substitutions make a more complex substitution
    - two transpositions make more complex transposition
    - but a substitution followed by a transposition makes a new much harder cipher
  - this is bridge from classical to modern ciphers
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# Rotor Machines

- before modern ciphers, rotor machines were most common complex ciphers in use
  - widely used in WW2
    - German Enigma, Allied Hagelin, Japanese Purple
  - implemented a very complex, varying substitution cipher
  - used a series of cylinders, each giving one substitution, which rotated and changed after each letter was encrypted
  - with 3 cylinders have  $26^3=17576$  alphabets
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# Hagelin Rotor Machine



# Steganography

- an alternative to encryption
  - hides existence of message
    - using only a subset of letters/words in a longer message marked in some way
    - using invisible ink
    - hiding in LSB in graphic image or sound file
  - has drawbacks
    - high overhead to hide relatively few info bits
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# Summary

- We have considered:
    - ❑ classical cipher techniques and terminology
    - ❑ monoalphabetic substitution ciphers
    - ❑ cryptanalysis using letter frequencies
    - ❑ polyalphabetic ciphers
    - ❑ transposition ciphers
    - ❑ product ciphers and rotor machines
    - ❑ stenography
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