



ISYS90048 Managing ICT Infrastructure

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Teaching Session 07

- Demonstrate an understanding of the role and importance of:
 - Tight vs loose coupling
 - Service Oriented Architectures (SOA)
 - Enterprise Service Bus (ESB)
 - Web service configuration and service-oriented architectures
 - Integration of SOAs and Cloud-based solutions



How it all began

- **Tight and Loose Coupling**
 - **Tight coupling** is a technique in which hardware and software components are highly dependent on each other
 - When we change one object in a tightly coupled application often it requires changes to a number of other objects
 - For example, an operating system would be considered tightly coupled as it depends on software drivers to correctly install and activate the system's peripheral devices
 - Costly to maintain
 - Complex
 - Slow and costly to change
 - Does not support reuse
 - **Loose coupling** allows us to reduce the inter-dependencies between components of a system with the goal of reducing the risk that changes in one component will require changes in any other component



How it all began cont

- Loose coupling was an elusive goal for the ICT industry
- It finally began happening through the development of services – Web Services is an example of a service
- Software components capable of communicating with each other over multiple networks using universally accepted open standards
 - Concept based on Extensible Markup Language (XML)
 - Web services enable disparate pieces of software to communicate and operate with each other regardless of the platform and programming language being used
 - The vision of Web Services is a world where systems can discover and utilise each other's capabilities without human intervention



Adoption of Web Services

Driving forces:

- Provides semantic, technical and organisational interoperability
- Industry-wide standards
- Reduced error rates due to data exchange to standards
- Reduced development times – through use of existing standards
- Reduced maintenance costs – through support of open standardised protocols
- Access to, and availability of, increased ranges of web-based application services
- Enables loose coupling

Inhibiting forces:

- Lack of agreed industry (de facto) or approved standards
- Evolving nature of standards
- Organisational changes – mergers, acquisitions, new entrants & substitutions



Service-Oriented Architecture

- Service-Oriented Architecture (SOA) ICT architecture model:
 - A framework for integrating business processes and supporting ICT infrastructure as secure, standardised components (services) that can be reused and combined to address changing business priorities
 - Initial integration efforts in SOA architectures were based on enterprise application integration (EAI) solutions
 - The main drawback was the tight coupling
 - In order to cope with the drawbacks of the EAI, the enterprise service bus (ESB) paradigm was proposed which follows the SOA approach
 - Within the SOA paradigm, an ESB performs as a mediator facilitating the provision and consumption of services
 - The use of an ESB increases the availability, reliability, performance and scalability and facilitates maintenance and changes



SOA Services

- Services in an SOA are activated by messages using a standards-based language over a standards-based communication protocol (eg: XML)
- It enables loose coupling and reuse of applications & services using standard-based interfaces and services, ensuring interoperability
- Enables large units of functionality to be built almost entirely from existing software service components
 - Eg: Middleware (Adapters, SOAP, etc)
 - Services are made available to multiple applications
 - Seamlessly connects separate technology systems



Service-Oriented Architecture

- SOA is often compared to Lego blocks:
 - It can be plugged, unplugged and interchanged with all other Lego blocks, so that it can be used whenever and wherever it's needed
 - The SOA turns your ICT systems into the equivalent of Lego blocks – you can move and reconfigure at will
 - Services are autonomous units
- SOA is an architecture, whereas Services is a technology that can be used to implement SOA
 - Essential components of an SOA are services, enabling technology, SOA governance and policies, SOA parameters, organisational and behaviour models
- The architecture is the blueprint for the system and therefore high-level plan for the system
- SOA can be used to integrate multiple applications that use different platforms



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SOA Advantages/Disadvantages & Issues

Advantages:

- SOA improves interoperability
- The services are independent and do not depend on the context or state of the other services
 - They work within a distributed systems architecture and are reusable
- Business Process optimisation with seamless end to end process
- Information consistency
- Reducing impact of change
- Flexible Business Processes
- Simplifies the architects views of the systems world

Disadvantages/Issues:

