

# UM–SJTU Joint Institute VE<sub>477</sub> Intro to Algorithms

Homework 4

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# **Question 1** Time vs. Space

In this problem we suppose one clock cycle is enough for executing an operation.

#### (1) NUDT

For  $2^{64}$ 

$$\frac{2^{64}}{33.86 \times 10^{15}} = 544.8s$$

For  $2^{80}$ 

$$\frac{2^{80}}{33.86 \times 10^{15}} = 3.6 \cdot 10^7 s$$

#### (2) PC

For each computer, one day it can calculate

$$24 \cdot 60 \cdot 60 \cdot 4 \text{ (cores)} \cdot 3.8 \cdot 10^9 = 1.31 \cdot 10^{15}$$

The total number of computers needed is

$$\frac{2^{64}}{1.31 \cdot 10^{15}} = 14047$$

For  $2^{80}$  operations,

$$\frac{2^{80}}{30 \cdot 1.31 \cdot 10^{15}} = 3.07 \cdot 10^7$$

### (3) Storage

To store  $2^{64}$  with the hard drive (16TB),

$$\frac{2^{64}}{8 \cdot 2^{12} \cdot 16} = 3.5 \cdot 10^13$$

for  $2^{80}$ 

$$\frac{2^{80}}{8 \cdot 2^{12} \cdot 16} = 2.3 \cdot 10^1 8$$

# **Question 2** Critical Thinking

The critical part in this problem is that every element must be visited. So in one pass, S' could be obtained as

- 1. First fill in an array A[k] of size k with the first k element in S. Obviously these k elements are visited.
- 2. For the rest elements, each time get a random number t = rand(1, element index), and if the rand number t is smaller or equal to k, replace A[t] with the current element.

This method is effective in that each time when visiting a new element, it has  $1/k \cdot k/index = 1/index$  of chance to be selected. And the former elements are derived similarly, so each element has same probability of being selected.

# **Question 3** Algorithm and Complexity

# (1) Algorithm

The algorithm is given as

```
Input :i
   Output: Sum over the i-th line
1 Function sum(i):
       A[0:i][0:i] \leftarrow \text{an } (i+1) \times (i+1) \text{ matrix};
       A[1:i][1] \leftarrow 1;
3
       A[1][1:i] \leftarrow 1;
4
       A[0][1:i] = A[0:i][0] = 0;
5
      for 0 < k \le i and 0 < j \le i do
6
          if k < j then
7
              A[k][j] = A[k-1][j-1] + A[k-2][j-1] + A[k-3][j-1]
8
          else if k > j then
              A[k][j] = A[k-1][j-1] + A[k-1][j-2] + A[k-1][j-3]
10
11
              A[k][j] = A[k-1][j-1] + A[k-2][j-1] + A[k-1][j-2]
12
          end if
13
      end for
      return \sum A[i][1:i] + A[1:i][i] - A[i][i]
15
16 end
```

### (2) Complexity

The complexity of this algorithm is  $O(i^2)$  since we need to calculate each element in the matrix. This method is correct in that it exactly follows the definition of the triangle. Each layer i is defined as

$$A[i][1:i]$$
 and  $A[1:i][i]$ 

# **Question 4** SAT to 3-SAT

Not done yet.

# **Question 5 Clique Problem**

#### (1) Definition

A clique problem is to find the maximum clique(Complete graph) in a given graph.

#### (2) $\mathcal{NP}$

It is easy to verify that, given a simple certificate, namely given the clique, we are able to check the clique is in the graph and whether it is a clique in polynomial time.  $(\mathcal{O}(n^2))$ 

# (3) 3-SAT to Clique

A 3-SAT problem can be transferred to a Clique problem by: setting the 3 literals as from the same group, and connect each literal to all literals satisfying:

- 1. In other groups
- 2. Different literal from this literal

Do this step for all groups. And the clique in this graph evaluates true will lead to a true for the 3-SAT problem. Since this operation can be done in polynomial time, we can conclude the 3-SAT problem can be reduced to a clique problem.

An example is given as

$$(x \lor y \lor z) \land (x \lor y \lor z') \land (x \lor y' \lor z)$$

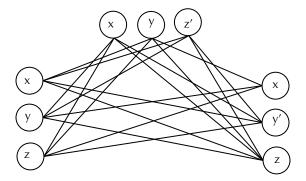
$$x \qquad y \qquad z'$$

$$x \qquad x \qquad y$$

$$y \qquad y'$$

$$z \qquad z$$

The clique is then



### (4) Complexity Class

We know that 3-SAT problem is NP-Complete. And since it can reduce to a clique problem in polynomial time, the clique problem is also  $\mathcal{NP}$ -complete.

# Question 6 IND-SET problem

#### (1) Definition

A set of vertices from a graph that no two are adjacent.

### (2) Definition II

Given a graph G and an integer k, does there exist a set of vertex whose size is larger or equal to k s.t. all elements inside are non-adjacent.

# (3) $\mathcal{NP}$

To prove it is in  $\mathcal{NP}$ , we let the clue to be the set of vertex. Through linear search, we can check whether all vertices in the set are non-adjacent, this will lead to  $\mathcal{O}(n^2)$  operations, which is polynomial time.

# (4) Graph construction

The Graph is constructed as:

Given the graph G with (V, E), let  $G_1$  be the complete graph with V, and denote all edges from  $G_1$  as  $E_1$ , the G' is then defined as

$$(V, E_1 \backslash E)$$

# (5) Complexity Class

Since we can reduce a 'k-clique' problem into an 'independent set problem' within polynomial operations, the independent set problem is also in  $\mathcal{NP}$ -complete complexity class.