

Lecture 8: Vector Fields

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Oct. 16th., 2022

Contents

| | | |
|----------|---|-----------|
| 1 | Vector Fields on Manifolds | 2 |
| 1.1 | Definitions | 2 |
| 1.2 | Examples of Smooth Vector Fields | 4 |
| 1.3 | Local and Global Frames | 5 |
| 1.4 | Vector Fields as Derivations of $\mathcal{C}^\infty(M)$ | 7 |
| 2 | Vector Fields and Smooth Maps | 8 |
| 2.1 | Smooth Maps on Vector Fields | 8 |
| 2.2 | Vector Fields and Submanifolds | 9 |
| 3 | Lie Brackets | 10 |
| 4 | The Lie Algebra of a Lie Group | 12 |
| 4.1 | Lie Algebra | 12 |
| 4.2 | Induced Lie Algebra Homomorphisms | 12 |
| 4.3 | The Lie Algebra of a Lie Subgroup | 12 |

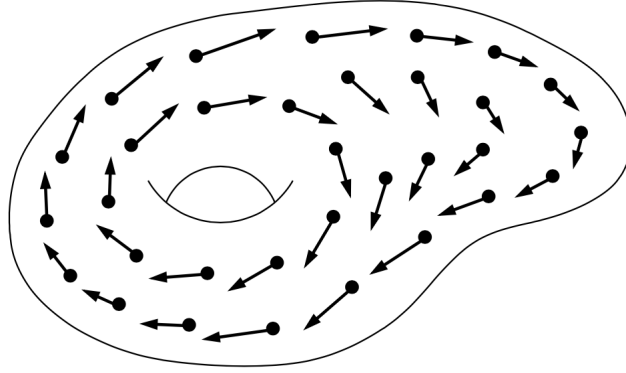


Figure 1: A vector field [Lee, 2003.]

1 Vector Fields on Manifolds

1.1 Definitions

- **Definition** If M is a smooth manifold with or without boundary, a **vector field** on M is a **section** of the map $\pi : TM \rightarrow M$. More concretely, a *vector field* is a **continuous** map $X : M \rightarrow TM$, usually written $p \mapsto X_p$, with the property that

$$\pi \circ X = \text{Id}_M, \quad (1)$$

or equivalently, $X_p \in T_p M$ for each $p \in M$.

- **Remark** We write the **value of X at p** as X_p instead of $X(p)$ to be consistent with our notation for elements of the tangent bundle, as well as to avoid conflict with the notation $v(f)$ for the action of a vector on a function.
- **Remark** You should visualize a vector field on M in the same way as you visualize vector fields in Euclidean space: as an arrow attached to each point of M , chosen to be tangent to M and to **vary continuously from point to point** (Fig. 1).
- **Remark** We can compare several related concepts:
 - **Tangent vector** $v \in T_p M$ is both a *geometric tangent vector*, i.e. the tangent direction for some curve on M passing p , and a *derivation* at p defined on $\mathcal{C}^\infty(M)$ that satisfies the product rule. For the latter case, v is a *linear functional* that act on functions $f \in \mathcal{C}^\infty(M)$. $v(f)$ induces the *directional derivatives* of f along v and *derivation* at p .
 - The **differential** of $F : M \rightarrow N$ at p , dF_p , is a *linear operator* from $T_p M$ to $T_p N$. dF_p maps a *tangent vector* at p in M to a *tangent vector* at $F(p)$ in N . Since tangent vectors are functions, dF_p is also a linear functional if $F : M \rightarrow \mathbb{R}$. $dF_p(v) \in T_{F(p)} N$ can act on a function on N to have $dF_p(v)(f)$.
 - The **vector field** X is a *continuous* map from a point $p \in M$ to a *tangent vector* $X_p = v \in T_p M$. Thus for smooth function f on M , $X_p f$ is a real-value, i.e. the directional derivative of f along $v = X_p$. A vector field X is also a **derivation operator** on $\mathcal{C}^\infty(M)$. It maps a *smooth function* f to a *new smooth function* Xf which at each point is $X_p f$. A vector field is a *global generalization* of a tangent vector.

- **Definition** When the map $X : M \rightarrow TM$ is *smooth* and the tangent bundle TM is given a *smooth manifold structure*, X is a **smooth vector field**.

