# Lecture 5: Submanifolds

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#### 1 Embedded Submanifolds

#### 1.1 Defintions and Examples

- **Definition** Suppose M is a smooth manifold with or without boundary. An <u>embedded</u> <u>submanifold</u> of M is a subset  $S \subseteq M$  that is a <u>manifold</u> (without boundary) in the <u>subspace</u> <u>topology</u>, endowed with a <u>smooth structure</u> with respect to which the <u>inclusion map</u>  $S \hookrightarrow M$  is a <u>smooth embedding</u>. Embedded submanifolds are also called <u>regular submanifolds</u>.
- **Definition** If S is an embedded submanifold of M, the difference dim M dim S is called <u>the codimension</u> of S in M, and the containing manifold M is called the <u>ambient</u> manifold for S.

An embedded *hypersurface* is an embedded submanifold of codimension 1. The *empty set* is an embedded submanifold of *any dimension*.

- Proposition 1.1 (Open Submanifolds). [Lee, 2003.]
  Suppose M is a smooth manifold. The embedded submanifolds of codimension 0 in M are exactly the open submanifolds.
- There are several other ways to create submanifolds:

**Proposition 1.2** (Images of Embeddings as Submanifolds). [Lee, 2003.] Suppose M is a smooth manifold with or without boundary, N is a smooth manifold, and  $F: N \to M$  is a smooth embedding. Let S = F(N). With the subspace topology, S is a topological manifold, and it has a unique smooth structure making it into an embedded submanifold of M with the property that F is a diffeomorphism onto its image.

- Proposition 1.3 (Slices of Product Manifolds). [Lee, 2003.]
   Suppose M and N are smooth manifolds. For each p ∈ N, the subset M × {p} (called a slice of the product manifold) is an embedded submanifold of M × N diffeomorphic to M.
- Proposition 1.4 (Graphs as Submanifolds). [Lee, 2003.] Suppose M is a smooth m-manifold (without boundary), N is a smooth n-manifold with or without boundary,  $U \subseteq M$  is open, and  $f: U \to N$  is a smooth map. Let  $\Gamma(f) \subseteq M \times N$  denote the graph of f:

$$\Gamma(f) = \{(x, y) \in M \times N : x \in U, y = f(x)\}.$$

Then  $\Gamma(f)$  is an **embedded** m-dimensional submanifold of  $M \times N$ 

- **Definition** An embedded submanifold  $S \subseteq M$  is said to be **properly embedded** if the inclusion  $S \hookrightarrow M$  is a **proper map**.
- Proposition 1.5 Suppose M is a smooth manifold with or without boundary and S ⊆ M is an embedded submanifold. Then S is properly embedded if and only if it is a closed subset of M.
- Corollary 1.6 Every compact embedded submanifold is properly embedded.
- Proposition 1.7 (Global Graphs Are Properly Embedded). [Lee, 2003.]
   Suppose M is a smooth manifold, N is a smooth manifold with or without boundary, and f: M → N is a smooth map. With the smooth manifold structure as above, the graph of f Γ(f) is properly embedded in M × N.

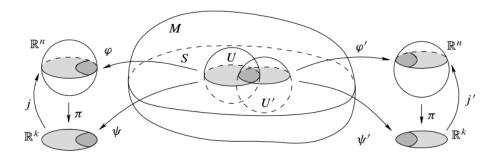


Figure 1: Smooth compatibility of slice charts [Lee, 2003.]

#### 1.2 Slice Charts for Embedded Submanifolds

• **Definition** if U is an open subset of  $\mathbb{R}^n$  and  $k \in \{0, ..., n\}$ , a <u>k-dimensional slice</u> of U (or simply a k-slice) is any subset of the form

$$S = \left\{ (x^1, \dots, x^k, x^{k+1}, \dots, x^n) \in U : x^{k+1} = c^{k+1}, \dots, x^n = c^n \right\}$$

for some constants  $c^{k+1}, \ldots, c^n$ . (When k = n, this just means S = U.) Clearly, **every** k-slice is homeomorphic to an open subset of  $\mathbb{R}^k$ .

