

EECS 349

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Question 1

allocate stack memory

push ebp

mov ebp,esp

and esp,0FFFFFFF0h

sub esp,20h

call ____main

initialize variables

mov dword ptr [esp+1Ch],3

mov dword ptr [esp+18h],5

mov dword ptr [esp+14h],0

$eax = [esp+1Ch] * [esp+18h]$

mov eax,[esp+1Ch]

imul eax,[esp+18h]

$edx = eax$

mov edx,eax

eax = [esp+1Ch]

mov eax,[esp+1Ch]

ecx = eax unsigned right shifts 31

mov ecx,eax

shr ecx,1Fh

eax = eax + ecx

add eax,ecx

eax = eax signed right shifts 1

sar eax,1

edx = edx - eax

sub edx,eax

[esp+14h] = edx

mov eax,edx

mov [esp+14h],eax

[esp+4] = [esp+14h]

mov eax,[esp+14h]

mov [esp+4],eax

```
# printf("%d", [esp+4])
mov dword ptr [esp], offset aD;"%d"00404000
call _printf

# return 0
mov eax,0
leave
retn
__main endp
```

Question 2

```
# allocate stack memory
push ebp
mov ebp,esp
and esp,0FFFFFFF0h
sub esp,40h
call ____main

# initialize variables
mov dword ptr [esp+18h],0Ch
mov dword ptr [esp+1Ch],0Fh
mov dword ptr [esp+20h],0DDh
mov dword ptr [esp+24h],3
```

```
mov dword ptr [esp+28h],1B0h
```

```
mov dword ptr [esp+2Ch],36h
```

```
mov dword ptr [esp+30h],10h
```

```
mov dword ptr [esp+34h],43h
```

```
mov dword ptr [esp+3Ch],0
```

```
mov dword ptr [esp+38h],0
```

```
# jump to loc_40157F
```

```
jmp short loc_40157F
```

```
loc_401560:
```

```
# eax = [esp+38h] ([esp+38h] like a index of array)
```

```
mov eax,[esp+38h]
```

```
# eax = [esp+18h+eax*4]
```

```
mov eax,[esp+eax*4+18h]
```

```
# if (eax <= [esp+3Ch]) then jump to loc_40157A
```

```
cmp eax,[esp+3Ch]
```

```
jle short loc_40157A
```

```
# eax = [esp+38h]
```

```
mov eax,[esp+38h]
```

```
# [esp+3Ch] = [esp+18h+eax*4]
```

```
mov eax,[esp+eax*4+18h]
```

```
mov [esp+3Ch],eax
```

```
loc_40157A:
```

```
# [esp+38h] = [esp+38h] + 1
```

```
add dword ptr [esp+38h],1
```

```
loc_40157F:
```

```
# if([esp+38h] <= 7) then jump to loc_401560
```

```
cmp dword ptr [esp+38h],7
```

```
jle short loc_401560
```

```
# printf("%d", [esp+3Ch])
```

```
mov eax,[esp+3Ch]
```

```
mov [esp+4],eax
```

```
mov dword ptr [esp],offset aD;"%d"
```

```
call _printf
```

```
# return 0
```

```
mov eax,0
```

```
leave
```

```
retn c3
```

```
_main endp
```

Question 3

allocate stack memory

push ebp

mov ebp,esp

and esp,0FFFFFFF0h

sub esp,20h

call ____main

[esp+1Ch] = 64h = 0x64 = 100

mov dword ptr [esp+1Ch],64h

jump to loc_4015D6

jmp loc_4015D6

loc_40151B:

ecx = [esp+1Ch]

mov ecx,[esp+1Ch]

edx = 51EB851Fh = 0x51EB851F

mov edx,51EB851Fh

eax = ecx

```
mov eax,ecx
```

```
# edx:eax = eax * edx = [esp+1Ch] * 0x51EB851F
```

```
imul edx
```

```
# edx = edx signed right shifts 5
```

```
sar edx,5
```

```
# eax = ecx
```

```
mov eax,ecx
```

```
# eax = eax signed right shifts 0x1F
```

```
sar eax,1Fh
```

```
# edx = edx - eax
```

```
sub edx,eax
```

```
# [esp+18h] = edx
```

```
mov eax,edx
```

```
mov [esp+18h],eax
```

```
# eax = [esp+18h]
```

```
mov eax,[esp+18h]
```

$edx = eax * (-0x64)$

imul edx,eax,-64h

$eax = [esp+1Ch]$

mov eax,[esp+1Ch]

$ecx = (edx + eax)$

lea ecx,[edx+eax]

$edx = 66666667h = 0x66666667$

mov edx, 66666667h

$eax = ecx$

mov eax,ecx

$edx:eax = eax*edx$

imul edx

$edx = edx$ signed right shifts 2

sar edx,2

$eax = ecx$

mov eax,ecx

eax = eax signed right shifts 0x1F

sar eax,1Fh

edx = edx - eax

sub edx,eax

eax = edx

mov eax,edx

[esp+14h] = eax

mov [esp+14h],eax

ecx = [esp+1Ch]

mov ecx,[esp+1Ch]

edx = 0x66666667

mov edx, 66666667h

eax = ecx

mov eax,ecx

edx:eax = eax*edx

imul edx

edx = edx signed right shifts 2

sar edx,2

eax = ecx

mov eax,ecx

eax = eax signed right shifts 0x1F

sar eax,1Fh

edx = edx - eax

sub edx,eax

eax = edx

mov eax,edx

eax = eax unsigned right shifts 2

shl eax,2

eax = eax + edx

add eax,edx

eax = eax + eax

add eax,eax

$ecx = ecx - eax$

sub ecx,eax

$eax = ecx$

mov eax,ecx

$[esp+10h] = eax$

mov [esp+10h],eax

$eax = [esp+18h]$

mov eax,[esp+18h]

$eax = eax * [esp+18h]$

imul eax,[esp+18h]

$eax = eax * [esp+18h]$

imul eax,[esp+18h]

$edx = eax$

mov edx,eax

$eax = [esp+14h]$

mov eax,[esp+14h]

$eax = eax * [esp+14h]$

imul eax,[esp+14h]

$eax = eax * [esp+14h]$

imul eax,[esp+14h]

$edx = edx + eax$

add edx,eax

$eax = [esp+10h]$

mov eax,[esp+10h]

$eax = eax * [esp+10h]$

imul eax,[esp+10h]

$eax = eax * [esp+10h]$

imul eax,[esp+10h]

$eax = eax + edx$

add eax,edx

if ($eax \neq [esp+1Ch]$) then jump to loc_4015D1

cmp eax,[esp+1Ch]

jnz short loc_4015D1

```
# printf("%d ", [esp+1Ch])
mov eax,[esp+1Ch]
mov [esp+4],eax
mov dword ptr [esp],offset aD;"%d "
call _printf
```

```
loc_4015D1:
# [esp+1Ch] = [esp+1Ch] + 1
add dword ptr [esp+1Ch],1
```

```
loc_4015D6:
# if( [esp+1Ch] <= 0x3E7 ) then jump to loc_40151B
cmp dword ptr [esp+1Ch],3E7h
jle loc_40151B
```

```
# return 0
mov eax,0
leave
retn
_main endp
```