In addition, for some purposes it is useful to consider maps from M to TM that would be vector fields except that they *might not be continuous*. A **rough vector field** on M is a (*not necessarily continuous*) map $X : M \rightarrow TM$ satisfying (1).

- **Definition** Just as for functions, if X is a vector field on M , the **support of X** is defined to be the closure of the set $\{p \in M : X_p \neq 0\}$. A vector field is said to be **compactly supported** if its support is a *compact set*.
- **Remark (Coordinate Representation of Vector Field At a Point)**

Suppose M is a smooth n -manifold (with or without boundary). If $X : M \rightarrow TM$ is a *rough vector field* and $(U, (x^i))$ is any *smooth coordinate chart* for M , we can write the **value of X at any point $p \in U$** in terms of the coordinate basis vectors:

$$X_p = X^i(p) \frac{\partial}{\partial x^i} \Big|_p. \quad (2)$$

This defines n **functions $X^i : U \rightarrow \mathbb{R}$** , called the **component functions** of X in the given chart.

- Note that a *component function* is a real-value function on neighborhood $U \subseteq M$. It is necessary to distinguish (2) from the coordinate representation of tangent vector $v \in T_p M$

$$v = v^i \frac{\partial}{\partial x^i} \Big|_p,$$

where $v^i \in \mathbb{R}$ is a fixed constant.

- **Proposition 1.1 (Smoothness Criterion for Vector Fields)** [Lee, 2003.]
Let M be a smooth manifold with or without boundary, and let $X : M \rightarrow TM$ be a rough vector field. If $(U, (x^i))$ is any smooth coordinate chart on M , then the **restriction of X to U** is **smooth** if and only if its **component functions** with respect to this chart are **smooth**.
- **Definition** If M is a smooth manifold with or without boundary and $A \subseteq M$ is an arbitrary subset, a **vector field along A** is a *continuous* map $X : A \rightarrow TM$ satisfying $\pi \circ X = \text{Id}_A$ (or in other words $X_p \in T_p M$ for each $p \in A$).

We call it a **smooth vector field along A** if for each $p \in A$, there is a *neighborhood V of p in M* and a *smooth vector field \tilde{X} on V* that agrees with X on $V \cap A$.

- **Lemma 1.2 (Extension Lemma for Vector Fields)**. [Lee, 2003.]
Let M be a smooth manifold with or without boundary, and let $A \subseteq M$ be a closed subset. Suppose X is a smooth vector field along A . Given any open subset U containing A , there exists a **smooth global vector field \tilde{X} on M** such that $\tilde{X}|_A = X$ and $\text{supp } \tilde{X} \subseteq U$.
- As an important special case, **any vector at a point can be extended to a smooth vector field on the entire manifold**.

Proposition 1.3 Let M be a smooth manifold with or without boundary. Given $p \in M$ and $v \in T_p M$, there is a smooth global vector field X on M such that $X_p = v$.

- **Remark (The Space of all Vector Fields on a Manifold is a Vector Space)**
If M is a smooth manifold with or without boundary, it is standard to use the notation $\mathfrak{X}(M)$ to denote **the set of all smooth vector fields on M** .

$\mathfrak{X}(M)$ is a **vector space** under pointwise addition and scalar multiplication:

1. For any $a, b \in \mathbb{R}$ and any $X, Y \in \mathfrak{X}(M)$,

$$(aX + bY)_p = aX_p + bY_p.$$

2. The *zero element* of this vector space is the **zero vector field**, whose value at each $p \in M$ is $0 \in T_pM$.

In addition, *smooth vector fields* can be multiplied by *smooth real-valued functions*: if $f \in C^\infty(M)$ and $X \in \mathfrak{X}(M)$, we define $fX : M \rightarrow TM$ by

$$(fX)_p = f(p)X_p.$$

- **Proposition 1.4** *Let M be a smooth manifold with or without boundary.*

1. *If X and Y are smooth vector fields on M and $f, g \in C^\infty(M)$, then $fX + gY$ is a smooth vector field.*

2. $\mathfrak{X}(M)$ is a **module** over the **ring** $C^\infty(M)$.

- **Remark (Coordinate Representation of Vector Field)**

We can generalize the formula (2) as the coordinate representation of the vector field X

$$X = X^i \frac{\partial}{\partial x^i}. \quad (3)$$

where $(\frac{\partial}{\partial x^i})$ are the *coordinate vector fields*, which are **basis** for $\mathfrak{X}(M)$ and X^i is the i -th component function of X in the given coordinates.