- Remark Sometimes it is convenient to consider slices defined by setting some subset of the coordinates other than the last ones equal to constants.
- **Remark** Although in general we allow our slices to be defined by arbitrary constants  $c^{k+1}, \ldots, c^n$ , it is sometimes useful to have slice coordinates for which the constants are **all zero**, which can easily be achieved by subtracting a constant from each coordinate function.
- **Definition** Let M be a smooth n-manifold, and let  $(U, \varphi)$  be a smooth chart **on** M. If S is a subset of U such that  $\varphi(S)$  is a k-slice of  $\varphi(U)$ , then we say that S is a k-slice of U.
- **Definition** Given a subset  $S \subseteq M$  and a nonnegative integer k, we say that S satisfies the local k-slice condition if each point of S is contained in the domain of a smooth chart  $(U, \varphi)$  for M such that  $S \cap U$  is a single k-slice in U. Any such chart is called a slice chart for S in M, and the corresponding coordinates  $(x^1, \ldots, x^n)$  are called slice coordinates.
- Remark The key to understand the *the local k-slice condition* for  $S \subseteq M$ :
  - 1. It is a condition on the *subset* S only; it does *not presuppose* any particular *topology* or *smooth structure* on S. All it needs is the topology and smooth structure from the ambient manifold M.
  - 2. The local neighborhood  $U \subseteq M$  is a <u>neighborhood</u> of p in the <u>ambient manifold</u> M not a neighborhood in S (since we do not define such topology);
  - 3. The k-slice representation is for the *intersection*  $S \cap U$  under the smooth chart  $(U, \varphi)$  of the ambient manifold M.
- Theorem 1.8 (Local Slice Criterion for Embedded Submanifolds) [Lee, 2003.]. Let M be a smooth n-manifold. If  $S \subseteq M$  is an embedded k-dimensional submanifold, then S satisfies the local k-slice condition. Conversely, if  $S \subseteq M$  is a subset that satisfies the local k-slice condition, then with the subspace topology, S is a topological manifold of

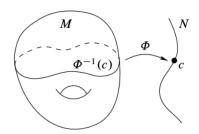


Figure 2: A level set [Lee, 2003.]

dimension k, and it has a smooth structure making it into a k-dimensional embedded submanifold of M.

- Theorem 1.9 If M is a smooth n-manifold with boundary, then with the subspace topology,  $\partial M$  is a topological (n-1)-dimensional manifold (without boundary), and has a smooth structure such that it is a properly **embedded submanifold** of M.
- Example (Spheres as Submanifolds). For any  $n \geq 0$ ,  $\mathbb{S}^n$  is an embedded submanifold of  $\mathbb{R}^{n+1}$ , because it is locally the graph of a smooth function: the intersection of  $\mathbb{S}^n$  with the open subset  $\{x: x^i > 0\}$  is the graph of the smooth function

$$x^{i} = f(x^{1}, \dots, x^{i-1}, x^{i+1}, \dots, x^{n+1}),$$

where  $f: \mathbb{B}^n \to \mathbb{R}$  is given by  $f(u) = \sqrt{1 - |u|^2}$ . Similarly, the intersection of  $\mathbb{S}^n$  with  $\{x: x^i < 0\}$  is the graph of -f. Since every point in  $\mathbb{S}^n$  is in one of these sets,  $\mathbb{S}^n$  satisfies the local n-slice condition and is thus an embedded submanifold of  $\mathbb{R}^{n+1}$ .

#### 1.3 Level Sets

- Remark In practice, embedded submanifolds are most often presented as *solution sets* of equations or systems of equations.
- **Definition** If  $\Phi: M \to N$  is any map and c is any point of N, we call the set  $\Phi^{-1}(c)$  **a level** set of  $\Phi$  (Fig. 2). (In the special case  $N = \mathbb{R}^k$  and c = 0, the level set  $\Phi^{-1}(0)$  is usually called the zero set of  $\Phi$ .)
- Remark It is easy to find level sets of smooth functions that are not smooth submanifolds.

$$\Theta(x,y) = x^2 - y$$
,  $\Phi(x,y) = x^2 - y^2$ ,  $\Psi(x,y) = x^2 - y^3$ .

