

# HW8

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CSCI 5254 - Convex Optimization

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## 8.16

a)

### Gradient Method

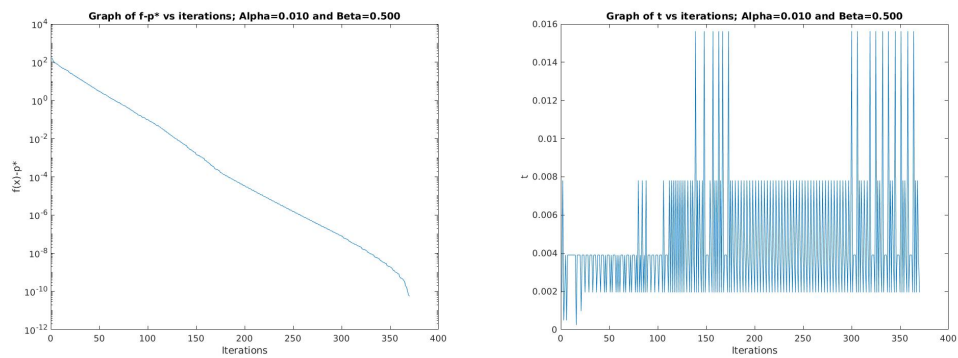


Figure 1: ALPHA=.01, BETA=.5

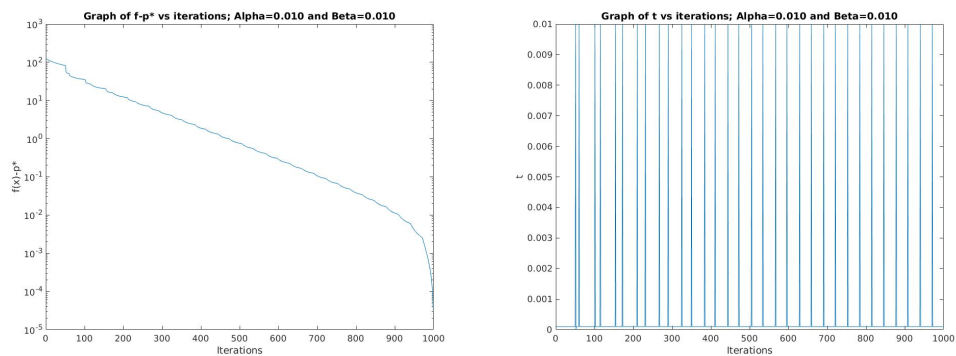


Figure 2: ALPHA=.01, BETA=.01

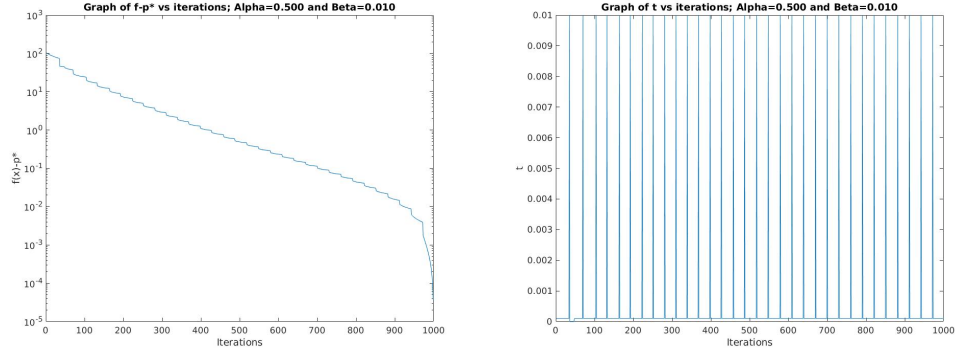


Figure 3: ALPHA=.50, BETA=.01

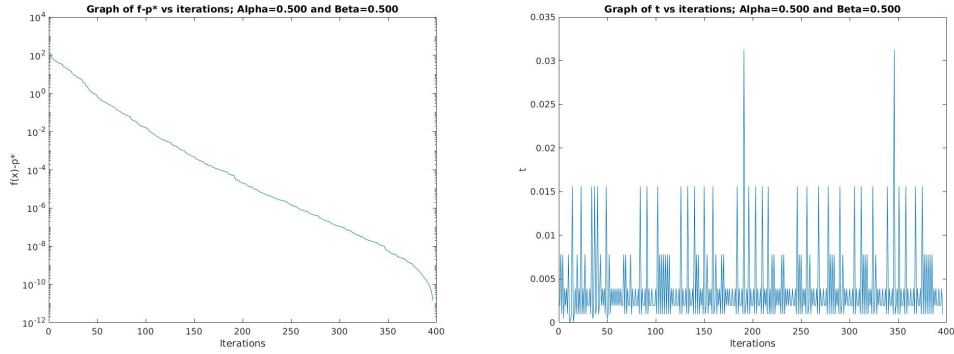


Figure 4: ALPHA=.50, BETA=.50

```

iter = 1000;
nu = .0001;
beta = .01;
alpha = .5;
n = 100;
m = 200;
x = zeros(n, 1);
A = randn(m,n);

V = []
I = []
T = []
for i = 1:iter
    % function evaluation
    f = -sum(log(1-A*x))-sum(log(1+x)) - sum(log(1-x));
    % gradient
    grad = A'*(1./(1-A*x)) - 1./(1+x) + 1./(1-x);
    % breaking criterion using nu as threshold

```

```

        if norm(grad) < nu
            break
        end
        % Gradient direction.
        dir = -grad;
        % second compoent of backtracking
        fprime = grad'*dir;
        t = 1;
        while ((max(A*(x+t*dir)) >= 1) || (max(abs(x+t*dir)) >= 1))
            t = beta*t;
        end
        % backtracking algorithm
        while ( -sum(log(1-A*(x+t*dir))) - sum(log(1-(x+t*dir).^2)) > f + alpha*t)
            t = beta*t;
        end
        % update step
        x = x+t*dir;
        T = [T; t]
        V = [V; f];
        I = [I ; i]
    end

    f_minus_p = [];
    for i = 1:length(V)
        diff = V(i) - f
        f_minus_p = [f_minus_p; diff]
    end
    f_minus_p
    f
    figure(1)
    plot(I,f_minus_p);
    set(gca,'yscale','log');
    titlestr = "Graph of f-p* vs iterations; Alpha=%0.3f and Beta=%0.3f";
    str = sprintf(titlestr,alpha,beta);
    title(str);
    xlabel("Iterations");
    ylabel("f(x)-p*");

    figure(2)
    plot(I,T);
    titlestr = "Graph of t vs iterations; Alpha=%0.3f and Beta=%0.3f";
    str = sprintf(titlestr,alpha,beta);
    title(str);
    xlabel("Iterations");
    ylabel("t");

```

b)

### Newton's Method

This approach clearly takes many less iterations and is always terminated based on the quit criteria rather than the max number of iterations.

