## **Project 1 Report**

## **Task 1: Run Length Encoding**

#### Subtask 1.A: Implement a scan for RLE data (5%)

For this task, a simple solution was employed — read in all the RLE columns, decompress everything and turn columns into tuples. Return one tuple each time next() is called.

#### Subtask 1.B: Execution on RLE data (25%)

#### **Subtask 1.B.i: Implement RLE primitive operators**

- Decode: for each RLE entry, repeat *length* times, append to a collection of tuples and output one tuple each time.
- Reconstruct:
- (i) submitted solution: Decompress everything and then reconstruct RLE entries and output them one by one.
- (ii) more efficient solution but didn't manage to implement correctly in time: While both left and right has next:
  - compare the left input RLE entry *l* and the right input RLE entry r
  - take max(l.startVid, r.startVid) as the newStartVid, take min(l.endVid, r.endVid) as the newEndVid.
  - newLength = newEndVid newStartVid + 1. If newLength > 0, then we can reconstruct a new RLE entry RLEentry(newStartVid, newLength, l.value++r.value)
  - Now, since we have compared up to the min(l.endVid, r.endVid), we can fetch the next from the side which has smaller end vid.s

#### Subtask 1.B.ii: Extend relational operators to support execution on RLE-compressed data

Similar to project 0, aggregate and join is hash table based, sort is priority queue based. The main difference is when handling a RLE entry, we often need to repeat *length* times.

- In aggregate, to get arguments for reducing on a group, we call getArgument() length times.
- In join, when joining two matching RLE entries, we return a new RLE entry with length equal to the product of the two RLE entries.
- Project and filter are very similar to project 0.

## **Task 2: Query Optimisation Rules (35%)**

In the tree, a parent operator is constructed by passing child operator(s) to it as parameter. Once this recursive structure is understood, this part is straightforward to implement.

## Task 3: Execution Models (35%)

### Subtask 3.A: Enable selection-vectors in operator-at-a-time execution

Implementations of operators in this task are similar to project 0. They have the following pattern: transpose columns to tuples, process, transpose tuples back to columns. Aggregate and join are based on hash table. Sort is based on priority queue.

# **Subtask 3.B: Column-at-a-time with selection vectors and mapping functions**

- For filter, use the mappredicate() function to produce a boolean vector. Update the new selection vector to be such that a tuple has corresponding Boolean value true iff it was active and can pass the filter.
- For project, apply each eval function on all input homogenous columns to obtain one output homogenous column.
- Other implementations are all very similar to subtask 3A, including hash based join and priority queue based sort. The only difference is conversion between column and homogeneous column.