(Note that the zero set  $\Theta^{-1}(0)$  is an embedded submanifolds in  $\mathbb{R}^2$  but not for others.) In fact, *every closed subset of* M can be expressed as *the zero set* of some smooth real-valued function.

Theorem 1.10 (Constant-Rank Level Set Theorem). [Lee, 2003.]
 Let M and N be smooth manifolds, and let Φ : M → N be a smooth map with constant rank r. Each level set of Φ is a properly embedded submanifold of codimension r in M.

**Proof:** Write  $m = \dim M$ ,  $n = \dim N$ , and k = m - r. Let  $c \in \mathbb{N}$  be arbitrary, and let S denote the level set  $\Phi^{-1}(c) \subseteq M$ . From the rank theorem, for each  $p \in S$  there are smooth

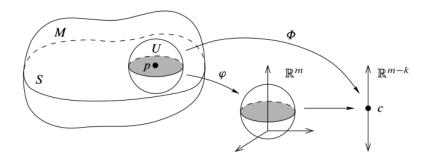


Figure 3: An embedded submanifold is locally a level set [Lee, 2003.]

charts  $(U, \varphi)$  centered at p and  $(V, \psi)$  centered at  $c = \Phi(p)$  in which  $\Phi$  has a coordinate representation of the form (4.1), and therefore  $S \cap U$  is the slice

$$\{(x^1, \dots, x^r, x^{r+1}, \dots, x^m) \in U : x^1 = \dots = x^r = 0\}$$

Thus S satisfies the local k-slice condition, so it is an embedded submanifold of dimension k. It is closed in M by continuity, so it is properly embedded by Proposition 1.8.

- Corollary 1.11 (Submersion Level Set Theorem). [Lee, 2003.]
   If M and N are smooth manifolds and Φ : M → N is a smooth submersion, then each level set of Φ is a properly embedded submanifold whose codimension is equal to the dimension of N.
- Remark This result should be compared to the corresponding result in linear algebra: if  $L: \mathbb{R}^m \to \mathbb{R}^r$  is a surjective linear map, then the kernel of L is a linear subspace of codimension r by the rank-nullity law. The vector equation Lx = 0 is equivalent to r linearly independent scalar equations, each of which can be thought of as cutting down one of the degrees of freedom in  $\mathbb{R}^m$ , leaving a subspace of codimension r.

In the context of smooth manifolds, the analogue of a surjective linear map is a smooth submersion, each of whose (local) component functions cuts down the dimension by one.

• **Definition** If  $\Phi: M \to N$  is a smooth map, a point  $p \in M$  is said to be <u>a regular point</u> of  $\Phi$  if  $d\Phi_p: T_pM \to T_{\Phi(p)}N$  is **surjective**; it is **a critical point** of  $\Phi$  otherwise.

This means, in particular, that *every point* of M is *critical* if  $\underline{\dim M} < \underline{\dim N}$ , and every point is *regular* if and only if  $\Phi$  is a *submersion*.

- **Definition** A point  $c \in N$  is said to be **a regular value** of  $\Phi$  if **every point** of the level set  $\Phi^{-1}(c)$  is a regular point, and **a critical value** otherwise. In particular, if  $\Phi^{-1}(c) = \emptyset$ , then c is a regular value. Finally, a level set  $\Phi^{-1}(c)$  is called **a regular level set** if c is a regular value of  $\Phi$ ; in other words, a regular level set is a level set consisting **entirely** of regular points of  $\Phi$  (points p such that  $d\Phi_p$  is surjective).
- Remark If  $\Phi$  is a *smooth immersion*, every point is a critical point of  $\Phi$ . A level set from a smooth immersion is a critical level set.
- Remark Every properly embedded submanifold  $M = \Phi^{-1}(c)$  is a regular level set. The following theorem shows that the converse is true as well.

