TIANYU CHENG

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EDUCATION

The University of Texas at Austin

2016, Summer

B.S. in Computer Science (Turing Scholars Program)

GPA: 3.83

B.S. in Mathematics Overall GPA: 3.85 GPA: 4.0

PROJECTS

Web-based Linear Algebra Solver

February 2014

- · Implemented with Python with Django
- · Solve linear algebra problems and show the procedure with web browser
- · Target at teaching students the way to solve liner algebra problems

Desktop-based Task Reminder

January 2014

- · Implemented with C++ and Qt for GUI
- · Integrated with sqlite3 for task managing
- · Provide event alarming and desktop notification

File Compression

August 2013

- · Implemented with Java with Swing for GUI
- · Implemented with PriorityQueue and Huffman coding
- · Use various length encoding scheme and file dependent

OpenGL Skeletal Animation

July 2013

- · Implemented with C++ and OpenGL
- · Implemented a shader-based 3D model loading library skeletal animation
- · Provide a basic setup for game engine

Online Website Designer

June 2013

- · Implemented with HTML, Javascript, with Struts
- · Create a user-friendly website to create customizable websites
- · Implemented the widget drag-and-drop feature with AJAX system for user friendliness

Web-based Law Case Manager

October 2012

- · Implemented with Python, Karrigell and MySQL for web-based law case management
- · Support law cases registration, modification, deletion and printable document generation

TECHNICAL SKILLS

Programming Languages Proficiency in Java, C/C++

Exposure to Python, Ruby

Web Development Experience in HTML/CSS, Javascript (jQuery), XML/JSON

Exposure to HTML5/CSS3, Struts

Comfortable with UNIX/Linux environment

Personal Website: http://www.cs.utexas.edu/~jhcty11/