- Introduce another level of complexity and specification
- Add another level of message handling
- Current web applications work okay
- Require a change in design philosophy and a focus on a new service paradigm
- SOAs require new tools and interfaces that may not yet been fully implemented for all systems
- Lack of standards
- Takes time to implement - an incremental approach is preferred
- Requires careful consideration of the SOA infrastructure components needed to ensure scalability, performance, governance & management



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The Eight SOA Principles/Characteristics

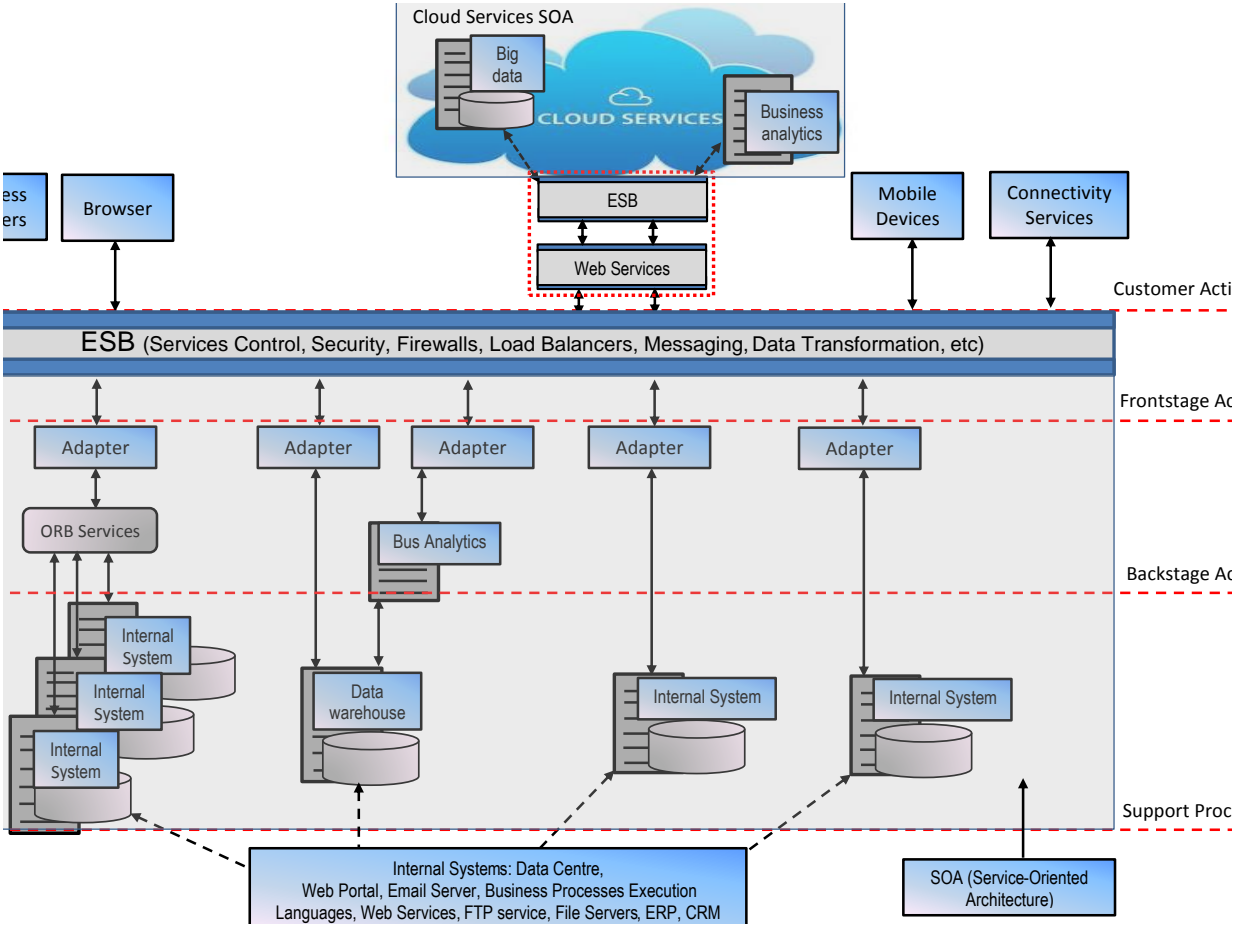
1. **Loose coupling** Services maintain relationship that minimises dependencies & only requires that they retain an awareness of each other
2. **Service contract** Services adhere to a communications agreement, as defined collectively by one or more service descriptions and related documents
3. **Autonomy** Services have control over the logic they encapsulate
4. **Abstraction** Beyond what is described in the service contract, services hide logic from the outside world
5. **Reusability** Logic is divided into services for the promoting of reuse
6. **Composability** Collections of services can be coordinated and assembled to form composite services
7. **Statelessness** Services minimise retaining information specific to an activity
8. **Discoverability** Services are designed to be outwardly descriptive so that they can be found and assessed via available discovery mechanisms