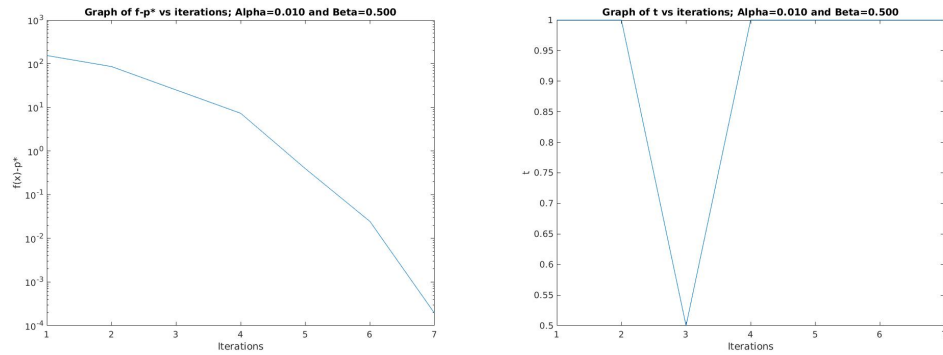


Figure 5: ALPHA=.01, BETA=.5

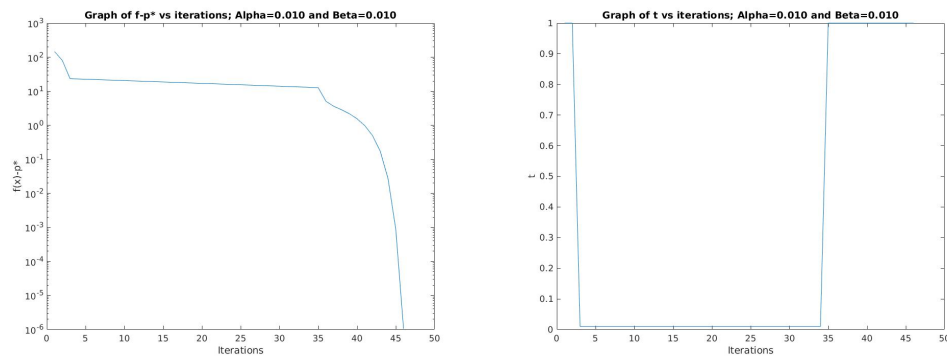


Figure 6: ALPHA=.01, BETA=.01

```

iter = 1000;
nu = .00000001;
beta = .01;
alpha = .50;
n = 100;
m = 200;
x = zeros(n, 1);
A = randn(m,n);

x = zeros(n,1);

```

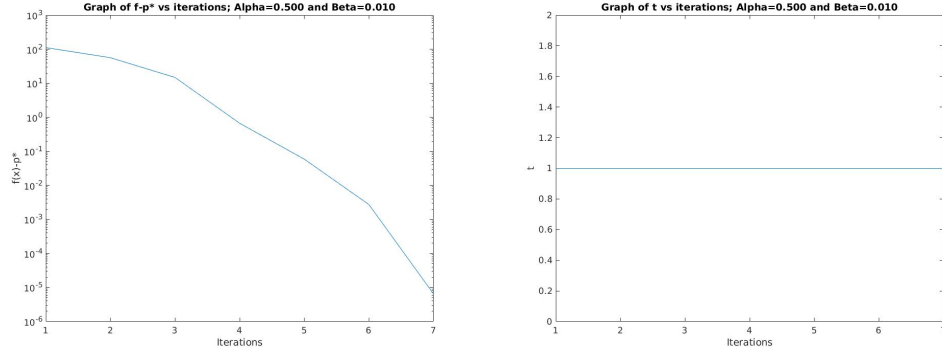


Figure 7: ALPHA=.50, BETA=.01

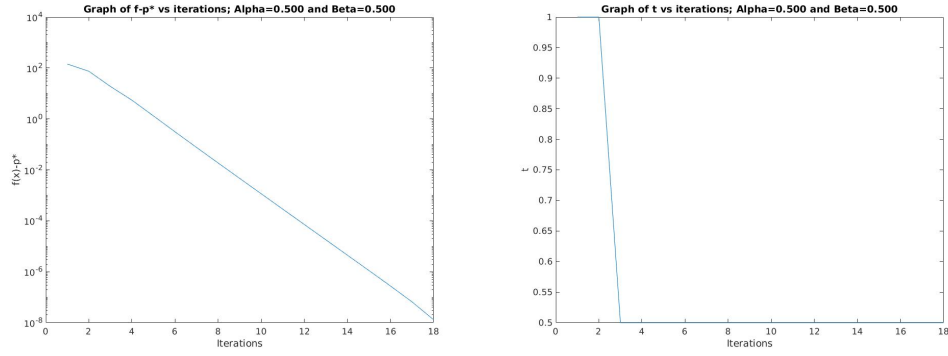


Figure 8: ALPHA=.50, BETA=.50

```

V = []
I = []
T = []
for i = 1:iter
    f = -sum(log(1-A*x)) - sum(log(1+x)) - sum(log(1-x));
    d = 1./(1-A*x);
    % first order derivative
    grad = A'*d - 1./(1+x) + 1./(1-x);
    % second order derivative i.e. hessian
    hessian = A'*diag(d.^2)*A + diag(1./(1+x).^2 + 1./(1-x).^2);
    % direction
    dir = -hessian\grad;
    % lambda^2 i.e decrement
    lambda_2 = grad'*dir;
    t = 1;
    while ((max(A*(x+t*dir)) >= 1) || (max(abs(x+t*dir)) >= 1))
        t = beta*t;
    end