In partial differential equations (PDEs), we usually write (3) in *dot-product form*

$$X = \mathbf{X} \cdot \nabla = \sum_{i=1}^n X^i \frac{\partial}{\partial x^i} \quad (4)$$

$$\text{where } \mathbf{X} = [X^1, \dots, X^n], \quad \nabla := \left(\frac{\partial}{\partial x^1}, \dots, \frac{\partial}{\partial x^n} \right).$$

∇ (the *nabla symbol*) is also called **gradient operator**.

- Note that we need to distinguish the difference between the **coordinate vector** $\frac{\partial}{\partial x^i}|_p$ in tangent space T_pM and the **coordinate vector fields** $\frac{\partial}{\partial x^i}$ as latter is a smooth function on M .

1.2 Examples of Smooth Vector Fields

- **Example (Coordinate Vector Fields).**

If $(U, (x^i))$ is any *smooth chart* on M , the assignment

$$p \mapsto \frac{\partial}{\partial x^i} \Big|_p$$

determines a *vector field* on U , called **the i -th coordinate vector field** and denoted by $\frac{\partial}{\partial x^i}$ (without p since it is now a function of \bar{p}). It is **smooth** because its component functions are *constants*.

- **Example (The Euler Vector Field).**

The vector field V on \mathbb{R}^n whose value at $x \in \mathbb{R}^n$ is

$$V_x = x^1 \frac{\partial}{\partial x^1} \Big|_x + \dots + x^n \frac{\partial}{\partial x^n} \Big|_x.$$

is **smooth** because its coordinate functions are *linear*. It *vanishes* at the origin, and points *radially outward everywhere else*. It is called **the Euler vector field** because of its appearance in *Euler's homogeneous function theorem*.

- **Example (The Angle Coordinate Vector Field on the Circle).**

Let θ be any *angle coordinate* on a proper open subset $U \subseteq \mathbb{S}^1$, and let $\frac{d}{d\theta}$ denote the corresponding coordinate vector field. Because any other angle coordinate $\tilde{\theta}$ differs from θ by an additive constant in a neighborhood of each point, the transformation law for coordinate vector fields (i.e. the change of coordinate law) shows that $\frac{d}{d\theta} = \frac{d}{d\tilde{\theta}}$ on their common domain.

For this reason, there is a **globally defined vector field** on \mathbb{S}^1 whose coordinate representation is $\frac{d}{d\theta}$ with respect to any angle coordinate. It is a **smooth** vector field because its component function is *constant* in *any such chart*. We denote this global vector field by $\frac{d}{d\theta}$, even though, strictly speaking, it cannot be considered as a coordinate vector field on the entire circle at once.

- **Example (Angle Coordinate Vector Fields on Tori).**

On the n -dimensional torus \mathbb{T}^n , choosing an angle function θ^i for the i -th circle factor, $i = 1, \dots, n$, yields local coordinates $(\theta^1, \dots, \theta^n)$ for \mathbb{T}^n . An analysis similar to that of the previous example shows that the coordinate vector fields $\frac{d}{d\theta^1}, \dots, \frac{d}{d\theta^n}$ are **smooth** and **globally defined** on \mathbb{T}^n .

- **Example (Restriction of Vector Field on Open Submanifold)**

If $U \subseteq M$ is open, the fact that $T_p U$ is *naturally identified* with $T_p M$ for each $p \in U$ (See Chapter 3) allows us to identify TU with the open subset $\pi^{-1}(U) \subseteq TM$. Therefore, a vector field on U can be thought of either as a map from U to TU or as a map from U to TM whichever is more convenient.

If X is a *vector field* on M , its restriction $X|_U$ is a *vector field* on U , which is *smooth* if X is.

1.3 Local and Global Frames

- Coordinate vector fields in a smooth chart provide a convenient way of representing vector fields, because their values form a basis for the tangent space at each point. However, they are not the only choices.
- **Definition** Suppose M is a smooth n -manifold with or without boundary. An *ordered k -tuple* (X_1, \dots, X_k) of **vector fields** defined on some subset $A \subseteq M$ is said to be **linearly independent** if $(X_1|_p, \dots, X_k|_p)$ is a *linearly independent k -tuple* in $T_p M$ for each $p \in A$, and is said to **span the tangent bundle** if the k -tuple $(X_1|_p, \dots, X_k|_p)$ spans $T_p M$ at each $p \in A$.
- **Definition** A **local frame** for M is an *ordered n -tuple of vector fields* (E_1, \dots, E_n) defined on an **open subset** $U \subseteq M$ that is **linearly independent** and **spans the tangent bundle**; thus the vectors $(E_1|_p, \dots, E_n|_p)$ form a basis for $T_p M$ at each $p \in U$.