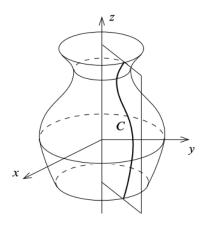


Figure 4: A surface of revolution [Lee, 2003.]

- Theorem 1.12 (Regular Level Set Theorem). [Lee, 2003.]

  Every regular level set of a smooth map between smooth manifolds is a properly embedded submanifold whose codimension is equal to the dimension of the codomain.
- Example (*Spheres*). Now we can give a much easier proof that  $\mathbb{S}^n$  is an embedded submanifold of  $\mathbb{R}^{n+1}$ . The sphere is a regular level set of the smooth function  $f: \mathbb{R}^{n+1} \to \mathbb{R}$  given by  $f(x) = |x|^2$ , since  $df_x(v) = 2\sum_i x^i v^i$ , which is surjective except at the origin.
- Proposition 1.13 (Local Level Set Criterion for Smooth Embedded Submanifolds) Let S be a subset of a smooth m-manifold M. Then S is an embedded k-submanifold of M if and only if every point of S has a neighborhood U in M such that  $U \cap S$  is a level set of a smooth submersion  $\Phi: U \to \mathbb{R}^{m-k}$ .
- **Definition** If  $S \subseteq M$  is an embedded submanifold, a smooth map  $\Phi : M \to N$  such that S is a regular level set of  $\Phi$  is called <u>a defining map for S</u>. In the special case  $N = \mathbb{R}^{m-k}$  (so that  $\Phi$  is a real-valued or vector-valued function), it is usually called **a defining function**.

More generally, if U is an open subset of M and  $\Phi: U \to N$  is a smooth map such that  $S \cap U$  is a regular level set of  $\Phi$ , then  $\Phi$  is called *a local defining map (or local defining function) for* S.

**Remark** The above proposition says every embedded submanifold admits a local defining function in a neighborhood of each of its points.

• Example (Surfaces of Revolution). Let  $\mathbb{H}$  be the half-plane  $\{(r, z) : r > 0\}$ , and suppose  $C \subseteq \mathbb{H}$  is an embedded 1-dimensional submanifold. The surface of revolution determined by C is the subset  $S_C \subseteq \mathbb{R}^3$  given by

$$S_C = \{(x, y, z) : (\sqrt{x^2 + y^2}, z) \in C\}.$$

The set C is called its <u>generating curve</u> (see Fig. 4). If  $\varphi : U \to \mathbb{R}$  is any **local defining** function for C in  $\mathbb{H}$ , we get a **local defining function**  $\Phi$  for  $S_C$  by

$$\Phi(x, y, z) = \varphi\left(\sqrt{x^2 + y^2}, z\right),$$

defined on the open subset

$$\widetilde{U} = \left\{ (x,y,z) : \left( \sqrt{x^2 + y^2}, z \right) \in U \right\} \subseteq \mathbb{R}^3$$

A computation shows that the Jacobian matrix of  $\Phi$  is

$$D\Phi(x,y,z) = \left(\frac{x}{r}\frac{\partial \varphi}{\partial r}(r,z), \frac{y}{r}\frac{\partial \varphi}{\partial r}(r,z), \frac{\partial \varphi}{\partial z}(r,z)\right)$$

where we have written  $r = \sqrt{x^2 + y^2}$ . At any point  $(x, y, z) \in S_C$ , at least one of the components of  $D\Phi(x, y, z)$  is nonzero, so  $S_C$  is a regular level set of  $\Phi$  and is thus an embedded 2-dimensional submanifold of  $\mathbb{R}^3$ .

For a specific example, the doughnut-shaped **torus** of revolution D is the surface of revolution obtained from the circle  $(r-2)^2 + z^2 = 1$ . It is a regular level set of the function  $\Phi(x, y, z) = (\sqrt{x^2 + y^2} - 2)^2 + z^2$ , which is smooth on  $\mathbb{R}^3$  minus the z-axis.