```

```

    % breaking criteria
    if abs(lambda_2) < nu
        break;
    end
    % backtracking algorithm
    while ( -sum(log(1-A*(x+t*dir))) - sum(log(1-(x+t*dir).^2)) > f + alpha*t
        t = beta*t;
    end
    % update step
    x = x+t*dir;
    V = [V; f];
    I = [I ; i];
    T = [T; t];
end

f_minus_p = [];
for i = 1:length(V)
    diff = V(i) - f
    f_minus_p = [f_minus_p; diff]
end
f_minus_p
f
figure(1)
semilogy(I, f_minus_p)
titlestr = "Graph of f-p* vs iterations; Alpha=%0.3f and Beta=%0.3f";
str = sprintf(titlestr, alpha, beta);
title(str);
xlabel("Iterations");
ylabel("f(x)-p*");

figure(2)
plot(I, T);
titlestr = "Graph of t vs iterations; Alpha=%0.3f and Beta=%0.3f";
str = sprintf(titlestr, alpha, beta);
title(str);
xlabel("Iterations");
ylabel("t");

```

### 9.31

#### Delayed Hessian Update:

##### Code:

```
clear all;
```

```

iter = 1000;
nu = .00000001;
beta = .5;
alpha = .01;
n = 100;
m = 200;
x = zeros(n, 1);
A = randn(m,n);

GD = []

step = [1,5,10,20]
for N = 1:length(step)
    V = [];
    I = [];
    T = [];
    for i = 1:iter
        f = -sum(log(1-A*x)) - sum(log(1+x)) - sum(log(1-x));
        d = 1./(1-A*x);
        % first order derivative
        grad = A'*d - 1./(1+x) + 1./(1-x);
        % second order derivative i.e. hessian
        if i == 1 || mod(i, N) == 0
            hessian = A'*diag(d.^2)*A + diag(1./(1+x).^2 + 1./(1-x).^2);
        end
        % direction
        dir = -hessian\grad;
        % lambda^2 i.e decrement
        lambda_2 = grad'*dir;
        t = 1;
        while ((max(A*(x+t*dir)) >= 1) || (max(abs(x+t*dir)) >= 1))
            t = beta*t;
        end
        % breaking criteria
        if abs(lambda_2) < nu
            break;
        end
        % backtracking algorithm
        while ( -sum(log(1-A*(x+t*dir))) - sum(log(1-(x+t*dir).^2)) > f + alp
            t = beta*t;
        end
        % update step
        x = x+t*dir;
        V = [V; f];
    end
end

```

```

        I = [I ; i];
        T = [T; t];
    end
    f_minus_p = [];
    for i = 1:length(V)
        diff = V(i) - f
        f_minus_p = [f_minus_p; diff]
    end
    GD = [GD ; {f, f_minus_p, V, I, T}]
    x = zeros(n, 1);
end

figure(1)
D = GD(1, :)
semilogy(D{4}, D{2})
hold on
D = GD(2, :)
semilogy(D{4}, D{2})
hold on
D = GD(3, :)
semilogy(D{4}, D{2})
hold on
D = GD(4, :)
semilogy(D{4}, D{2})
hold off
titlestr = "Graph of delayed Hessian Update for Netwon's method";
str = sprintf(titlestr, alpha, beta);
title(str);
xlabel("Iterations");
ylabel("f(x)-p*");
legend("Newton", "N=5", "N=10", "N=20")