SOA summary

An SOA is then comprised of:

- Messages that are the units of communication between Service Handlers
 - All activities are triggered by the exchange of messages, and no activity can occur without a message exchange
- Service Handlers group collections of related operations and are defined by the operations that they are comprised of
- Operations that send and receive messages to perform work, and are defined by the messages that they process
 - Operations are invoked by process instances to complete their automated work





SOA Implementation

- Having a business model is critical to the successful alignment of services with business goals and objectives, and consequently to the overall SOA implementation's success
 - Business drivers such as strategy, competition, market forces, regulatory forces
- Services that combine in a variety of different ways to support existing applications and systems
- SOAs can be designed and constructed according to a number of distinct development methodologies:
- Top down – align services with the business processes
- Bottom up – creates services on a needs basis
- Agile – combining top down and bottom up



SOA Governance

- The goal of applying governance to SOA is to get the most out of your SOA
- This requires taking the following steps:
 1. Define the policies you want to apply
 - People, Processes, Policies
 2. Apply these policies during design time and maintaining those policies
 3. Monitor and enforce the policies during runtime
 - Eg: Security Policy that ensures that all publicly provided services should be made over a secure channel
- SOA Governance keeps track of how services are used and keeps uniformity amongst services



Enterprise Service Bus

- An Enterprise Service Bus is the service interface of an SOA, extended to a whole of enterprise
 - An ESB is not required for SOA, but it does increase the power and flexibility of an SOA
- All service requests and responses go through the ESB
- The core concept of the ESB architecture is to integrate different applications by putting a communication bus between them & then enable each application to talk to the bus
- An ESB does not dictate whether components that use the bus are local to it or remote, nor does it enforce any specific requirements for programming languages
 - Instead, it acts to unify the various ways in which components can receive or send information to other applications



Enterprise Service Bus Functions

- Monitor and control routing of messages between services – from requester to responder, and from requester to intermediate services
- Control the deployment, update and versioning of services
- Monitor service usage, error rates, security attacks, redundant/disused services
- Intelligent routing
- Real time monitoring
- Service security
- Often needed to transform messages into a format that an application can interpret by using adapters
 - The adapter is responsible for talking to the backend application and transforming data from the application format to the bus format
 - This decouples systems from each other, allowing them to communicate without dependency on or knowledge of other systems on the bus



Problems with an ESB

- The challenge in the ESB concept is there is no single accepted standard for features or behaviour
- Middleware analysis skills needed to configure, manage, and operate an ESB
- ESB becomes a single point of failure
- Can be expensive



Benefits of an ESB

- Because an ESB architecture controls the way that work moves, it makes it easy to change components or add additional components
- Because an ESB sees everything, it also makes for a convenient place to enforce security and compliance requirements, log normal or exception conditions and even handle transaction performance monitoring
- An ESB also provides load balancing
- Cloud Services Platform-as-a-Service (PaaS) can complement an ESB
- It can also often provide failover support should a component or its resources fail
- An ESB integrates a variety of disparate technologies
- Allows for additional layers of abstraction

Failover: a procedure by which a system automatically transfers control to a duplicate system when it detects a fault or failure



