

# D3.js

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In this exercise we will look at the D3.js JavaScript library

## Exercises

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1. Create a blank HTML file with a CSS section and a JavaScript section.

```
<!DOCTYPE html>
<html>
  <head>
    <title>D3.js Demo</title>
    <meta charset="UTF-8">
    <style type="text/css"></style>
  </head>
  <body>
    <script type="text/javascript"></script>
  </body>
</html>
```

2. Include the d3.js (V4) and jQuery JavaScript libraries within the head tags of your HTML document. Use a CDN to provide/link the libraries on the fly
3. Using the lecture slides as reference: download the JSON GBP/EUR file using Ajax from the server discussed in Monday's lecture. Verify that the file has downloaded correctly by performing a console.log() of the JSON data.
4. Create a function called plotCurrencyData(data) that will execute once the JSON has completed downloading.
5. In your 'plotCurrencyData' function:
  - 5.1. Setup the SVG size and margins
  - 5.2. Next, create x and y scales for GBP/EUR value (y-axis) and time (x-axis) - Modify d3.timeParse to achieve this (Consult API)
  - 5.3. Create axis (x and y) and line (d3.line()) objects - specify number of ticks in the axis
  - 5.4. Append an SVG element to the webpage
  - 5.5. Next, add axes and the line object to the SVG element (within a group <g>) - Draw x-axis on bottom and y-axis on left

5.6. Add labels for axes, increase default font sizes and add a chart label (Consult API for this)

## Advanced exercises

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1. Use D3 to add zoom functionality (only to the x-axis)

## Notes

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- [D3.js website](#).