```

### 0.0.1 b)

## 9.31

### Delayed Hessian Update:

**Code:**

...

```
for i = 1:iter
```



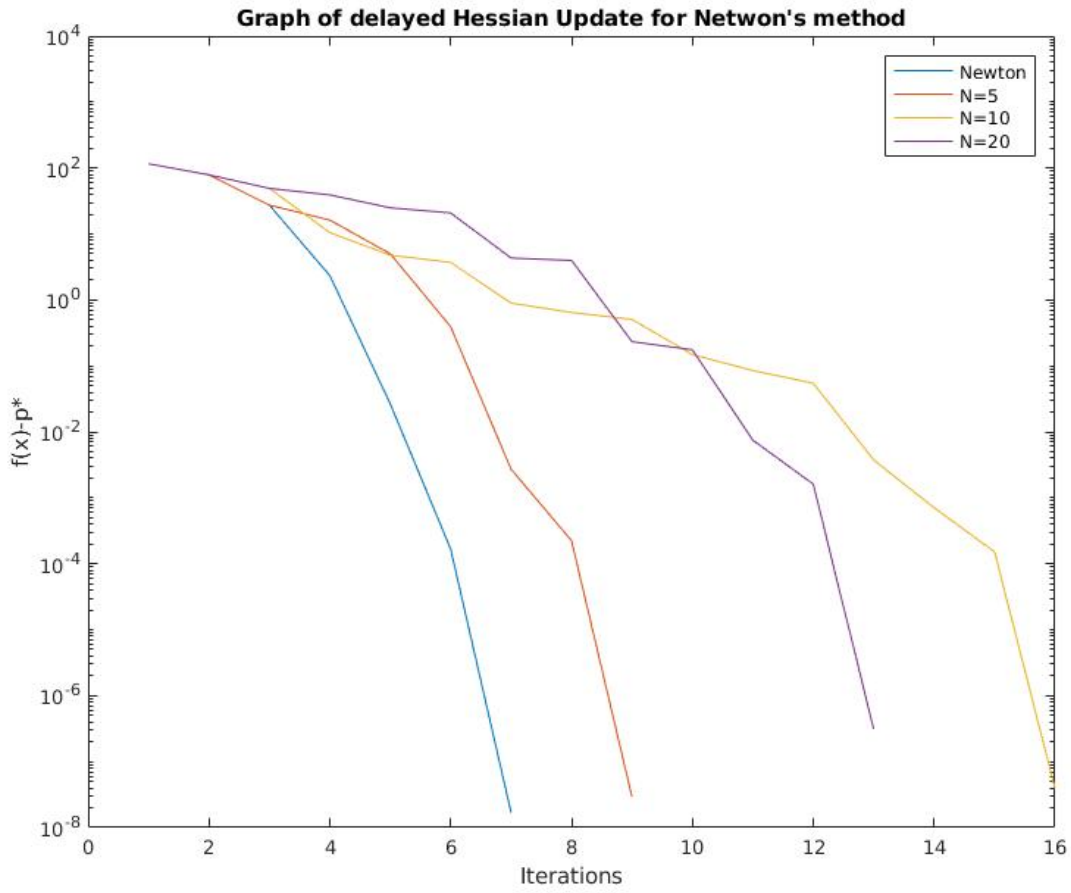


Figure 9: Different iterations counts  $N$  until Hessian update.

```
f = -sum(log(1-A*x)) - sum(log(1+x)) - sum(log(1-x));
d = 1./(1-A*x);
% first order derivative
grad = A'*d - 1./(1+x) + 1./(1-x);
% diagnol of the second order derivative i.e. hessian
hessian = diag(diag(A'*diag(d.^2)*A + diag(1./(1+x).^2 + 1./(1-x).^2)));
...
```