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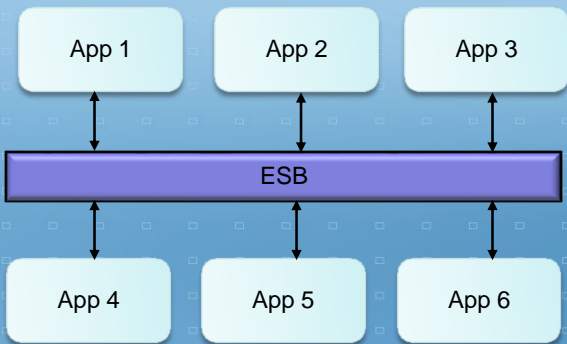
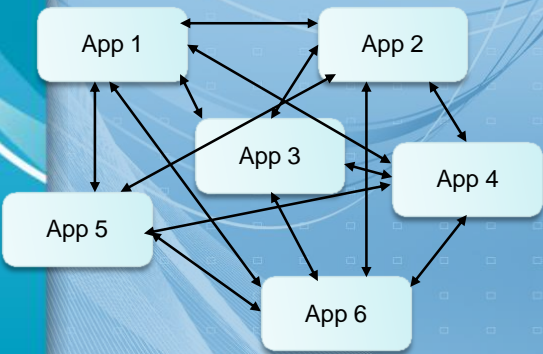
Without ESB

- Too many point-to-point links
- Multiple protocols, different qualities of service
- No clear picture of available services
- Many applications communicating with each other



Cleaning up the mess

- Now that you know that systems don't exchange information directly (ie, loosely coupled) and you understand what a service is, you can start making use of an ESB





Key Differences between SOA & ESB

- SOA is an architectural approach where we use ‘services’, whereas ESB is a technical implementation that aids in delivering a SOA
- SOA brings cost effective, reusable and low lead time solutions to an organisation whereas ESB enables low cost integration
- SOA is way of building the next generation of applications from ‘lego blocks’ called Services whereas ESB is a piece of infrastructure software that provides APIs for developers to create services and send messages between services
- SOA is just like a car and ESB is like a road on which this car runs



ESB Summary

- An enterprise service bus should be considered as an architecture style or pattern and not as a product
- There is no definition or specification for the ESB and therefore no standard
- An ESB can help achieve looser coupling between systems
- A service on an ESB is stateless:
 - No information is retained by either sender or receiver



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Adoption of Standardised Data Interchange

Driving forces:

- Semantic (language), technical and organisational interoperability – easier exchange of data
- Reduced development times – through use of existing standards for database design and existing software modules
- Reduced maintenance costs – through use of standardised modules

Inhibiting forces:

- Costs to develop and propagate standard definitions
- Costs to change-over from existing to new, standardised systems
- Lack of clear industry-adopted standards
- Organisational changes – mergers, acquisitions, new entrants and substitutions



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Adoption of Standardised Communication Protocols

Driving forces:

- Semantic, technical and organisational interoperability over networks – easier exchange of data
- Reduced development times – through use of existing standards for network protocols
- Reduced maintenance costs – through use of standardised protocols

Inhibiting forces:

- Different software solutions use different protocols
- Lack of agreed industry (de facto) or approved standards
- Lack of knowledge and training
- Need to translate the protocol to fully handle semantic interoperability
- Organisational changes – mergers, acquisitions, new entrants and substitutions