(E_1, \dots, E_n) is called a **global frame** if $U = M$, and a ***smooth frame*** if each of the vector fields E_i is *smooth*.

We often use the shorthand notation (E_i) to denote a frame (E_1, \dots, E_n) .

- If M has dimension n , then to check that an ordered n -tuple of vector fields (E_1, \dots, E_n) is a local frame, it suffices to check either that *it is linearly independent* **or** that *it spans the tangent bundle*.
- **Example (*Local and Global Frames*)**.
 - The ***standard coordinate vector fields*** $(\frac{\partial}{\partial x^i})$ form a ***smooth global frame*** for \mathbb{R}^n .
 - If $(U, (x^i))$ is any smooth coordinate chart for a smooth manifold M (possibly with boundary), then the ***coordinate vector fields*** form a ***smooth local frame*** $(\frac{\partial}{\partial x^i})$ on U , called a **coordinate frame**. Every point of M is in the domain of such a local frame.
 - The ***angle coordinate vector field*** $\frac{d}{d\theta}$ constitutes a ***smooth global frame*** for the circle \mathbb{S}^1 .
 - The n -tuple of vector fields $(\frac{d}{d\theta^i})$ is a ***smooth global frame*** for the n -torus \mathbb{T}^n .

• **Proposition 1.5 (*Completion of Local Frames*)**.

Let M be a smooth n -manifold with or without boundary.

1. If (X_1, \dots, X_k) is a linearly independent k -tuple of smooth vector fields on an **open subset** $U \subseteq M$, with $1 \leq k < n$, then for each $p \in U$ there exist smooth vector fields X_{k+1}, \dots, X_n in a **neighborhood** V of p such that (X_1, \dots, X_n) is a smooth local frame for M on $U \cap V$.
 2. If (v_1, \dots, v_k) is a linearly independent k -tuple of vectors in $T_p M$ for some $p \in M$, with $1 \leq k \leq n$, then there exists a **smooth local frame** (X_i) on a **neighborhood** of p such that $X_i|_p = v_i$ for $i = 1, \dots, k$.
 3. If (X_1, \dots, X_n) is a linearly independent n -tuple of smooth vector fields along a **closed subset** $A \subseteq M$, then there exists a **smooth local frame** $(\tilde{X}_1, \dots, \tilde{X}_n)$ on some neighborhood of A such that $\tilde{X}_i|_A = X_i$ for $i = 1, \dots, n$.
- **Definition** A k -tuple of vector fields (E_1, \dots, E_k) defined on some subset $A \subseteq \mathbb{R}^n$ is said to be **orthonormal** if for each $p \in A$, the vectors $(E_1|_p, \dots, E_k|_p)$ are **orthonormal** with respect to the Euclidean dot product (where we identify $T_p \mathbb{R}^n$ with \mathbb{R}^n in the usual way).

A (local or global) frame consisting of orthonormal vector fields is called an **orthonormal frame**.

• **Lemma 1.6 (*Gram-Schmidt Algorithm for Frames*)**.

Suppose (X_j) is a smooth local frame for $T\mathbb{R}^n$ over an open subset $U \subseteq \mathbb{R}^n$. Then there is a smooth orthonormal frame (E_j) over U such that $\text{span}(E_1|_p, \dots, E_j|_p) = \text{span}(X_1|_p, \dots, X_j|_p)$ for each $j = 1, \dots, n$ and each $p \in U$.

- Although *smooth local frames* are plentiful, *global ones* are not.

Definition A smooth manifold with or without boundary is said to be **parallelizable** if it admits a **smooth global frame**.

- **Example** These are some examples of parallizable or non-parallizable manifolds:
 - \mathbb{R}^n , \mathbb{S}^1 and \mathbb{T}^n are all *parallelizable manifold*.
 - All **Lie groups** are *parallelizable*.
 - Most smooth manifolds are *not parallelizable*. The simplest example of a *nonparallelizable manifold* is \mathbb{S}^2 . (In fact, \mathbb{S}^1 , \mathbb{S}^3 and \mathbb{S}^7 are the **only** spheres that are parallelizable.)