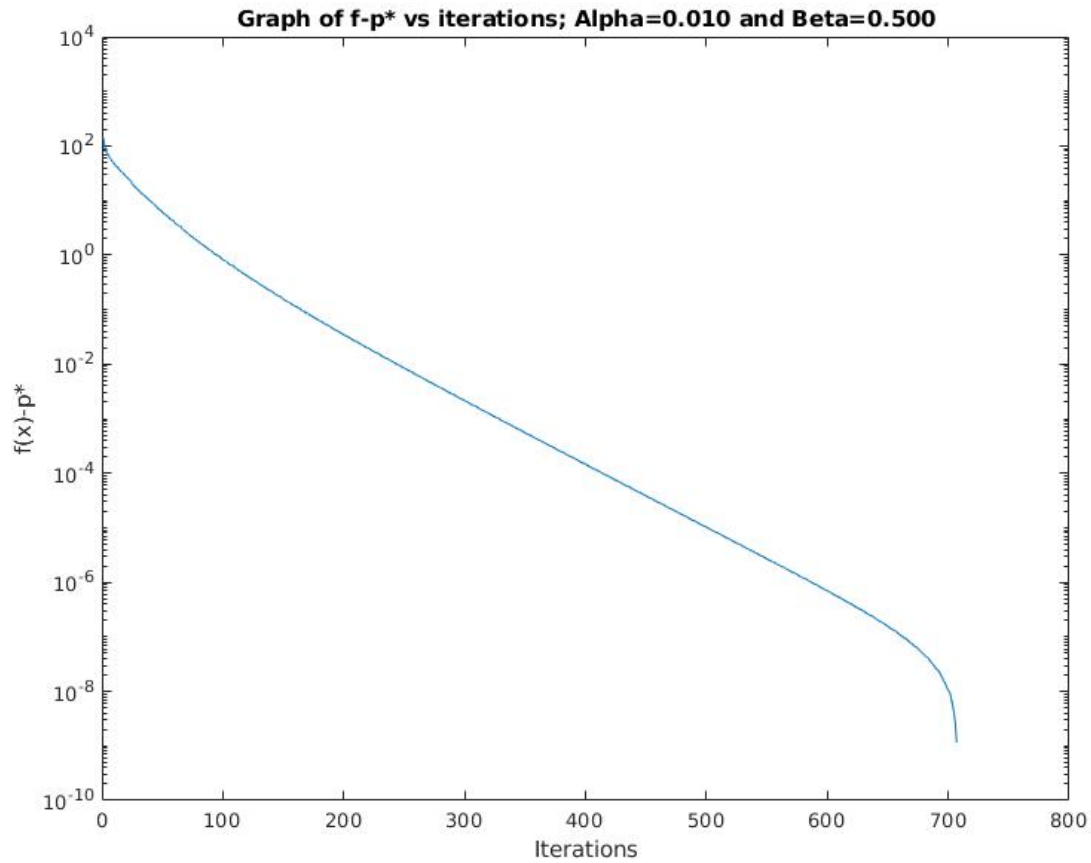


Figure 10: Using the diagonal of the hessian. There is a clear increase in the required number of iterations

## 11.1

We are given the minimization problem:

$$\begin{aligned} &\text{minimize} && x^2 + 1 \\ &\text{subject to} && 2 \leq x \leq 4 \end{aligned}$$

We used the log barrier approximation as follows:

$$\hat{I}(x) = -\log(x - 2) - \log(4 - x)$$

**Code:**

```
t = [.01, .02, .04, .08, .16, .32, .64, 1.28, 2.56, 5.12, 10.80]
```

```
figure(1)
fplot(@(x) power(2,x)+1, [0,6])
hold on
```

```

for i = 1:length(t)
    fplot(@(x) power(2,x)+1 + (1/t(i))*(-log(x-2)-log(4-x)))
end
hold off
xlabel("x")
ylabel("function value")
title("Log Barrier of f for various t values.")
legend("t=.01","t=.02","t=.04","t=.08","t=.16","t=.32","t=.74","t=1.28","t=5.12","t=10.80")