Example: Enterprise Systems

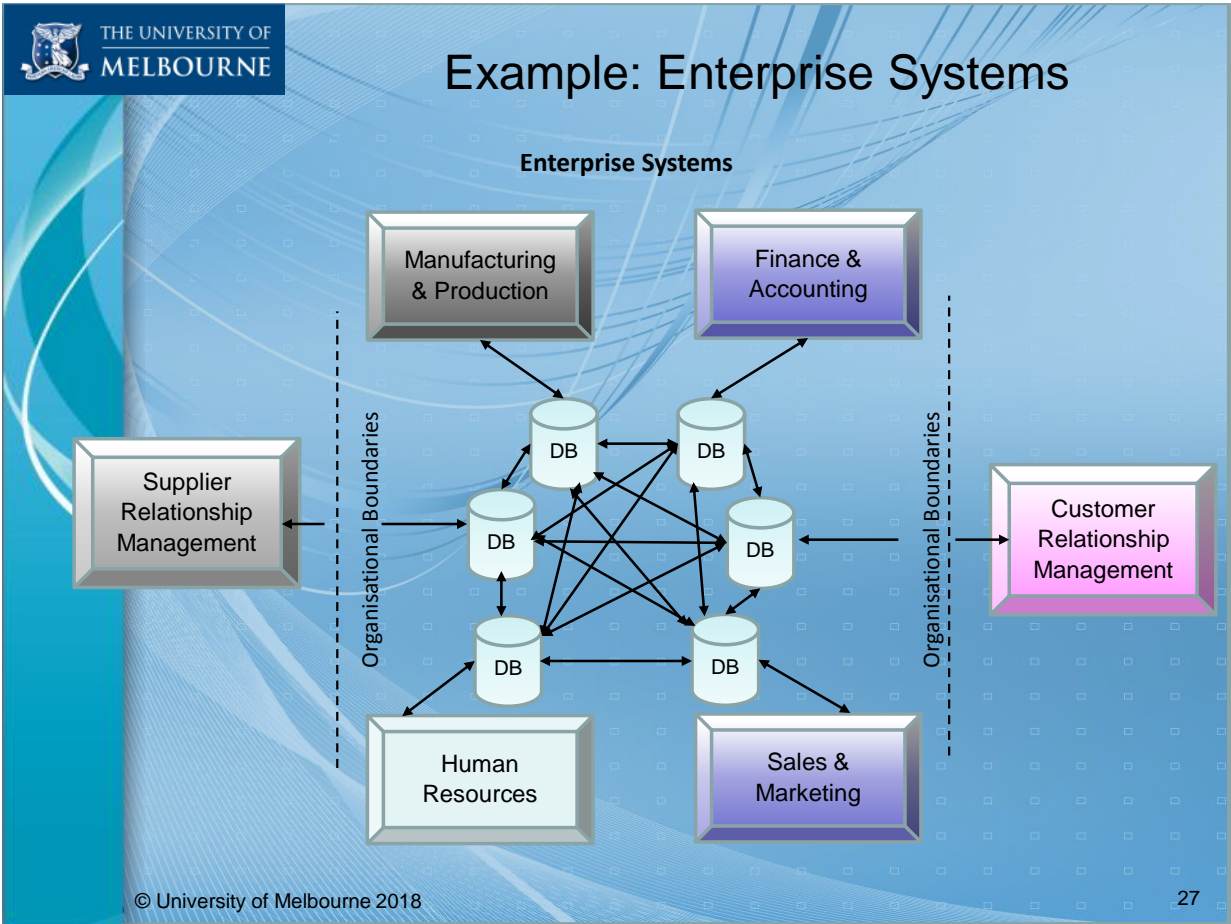
- Enterprise systems are large-scale, complex, expensive software packages that support business processes, (ERP-systems, HR, payroll, manufacturing/production, Sales/marketing)
- To implement these enterprise systems, organisations need to:
 - Translate their business processes into ICT-enabled processes
 - Select the systems and the functions they wish to use
 - Customise these systems to meet their specific requirements
 - Integrate these systems, so that they operate correctly together
 - In many organisations data are not kept in a single repository, but across dozens if not hundreds of separate computer systems each housed in an individual function, business unit, region, factory, or office



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Example: Enterprise Systems

- Most Enterprise Systems have not been able to communicate with other systems in a transparent way
- Enormously complex pieces of software, and installing them requires large investments of money, time, and expertise
- Every organisation collects, generates, and stores vast quantities of data
 - In most companies the data are not kept in a single repository, but across dozens if not hundreds of separate computer systems each housed in an individual function, business unit, region, factory, or office





