
Plan of Talk

- **Transport Layer Security**
- **SSL**



Web Security Considerations

- The World Wide Web is fundamentally a client/server application running over the Internet and TCP/IP intranets
 - The following characteristics of Web usage suggest the need for tailored security tools:
 - Web servers are relatively easy to configure and manage
 - Web content is increasingly easy to develop
 - The underlying software is extraordinarily complex
 - May hide many potential security flaws
 - A Web server can be exploited as a launching pad into the corporation's or agency's entire computer complex
 - Casual and untrained (in security matters) users are common clients for Web-based services
 - Such users are not necessarily aware of the security risks that exist and do not have the tools or knowledge to take effective countermeasures
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	Threats	Consequences	Countermeasures
Integrity	<ul style="list-style-type: none">•Modification of user data•Trojan horse browser•Modification of memory•Modification of message traffic in transit	<ul style="list-style-type: none">•Loss of information•Compromise of machine•Vulnerabilty to all other threats	Cryptographic checksums
Confidentiality	<ul style="list-style-type: none">•Eavesdropping on the net•Theft of info from server•Theft of data from client•Info about network configuration•Info about which client talks to server	<ul style="list-style-type: none">•Loss of information•Loss of privacy	Encryption, Web proxies
Denial of Service	<ul style="list-style-type: none">•Killing of user threads•Flooding machine with bogus requests•Filling up disk or memory•Isolating machine by DNS attacks	<ul style="list-style-type: none">•Disruptive•Annoying•Prevent user from getting work done	Difficult to prevent
Authentication	<ul style="list-style-type: none">•Impersonation of legitimate users•Data forgery	<ul style="list-style-type: none">•Misrepresentation of user•Belief that false information is valid	Cryptographic techniques

Table 17.1 A Comparison of Threats on the Web

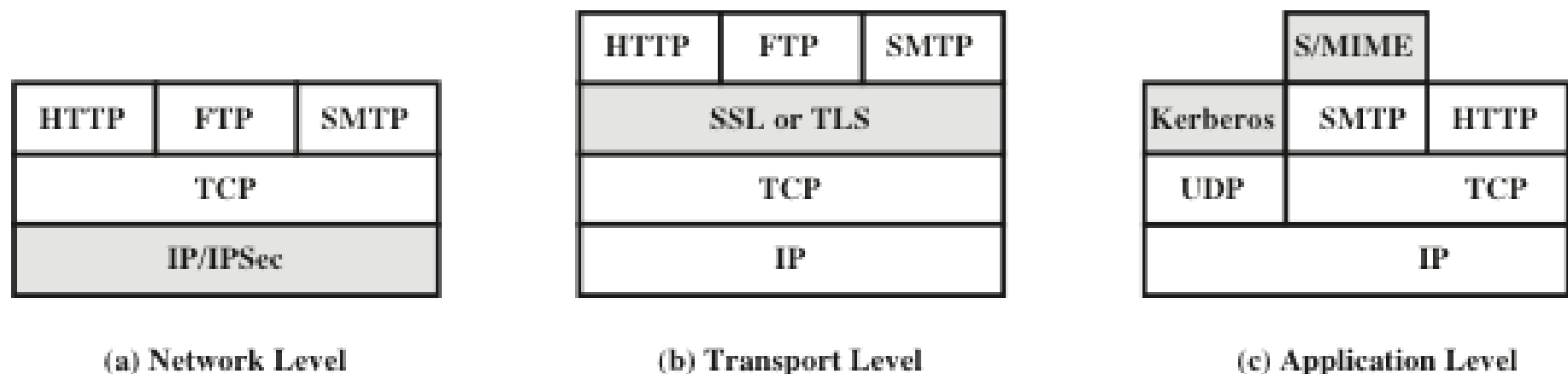


Figure 17.1 Relative Location of Security Facilities in the TCP/IP Protocol Stack



Secure Sockets Layer (SSL)

- One of the most widely used security services
- A general purpose service implemented as a set of protocols that rely on TCP
 - ❑ Could be provided as part of the underlying protocol suite and therefore be transparent to applications
 - ❑ Can be embedded in specific packages