#### 2 Immersed Submanifolds

#### 2.1 Definitions and Examples

• Definition Let M be a smooth manifold with or without boundary. An <u>immersed</u> submanifold of M is a subset  $S \subseteq M$  endowed with a topology (not necessarily the subspace topology) with respect to which it is a topological manifold (without boundary), and a smooth structure with respect to which the inclusion map  $S \hookrightarrow M$  is a smooth immersion.

As for embedded submanifolds, we define the **codimension** of S in M to be dim  $M-\dim S$ .

Remark This terms can be generalized to the *immersed topological submanifold of* M to be a subset  $S \subseteq M$  endowed with a topology such that it is a topological manifold and such that the *inclusion map is a topological immersion*. It is an *embedded topological submanifold* if the inclusion is a *topological embedding*.

- Remark Every embedded submanifold is also an immersed submanifold. Because immersed submanifolds are the more general of the two types of submanifolds, we adopt the convention that the term **smooth submanifold** without further qualification means an immersed one, which includes an embedded submanifold as a special case. Similarly, the term **smooth hypersurface** without qualification means an immersed submanifold of **codimension** 1.
- The immersed submanifolds arise in natural way:

**Proposition 2.1** (Images of Immersions as Submanifolds). [Lee, 2003.] Suppose M is a smooth manifold with or without boundary, N is a smooth manifold, and  $F: N \to M$  is an injective smooth immersion. Let S = F(N). Then S has a unique topology and smooth structure such that it is a **smooth submanifold** of M and such that  $F: N \to S$  is a diffeomorphism onto its image.

• Example (Immersed Submanifold but Not an Embedded Submanifold)

Both examples of The Figure-Eight and the Dense Curve on the Torus are images

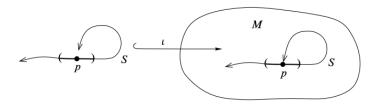


Figure 5: An immersed submanifold is locally embedded submanifold. [Lee, 2003.]

of injective smooth immersions, they are **immersed submanifolds** when given appropriate topologies and smooth structures. As smooth manifolds, they are **diffeomorphic** to  $\mathbb{R}$ . They are **not embedded submanifolds**, because **neither** one has **the subspace topology**. In fact, their image sets cannot be made into embedded submanifolds even if we are allowed to change their topologies and smooth structures.

- Remark Suppose M is a smooth manifold and  $S \subseteq M$  is an immersed submanifold. It can be shown that every subset of S that is **open** in the **subspace topology** is also **open** in its given **submanifold topology**; and the **converse** is true if and only if S is **embedded**.
- Proposition 2.2 (Criterion for Immersed Submanifold to be Embedded Submanifold)

Suppose M is a smooth manifold with or without boundary, and  $S \subseteq M$  is an **immersed** submanifold. If any of the following holds, then S is embedded.

- 1. S has **codimension** 0 in M.
- 2. The inclusion map  $S \hookrightarrow M$  is **proper**.
- 3. S is compact.
- Proposition 2.3 (Immersed Submanifolds Are Locally Embedded). [Lee, 2003.]
   If M is a smooth manifold with or without boundary, and S ⊆ M is an immersed submanifold, then for each p ∈ S there exists a neighborhood U of p in S that is an embedded submanifold of M.

Note that a smooth immersion is locally a smooth embedding.