1.4 Vector Fields as Derivations of $\mathcal{C}^\infty(M)$

- An essential property of vector fields is that they define **operators** on the space of smooth real-valued functions.

Definition If $X \in \mathfrak{X}(M)$ and f is a smooth real-valued function defined on an open subset $U \subseteq M$, we obtain a new function $Xf : U \rightarrow \mathbb{R}$, defined by

$$(Xf)_p = X_p f$$

Note that $v f \equiv v(f)$ as we omit the parenthesis.

- **Remark** Be careful not to confuse the notations fX and Xf :
 - the former fX is **the smooth vector field** on U obtained by multiplying X by f ,
 - while the latter Xf is **the real-valued function** on U obtained by *applying* the vector field X to the smooth function f .
- **Remark** Because the action of a tangent vector on a function is determined by the values of the function in an arbitrarily small neighborhood, it follows that Xf is **locally determined**. In particular, for any open subset $V \subseteq U$,

$$(Xf)|_V = X(f|_V). \quad (5)$$

- **Proposition 1.7** Let M be a smooth manifold with or without boundary, and let $X : M \rightarrow TM$ be a **rough vector field**. The following are equivalent:
 1. X is smooth.
 2. For **every** $f \in \mathcal{C}^\infty(M)$, the function Xf is smooth on M .
 3. For **every open subset** $U \subseteq M$ and every $f \in \mathcal{C}^\infty(U)$, the function Xf is smooth on U .

- **Definition** Define a map $X : \mathcal{C}^\infty(M) \rightarrow \mathcal{C}^\infty(M)$ is called a **derivation** (as distinct from a *derivation at p* , defined in Chapter 3) if it is **linear** over \mathbb{R} and satisfies the *Leibnitz rule*

$$X(fg) = fX(g) + gX(f), \quad \forall f, g \in \mathcal{C}^\infty(M) \quad (6)$$

- **Remark** As the tangent vector itself is a **linear functional** on $\mathcal{C}^\infty(M)$, the vector field X is a **linear operator** that maps a function to another function on $\mathcal{C}^\infty(M)$. The **value of function** Xf at p is the *directional derivative* of f along with $X(p)$ at point p .
- The next proposition shows that *derivations* of $\mathcal{C}^\infty(M)$ can be identified with smooth vector fields:

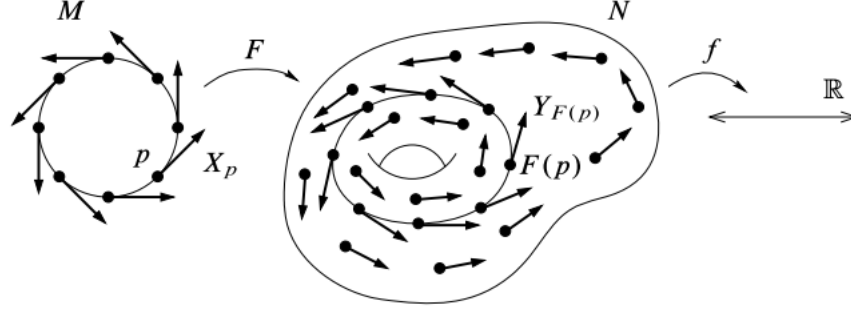


Figure 2: F -related vector fields [Lee, 2003.]

Proposition 1.8 *Let M be a smooth manifold with or without boundary. A map $D : \mathcal{C}^\infty(M) \rightarrow \mathcal{C}^\infty(M)$ is a **derivation** if and only if it is of the form $Df = Xf$ for **some** smooth vector field $X \in \mathfrak{X}(M)$.*

- **Remark** Because of this result, we sometimes *identify* smooth vector fields on M with derivations of $\mathcal{C}^\infty(M)$, using the same letter for both the vector field (thought of as a smooth map from M to TM) and the derivation (thought of as a linear map from $\mathcal{C}^\infty(M)$ to itself)

2 Vector Fields and Smooth Maps

2.1 Smooth Maps on Vector Fields

- **Remark** If $F : M \rightarrow N$ is a smooth map and X is a vector field on M , then for each point $p \in M$, we obtain a vector $dF_p(X_p) \in T_{F(p)}N$ by applying the differential of F to X_p . Can we map a vector field to a vector field via differential dF_p ? Unfortunately, this does not in general true.
- **Definition** Suppose $F : M \rightarrow N$ is smooth and X is a vector field on M , and suppose there happens to be a vector field Y on N with the property that for each $p \in M$,

$$dF_p(X_p) = Y_{F(p)}.$$

In this case, we say the vector fields X and Y are **F-related** (see Fig. 2).