```

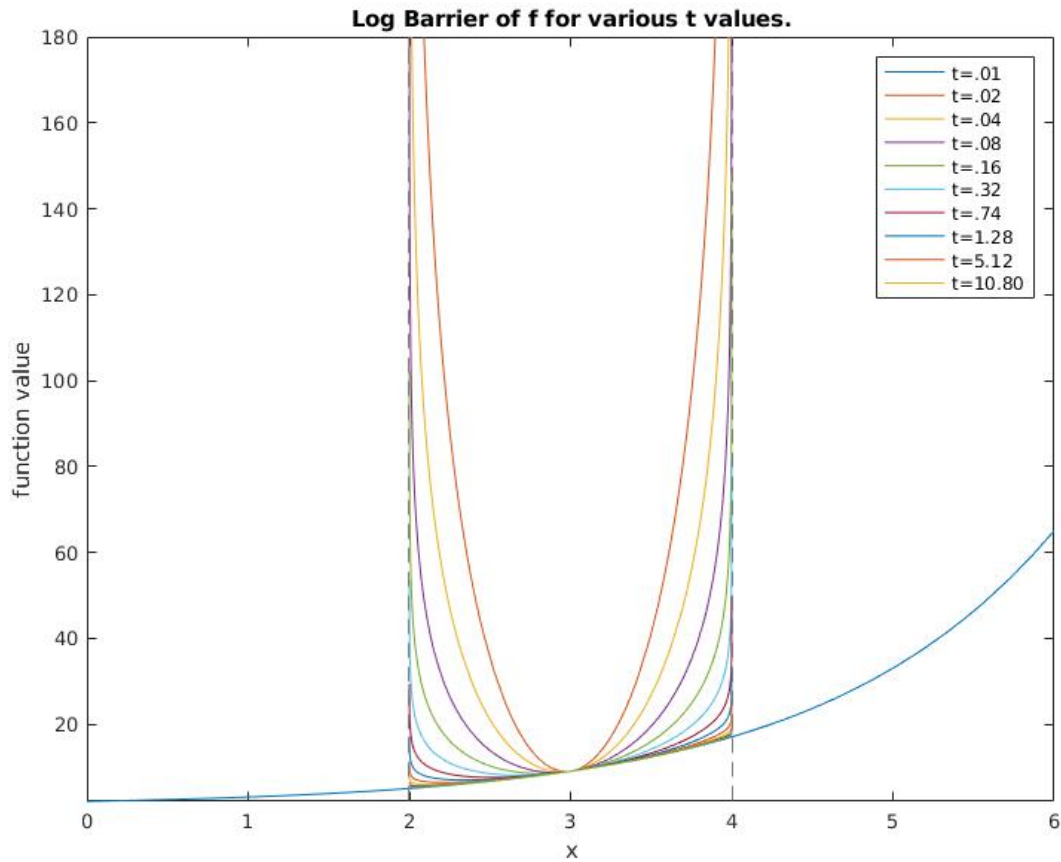


Figure 11: Log Barrier plotting versus  $f(x)$  for various  $t$  values.

## 11.22

We use the following optimization problem. We use the bounds of our  $x$  values of the constraints using  $u$  and  $l$  to constrain the log barrier of the rectangle.

Note:  $A^+ = \max(A, 0)$  and  $A^- = \max(-A, 0)$

$$\begin{aligned} & \text{minimize} && - \sum_{i=1}^n \log(u_i - l_i) \\ & \text{subject to} && A^+ u - A^- l \preceq b \\ & && l \preceq u \end{aligned}$$

$$\psi = t - \sum_{i=1}^n \log(u_i - l_i) - \sum_{i=1}^n \log(b - A^+ u_i + A^- l_i)$$

$$\nabla \psi = t \begin{bmatrix} I \\ -I \end{bmatrix} \text{diag}(u - l)^{-1} \mathbf{1} + \begin{bmatrix} -A^{-T} \\ A^{+T} \end{bmatrix} \text{diag}(b - A^+ u + A^- l)^{-1} \mathbf{1}$$

$$\nabla^2 \psi = t \begin{bmatrix} I \\ -I \end{bmatrix} \text{diag}(u - l)^{-2} \begin{bmatrix} I \\ -I \end{bmatrix}^T + \begin{bmatrix} -A^{-T} \\ A^{+T} \end{bmatrix} \text{diag}(b - A^+ u + A^- l)^{-2} \begin{bmatrix} -A^{-T} \\ A^{+T} \end{bmatrix}^T$$