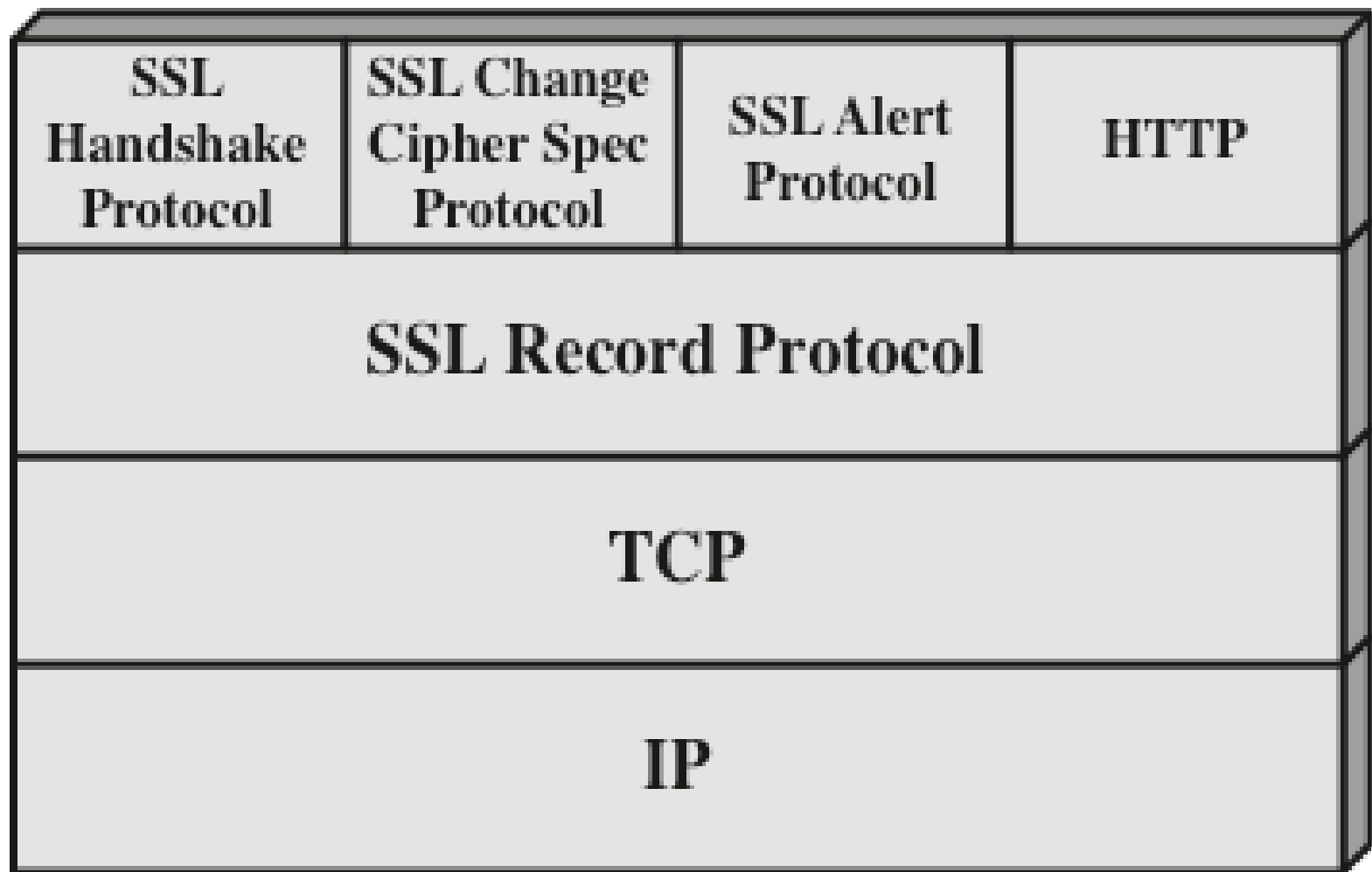


Figure 17.2 SSL Protocol Stack



SSL Architecture

- Two important SSL concepts are:

SSL connection

- A transport that provides a suitable type of service
- For SSL such connections are peer-to-peer relationships
- Connections are transient
- Every connection is associated with one session

SSL session

- An association between a client and a server
- Created by the Handshake Protocol
- Define a set of cryptographic security parameters which can be shared among multiple connections
- Are used to avoid the expensive negotiation of new security parameters for each connection



A session state is defined by the following parameters:

Session identifier

An arbitrary byte sequence chosen by the server to identify an active or resumable session state

Peer certificate

An X509.v3 certificate of the peer; this element of the state may be null

Compression method

The algorithm used to compress data prior to encryption

Cipher spec

Specifies the bulk data encryption algorithm and a hash algorithm used for MAC calculation; also defines cryptographic attributes such as the hash_size