- **Remark** The differential dF_p is defined locally, and it **does not guarantee to map a vector field (a global concept) to a vector field**. For example, if F is not surjective, there is no way to decide what vector to assign to a point $q \in N \setminus F(M)$. If F is not injective, then for some points of N there may be several different vectors obtained by applying dF to X at different points of M .
- **Proposition 2.1** *Suppose $F : M \rightarrow N$ is a smooth map between manifolds with or without boundary, $X \in \mathfrak{X}(M)$, and $Y \in \mathfrak{X}(N)$. Then X and Y are **F-related** if and only if for every smooth real-valued function f defined on an open subset of N ,*

$$X(f \circ F) = (Yf) \circ F \tag{7}$$

Proof: For any $p \in M$ and any smooth real-valued f defined in a neighborhood of $F(p)$,

$$X(f \circ F)(p) = X_p(f \circ F) = dF_p(X_p)(f),$$

while

$$((Yf) \circ F)(p) = (Yf)(F(p)) = Y_{F(p)}(f).$$

Thus, (7) is true for all f if and only if $dF_p(X_p) = Y_{F(p)}$ for all p , i.e., if and only if X and Y are F -related. ■

- **Proposition 2.2** Suppose M and N are smooth manifolds with or without boundary, and $F : M \rightarrow N$ is a **diffeomorphism**. For every $X \in \mathfrak{X}(M)$, there is a **unique** smooth vector field on N that is F -related to X .

Proof: Note that for $Y \in \mathfrak{X}(N)$ to be F -related to X means that $dF_p(X_p) = Y_{F(p)}$ for every $p \in M$. If F is a *diffeomorphism*, therefore, we define Y by

$$Y_q = dF_{F^{-1}(q)}(X_{F^{-1}(q)}), \quad \forall q \in N.$$

We can show that Y is F -related to X . Note that $Y : N \rightarrow TN$ is the *composition* of the following smooth maps:

$$N \xrightarrow{F^{-1}} M \xrightarrow{X} TM \xrightarrow{dF} TN.$$

It follows that Y is smooth. ■

- **Definition** Suppose M and N are smooth manifolds with or without boundary, and $F : M \rightarrow N$ is a **diffeomorphism**. For every $X \in \mathfrak{X}(M)$, there is a **unique** smooth vector field Y on N that is F -related to X . We denote the **unique vector field** that is F -related to X by F_*X , and call it the **pushforward of X by F** . And F_*X is defined explicitly by the formula

$$(F_*X)_q = dF_{F^{-1}(q)}(X_{F^{-1}(q)}), \quad \forall q \in N. \quad (8)$$

As long as the inverse map F^{-1} can be computed explicitly, the **pushforward** of a vector field can be computed directly from this formula. Note that sometimes the *pushforward* of X is denoted as $F_\#X$.

- **Corollary 2.3** Suppose $F : M \rightarrow N$ is a diffeomorphism and $X \in \mathfrak{X}(M)$. For any $f \in \mathcal{C}^\infty(N)$,

$$(F_*X f) \circ F = X(f \circ F)$$

2.2 Vector Fields and Submanifolds

- **Remark** If $S \subseteq M$ is an immersed or embedded submanifold (with or without boundary), a vector field X on M does **not necessarily** restrict to a vector field on S , because X_p may not lie in the subspace $T_pS \subseteq T_pM$ at a point $p \in S$.
- **Definition** Given a point $p \in S$, a vector field X on M is said to **be tangent to S** at p if $X_p \in T_pS \subseteq T_pM$. It is **tangent to S** if it is tangent to S at every point of S .