Enterprise Systems to Integrated Enterprise Systems

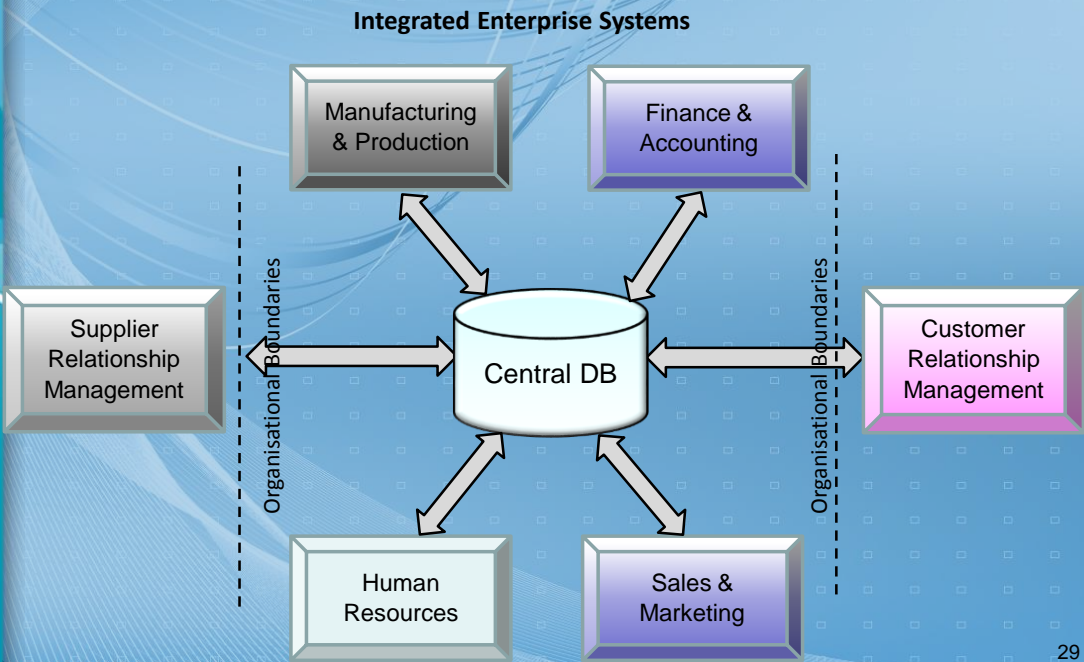
- Enterprise systems are now evolving from monolithic silos with tightly coupled processes to distributed applications with service-oriented architectures (SOA)
 - Today's business must be able to flexibly and quickly adapt to market needs
 - To achieve this, requires:
 - **Standardisation** of data and business processes
 - No **duplication** of separate systems
 - **Business modularity**
 - SOA allows organisations to use commercial off-the-shelf (COTS) software that can then be loosely coupled
- Now Integrated Enterprise Systems

Modularity: the degree to which a system's components may be separated and recombined



Integrated Enterprise System

- At the heart of an Integrated Enterprise System is a central database
- Using a single central database dramatically streamlines the flow of information





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Integrated Enterprise Systems Benefits

- Organisation-wide integration of the key business processes
- Information can flow seamlessly across the enterprise
- Different business processes from sales, production, manufacturing, logistics, and human resources, can be integrated into one organisation-wide business processes
- Business processes to be automated
- Business performance information readily available
- Transaction processing, hardware, software, and IT support staff costs reduced
- Improved quality and efficiency of customer service, production and distribution by integrating the company's internal business processes in sales, finance, production, custom logistics, etc



Summary

- Service Oriented Architectures are an attempt to make networked services tangible in terms of composable and controllable Service Handlers
- SOA is a design philosophy for ICT architectures that spans both internal and cloud-based application services
- SOA is aligned with the general concepts of service level management
- Service Level Agreements form the basis of quality assurance of service delivery
- ESB provides a service interface for SOA
- Enterprise Systems are evolving into Integrated Enterprise Systems, focusing on interconnection, data interchange and distributed environments



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- Zaigham Mahmood (2007). Service Oriented Architecture: Potential Benefits and Challenges. International Conference on Computers, 497-501



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Videos

- SOA (5 min) <https://www.coursera.org/learn/python-network-data/lecture/0CpCx/video-service-oriented-architectures>
- SOA (5.54 min) <https://www.youtube.com/watch?v=L1tM0tMJdzY>
- ESB (4 min) <https://www.youtube.com/watch?v=VHzWswQNTgk>