Master secret

48-byte secret shared between the client and the server

Is resumable

A flag indicating whether the session can be used to initiate new connections



A connection state is defined by the following parameters:

Server and client random

- Byte sequences that are chosen by the server and client for each connection

Server write MAC secret

- The secret key used in MAC operations on data sent by the server

Client write MAC secret

- The secret key used in MAC operations on data sent by the client

Server write key

- The secret encryption key for data encrypted by the server and decrypted by the client

Client write key

- The symmetric encryption key for data encrypted by the client and decrypted by the server

Initialization vectors

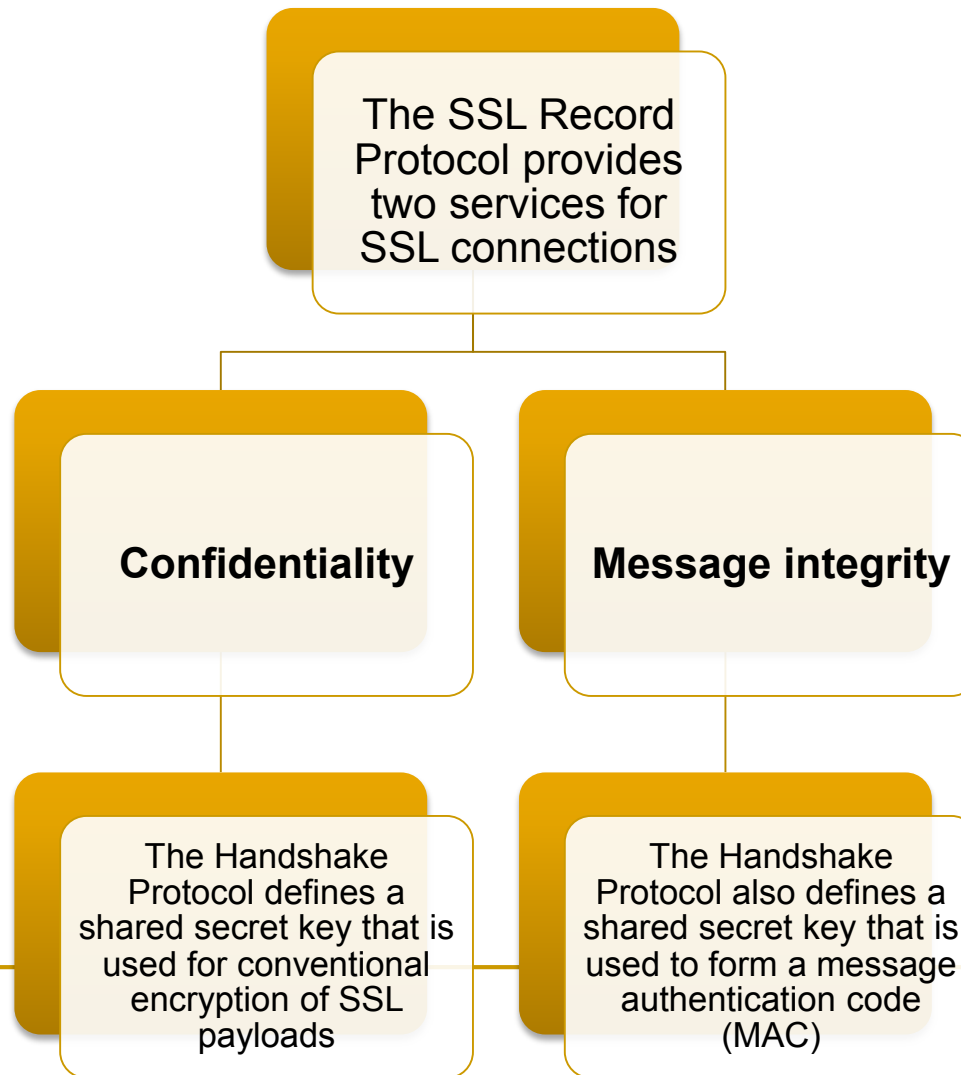
- When a block cipher in CBC mode is used, an initialization vector (IV) is maintained for each key
- This field is first initialized by the SSL Handshake Protocol
- The final ciphertext block from each record is preserved for use as the IV with the following record

Sequence numbers

- Each party maintains separate sequence numbers for transmitted and received messages for each connection
- When a party sends or receives a change cipher spec message, the appropriate sequence number is set to zero
- Sequence numbers may not exceed $2^{64} - 1$