- Remark It is important to be clear about what this proposition does and does not say: given an immersed submanifold  $S \subseteq M$  and a point  $p \in S$ , it is possible to find a neighborhood U of p in S such that U is embedded; but it may not be possible to find a neighborhood V of P in M such that  $V \cap S$  is embedded. (Fig 5)
- **Definition** Suppose  $S \subseteq M$  is an immersed k-dimensional submanifold. **A local parametrization** of S is a continuous map  $X: U \to M$  whose domain is an **open subset**  $U \subseteq \mathbb{R}^k$ , whose image is an **open subset** of S, and which, considered as a map into S, is a **homeomorphism** onto its image. It is called a **smooth local parametrization** if it is a **diffeomorphism** onto its image (with respect to Ss smooth manifold structure). If the image of X is all of S, it is called a **global parametrization**.
- Remark For a smooth chart  $(U, \varphi)$  of  $M, \varphi : U \to \widehat{U} \subseteq \mathbb{R}^n$  is a diffeomorphism, its inverse  $\varphi^{-1} : \widehat{U} \to U \subseteq M$  is a smooth local parameterization (in fact  $X = \mathrm{Id}_M \circ \varphi^{-1}$ ).
- Proposition 2.4 Suppose M is a smooth manifold with or without boundary,  $S \subseteq M$  is an

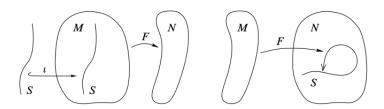


Figure 6: (Left) Restricting the domain. (Right) Restricting the codomain. [Lee, 2003.]

immersed k-submanifold,  $\iota: S \hookrightarrow M$  is the inclusion map, and U is an open subset of  $\mathbb{R}^k$ . A map  $X: U \to M$  is a **smooth local parametrization** of S **if and only if** there is a smooth coordinate chart  $(V, \varphi)$  for S such that  $\underline{X = \iota \circ \varphi^{-1}}$ . Therefore, every point of S is in the image of some local parametrization.

#### • Example (*Graph Parametrizations*).

Suppose  $U\subseteq\mathbb{R}^n$  is an open subset and  $f:U\to\mathbb{R}^k$  is a smooth function. The map  $\gamma_f:U\to\mathbb{R}^n\times\mathbb{R}^k$  given by

$$\gamma_f(u) = (u, f(u))$$

is a smooth global parametrization of  $\Gamma(f)$ , called <u>a graph parametrization</u>. Its inverse is the graph coordinate map  $\varphi: \Gamma(f) \to U$ 

$$\varphi(x,y) = x, \quad \forall (x,y) \in \Gamma(f).$$

For example, the map  $F: \mathbb{B}^2 \to \mathbb{R}^3$  given by

$$F(u, v) = \left(u, v, \sqrt{1 - u^2 - v^2}\right)$$

is a *smooth local parametrization* of  $\mathbb{S}^2$  whose image is the open upper hemisphere, and whose *inverse* is one of the *graph coordinate maps*.

## 3 Restricting Maps to Submanifolds

#### 3.1 Theorems

- **Remark** Given a smooth map  $F: M \to N$ , it is important to know whether F is still smooth when its domain or codomain is restricted to a submanifold. See Fig. 6.
- Theorem 3.1 (Restricting the Domain of a Smooth Map). [Lee, 2003.]

  If M and N are smooth manifolds with or without boundary, F: M → N is a smooth map, and S⊆ M is an immersed or embedded submanifold, then F|<sub>S</sub>: S → N is smooth.
- The next theorem gives sufficient conditions for a map to be smooth when its codomain is restricted to an immersed submanifold. It shows that the failure of continuity is the only thing that can go wrong.

**Theorem 3.2** (Restricting the Codomain of a Smooth Map). [Lee, 2003.] Suppose M is a smooth manifold (without boundary),  $S \subseteq M$  is an **immersed submanifold**, and  $F: N \to M$  is a smooth map whose **image is contained in** S. If F is **continuous** as a map from N to S, then  $F: N \to S$  is smooth.

- Corollary 3.3 (Embedded Case).
   Let M be a smooth manifold and S ⊆ M be an embedded submanifold. Then every smooth map F: N → M whose image is contained in S is also smooth as a map from N to S.
- **Definition** If M is a smooth manifold and  $S \subseteq M$  is an immersed submanifold, then S is said to be <u>weakly embedded</u> in M if every smooth map  $F: N \to M$  whose image lies in S is smooth as a map from N to S. (Weakly embedded submanifolds are called initial submanifolds by some authors.)
- Remark Corollary above shows that every embedded submanifold is weakly embedded.