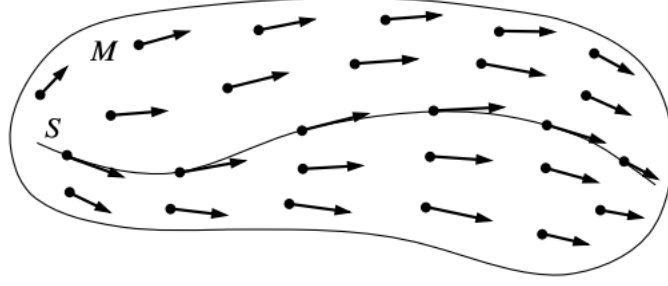


Figure 3: A vector field tangent to a submanifold. [Lee, 2003.]

- **Proposition 2.4** Let M be a smooth manifold, $S \subseteq M$ be an **embedded submanifold** with or without boundary, and X be a smooth vector field on M . Then X is **tangent** to S if and only if $(Xf)|_S = 0$ for every $f \in \mathcal{C}^\infty(M)$ such that $f|_S \equiv 0$.
- **Remark** Suppose $S \subseteq M$ is an **immersed submanifold** with or without boundary, and Y is a smooth vector field on M . If there is a vector field $X \in \mathfrak{X}(S)$ that is **ι -related to Y** , where $\iota : S \hookrightarrow M$ is the inclusion map, then clearly Y is **tangent to S** , because $Y_p = d\iota_p(X_p)$ is in the image of $d\iota_p$ for each $p \in S$.

The converse is true as well.

Proposition 2.5 (Restricting Vector Fields to Submanifolds). [Lee, 2003.]

Let M be a smooth manifold, let $S \subseteq M$ be an **immersed submanifold** with or without boundary, and let $\iota : S \hookrightarrow M$ denote the inclusion map. If $Y \in \mathfrak{X}(M)$ is **tangent to S** , then there is a **unique smooth vector field** on S , denoted by $Y|_S$, that is **ι -related to Y** .

3 Lie Brackets

- In this section we introduce an important way of **combining two smooth vector fields** to obtain **another vector field**.
- **Definition** Let X and Y be smooth vector fields on a smooth manifold M and $f \in \mathcal{C}^\infty(M)$ is smooth function on M . Define an **operator** $[X, Y] : \mathcal{C}^\infty(M) \rightarrow \mathcal{C}^\infty(M)$, called **the Lie bracket** of X and Y , defined by

$$[X, Y]f = XYf - YXf. \quad (9)$$

- **Remark** A vector field maps a smooth function on M to another smooth function on M . Thus it is valid to define $XYf = Xg$ where $g = Yf$ is the derivation of f under Y . $[X, Y]_p f$ is a **second-order (directional) derivatives** of f at p along two directions Y_p and X_p .
- **Remark** Note that XY itself is not a vector field since it does not necessarily satisfy the Leibnitz rule. For example, $X = \frac{\partial}{\partial x}$ and $Y = x \frac{\partial}{\partial y}$. Let $f(x, y) = x$ and $g(x, y) = y$. Then direct computation shows that $XY(fg) = 2x$, while $fXYg + gXYf = x$, so XY is not a derivation of $\mathcal{C}^\infty \mathbb{R}^2$.
- **Lemma 3.1** The **Lie bracket of any pair of smooth vector fields** is a smooth vector field.

Proof: It suffices to show that $[X, Y]$ is a **derivation** of $\mathcal{C}^\infty(M)$. For arbitrary $f, g \in \mathcal{C}^\infty(M)$,

we compute

$$\begin{aligned}
[X, Y](fg) &= XY(fg) - YX(fg) \\
&= X(fY(g) + gY(f)) - Y(fX(g) + gX(f)) \\
&= fXY(g) + gXY(f) - fYX(g) - gYX(f) \\
&= f(XY - YX)(g) + g(XY - YX)(f) \\
&= f[X, Y](g) + g[X, Y](f). \quad \blacksquare
\end{aligned}$$

- **Remark** The *value* of the vector field $[X, Y]$ at a point $p \in M$ is the *derivation at p* given by the formula

$$[X, Y]_p f = X_p(Yf) - Y_p(Xf). \quad (10)$$

However, this formula is of limited usefulness for computations, because it requires one to compute terms involving *second derivatives* of f that will always cancel each other out.