SSL Record Protocol



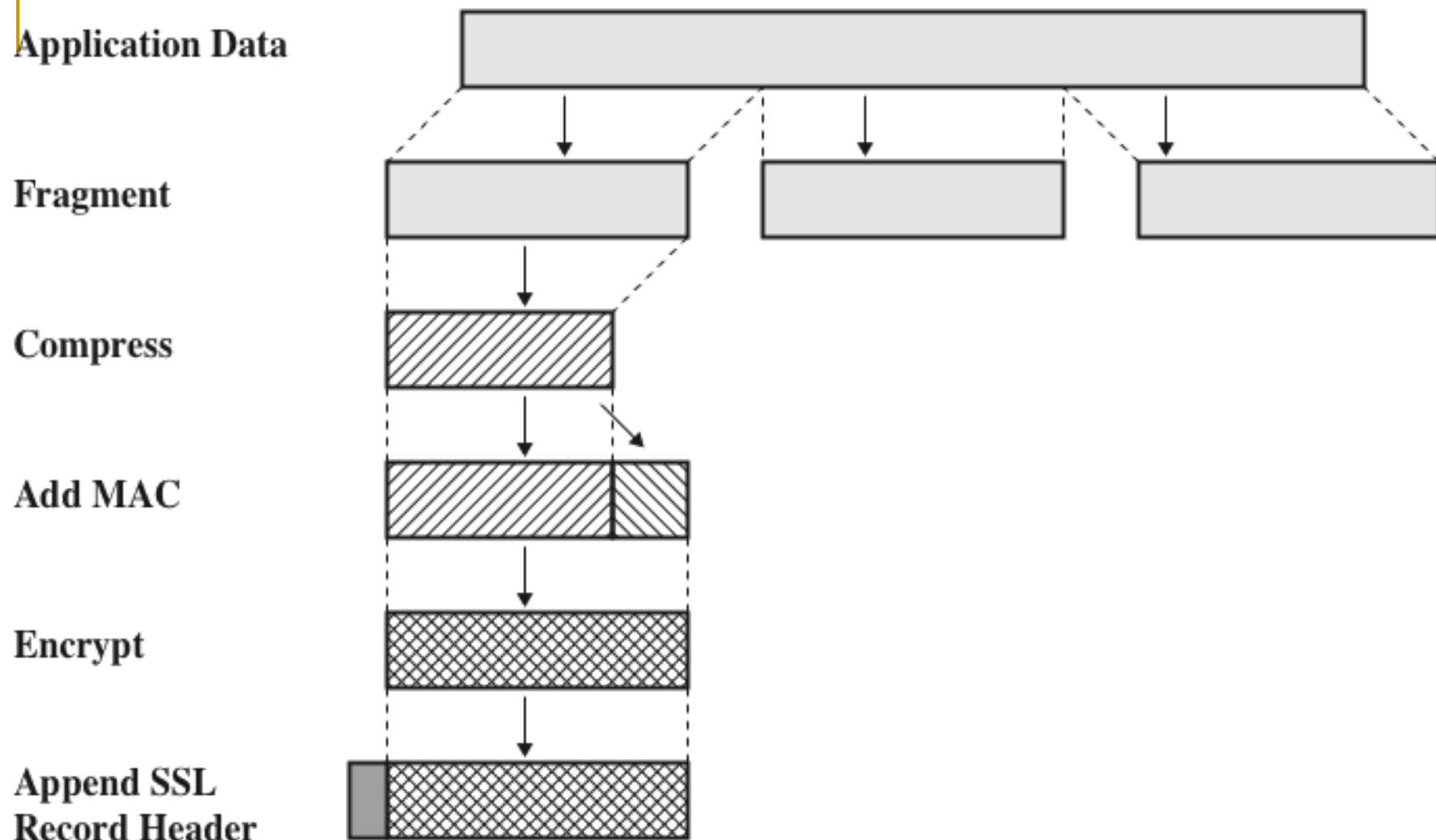


Figure 17.3 SSL Record Protocol Operation

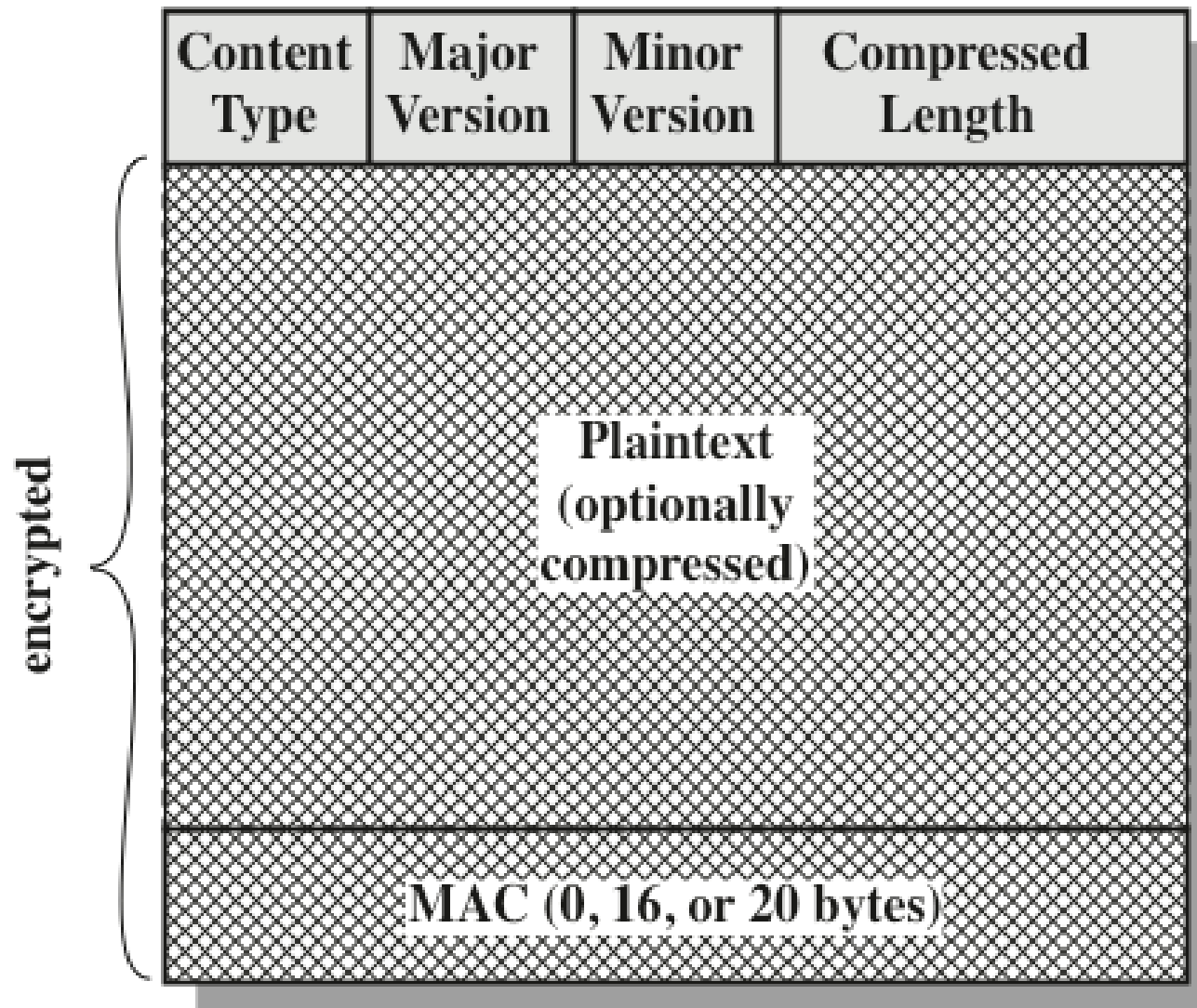


Figure 17.4 SSL Record Format



1 byte

1

(a) Change Cipher Spec Protocol

1 byte

3 bytes

≥ 0 bytes

Type	Length	Content
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(c) Handshake Protocol

1 byte 1 byte

Level	Alert
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(b) Alert Protocol

≥ 1 byte

OpaqueContent

(d) Other Upper-Layer Protocol (e.g., HTTP)

Figure 17.5 SSL Record Protocol Payload



Message Type	Parameters
hello_request	null
client_hello	version, random, session id, cipher suite, compression method
server_hello	version, random, session id, cipher suite, compression method
certificate	chain of X.509v3 certificates
server_key_exchange	parameters, signature
certificate_request	type, authorities
server_done	null
certificate_verify	signature
client_key_exchange	parameters, signature
finished	hash value