#### 3.2 Uniqueness of Smooth Structures on Submanifolds

- Theorem 3.4 Suppose M is a smooth manifold and  $S \subseteq M$  is an **embedded submanifold**. The subspace topology on S and the smooth structure from the local k-slice condition are **the** only topology and smooth structure with respect to which S is an embedded or immersed submanifold.
- Remark Thanks to this uniqueness result, we now know that a subset  $S \subseteq M$  is an embedded submanifold if and only if it satisfies the local slice condition, and if so, its topology and smooth structure are uniquely determined.
  - Because the local slice condition is **a local condition**, if every point  $p \in S$  has a neighborhood  $\underline{U \subseteq M}$  such that  $\underline{U \cap S}$  is an embedded k-submanifold of M.
- Theorem 3.5 Suppose M is a smooth manifold and  $S \subseteq M$  is an immersed submanifold. For the given topology on S, there is only one smooth structure making S into an immersed submanifold.
- Theorem 3.6 If M is a smooth manifold and  $S \subseteq M$  is a weakly embedded submanifold, then S has only one topology and smooth structure with respect to which it is an immersed submanifold.

#### 3.3 Extending Functions from Submanifolds

- Remark Complementary to the restriction problem is the problem of extending smooth functions from a submanifold to the ambient manifold. Here we say  $f \in C^{\infty}(S)$  for submanifold  $S \subseteq M$ , when f is considered as a function on the manifold S.
- Lemma 3.7 (Extension Lemma for Functions on Submanifolds). Suppose M is a smooth manifold,  $S \subseteq M$  is a smooth submanifold, and  $f \in C^{\infty}(S)$ .
  - 1. If S is **embedded**, then there exist a **neighborhood** U of S in M and a smooth function  $\widetilde{f} \in \mathcal{C}^{\infty}(U)$  such that  $\widetilde{f}|_{S} = f$ .
  - 2. If S is properly embedded, then the neighborhood U above can be taken to be all of M.

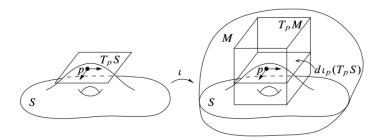


Figure 7: The tangent space of a submanifold. [Lee, 2003.]

### 4 The Tangent Space to a Submanifold

• Remark The tangent space to a smooth submanifold of an abstract smooth manifold can be viewed as a subspace of the tangent space to the ambient manifold, once we make appropriate identifications. The following proof is based on the <u>differential</u> of the inclusion map as a smooth immersion.

**Proof:** Let M be a smooth manifold with or without boundary, and let  $S \subseteq M$  be an immersed or embedded submanifold. Since the inclusion map  $\iota: S \hookrightarrow M$  is a **smooth immersion**, at each point  $p \in S$  we have an *injective linear map*  $d\iota_p: T_pS \to T_pM$ . In terms of **derivations**, this injection works in the following way: for any vector  $v \in T_pS$ , the image vector  $\tilde{v} = d\iota_p(v) \in T_pM$  acts on smooth functions on M by

$$\widetilde{v}f = d\iota_p(v)f = v(f \circ \iota) = v(f|_S).$$

We adopt the convention of *identifying*  $T_pS$  with *its image under this map*, thereby thinking of  $T_pS$  as a certain linear subspace of  $T_pM$  (Fig. 7). This identification makes sense regardless of whether S is *embedded or immersed*.

• There are several alternative ways to characterize the tangent space of a submanifold

#### 1. Smooth curve on submanifold.

**Proposition 4.1** Suppose M is a smooth manifold with or without boundary,  $S \subseteq M$  is an immersed or embedded submanifold, and  $p \in S$ . A vector  $v \in T_pM$  is in  $T_pS$  if and only if there is a smooth curve  $\gamma: J \to M$  whose **image is contained in** S, and which is also **smooth** as a map into S, such that  $0 \in J$ ,  $\gamma(0) = p$ , and  $\gamma'(0) = v$ .