- **Proposition 3.2** (*Coordinate Formula for the Lie Bracket*). [Lee, 2003.]
Let X, Y be smooth vector fields on a smooth manifold M with or without boundary, and let $X = X^i \frac{\partial}{\partial x^i}$ and $Y = Y^j \frac{\partial}{\partial x^j}$ be the coordinate expressions for X and Y in terms of some smooth local coordinates (x^i) for M . Then $[X, Y]$ has the following coordinate expression:

$$[X, Y] = \left(X^i \frac{\partial Y^j}{\partial x^i} - Y^i \frac{\partial X^j}{\partial x^i} \right) \frac{\partial}{\partial x^j}, \quad (11)$$

or more concisely,

$$[X, Y] = (XY^j - YX^j) \frac{\partial}{\partial x^j}. \quad (12)$$

- **Remark** One trivial application of (12) is to compute the Lie brackets of the coordinate vector fields $\frac{\partial}{\partial x^i}$ in any smooth chart: because *the component functions of the coordinate vector fields are all constants*, it follows that

$$\left[\frac{\partial}{\partial x^i}, \frac{\partial}{\partial x^j} \right] \equiv 0, \quad \forall i, j. \quad (13)$$

This also follows from the definition of the Lie bracket, and is essentially a restatement of the fact that *mixed partial derivatives of smooth functions commute*.

- **Proposition 3.3** (*Properties of the Lie Bracket*).
The *Lie bracket* satisfies the following identities for all $X, Y, Z \in \mathfrak{X}(M)$:

1. **Bilinearity**: For $a, b \in \mathbb{R}$,

$$\begin{aligned}
[aX + bY, Z] &= a[X, Z] + b[Y, Z], \\
[Z, aX + bY] &= a[Z, X] + b[Z, Y].
\end{aligned}$$

2. **Antisymmetry**:

$$[X, Y] = -[Y, X]$$

3. Jacobi Identity:

$$[X, [Y, Z]] + [Y, [Z, X]] + [Z, [X, Y]] = 0$$

4. For $f, g \in \mathcal{C}^\infty(M)$,

$$[fX, gY] = fg[X, Y] + (fXg)Y - (gYf)X \quad (14)$$

The significance of part 4 of this proposition might not be evident at this point, but it will become clearer in the next chapter, where we will see that it expresses the fact that the **Lie bracket** satisfies *product rules* with respect to **both of its arguments**.

• **Proposition 3.4 (Naturality of the Lie Bracket).** [Lee, 2003.]

Let $F : M \rightarrow N$ be a smooth map between manifolds with or without boundary, and let $X_1, X_2 \in \mathfrak{X}(M)$ and $Y_1, Y_2 \in \mathfrak{X}(N)$ be **vector fields** such that X_i is ***F-related*** to Y_i for $i = 1, 2$. Then $[X_1, X_2]$ is ***F-related*** to $[Y_1, Y_2]$.

Proof: Using the fact that X_i and Y_i are *F-related*, for $f \in \mathcal{C}^\infty(M)$, $X_i(f \circ F) = (Y_i f) \circ F$ for $i = 1, 2$. Thus

$$\begin{aligned} [X_1, X_2](f \circ F) &= X_1 X_2(f \circ F) - X_2 X_1(f \circ F) \\ &= X_1((Y_2 f) \circ F) - X_2((Y_1 f) \circ F) \\ &= Y_1 Y_2 f \circ F - Y_2 Y_1 f \circ F \\ &= ([Y_1, Y_2] f) \circ F. \end{aligned}$$

So $[X_1, X_2]$ is ***F-related*** to $[Y_1, Y_2]$. ■

• **Corollary 3.5 (Pushforwards of Lie Brackets).**

Suppose $F : M \rightarrow N$ is a **diffeomorphism** and $X_1, X_2 \in \mathfrak{X}(M)$. Then

$$F_*[X_1, X_2] = [F_*X_1, F_*X_2].$$

• **Corollary 3.6 (Brackets of Vector Fields Tangent to Submanifolds).**

Let M be a smooth manifold and let S be an **immersed submanifold** with or without boundary in M . If Y_1 and Y_2 are smooth vector fields on M that are **tangent** to S , then $[Y_1, Y_2]$ is also **tangent** to S .

4 The Lie Algebra of a Lie Group

4.1 Lie Algebra

4.2 Induced Lie Algebra Homomorphisms

4.3 The Lie Algebra of a Lie Subgroup

References

John Marshall Lee. *Introduction to smooth manifolds*. Graduate texts in mathematics. Springer, New York, Berlin, Heidelberg, 2003. ISBN 0-387-95448-1.