Table 17.2 SSL Handshake Protocol Message Types

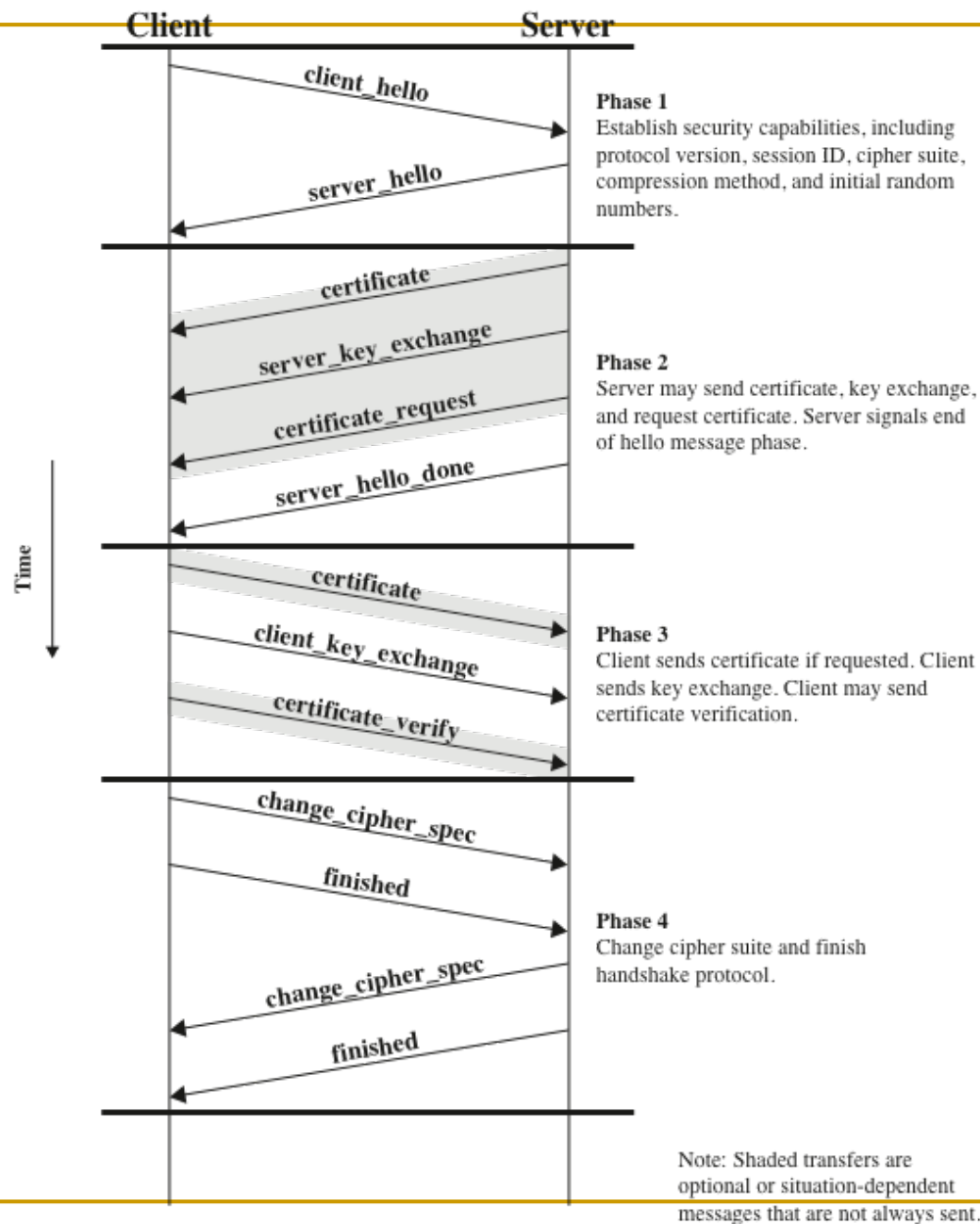


Figure 17.6 Handshake Protocol Action



Cryptographic Computations

- Two further items are of interest:
 - The creation of a shared master secret by means of the key exchange
 - The shared master secret is a one-time 48-byte value generated for this session by means of secure key exchange
 - The generation of cryptographic parameters from the master secret
 - CipherSpecs require a client write MAC secret, a server write MAC secret, a client write key, a server write key, a client write IV, and a server write IV which are generated from the master secret in that order
 - These parameters are generated from the master secret by hashing the master secret into a sequence of secure bytes of sufficient length for all needed parameters
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Summary

- Web Security Considerations
- SSL
 - Other topics in the book (Not examinable)
 - Transport Layer Security
 - HTTPS
 - SSH