2. Derivations on functions whose restriction on submanifold are constant zero.

**Proposition 4.2** Suppose M is a smooth manifold,  $S \subseteq M$  is an embedded submanifold, and  $p \in S$ . As a subspace of  $T_pM$ , the tangent space  $T_pS$  is characterized by

$$T_pS=\{v\in T_pM: vf=0 \ \textit{whenever}\ f\in \mathcal{C}^\infty(M) \ \textit{and}\ f|_S=0\}\,.$$

3. Kernel subspace of differential map of local defining map.

**Proposition 4.3** Suppose M is a smooth manifold and  $S \subseteq M$  is an embedded submanifold. If  $\Phi: U \to N$  is any **local defining map** for S, then  $T_pS = \mathbf{Ker}(d\Phi_p): T_pM \to T_{\Phi(p)}N$  for each  $p \in S \cap U$ .

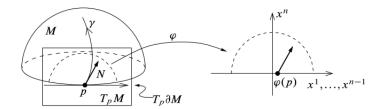


Figure 8: An inward-pointing vector. [Lee, 2003.]

Note that  $S \cap U = (\Phi \circ \iota)^{-1}(c)$  is the level set of  $\Phi \circ \iota$  thus it is constant for  $\Phi \circ \iota$ . So  $d\Phi_p \circ d\iota_p = 0$ .

Corollary 4.4 Suppose  $S \subseteq M$  is a level set of a smooth submersion  $\Phi = (\Phi^1, \dots, \Phi^k)$ :  $M \to \mathbb{R}^k$ . A vector  $v \in T_pM$  is tangent to S if and only if  $v\Phi^1 = \dots = v\Phi^k = 0$ .

- Remark If M is a smooth manifold with boundary and  $p \in \partial M$ , it is intuitively evident that the vectors in  $T_pM$  can be separated into three classes:
  - 1. those tangent to the boundary;
  - 2. those pointing *inward*; See Fig 8.
  - 3. those pointing *outward*.

**Definition** If  $p \in \partial M$ , a vector  $v \in T_pM \setminus T_p\partial M$  is said to be *inward-pointing* if for some  $\epsilon > 0$  there exists a smooth curve  $\gamma : [0, \epsilon) \to M$  such that  $\gamma(0) = p$  and  $\gamma'(0) = v$ , and it is *outward-pointing* if there exists such a curve whose domain is  $(-\epsilon, 0]$ .

# Proposition 4.5 (Characterization of Tangent Vectors on Boundary using Component Functions)

Suppose M is a smooth n-dimensional manifold with boundary,  $p \in \partial M$ , and  $(x^i)$  are any smooth boundary coordinates defined on a neighborhood of p. The **inward-pointing vectors** in  $T_pM$  are precisely those with **positive**  $x^n$ -component, the **outward-pointing** ones are those with **negative**  $x^n$ -component, and the ones **tangent to**  $\partial M$  are those with **zero**  $x^n$ -component. Thus,  $T_pM$  is the **disjoint union** of  $T_p\partial M$ , the set of inward-pointing vectors, and the set of outward-pointing vectors, and  $v \in T_pM$  is inward-pointing if and only if -v is outward-pointing.

- **Definition** If M is a smooth manifold with boundary, a **boundary defining function** for M is a smooth function  $f: M \to [0, \infty)$  such that  $f^{-1}(0) = \partial M$  and  $df_p \neq 0$  for all  $p \in \partial M$ . For example,  $f(x) = \sqrt{1 |x|^2}$  is a boundary defining function for the closed unit ball  $\overline{\mathbb{B}}^n$ .
- Proposition 4.6 Every smooth manifold with boundary admits a boundary defining function.

## 5 Submanifolds with Boundary

# References

John Marshall Lee. *Introduction to smooth manifolds*. Graduate texts in mathematics. Springer, New York, Berlin, Heidelberg, 2003. ISBN 0-387-95448-1.